



**libNVVM API v4.0**

*Release 12.4*

**NVIDIA**

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## libNVVM API

### libNVVM API v4.0 Reference Manual



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# Chapter 1. Introduction

libNVVM API provides an interface for generating PTX code from both binary and text NVVM IR inputs. Compatible input can be generated by tools and libraries that produce LLVM 7.0 IR and bitcode. Support for reading the text NVVM IR representation is deprecated and may be removed in a later release.





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## Chapter 2. Thread Safety

libNVVM API provides a thread-safe interface to libNVVM. Clients can take advantage of improved compilation speeds by spawning multiple compilation threads concurrently.



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# Chapter 3. Module

This chapter presents the API of the libNVVM library. Here is a list of all modules:

- ▶ *Error Handling*
- ▶ *General Information Query*
- ▶ *Compilation*



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# Chapter 4. Error Handling

## Enumerations

### *nvvmResult*

NVVM API call result code.

## Functions

**const char \* *nvvmGetErrorString*(nvvmResult result)**

Get the message string for the given *nvvmResult* code.

## 4.1. Enumerations

enum **nvvmResult**

NVVM API call result code.

*Values:*

enumerator **NVVM\_SUCCESS**

enumerator **NVVM\_ERROR\_OUT\_OF\_MEMORY**

enumerator **NVVM\_ERROR\_PROGRAM\_CREATION\_FAILURE**

enumerator **NVVM\_ERROR\_IR\_VERSION\_MISMATCH**

enumerator **NVVM\_ERROR\_INVALID\_INPUT**

enumerator **NVVM\_ERROR\_INVALID\_PROGRAM**

enumerator **NVVM\_ERROR\_INVALID\_IR**

enumerator **NVVM\_ERROR\_INVALID\_OPTION**

enumerator **NVVM\_ERROR\_NO\_MODULE\_IN\_PROGRAM**

enumerator **NVVM\_ERROR\_COMPILATION**

## 4.2. Functions

const char \***nvvmGetErrorString**(*nvvmResult* result)

Get the message string for the given *nvvmResult* code.

**Parameters**

**result** – [in] NVVM API result code.

**Returns**

Message string for the given *nvvmResult* code.

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# Chapter 5. General Information Query

## Functions

**nvvmResult** *nvvmIRVersion*(int \*majorIR, int \*minorIR, int \*majorDbg, int \*minorDbg)  
Get the NVVM IR version.

**nvvmResult** *nvvmVersion*(int \*major, int \*minor)  
Get the NVVM version.

## 5.1. Functions

*nvvmResult* **nvvmIRVersion**(int \*majorIR, int \*minorIR, int \*majorDbg, int \*minorDbg)  
Get the NVVM IR version.

### Parameters

- ▶ **majorIR** – [out] NVVM IR major version number.
- ▶ **minorIR** – [out] NVVM IR minor version number.
- ▶ **majorDbg** – [out] NVVM IR debug metadata major version number.
- ▶ **minorDbg** – [out] NVVM IR debug metadata minor version number.

### Returns

- ▶ *NVVM\_SUCCESS*

*nvvmResult* **nvvmVersion**(int \*major, int \*minor)  
Get the NVVM version.

### Parameters

- ▶ **major** – [out] NVVM major version number.
- ▶ **minor** – [out] NVVM minor version number.

### Returns

- ▶ *NVVM\_SUCCESS*





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# Chapter 6. Compilation

## Functions

**nvvmResult *nvvmAddModuleToProgram*(nvvmProgram prog, const char \*buffer, size\_t size, const char \*name)**

Add a module level NVVM IR to a program.

**nvvmResult *nvvmCompileProgram*(nvvmProgram prog, int numOptions, const char \*\*options)**

Compile the NVVM program.

**nvvmResult *nvvmCreateProgram*(nvvmProgram \*prog)**

Create a program, and set the value of its handle to \*prog .

**nvvmResult *nvvmDestroyProgram*(nvvmProgram \*prog)**

Destroy a program.

**nvvmResult *nvvmGetCompiledResult*(nvvmProgram prog, char \*buffer)**

Get the compiled result.

**nvvmResult *nvvmGetCompiledResultSize*(nvvmProgram prog, size\_t \*bufferSizeRet)**

Get the size of the compiled result.

**nvvmResult *nvvmGetProgramLog*(nvvmProgram prog, char \*buffer)**

Get the Compiler/Verifier Message.

