



# NVIDIA CUDA Toolkit

Release Notes for CUDA 11.3

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# Chapter 1. CUDA 11.3 Release Notes

The release notes for the CUDA Toolkit can be found online at <http://docs.nvidia.com/cuda/cuda-toolkit-release-notes/index.html>.

## 1.1. CUDA Toolkit Major Component Versions

### CUDA Components

Starting with CUDA 11, the various components in the toolkit are versioned independently. For CUDA 11.3, the table below indicates the versions:

Table 1. CUDA 11.3 Component Versions

Component Name	Version Information	Supported Architectures
CUDA Runtime (cudart)	11.3.58	x86_64, POWER, Arm64
cuobjdump	11.3.58	x86_64, POWER, Arm64
CUPTI	11.3.58	x86_64, POWER, Arm64
CUDA cuxxfilt (demangler)	11.3.58	x86_64, POWER, Arm64
CUDA Demo Suite	11.3.58	x86_64
CUDA GDB	11.3.58	x86_64, POWER, Arm64
CUDA Memcheck	11.3.58	x86_64, POWER
CUDA NVCC	11.3.58	x86_64, POWER, Arm64
CUDA nvdiasm	11.3.58	x86_64, POWER, Arm64
CUDA NVML Headers	11.3.58	x86_64, POWER, Arm64
CUDA nvprof	11.3.58	x86_64, POWER, Arm64
CUDA nvprune	11.3.58	x86_64, POWER, Arm64
CUDA NVRTC	11.3.58	x86_64, POWER, Arm64
CUDA NVTX	11.3.58	x86_64, POWER, Arm64
CUDA NWP	11.3.58	x86_64, POWER
CUDA Samples	11.3.58	x86_64, POWER, Arm64

Component Name	Version Information	Supported Architectures
CUDA Compute Sanitizer API	11.3.58	x86_64, POWER, Arm64
CUDA cuBLAS	11.4.2.10064	x86_64, POWER, Arm64
CUDA cuFFT	10.4.2.58	x86_64, POWER, Arm64
CUDA cuRAND	10.2.4.58	x86_64, POWER, Arm64
CUDA cuSOLVER	11.1.1.58	x86_64, POWER, Arm64
CUDA cuSPARSE	11.5.0.58	x86_64, POWER, Arm64
CUDA NPP	11.3.3.44	x86_64, POWER, Arm64
CUDA nvJPEG	11.4.1.53	x86_64, POWER, Arm64
Nsight Compute	2021.1.0.18	x86_64, POWER, Arm64 (CLI only)
Nsight Windows NVTX	1.21018621	x86_64, POWER, Arm64
Nsight Systems	2021.1.3.14	x86_64, POWER, Arm64 (CLI only)
Nsight Visual Studio Edition (VSE)	2021.1.0.21074	x86_64 (Windows)
NVIDIA Linux Driver	465.19.01	x86_64, POWER, Arm64
NVIDIA Windows Driver	465.89	x86_64 (Windows)

### CUDA Driver

Running a CUDA application requires the system with at least one CUDA capable GPU and a driver that is compatible with the CUDA Toolkit. See [Table 2](#). For more information various GPU products that are CUDA capable, visit <https://developer.nvidia.com/cuda-gpus>.

Each release of the CUDA Toolkit requires a minimum version of the CUDA driver. The CUDA driver is backward compatible, meaning that applications compiled against a particular version of the CUDA will continue to work on subsequent (later) driver releases.

More information on compatibility can be found at <https://docs.nvidia.com/cuda/cuda-c-best-practices-guide/index.html#cuda-runtime-and-driver-api-version>.

**Note:** Starting with CUDA 11.0, the toolkit components are individually versioned, and the toolkit itself is versioned as shown in the table below.

Table 2. CUDA Toolkit and Minimum Compatible Driver Versions

CUDA Toolkit	Toolkit Driver Version		Minimum Required Driver Version*	
	Linux x86_64 Driver Version	Windows x86_64 Driver Version	Linux x86_64 Driver Version	Windows x86_64 Driver Version
CUDA 11.3.0 GA	>=465.19.01	>=465.89	>= 450.80.02	>= 456.38
CUDA 11.2.2 Update 2	>=460.32.03	>=461.33	>= 450.80.02	>= 456.38

