

NVIDIA TensorRT

Support Matrix | NVIDIA Docs

Table of Contents

| Chapter 1. Features For Platforms And Software | 1 |
|--|----|
| Chapter 2. Layers And Features | 3 |
| Chapter 3. Layers And Precision | 7 |
| Chapter 4. Hardware And Precision | 10 |
| Chapter 5. Software Versions Per Platform | 12 |
| Chapter 6. Supported Ops | 13 |

Chapter 1. Features For Platforms And Software

This section lists the supported TensorRT features based on which platform and software.

Table 1. List of supported features per platform.

| | Linux x86-64 | | Windows x64 | Linux ppc64le | Linux AArch64 |
|----------------------------------|--------------------------|---|--------------------------------|---------------|------------------|
| | 8.0.0 EA | 8.0.x GA | 8.0.x | 8.0.x | 8.0.x |
| Supported CUDA versions | <u>11.3</u> ¹ | 11.3 update 1 ² | 11.3 update 1 | 11.3 update 1 | 11.3 update 1 |
| | 11.0 update 1 10.2 | $\frac{11.2 \text{ update } 2^2}{11.1 \text{ update } 1^2}$ | 11.2 update 2 11.1 update 1 | | 10.2 |
| | | <u>11.0 update 1²</u> | 11.0 update 1 | | |
| | | 10.2 | 10.2 | | |
| <u>Supported</u> | 11.4.2.10064 | 11.5.1.109 | 11.5.1.109 | 11.5.1.109 | 11.5.1.109 |
| <u>cuBLAS</u> <u>versions</u> | 11.2.0.252 | 11.4.1.1043 | 11.4.1.1043 | | 10.2.2.214 |
| | 10.2.3.254 | 11.3.0.106 | 11.3.0.106 | | |
| | | 11.2.0.252 | 11.2.0.252 | | |
| | | 10.2.3.254 | 10.2.3.254 | | |
| Supported cuDNN versions | cuDNN 8.2.0 | cuDNN 8.2.1 | cuDNN 8.2.1 | cuDNN 8.2.1 | cuDNN 8.2.1 |
| TensorRT Python API | Yes | Yes | No | Yes | Yes |

This build supports CUDA compute capability 8.6. It is compatible with CUDA 11.1 and CUDA 11.2. User-mode driver compatible with the runtime CUDA version is required and >= 465 is suggested for best performance.

NVIDIA TensorRT TRM-09025-001 v8.0.1 | 1

These CUDA versions are supported using a single build, built with CUDA Toolkit 11.3 update 1. It is compatible with all CUDA 11.x (x <= 3) versions and only requires driver 450.x. For future CUDA 11.x (x > 3) versions, the corresponding 11.x driver is required which matches the CUDA Toolkit.

| | Linux x86-64 | Linux x86-64 | | Linux ppc64le | Linux AArch64 |
|--------------|--------------|--------------|-------|---------------|------------------|
| | 8.0.0 EA | 8.0.x GA | 8.0.x | 8.0.x | 8.0.x |
| NvUffParser | Yes | Yes | Yes | Yes | Yes |
| NvOnnxParser | Yes | Yes | Yes | Yes | Yes |
| Loops | Yes | Yes | Yes | Yes | Yes |



Note:

- Serialized engines are not portable across platforms or TensorRT versions.
- Refer to the minimum compatible driver versions in the <u>CUDA Release Notes</u> for specific <u>NVIDIA Driver</u> versions.

Chapter 2. Layers And Features

The section lists the supported TensorRT layers and each of the features.

About this task



Note:

- Supports broadcast indicates support for broadcast in this layer. This layer allows its two input tensors to be of dimensions [1, 5, 4, 3] and [1, 5, 1, 1], and its output is [1, 5, 4, 3]. The second input tensor has been broadcast in the innermost 2 dimensions.
- Supports broadcast across batch indicates support for broadcast across the batch dimension. "NA" in this column means it's not allowed in networks with an implicit batch dimension.

