

# END USER LICENSE AGREEMENTS (EULA)

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# **PREFACE**

The Software License Agreement in Chapter 1 and the Supplement in Chapter 2 contain license terms and conditions that govern the use of NVIDIA software. By accepting this agreement, you agree to comply with all the terms and conditions applicable to the product(s) included herein.

#### **NVIDIA** Driver

#### Description

This package contains the operating system driver and fundamental system software components for NVIDIA GPUs.

#### **NVIDIA CUDA Toolkit**

#### Description

The NVIDIA CUDA Toolkit provides command-line and graphical tools for building, debugging and optimizing the performance of applications accelerated by NVIDIA GPUs, runtime and math libraries, and documentation including programming guides, user manuals, and API references.

#### **Default Install Location of CUDA Toolkit**

#### Windows platform:

%ProgramFiles%\NVIDIA GPU Computing Toolkit\CUDA\v#.#

#### Linux platform:

/usr/local/cuda-#.#

#### Mac platform:

/Developer/NVIDIA/CUDA-#.#

# **NVIDIA CUDA Samples**

#### Description

This package includes over 100+ CUDA examples that demonstrate various CUDA programming principles, and efficient CUDA implementation of algorithms in specific application domains.

#### **Default Install Location of CUDA Samples**

#### Windows platform:

%ProgramData%\NVIDIA Corporation\CUDA Samples\v#.#

#### Linux platform:

/usr/local/cuda-#.#/samples

#### and

\$HOME/NVIDIA CUDA-#.# Samples

#### Mac platform:

/Developer/NVIDIA/CUDA-#.#/samples

# NVIDIA Nsight Visual Studio Edition (Windows only)

#### Description

NVIDIA Nsight Development Platform, Visual Studio Edition is a development environment integrated into Microsoft Visual Studio that provides tools for debugging, profiling, analyzing and optimizing your GPU computing and graphics applications.

#### Default Install Location of Nsight Visual Studio Edition

#### Windows platform:

%ProgramFiles(x86)%\NVIDIA Corporation\Nsight Visual Studio Edition #.#

# Chapter 1. NVIDIA SOFTWARE LICENSE AGREEMENT

Release Date: October 20, 2016

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#### 1.8.1. AGREEMENT, Licenses and Services

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- 3. "Authorized Users" means your Enterprise individual employees and any of your Enterprise's Contractors, subject to the terms of the "Enterprise and Contractors Usage" section.
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- 13. "Software" means the NVIDIA software programs licensed to you under the AGREEMENT including, without limitation, libraries, sample code, utility programs and programming code.
- 14. "Supplement" means the additional terms and conditions beyond those stated in this SLA that apply to certain Licensed Software licensed hereunder.

# Chapter 2. CUDA SUPPLEMENT TO SOFTWARE LICENSE AGREEMENT

#### Release date: March 24, 2016

The terms set forth in this CUDA Supplement ("Supplement") govern your use of the NVIDIA Licensed Software within the CUDA family of software products, namely the CUDA Toolkit and associated drivers, sample source code and the CUDA Nsight Visual Studio Edition (collectively, the "CUDA Licensed Software") under the terms of your software license agreement ("SLA") as modified by this Supplement. This Supplement is an exhibit to the SLA and is hereby incorporated as an integral part thereto. Capitalized terms used but not defined herein shall have the meaning assigned to them in the SLA. In the event of conflict between the terms in this Supplement and the terms in the SLA, this Supplement shall control.

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```
Component : CUDA Runtime
  Windows: cudart.dll, cudart static.lib, cudadevrt.lib
  Mac OSX : libcudart.dylib, libcudart_static.a, libcudadevrt.a
 Linux : libcudart.so, libcudart_static.a, libcudadevrt.a Android : libcudart.so, libcudart_static.a, libcudadevrt.a
Component : CUDA FFT Library
  Windows: cufft.dll, cufftw.dll, cufft.lib, cufftw.lib
 Mac OSX : libcufft.dylib, libcufft static.a, libcufftw.dylib,
libcufftw static.a
 Linux : libcufft.so, libcufft static.a, libcufftw.so, libcufftw static.a
 Android: libcufft.so, libcufft static.a, libcufftw.so, libcufftw static.a
Component : CUDA BLAS Library
 Windows: cublas.dll, cublas device.lib
 Mac OSX : libcublas.dylib, libcublas_static.a, libcublas_device.a
  Linux : libcublas.so, libcublas_static.a, libcublas_device.a
 Android: libcublas.so, libcublas_static.a, libcublas_device.a
Component : NVIDIA "Drop-in" BLAS Library
  Windows : nvblas.dll
 Mac OSX : libnvblas.dylib
 Linux : libnvblas.so
Component : CUDA Sparse Matrix Library
 Windows: cusparse.dll, cusparse.lib
 Mac OSX : libcusparse.dylib, libcusparse static.a
 Linux : libcusparse.so, libcusparse_static.a Android : libcusparse.so, libcusparse_static.a
Component : CUDA Linear Solver Library
  Windows: cusolver.dll, cusolver.lib
  Mac OSX : libcusolver.dylib, libcusolver_static.a
 Linux : libcusolver.so, libcusolver_static.a Android : libcusolver.so, libcusolver_static.a
Component : CUDA Random Number Generation Library
  Windows : curand.dll, curand.lib
  Mac OSX : libcurand.dylib, libcurand_static.a
 Linux : libcurand.so, libcurand_static.a
Android : libcurand.so, libcurand_static.a
Component : CUDA Accelerated Graph Library
 Windows: nvgraph.dll, nvgraph.lib
  Mac OSX : libnvgraph.dylib, libnvgraph static.a
  Linux : libnvgraph.so, libnvgraph_static.a
 Android: libnvgraph.so, libnvgraph static.a
```