CUDA Toolkit	Toolkit Driver Version		Minimum Required Driver Version*	
	Linux x86_64 Driver Version	Windows x86_64 Driver Version	Linux x86_64 Driver Version	Windows x86_64 Driver Version
CUDA 11.2.1 Update 1	>=460.32.03	>=461.09	>= 450.80.02	>= 456.38
CUDA 11.2.0 GA	>=460.27.03	>=460.82	>= 450.80.02	>= 456.38
CUDA 11.1.1 Update 1	>=455.32	>=456.81	>= 450.80.02	>= 456.38
CUDA 11.1 GA	>=455.23	>=456.38	>= 450.80.02	>= 456.38
CUDA 11.0.3 Update 1	>= 450.51.06	>= 451.82	>= 450.51.06	>= 451.82
CUDA 11.0.2 GA	>= 450.51.05	>= 451.48	>= 450.51.06	>= 451.48
CUDA 11.0.1 RC	>= 450.36.06	>= 451.22	>= 450.51.06	>= 451.22
CUDA 10.2.89	>= 440.33	>= 441.22	>= 440.33	>= 441.22
CUDA 10.1 (10.1.105 general release, and updates)	>= 418.39	>= 418.96	>= 418.39	>= 418.96
CUDA 10.0.130	>= 410.48	>= 411.31	>= 410.48	>= 411.31
CUDA 9.2 (9.2.148 Update 1)	>= 396.37	>= 398.26	>= 396.37	>= 398.26
CUDA 9.2 (9.2.88)	>= 396.26	>= 397.44	>= 396.26	>= 397.44
CUDA 9.1 (9.1.85)	>= 390.46	>= 391.29	>= 390.46	>= 391.29
CUDA 9.0 (9.0.76)	>= 384.81	>= 385.54	>= 384.81	>= 385.54
CUDA 8.0 (8.0.61 GA2)	>= 375.26	>= 376.51	>= 375.26	>= 376.51
CUDA 8.0 (8.0.44)	>= 367.48	>= 369.30	>= 367.48	>= 369.30
CUDA 7.5 (7.5.16)	>= 352.31	>= 353.66	>= 352.31	>= 353.66
CUDA 7.0 (7.0.28)	>= 346.46	>= 347.62	>= 346.46	>= 347.62

\* Using a Minimum Required Version that is **different** from Toolkit Driver Version could be allowed in compatibility mode -- please read the CUDA Compatibility Guide for details.

For convenience, the NVIDIA driver is installed as part of the CUDA Toolkit installation. Note that this driver is for development purposes and is not recommended for use in production with Tesla GPUs.

For running CUDA applications in production with Tesla GPUs, it is recommended to download the latest driver for Tesla GPUs from the NVIDIA driver downloads site at <http://www.nvidia.com/drivers>.

During the installation of the CUDA Toolkit, the installation of the NVIDIA driver may be skipped on Windows (when using the interactive or silent installation) or on Linux (by using meta packages).

For more information on customizing the install process on Windows, see <http://docs.nvidia.com/cuda/cuda-installation-guide-microsoft-windows/index.html#install-cuda-software>.

For meta packages on Linux, see <https://docs.nvidia.com/cuda/cuda-installation-guide-linux/index.html#package-manager-metas>

## 1.2. General CUDA

- ▶ Stream ordered memory allocator enhancements. See <https://docs.nvidia.com/cuda/cuda-c-programming-guide/index.html#stream-ordered-memory-allocator> for more information.
- ▶ CUDA Graph Enhancements:
  - ▶ Enhancements to make stream capture more flexible: Functionality to provide read-write access to the graph and the dependency information of a capturing stream, while the capture is in progress. See `cudaStreamGetCaptureInfo_v2()` and `cudaStreamUpdateCaptureDependencies()`.
  - ▶ User object lifetime assistance: Functionality to assist user code in lifetime management for user-allocated resources referenced in graphs. Useful when graphs and their derivatives and asynchronous executions have an unknown/unbounded lifetime not under control of the code that created the resource, such as libraries under stream capture. See `cudaUserObjectCreate()` and `cudaGraphRetainUserObject()`, or <http://docs.nvidia.com/cuda/cuda-c-programming-guide/index.html#cuda-user-objects>.
  - ▶ Graph Debug: New API to produce a DOT graph output from a given CUDA Graph.
- ▶ New Stream Priorities
  - ▶ The CUDA Driver API `cuCtxGetStreamPriorityRange()` now exposes a total of 6 stream priorities, up from the 3 exposed in prior releases.
- ▶ Expose driver symbols in runtime API
  - ▶ New CUDA Driver API `cuGetProcAddress()` and CUDA Runtime API `cudaDriverGetEntryPoint()` to query the memory addresses for CUDA Driver API functions.
- ▶ Support for virtual aliasing across kernel boundaries.
- ▶ Added support for Ubuntu 20.04.2 on x86\_64 and Arm sbsa platforms.