Table 2. List of supported features per TensorRT layer.

| Layer | Dimensions of input tensor | Dimensions of output tensor | Does the operation apply to only the innermost 3 dimensions? | Supports broadcast | Supports broadcast across batch |
|--------------------------------------|----------------------------|-----------------------------|--|-----------------------|---------------------------------------|
| <u>IActivationLayer</u> | 0-7 dimensions | 0-7 dimensions | No | No | No |
| <u>IConcatenationL</u> | <u>a∮e7</u> dimensions | 1-7 dimensions | No | No | No |
| <u>IConstantLayer</u> | has no inputs | 0-7 dimensions | No | No | Always |
| IConvolutionLayer > 2D Convolution | eß or more dimensions | 3 or more dimensions | Yes | No | No |
| IConvolutionLayer > 3D Convolution | e≰ or more dimensions | 4 or more dimensions | No | No | No |

NVIDIA TensorRT TRM-09025-001 v8.0.1 | 3

| Layer | Dimensions of input yer tensor | | Does the operation apply to only the innermost 3 dimensions? | Supports broadcast | Supports broadcast across batch |
|------------------------------------|---|----------------------|--|-----------------------|---------------------------------------|
| IDeconvolutionL > 2D Deconvolution | aßeor more dimensions | 3 or more dimensions | Yes | No | No |
| IDeconvolutionL > 3D Deconvolution | a¥eor more dimensions | 4 or more dimensions | No | No | No |
| <u>IDequantizeLaye</u> | r2 or more dimensions | 2 or more dimensions | Yes | No | No |
| <u>IElementWiseLa</u> | <u>y0r</u> 7 dimensions | 0-7 dimensions | No | Yes | Yes |
| <u>IFillLayer</u> | 1 dimension | 0-7 dimensions | No | NA | NA |
| IFullyConnected | <u>Layerr</u> more dimensions | 3 or more dimensions | Yes | No | No |
| <u>IGatherLayer</u> | Input1: 1-7 dimensionsInput2: 0-7 dimensions | 0-7 dimensions | No | No | Yes |
| IldentityLayer | 0-7 dimensions | 0-7 dimensions | No | No | No |
| IlteratorLayer | 1-7 dimensions | 0-6 dimensions | No | No | NA |
| <u>ILoopOutputLaye</u> | en-7 dimensions | 0-7 dimensions | No | No | NA |
| <u>ILRNLayer</u> | 3 or more dimensions | 3 or more dimensions | Yes | No | No |
| <u>IMatrixMultiplyL</u> | ageor more dimensions | 2 or more dimensions | No | Yes | Yes |
| <u>IPaddingLayer</u> | 3 or more dimensions | 3 or more dimensions | Yes | No | No |
| <u>IParametricRelu</u> | <u>Layled</u> imensions | 1-7 dimensions | No | No | No |
| IPluginV2Layer | IPluginV2Layer User defined Us | | User defined | User defined | User defined |
| IPoolingLayer > 2D Pooling | | | Yes | Yes | Yes |
| IPoolingLayer > 3D Pooling | 4 or more dimensions | 4 or more dimensions | No | Yes | Yes |

NVIDIA TensorRT TRM-09025-001 _v8.0.1 | 4

| Layer | Dimensions of input tensor | Dimensions of output tensor | Does the operation apply to only the innermost 3 dimensions? | Supports broadcast | Supports broadcast across batch |
|---|--|---|--|-----------------------|---------------------------------------|
| <u>IQuantizeLayer</u> | 2 or more dimensions | 2 or more dimensions | Yes | No | No |
| IRaggedSoftMax LayerInput: 2 dimensio ▶ Bounds: dimensio | | 2 or more dimensions | No | No | Yes |
| IRecurrenceLay | en-7 dimensions | 0-7 dimensions | No | No | NA |
| <u>IReduceLayer</u> | 1-7 dimensions | 0-7 dimensions | No | No | No |
| <u>IResizeLayer</u> | 1-7 dimensions | 1-7 dimensions | No | No | No |
| IRNNv2Layer | Data/ Hidden/ Cell: 2 or more dimensions Seqlen: 0 or more dimensions | Data/Hidden/ Cell: 2 or more dimensions | No | No | No |
| <u>IScaleLayer</u> | 3 or more dimensions | 3 or more dimensions | Yes | No | No |
| <u>ISelectLayer</u> | 0-7 dimensions | 0-7 dimensions | No | Yes | NA |
| <u>IShapeLayer</u> | 1 or more dimensions | 1 dimension | No | No | NA |
| <u>IShuffleLayer</u> | 0-7 dimensions | 0-7 dimensions | No | No | No |
| <u>ISliceLayer</u> | 1-7 dimensions | 1-7 dimensions | No | No | Yes |
| <u>ISoftMaxLayer</u> | 1-7 dimensions | 1-7 dimensions | No | No | Yes |
| <u>ITopKLayer</u> | | | Yes | No | Yes |