**nvvmResult *nvvmGetProgramLogSize*(nvvmProgram prog, size\_t \*bufferSizeRet)**

Get the Size of Compiler/Verifier Message.

**nvvmResult *nvvmLazyAddModuleToProgram*(nvvmProgram prog, const char \*buffer, size\_t size, const char \*name)**

Add a module level NVVM IR to a program.

**nvvmResult *nvvmVerifyProgram*(nvvmProgram prog, int numOptions, const char \*\*options)**

Verify the NVVM program.

## Typedefs

***nvvmProgram***

NVVM Program.

## 6.1. Functions

*nvvmResult* **nvvmAddModuleToProgram**(*nvvmProgram* prog, const char \*buffer, size\_t size, const char \*name)

Add a module level NVVM IR to a program.

The buffer should contain an NVVM IR module. The module should have NVVM IR either in the LLVM 7.0.1 bitcode representation or in the LLVM 7.0.1 text representation. Support for reading the text representation of NVVM IR is deprecated and may be removed in a later version.

### Parameters

- ▶ **prog** – [in] NVVM program.
- ▶ **buffer** – [in] NVVM IR module in the bitcode or text representation.
- ▶ **size** – [in] Size of the NVVM IR module.
- ▶ **name** – [in] Name of the NVVM IR module. If NULL, “<unnamed>” is used as the name.

### Returns

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_OUT\_OF\_MEMORY*
- ▶ *NVVM\_ERROR\_INVALID\_INPUT*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmCompileProgram**(*nvvmProgram* prog, int numOptions, const char \*\*options)

Compile the NVVM program.

The NVVM IR modules in the program will be linked at the IR level. The linked IR program is compiled to PTX.

The target datalayout in the linked IR program is used to determine the address size (32bit vs 64bit).

The valid compiler options are:

- ▶ -g (enable generation of full debugging information). Full debug support is only valid with ‘-opt=0’. Debug support requires the input module to utilize NVVM IR Debug Metadata. Line number (line info) only generation is also enabled via NVVM IR Debug Metadata, there is no specific libNVVM API flag for that case.
- ▶ -opt=
  - ▶ 0 (disable optimizations)
  - ▶ 3 (default, enable optimizations)
- ▶ -arch=
  - ▶ compute\_50
  - ▶ compute\_52 (default)
  - ▶ compute\_53

- ▶ compute\_60
- ▶ compute\_61
- ▶ compute\_62
- ▶ compute\_70
- ▶ compute\_72
- ▶ compute\_75
- ▶ compute\_80
- ▶ compute\_87
- ▶ compute\_89
- ▶ compute\_90
- ▶ -ftz=
  - ▶ 0 (default, preserve denormal values, when performing single-precision floating-point operations)
  - ▶ 1 (flush denormal values to zero, when performing single-precision floating-point operations)
- ▶ -prec-sqrt=
  - ▶ 0 (use a faster approximation for single-precision floating-point square root)
  - ▶ 1 (default, use IEEE round-to-nearest mode for single-precision floating-point square root)
- ▶ -prec-div=
  - ▶ 0 (use a faster approximation for single-precision floating-point division and reciprocals)
  - ▶ 1 (default, use IEEE round-to-nearest mode for single-precision floating-point division and reciprocals)
- ▶ -fma=
  - ▶ 0 (disable FMA contraction)
  - ▶ 1 (default, enable FMA contraction)
- ▶ -jump-table-density=[0-101] Specify the case density percentage in switch statements, and use it as a minimal threshold to determine whether jump table(`brx.idx` instruction) will be used to implement a switch statement. Default value is 101. The percentage ranges from 0 to 101 inclusively.
- ▶ -gen-lto (Generate LTO IR instead of PTX).

#### Parameters

- ▶ **prog** – [in] NVVM program.
- ▶ **numOptions** – [in] Number of compiler options passed.
- ▶ **options** – [in] Compiler options in the form of C string array.

#### Returns

- ▶ *NVVM\_SUCCESS*

- ▶ *NVVM\_ERROR\_OUT\_OF\_MEMORY*
- ▶ *NVVM\_ERROR\_IR\_VERSION\_MISMATCH*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*
- ▶ *NVVM\_ERROR\_INVALID\_OPTION*
- ▶ *NVVM\_ERROR\_NO\_MODULE\_IN\_PROGRAM*
- ▶ *NVVM\_ERROR\_COMPILATION*

*nvvmResult* **nvvmCreateProgram**(*nvvmProgram* \*prog)

Create a program, and set the value of its handle to \*prog.

