



# NVIDIA TensorRT Samples

Support Guide | NVIDIA Docs

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# Chapter 1. Introduction

The following samples show how to use NVIDIA® TensorRT™ in numerous use cases while highlighting different capabilities of the interface.



Note: The TensorRT samples are provided for illustrative purposes only and are not meant to be used nor taken as examples of production quality code.

Title	TensorRT Sample Name	Description
<a href="#">trtexec</a>	trtexec	A tool to quickly utilize TensorRT without having to develop your own application.
<a href="#">“Hello World” For TensorRT From ONNX</a>	sampleOnnxMNIST	Converts a model trained on the MNIST dataset in ONNX format to a TensorRT network.
<a href="#">Building An RNN Network Layer By Layer</a>	sampleCharRNN	Uses the TensorRT API to build an RNN network layer by layer, sets up weights and inputs/ outputs and then performs inference.
<a href="#">Performing Inference In INT8 Precision</a>	sampleINT8API	Sets per tensor dynamic range and computation precision of a layer.
<a href="#">Specifying I/O Formats</a>	sampleIOFormats	Uses an ONNX model that was trained on the <a href="#">MNIST dataset</a> and performs engine building and inference using TensorRT. The correctness of outputs is then compared to the golden reference.
<a href="#">Digit Recognition With Dynamic Shapes In TensorRT</a>	sampleDynamicReshape	Demonstrates how to use dynamic input dimensions in TensorRT by creating an engine for resizing dynamically shaped inputs to the correct size for an ONNX MNIST model.
<a href="#">Algorithm Selection API Usage Example Based On MNIST</a>	sampleAlgorithmSelector	End-to-end example of how to use the algorithm selection API based on sampleMNIST.

Title	TensorRT Sample Name	Description
<a href="#">Introduction To Importing ONNX Models Into TensorRT Using Python</a>	introductory_parser_samples	Uses TensorRT and its included ONNX parser, to perform inference with ResNet-50 models trained with various different frameworks.
<a href="#">“Hello World” For TensorRT Using PyTorch And Python</a>	network_api_pytorch_mnist	An end-to-end sample that trains a model in PyTorch, recreates the network in TensorRT, imports weights from the trained model, and finally runs inference with a TensorRT engine.
<a href="#">Writing a TensorRT Plugin to Use a Custom Layer in Your ONNX Model</a>	onnx_custom_plugin	Implements a Hardmax Layer as a TensorRT plugin and uses it to run a ONNX BiDAF question answering model in TensorRT.
<a href="#">Object Detection With The ONNX TensorRT Backend In Python</a>	yolov3_onnx	Implements a full ONNX-based pipeline for performing inference with the <a href="#">YOLOv3-608</a> network, including pre and post-processing.
<a href="#">TensorRT Inference Of ONNX Models With Custom Layers In Python</a>	onnx_packnet	Uses TensorRT to perform inference with a PackNet network. This sample demonstrates the use of custom layers in ONNX graphs and processing them using ONNX-graphsurgeon API.
<a href="#">Refitting An Engine Built From An ONNX Model In Python</a>	engine_refit_onnx_bidaf	Builds an engine from the ONNX BiDAF model, refits the TensorRT engine with weights from the model.
<a href="#">Scalable And Efficient Object Detection With EfficientDet Networks In Python</a>	efficientdet	Sample application to demonstrate conversion and execution of Google® EfficientDet models with TensorRT.
<a href="#">Scalable And Efficient Image Classification With EfficientNet Networks In Python</a>	efficientnet	Sample application to demonstrate conversion and execution of a Google EfficientNet model with TensorRT.
<a href="#">Implementing CoordConv in TensorRT with a custom plugin using</a>	sampleOnnxMnistCoordConvAC	Contains custom CoordConv layers. It converts a model trained on the MNIST dataset in ONNX format to a TensorRT