```
Component : NVIDIA Performance Primitives Library
 Windows: nppc.dll, nppc.lib, nppial.dll, nppial.lib, nppicc.dll, nppicc.lib,
nppicom.dll, nppicom.lib, nppidei.dll, nppidei.lib, nppif.dll, nppif.lib,
nppig.dll, nppig.lib, nppim.dll, nppim.lib, nppist.dll, nppist.lib, nppisu.dll,
 nppisu.lib, nppitc.dll, nppitc.lib, npps.dll, npps.lib
 Mac OSX : libnppc.dylib, libnppc static.a, libnppial.dylib,
libnppial static.a, libnppicc.dylib, libnppicc_static.a, libnppicom.dylib,
 libnppicom_static.a, libnppidei.dylib, libnppidei_static.a, libnppif.dylib,
libnppif_static.a, libnppig.dylib, libnppig_static.a, libnppim.dylib, libnppim_static.a, libnppist.dylib, libnppist_static.a, libnppisu.dylib, libnppisu_static.a, libnppisu.dylib, libnppisu_static.a, libnppist.dylib, libnppitc_static.a, libnpps.dylib,
libnpps static.a
         : libnppc.so, libnppc static.a, libnppial.so, libnppial static.a,
libnppicc.so, libnppicc_static.a, libnppicom.so, libnppicom_static.a, libnppidei.so, libnppidei_static.a, libnppif.so, libnppif_static.a,
 libnppig.so, libnppig_static.a, libnppim.so, libnppim_static.a, libnppist.so,
libnppist static.a, libnppisu.so, libnppisu static.a, libnppitc.so,
libnppitc static.a, libnpps.so, libnpps static.a
 Android: libnppc.so, libnppc_static.a, libnppial.so, libnppial_static.a,
libnppicc.so, libnppicc_static.a, libnppicom.so, libnppicom_static.a, libnppidei.so, libnppidei_static.a, libnppif.so, libnppif_static.a,
libnppig.so, libnppig static.a, libnppim.so, libnppim static.a, libnppist.so,
 libnppist_static.a, libnppisu.so, libnppisu_static.a, libnppitc.so,
libnppitc static.a, libnpps.so, libnpps static.a
Component: Internal common library required for statically linking to cuBLAS,
 cuSPARSE, cuFFT, cuRAND and NPP
 Mac OSX : libculibos.a
 Linux : libculibos.a
Component: NVIDIA Runtime Compilation Library
  Windows: nvrtc.dll, nvrtc-builtins.dll
  Mac OSX : libnvrtc.dylib, libnvrtc-builtins.dylib
  Linux : libnvrtc.so, libnvrtc-builtins.so
Component: NVIDIA Optimizing Compiler Library
 Windows : nvvm.dll
 Mac OSX : libnvvm.dylib
 Linux : libnvvm.so
Component: NVIDIA Common Device Math Functions Library
  Windows : libdevice.10.bc
 Mac OSX : libdevice.10.bc
 Linux
         : libdevice.10.bc
Component : CUDA Occupancy Calculation Header Library
           : cuda occupancy.h
Component : CUDA Half Precision Headers
         : cuda fp16.h, cuda fp16.hpp
Component : CUDA Profiling Tools Interface (CUPTI) Library
  Windows : cupti.dll
 Mac OSX : libcupti.dylib
 Linux : libcupti.so
Component: NVIDIA Tools Extension Library
  Windows: nvToolsExt.dll, nvToolsExt.lib
  Mac OSX : libnvToolsExt.dylib
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```

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