| Layer | Dimensions of input tensor | Dimensions of output tensor | Does the operation apply to only the innermost 3 dimensions? | Supports broadcast | Supports broadcast across batch |
|------------------------|----------------------------|-----------------------------|--|-----------------------|---------------------------------------|
| <u>ITripLimitLayer</u> | 0 dimensions | has no outputs | No | No | NA |
| <u>IUnaryLayer</u> | 1-7 dimensions | 1-7 dimensions | No | No | No |

For more information about each of the TensorRT layers, see <u>TensorRT Layers</u>.

Chapter 3. Layers And Precision

The section lists the TensorRT layers and the precision modes that each layer supports. It also lists the ability of the layer to run on Deep Learning Accelerator (DLA). For more information about additional constraints, see <u>DLA Supported Layers</u>.

For more information about each of the TensorRT layers, see <u>TensorRT Layers</u>. To view a list of the specific attributes that are supported by each layer, refer to the <u>TensorRT API</u> documentation.

Table 3. List of supported precision modes per TensorRT layer.

| Layer | FP32 | FP16 | INT8 | INT32 | DLA FP16 | DLA INT8 |
|----------------------------------|-------------------|------|------|-------|------------------|------------------|
| <u>IActivationLay</u> | <u>'e</u> Yes | Yes | Yes | No | Yes ³ | Yes ⁴ |
| <u>IConcatenatio</u> | n Y.e. yer | Yes | Yes | Yes | Yes ⁵ | Yes ⁵ |
| <u>IConstantLaye</u> | e <u>r</u> Yes | Yes | Yes | Yes | No | No |
| IConvolutionL > 2D Convolution | a ÿe s | Yes | Yes | No | Yes | Yes |
| IConvolutionL > 3D Convolution | a ÿe s | Yes | Yes | No | No | No |
| IDeconvolutio > 2D Deconvolution | | Yes | Yes | No | Yes | Yes ⁶ |
| IDeconvolutio > 3D Deconvolution | | Yes | No | No | No | No |
| <u>IDequantizeLa</u> | ay/810 | No | Yes | No | No | No |

³ Partial support. Yes for ReLU, Clipped ReLU, Leaky ReLU, Sigmoid and TanH activation types only.

Partial support. Yes for ReLU, Clipped ReLU, Leaky ReLU, Sigmoid and Tanh activation type only.

Partial support. Yes for concatenation across c dimension only.

⁶ Partial support. Yes for ungrouped deconvolutions and No for grouped.

