



# CUDA C++ Standard Library

API Reference

# Table of Contents

Overview.....	iii
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# Overview

libc++ is the NVIDIA C++ Standard Library for your entire system. It provides a heterogeneous implementation of the C++ Standard Library that can be used in and between CPU and GPU code.

The full libc++ documentation is available on GitHub. See [libc++: The C++ Standard Library for Your Entire System](#).

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