Title	TensorRT Sample Name	Description
<a href="#">sampleOnnxMnistCoordConvAC In TensorRT</a>		network and runs inference on the network.
<a href="#">Object Detection with TensorFlow Object Detection API Model Zoo Networks in Python</a>	tensorflow_object_detection_ap	Demonstrates the conversion and execution of the Tensorflow Object Detection API Model Zoo models with TensorRT.
<a href="#">Object Detection with Detectron 2 Mask R-CNN R50-FPN 3x Network in Python</a>	detectron2	Demonstrates the conversion and execution of the Detectron 2 Model Zoo Mask R-CNN R50-FPN 3x model with TensorRT.
<a href="#">Working With ONNX Models With Named Input Dimensions</a>	sampleNamedDimensions	An example of parsing an ONNX model with named input dimensions and building the engine for it.
<a href="#">Usage of Progress Monitor During Engine Build</a>	sampleProgressMonitor (C++) simple_progress_reporter (Python)	C++ and Python examples for using Progress Monitor during engine build.
<a href="#">Python-Based TensorRT Plugins</a>	python_plugin	Showcases a Python-based plugin definition in TensorRT.
<a href="#">Building and Refitting Weight-Stripping Engines</a>	sample_weight_stripping	Showcases building and refitting weight-stripped engines from ONNX models.
<a href="#">Plugin with Data-Dependent Output Shapes: NonZero</a>	sampleNonZeroPlugin	Demonstrates a plugin with data-dependent output shapes.
<a href="#">Python Plugin with Data-Dependent Output Shapes: NonZero</a>	non_zero_plugin	Demonstrates a Python-based plugin with data-dependent output shapes.

## 1.1. Getting Started With C++ Samples

You can find the C++ samples in the `/usr/src/tensorrt/samples` package directory as well as on [GitHub](#). The following C++ samples are shipped with TensorRT.

- ▶ [“Hello World” For TensorRT From ONNX](#)
- ▶ [Building An RNN Network Layer By Layer](#)
- ▶ [Performing Inference In INT8 Precision](#)
- ▶ [Specifying I/O Formats](#)
- ▶ [Digit Recognition With Dynamic Shapes In TensorRT](#)
- ▶ [Algorithm Selection API Usage Example Based On MNIST<sup>1</sup>](#)

<sup>1</sup> This sample is located in the release product package only.

- ▶ [Implementing CoordConv in TensorRT with a custom plugin using sampleOnnxMnistCoordConvAC In TensorRT](#)
- ▶ [Working With ONNX Models With Named Input Dimensions](#)
- ▶ [Usage of Progress Monitor During Engine Build](#)
- ▶ [Plugin with Data-Dependent Output Shapes: NonZero](#)

## Getting Started With C++ Samples

Every C++ sample includes a `README.md` file in [GitHub](#) that provides detailed information about how the sample works, sample code, and step-by-step instructions on how to run and verify its output.

### Running C++ Samples on Linux

If you installed TensorRT using the Debian files, copy `/usr/src/tensorrt` to a new directory first before building the C++ samples. If you installed TensorRT using the tar file, then the samples are located in `{TAR_EXTRACT_PATH}/samples`. To build all the samples and then run one of the samples, use the following commands:

```
$ cd <samples_dir>
$ make -j4
$ cd ../bin
$ ./<sample_bin>
```

### Running C++ Samples on Windows

All of the C++ samples on Windows are provided as Visual Studio Solution files. To build a sample, open its corresponding Visual Studio Solution file and build the solution. The output executable will be generated in `(ZIP_EXTRACT_PATH)\bin`. You can then run the executable directly or through Visual Studio.

## 1.2. Getting Started With Python Samples

You can find the Python samples in the `/usr/src/tensorrt/samples/python` package directory. The following Python samples are shipped with TensorRT.

- ▶ [Introduction To Importing ONNX Models Into TensorRT Using Python](#)
- ▶ [“Hello World” For TensorRT Using PyTorch And Python](#)
- ▶ [Writing a TensorRT Plugin to Use a Custom Layer in Your ONNX Model](#)
- ▶ [Object Detection With The ONNX TensorRT Backend In Python](#)
- ▶ [TensorRT Inference Of ONNX Models With Custom Layers In Python](#)
- ▶ [Refitting An Engine Built From An ONNX Model In Python](#)
- ▶ [Scalable And Efficient Object Detection With EfficientDet Networks In Python](#)
- ▶ [Scalable And Efficient Image Classification With EfficientNet Networks In Python](#)



- ▶ [Object Detection with TensorFlow Object Detection API Model Zoo Networks in Python](#)
- ▶ [Object Detection with Detectron 2 Mask R-CNN R50-FPN 3x Network in Python](#)
- ▶ [Usage of Progress Monitor During Engine Build](#)
- ▶ [Python-Based TensorRT Plugins](#)
- ▶ [Building and Refitting Weight-Stripping Engines](#)
- ▶ [Python Plugin with Data-Dependent Output Shapes: NonZero](#)

## Getting Started With Python Samples

Every C++ sample includes a `README.md` file in [GitHub](#) that provides detailed information about how the sample works, sample code, and step-by-step instructions on how to run and verify its output.