**See also:**

*nvvmDestroyProgram()*

**Parameters**

**prog** – [in] NVVM program.

**Returns**

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_OUT\_OF\_MEMORY*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmDestroyProgram**(*nvvmProgram* \*prog)

Destroy a program.

**See also:**

*nvvmCreateProgram()*

**Parameters**

**prog** – [in] NVVM program.

**Returns**

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmGetCompiledResult**(*nvvmProgram* prog, char \*buffer)

Get the compiled result.

The result is stored in the memory pointed to by buffer.

**Parameters**

- ▶ **prog** – [in] NVVM program.
- ▶ **buffer** – [out] Compiled result.

**Returns**

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmGetCompiledResultSize**(*nvvmProgram* prog, size\_t \*bufferSizeRet)

Get the size of the compiled result.

**Parameters**

- ▶ **prog** – [in] NVVM program.
- ▶ **bufferSizeRet** – [out] Size of the compiled result (including the trailing NULL).

**Returns**

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmGetProgramLog**(*nvvmProgram* prog, char \*buffer)

Get the Compiler/Verifier Message.

The NULL terminated message string is stored in the memory pointed to by buffer when the return value is NVVM\_SUCCESS.

**Parameters**

- ▶ **prog** – [in] NVVM program.
- ▶ **buffer** – [out] Compilation/Verification log.

**Returns**

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmGetProgramLogSize**(*nvvmProgram* prog, size\_t \*bufferSizeRet)

Get the Size of Compiler/Verifier Message.

The size of the message string (including the trailing NULL) is stored into bufferSizeRet when the return value is NVVM\_SUCCESS.

**Parameters**

- ▶ **prog** – [in] NVVM program.
- ▶ **bufferSizeRet** – [out] Size of the compilation/verification log (including the trailing NULL).

**Returns**

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmLazyAddModuleToProgram**(*nvvmProgram* prog, const char \*buffer, size\_t size, const char \*name)

Add a module level NVVM IR to a program.

The buffer should contain an NVVM IR module. The module should have NVVM IR in the LLVM 7.0.1 bitcode representation.

A module added using this API is lazily loaded - the only symbols loaded are those that are required by module(s) loaded using `nvvmAddModuleToProgram`. It is an error for a program to have all modules loaded using this API. Compiler may also optimize entities in this module by making them internal to the linked NVVM IR module, making them eligible for other optimizations. Due to these optimizations, this API to load a module is more efficient and should be used where possible.

#### Parameters

- ▶ **prog** – [in] NVVM program.
- ▶ **buffer** – [in] NVVM IR module in the bitcode representation.
- ▶ **size** – [in] Size of the NVVM IR module.
- ▶ **name** – [in] Name of the NVVM IR module. If NULL, "<unnamed>" is used as the name.

#### Returns

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_OUT\_OF\_MEMORY*
- ▶ *NVVM\_ERROR\_INVALID\_INPUT*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*

*nvvmResult* **nvvmVerifyProgram**(*nvvmProgram* prog, int numOptions, const char \*\*options)

Verify the NVVM program.

The valid compiler options are:

Same as for *nvvmCompileProgram()*.

#### See also:

*nvvmCompileProgram()*

#### Parameters

- ▶ **prog** – [in] NVVM program.
- ▶ **numOptions** – [in] Number of compiler options passed.
- ▶ **options** – [in] Compiler options in the form of C string array.

#### Returns

- ▶ *NVVM\_SUCCESS*
- ▶ *NVVM\_ERROR\_OUT\_OF\_MEMORY*

- ▶ *NVVM\_ERROR\_IR\_VERSION\_MISMATCH*
- ▶ *NVVM\_ERROR\_INVALID\_PROGRAM*
- ▶ *NVVM\_ERROR\_INVALID\_IR*
- ▶ *NVVM\_ERROR\_INVALID\_OPTION*
- ▶ *NVVM\_ERROR\_NO\_MODULE\_IN\_PROGRAM*

## 6.2. Typedefs

`typedef struct _nvvmProgram *nvvmProgram`

NVVM Program.

An opaque handle for a program.





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# Chapter 7. Notices

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