| Layer | FP32 | FP16 | INT8 | INT32 | DLA FP16 | DLA INT8 |
|----------------------------|--------------------|------|------------------|-------|-------------------|-------------------|
| <u>IElementWise</u> | <u>LYayar</u> | Yes | No | Yes | Yes ⁷ | Yes ⁸ |
| <u>IFillLayer</u> | Yes | No | No | Yes | No | No |
| <u>IFullyConnect</u> | e vle sayer | Yes | Yes | No | Yes | Yes |
| <u>IGatherLayer</u> | Yes | Yes | No | Yes | No | No |
| IldentityLayer | Yes | Yes | Yes | Yes | No | No |
| IlteratorLayer | Yes | Yes | No | Yes | No | No |
| <u>ILoopOutputL</u> | a ye s | Yes | No | Yes | No | No |
| IPluginV2Laye | <u>r</u> Yes | Yes | Yes | No | No | No |
| ILRNLayer | Yes | Yes | Yes | No | Yes | No |
| <u>IMatrixMultipl</u> | y Y.aş er | Yes | No | No | No | No |
| <u>IPaddingLayer</u> | Yes | Yes | Yes | No | No | No |
| <u>IParametricRe</u> | e <u>Kalsayer</u> | Yes | Yes | No | No | No |
| IPoolingLayer > 2D Pooling | Yes | Yes | Yes | No | Yes ⁹ | Yes ⁹ |
| IPoolingLayer > 3D Pooling | Yes | Yes | No | No | No | No |
| <u>IQuantizeLaye</u> | <u>r</u> Yes | No | No | No | No | No |
| IRaggedSoftM | a Xe sayer | No | No | No | No | No |
| IRecurrenceL | a ye s | Yes | No | Yes | No | No |
| IReduceLayer | Yes | Yes | No | No | No | No |
| <u>IResizeLayer</u> | Yes | Yes | No | No | No | No |
| IRNNv2Layer | Yes | Yes | No | No | No | No |
| <u>IScaleLayer</u> | Yes | Yes | Yes | No | Yes ¹⁰ | Yes ¹⁰ |
| <u>ISelectLayer</u> | Yes | Yes | No | Yes | No | No |
| IShapeLayer ¹¹ | Yes | Yes | Yes | Yes | No | No |
| IShuffleLayer | Yes | Yes | Yes | Yes | No | No |
| <u>ISliceLayer</u> | Yes | Yes | No ¹² | Yes | No | No |
| ISoftMaxLayer | Yes | Yes | No | No | No | No |
| <u>ITopKLayer</u> | Yes | Yes | No | No | No | No |

Partial support. Yes for sum, sub, prod, min and max elementwise operations only.
Partial support. Yes for sum elementwise operation only.
Partial support. Yes for max and average padding inclusive pooling type only.
Partial support. DLA does not support power on scale layer.
Output is always INT32.
Partial support. Yes for unstrided Slice and No for strided.

TRM-09025-001 _v8.0.1 | 8 NVIDIA TensorRT

| Layer | FP32 | FP16 | INT8 | INT32 | DLA FP16 | DLA INT8 |
|--------------------|-------|------|------|-------|----------|----------|
| ITripLimitLaye | erYes | Yes | No | Yes | No | No |
| <u>IUnaryLayer</u> | Yes | Yes | No | No | No | No |



Note: DLA with FP16/INT8 precision with some restrictions on layer parameters.

Chapter 4. Hardware And Precision

The following table lists NVIDIA hardware and which precision modes each hardware supports. TensorRT supports all NVIDIA hardware with capability SM 5.0 or higher. It also lists the availability of Deep Learning Accelerator (DLA) on this hardware. Refer to the following tables for the specifics.



Note: Support for CUDA Compute Capability version 3.0 has been removed. Support for CUDA Compute Capability versions below 5.0 may be removed in a future release and is now deprecated.

Table 4. Supported hardware

| CUDA Compute Capability | Example Device | TF32 | FP32 | FP16 | INT8 | FP16 Tensor Cores | INT8 Tensor Cores | DLA |
|-------------------------------|---------------------------------|------|------|------|------|-------------------------|-------------------------|-----|
| 8.6 | NVIDIA A10 | Yes | Yes | Yes | Yes | Yes | Yes | No |
| 8.0 | NVIDIA A100/ GA100 GPU | Yes | Yes | Yes | Yes | Yes | Yes | No |
| 7.5 | Tesla T4 | No | Yes | Yes | Yes | Yes | Yes | No |
| 7.2 | Jetson AGX Xavier | No | Yes | Yes | Yes | Yes | Yes | Yes |
| 7.0 | Tesla V100 | No | Yes | Yes | Yes | Yes | No | No |
| 6.2 | Jetson TX2 | No | Yes | Yes | No | No | No | No |
| 6.1 | Tesla P4 | No | Yes | No | Yes | No | No | No |
| 6.0 | Tesla P100 | No | Yes | Yes | No | No | No | No |

| CUDA Compute Capability | Example Device | TF32 | FP32 | FP16 | INT8 | FP16 Tensor Cores | INT8 Tensor Cores | DLA |
|-------------------------------|-------------------|------|------|------|------|-------------------------|-------------------------|-----|
| 5.3 | Jetson TX1 | No | Yes | Yes | No | No | No | No |
| 5.2 | Tesla M4 | No | Yes | No | No | No | No | No |
| 5.0 | Quadro K2200 | No | Yes | No | No | No | No | No |