## Running Python Samples

To run one of the Python samples, the process typically involves two steps:

1. Install the sample requirements:

```
python<x> -m pip install -r requirements.txt
```

where `python<x>` is either `python2` or `python3`.

2. Run the sample code with the `data` directory provided if the TensorRT sample data is not in the default location. For example:

```
python<x> sample.py [-d DATA_DIR]
```

For more information on running samples, refer to the `README.md` file included with the sample.

---

# Chapter 2. Cross Compiling Samples

The following sections show how to cross-compile TensorRT samples for AArch64 QNX and Linux platforms under x86\_64 Linux.

## 2.1. Prerequisites

This section provides step-by-step instructions to ensure you meet the minimum requirements to cross-compile.

1. Install the CUDA cross-platform toolkit for the corresponding target and set the environment variable `CUDA_INSTALL_DIR`.

```
$ export CUDA_INSTALL_DIR="your cuda install dir"
```

Where `CUDA_INSTALL_DIR` is set to `/usr/local/cuda` by default.



Note: If you are installing TensorRT using the network repository, then it's best if you install the `cuda-toolkit-X-Y` and `cuda-cross-<arch>-X-Y` packages first to ensure you have all CUDA dependencies required to build the TensorRT samples.

2. Install the TensorRT cross-compilation Debian packages for the corresponding target.



Note: If you are using the tar file release for the target platform, then you can safely skip this step. The tar file release already includes the cross-compile libraries so no additional packages are required.

### QNX AArch64

- ▶ `tensorrt-dev-cross-qnx`

### Linux AArch64

- ▶ `tensorrt-dev-cross-aarch64`

### Linux SBSA

- ▶ `tensorrt-dev-cross-sbsa`

## 2.2. Building Samples For QNX AArch64

This section provides step-by-step instructions to build samples for QNX users.

1. Download the QNX tool-chain and export the following environment variables.

```
$ export QNX_HOST=/path/to/your/qnx/toolchain/host/linux/x86_64
$ export QNX_TARGET=/path/to/your/qnx/toolchain/target/qnx7
```

2. Build the samples by issuing:

```
$ cd /path/to/TensorRT/samples
$ make TARGET=qnx
```

## 2.3. Building Samples For Linux AArch64

This section provides step-by-step instructions to build samples for JetPack users.

1. Install the corresponding GCC compiler, `aarch64-linux-gnu-g++`. In Ubuntu, this can be installed using:

```
$ sudo apt-get install g++-aarch64-linux-gnu
```

2. Build the samples by issuing:

```
$ cd /path/to/TensorRT/samples
$ make TARGET=aarch64
```

## 2.4. Building Samples For Linux SBSA

This section provides step-by-step instructions to build samples for Linux SBSA users.

1. Install the corresponding GCC compiler, `aarch64-linux-gnu-g++`. In Ubuntu, this can be installed using:

```
$ sudo apt-get install g++-aarch64-linux-gnu
```

2. Build the samples by issuing:

```
$ cd /path/to/TensorRT/samples
$ make TARGET=aarch64 ARMSERVER=1 DLSW_TRIPLE=aarch64-linux-gnu CUDA_TRIPLE=sbsa-linux
  CUDA_INSTALL_DIR=<cuda-cross-dir>
```

---

# Chapter 3. Building Samples Using Static Libraries

The following section demonstrates how to build the TensorRT samples using the TensorRT static libraries, including other CUDA libraries that are statically linked. The TensorRT samples can be used as a guideline for how to build your own application using the TensorRT static libraries, if you choose.



Note: You must use the tar package if you wish to build the TensorRT samples statically because some libraries are not included in the Debian or RPM packages including some required dependent static libraries and linker scripts. Also, building the TensorRT samples statically is only supported on Linux x86 platforms and not AArch64 or PowerPC at this time.

To build the TensorRT samples using the TensorRT static libraries, you can use the following command when you are building the samples.

```
$ make TRT_STATIC=1
```

You should append any other Make arguments you would normally include, such as `TARGET` to indicate the CPU architecture or `CUDA_INSTALL_DIR` to indicate where CUDA has been installed on your system. The static sample binaries created by the `TRT_STATIC` make option will have the suffix `_static` appended to the filename in the output directory to distinguish them from the dynamic sample binaries.

## 3.1. Limitations

It is required that the same major.minor.patch version of the CUDA toolkit that was used to build TensorRT is used to build your application. Since symbols cannot be hidden or duplicated in a static binary, like they can for dynamic libraries, using the same CUDA toolkit version reduces the chance of symbol conflicts, incompatibilities, or undesired behaviors.