## 1.3. CUDA Tools

### 1.3.1. CUDA Compilers

- ▶ C++filt demangler tool
- ▶ NVRTC versioning changes



- ▶ Preview support for `alloca()`.

## 1.3.2. Nsight Eclipse Plugin

- ▶ Eclipse versions 4.10 to 4.14 are currently supported in CUDA 11.3.

## 1.4. CUDA Libraries

### 1.4.1. cuFFT Library

- ▶ cuFFT shared libraries are now linked statically against libstdc++ on Linux platforms.
- ▶ Improved performance of certain sizes (multiples of large powers of 3, powers of 11) in SM86.

### 1.4.2. cuSPARSE Library

- ▶ Added new routine `cusparseSpSV` for sparse triangular solver with better performance. The new Generic API supports:
  - ▶ CSR storage format
  - ▶ Non-transpose, transpose, and transpose-conjugate operations
  - ▶ Upper, lower fill mode
  - ▶ Unit, non-unit diagonal type
  - ▶ 32-bit and 64-bit indices
  - ▶ Uniform data type computation

### 1.4.3. NVIDIA Performance Primitives (NPP)

- ▶ Added `nppiDistanceTransformPBA` functions.

## 1.5. Deprecated Features

The following features are deprecated in the current release of the CUDA software. The features still work in the current release, but their documentation may have been removed, and they will become officially unsupported in a future release. We recommend that developers employ alternative solutions to these features in their software.

### CUDA Libraries

- ▶ cuSPARSE: `cusparseScsrsv2_analysis`, `cusparseScsrsv2_solve`, `cusparseXcsrsv2_zeroPivot`, and `cusparseScsrsv2_bufferSize` have been deprecated in favor of `cusparseSpSV`.

## Tools

- ▶ Nsight Eclipse Plugin: Docker support is deprecated in Eclipse 4.14 and earlier versions as of CUDA 11.3, and Docker support will be dropped for Eclipse 4.14 and earlier in a future CUDA Toolkit release.

## 1.6. Resolved Issues

### 1.6.1. General CUDA

- ▶ Historically, the CUDA driver has serialized most APIs operating on the same CUDA context between CPU threads. In CUDA 11.3, this has been relaxed for kernel launches such that the driver serialization may be reduced when multiple CPU threads are launching CUDA kernels into distinct streams within the same context.

### 1.6.2. cuRAND Library

- ▶ Fixed inconsistency between random numbers generated by GPU and host generators when `CURAND_ORDERING_PSEUDO_LEGACY` ordering is selected for certain generator types.

### 1.6.3. CUDA Math API

- ▶ Previous releases of CUDA were potentially delivering incorrect results in some Linux distributions for the following host Math APIs: `sinpi`, `cospi`, `sincospi`, `sinpif`, `cospif`, `sincospif`. If passed huge inputs like `7.3748776e+15` or `8258177.5` the results were not equal to 0 or 1. These have been corrected with this release.

## 1.7. Known Issues

### 1.7.1. cuBLAS Library

- ▶ The planar complex matrix descriptor for batched `matmul` has inconsistent interpretation of batch offset.
- ▶ Mixed precision operations with reduction scheme `CUBLASLT_REDUCTION_SCHEME_OUTPUT_TYPE` (might be automatically selected based on problem size by `cublasSgemmEx()` or `cublasGemmEx()` too, unless `CUBLAS_MATH_DISALLOW_REDUCED_PRECISION_REDUCTION` math mode bit is set) not only stores intermediate results in output type but also accumulates them internally in the same precision, which may result in lower than expected accuracy. Please use `CUBLASLT_MATMUL_PREF_REDUCTION_SCHEME_MASK` or `CUBLAS_MATH_DISALLOW_REDUCED_PRECISION_REDUCTION` if this results in numerical precision issues in your application.

## 1.7.2. cuFFT Library

- ▶ cuFFT planning and plan estimation functions may not restore correct context affecting CUDA driver API applications.
- ▶ Plans with strides, primes larger than 127 in FFT size decomposition and total size of transform including strides bigger than 32GB produce incorrect results.

## 1.7.3. cuSOLVER Library

- ▶ For values  $N \leq 16$ , `cusolverDn[S|D|C|Z]syevjBatched` hits out-of-bound access and may deliver the wrong result. The workaround is to pad the matrix  $A$  with a diagonal matrix  $D$  such that the dimension of  $[A \ 0 ; 0 \ D]$  is bigger than 16. The diagonal entry  $D(j,j)$  must be bigger than maximum eigenvalue of  $A$ , for example,  $\text{norm}(A, 'fro')$ . After the `syevj`,  $W(0:n-1)$  contains the eigenvalues and  $A(0:n-1,0:n-1)$  contains the eigenvectors.

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