Deprecated hardware

Table 5. List of supported precision mode per hardware.

| CUDA Compute Capability | Example Device | FP32 | FP16 | INT8 | FP16 Tensor Cores | INT8 Tensor Cores | DLA |
|-------------------------------|-------------------|------|------|------|-------------------------|-------------------------|-----|
| 3.7 | Tesla K80 | Yes | No | No | No | No | No |
| 3.5 | Tesla K40 | Yes | No | No | No | No | No |

Removed hardware

Table 6. List of supported precision mode per hardware.

| CUDA Compute Capability | Example Device | FP32 | FP16 | INT8 | FP16 Tensor Cores | INT8 Tensor Cores | DLA |
|-------------------------------|-------------------|------|------|------|-------------------------|-------------------------|-----|
| 3.0 | Tesla K10 | Yes | No | No | No | No | No |

NVIDIA TensorRT TRM-09025-001 _v8.0.1 | 11

Chapter 5. Software Versions Per Platform

The section lists the supported software versions based on platform.

Table 7. List of supported platforms per software version.

| | Compiler version | Python versions |
|---------------------|---------------------|-----------------|
| Ubuntu 16.04 x86-64 | gcc 8.3.1 | 3.5 |
| Ubuntu 18.04 x86-64 | gcc 8.3.1 | 3.6 |
| Ubuntu 20.04 x86-64 | gcc 8.3.1 | 3.8 |
| CentOS 7.9 x86-64 | gcc 8.3.1 | 3.6 |
| CentOS 8.3 x86-64 | gcc 8.3.1 | 3.8 |
| SLES 15 x86-64 | gcc 8.3.1 | N/A |
| Windows 10 x64 | MSVC 2017u5 | N/A |
| CentOS 8.3 ppc64le | <u>Clang 10.0.1</u> | 3.8 |
| Ubuntu 20.04 SBSA | gcc 8.4.0 | 3.8 |
| JetPack AArch64 | gcc 7.5.0 | 3.6 |



Note: Python versions supported when using Debian or RPM packages. When using Python wheel files, versions 3.5, 3.6, 3.7, 3.8, and 3.9 are supported.

Chapter 6. Supported Ops

The section lists the operations that are supported in a Caffe or TensorFlow framework and in the ONNX TensorRT parser.

Caffe

These are the operations that are supported in a Caffe framework:

- BatchNormalization
- BNLL
- Clip¹³
- Concatenation
- Convolution
- Crop
- Deconvolution
- Dropout
- ElementWise
- InnerProduct
- Input
- LeakyReLU
- LRN
- Permute
- Pooling
- Power
- Reduction
- ReLU, TanH, and Sigmoid
- Reshape
- SoftMax
- Scale

When using the Clip operation, Caffe users must serialize their layers using ditcaffe.pb.h instead of caffe.pb.h in order to import the layer into TensorRT.

TensorFlow

These are the operations that are supported in a TensorFlow framework:

- Add, AddV2, AddN, Sub, Mul, Div, FloorDiv, RealDiv, Minimum, Maximum
- AvgPool, AvgPool3D¹⁴
- ArgMin
- AvgPool
- BiasAdd
- Cast 14
- Clip
- CombinedNonMaxSuppression
- ConcatV2
- Const
- Conv2D, Conv3D
- Conv2DBackpropInput, Conv3DBackpropInputV2
- ConvTranspose2D
- DepthToSpace
- ▶ DepthwiseConv2dNative
- ► Elu
- ExpandDims
- FusedBatchNorm, FusedBatchNormV2, FusedBatchNormV3
- FusedConv2DBiasActivation
- ▶ GatherV2
- Identity
- LeakyReLU
- MatMul, BatchMatMul, BatchMatMulV2
- ► MaxPool, MaxPool3D¹⁴
- Mean
- Negative, Abs, Sqrt, Recip, Rsqrt, Pow, Exp, Log, Square
- ▶ Pad is supported if followed by one of these TensorFlow layers: Conv2D, DepthwiseConv2dNative, MaxPool, and AvgPool.
- Pack, Unpack
- ReLU, TanH, Sigmoid
- Relu6
- Reshape

¹⁴ Supported only in <u>TensorFlow 2.0</u>.

- ResizeBilinear, ResizeNearestNeighbor
- Sin, Cos, Tan, Asin, Acos, Atan, Sinh, Cosh, Asinh, Acosh, Atanh, Ceil, Floor
- Selu
- Shape 14
- Slice, StridedSlice
- SoftMax



Note: If the input to a TensorFlow SoftMax op is not NHWC, TensorFlow will automatically insert a transpose layer with a non-constant permutation, causing the UFF converter to fail. It is therefore advisable to manually transpose SoftMax inputs to NHWC using a constant permutation.

- Softplus
- Softsign
- SpaceToDepth
- Split
- SquaredDifference
- Squeeze
- TopKV2
- Transpose

For the list of ops supported in UFF, see <u>UFF Operators</u>.

ONNX

Since the ONNX parser is an open source project, the most up-to-date information regarding the supported operations can be found here.

These are the ONNX operators that are supported by TensorRT:

- Abs
- Acos
- Acosh
- And
- Asin
- Asinh
- Atan
- Atanh
- Add
- ArgMax
- ArgMin

- AveragePool
- ▶ BatchNormalization
- Cast
- ▶ Ceil
- Celu
- ▶ Clip
- ▶ Concat
- ▶ Constant
- ConstantOfShape
- Conv
- ConvTranspose
- Cos
- Cosh
- CumSum
- DepthToSpace
- DequantizeLinear
- ▶ Div
- Dropout
- ▶ Elu
- Equal
- ▶ Erf
- ▶ Exp
- Expand
- EyeLike
- ► Flatten
- Floor
- Gather
- ► GatherElements
- Gemm
- ► GlobalAveragePool
- ▶ GlobalLpPool
- ► GlobalMaxPool
- Greater
- ► GreaterOrEqual
- GRU
- ► HardSigmoid

- Identity
- ▶ ImageScaler
- ► InstanceNormalization
- ▶ LeakyRelU
- Less
- ► LessOrEqual
- Log
- ► LogSoftmax
- Loop
- ► LpNormalization
- ► LpPool
- ▶ LRN
- ▶ LSTM
- ► MatMul
- ► Max
- ► MaxPool
- Mean
- Min
- Mul
- ▶ Neg
- ▶ Not
- ▶ Or
- Pad
- ParametricSoftplus
- ▶ Pow
- ▶ PRelu
- QuantizeLinear
- ► RandomUniform
- RandomUniformLike
- Range
- ▶ Reciprocal
- ▶ ReduceL1
- ▶ ReduceL2
- ► ReduceLogSum
- ► ReduceLogSumExp
- ReduceMax

- ReduceMean
- ▶ ReduceMin
- ▶ ReduceProd
- ▶ ReduceSum
- ► ReduceSumSquare
- ▶ Relu
- Reshape
- Resize
- ► ReverseSequence
- ► RNN
- ScaledTanh
- Scan
- ▶ Selu
- Shape
- Sigmoid
- ▶ Sin
- ▶ Sinh
- Size
- ▶ Slice
- Softmax
- ► SoftmaxCrossEntropyLoss
- ▶ Softplus
- ► Softsign
- SpaceToDepth
- ► Split
- Sqrt
- Squeeze
- Sub
- Sum
- Tan
- Tanh
- ► ThresholdedRelu
- ► Tile
- ► TopK
- Transpose
- Unsqueeze

- Upsample
- ▶ Where

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