If you are including `libnvinfer_static.a` and `libnvinfer_plugin_static.a` in your linker command line, then consider using the following linker flags to ensure that all CUDA kernels and TensorRT plug-ins are included in your final application.

```
-Wl,-whole-archive -lnvinfer_static -Wl,-no-whole-archive  
-Wl,-whole-archive -lnvinfer_plugin_static -Wl,-no-whole-archive
```

If you are building the TensorRT samples with a GCC version less than 8.x, then you may require the RedHat Developer Toolset 8 non-shared `libstdc++` library to avoid missing C

++ standard library symbols during linking. You can use the following one-line command to obtain this additional static library, assuming the programs required by this command are already installed on your system.

```
$ curl -s http://mirror.centos.org/centos/7/sclo/x86_64/rh/Packages/d/devtoolset-8-libstdc++-devel-8.3.1-3.2.el7.x86_64.rpm | rpm2cpio - | bsdtar --strip-components=10 -xf - '*/libstdc++_nonshared.a'
```

If you are building TensorRT applications with a GCC version less than 8.x, then you may require the linker options mentioned below to ensure you are using the correct C++ standard library symbols in your application. Your application object files must come after the TensorRT static libraries and whole-archive all TensorRT static libraries when linking to ensure the newer C++ standard library symbols from the RedHat GCC Toolset are used. This change is required to avoid undefined behavior within TensorRT that may lead to a crash.

```
-Wl,--start-group -Wl,-whole-archive -lnvinfer_static -lnvinfer_plugin_static -lnvparsers_static -lnvonnxparser_static -Wl,-no-whole-archive <object_files> -Wl,--end-group
```

You may observe relocation issues during linking if the resulting binary exceeds 2 GB. This can occur if you are linking TensorRT and all of its dependencies into your application statically. To workaround this issue you may need to move the GPU code to the end of the binary. This may require the linker script below and the following linker options `-mcmmodel=large` or `-Wl,<path/to/fatbin.ld>`. The contents of `fatbin.ld` are listed below.

```
SECTIONS
{
  .nvFatBinSegment : { *(.nvFatBinSegment) }
  .nv_fatbin : { *(.nv_fatbin) }
}
```

---

# Chapter 4. Machine Comprehension

Machine comprehension systems are used to translate text from one language to another language, make predictions or answer questions based on a specific context. Recurrent neural networks (RNN) are one of the most popular deep learning solutions for machine comprehension.

Some examples of TensorRT machine comprehension samples include the following:

- ▶ [Building An RNN Network Layer By Layer](#)
- ▶ [Refitting An Engine Built From An ONNX Model In Python](#)
- ▶ [Writing a TensorRT Plugin to Use a Custom Layer in Your ONNX Model](#)

## 4.1. Building An RNN Network Layer By Layer

This sample, `sampleCharRNN`, uses the TensorRT API to build an RNN network layer by layer, sets up weights and inputs/outputs and then performs inference.

### What does this sample do?

Specifically, this sample creates a CharRNN network that has been trained on the [Tiny Shakespeare](#) dataset. For more information about character level modeling, refer to [char-rnn](#).

TensorFlow has a useful [RNN Tutorial](#) which can be used to train a word-level model. Word level models learn a probability distribution over a set of all possible word sequences. Since our goal is to train a char level model, which learns a probability distribution over a set of all possible characters, a few modifications will need to be made to get the TensorFlow sample to work. These modifications can be seen [here](#).

### Where is this sample located?

This sample is maintained under the `samples/sampleCharRNN` directory in the [GitHub: sampleCharRNN](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleCharRNN`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleCharRNN`.

## How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: sampleCharRNN/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 4.2. Refitting An Engine Built From An ONNX Model In Python

This sample, `engine_refit_onnx_bidaf`, builds an engine from the ONNX BiDAF model, and refits the TensorRT engine with weights from the model. The new refit APIs allow users to locate the weights via names from ONNX models instead of layer names and weights roles.

In the first pass, the weights "Parameter576\_B\_0" are refitted with empty values resulting in an incorrect inference result. In the second pass, we refit the engine with the actual weights and run inference again. With the weights now set correctly, inference should provide correct results.

By default, the engine will be refitted using GPU weights. This behavior can be changed using the option `--weights-location CPU`.

### Where Is This Sample Located?

This sample is maintained under the `samples/python/engine_refit_onnx_bidaf` directory in the [GitHub: engine\\_refit\\_onnx\\_bidaf](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/engine_refit_onnx_bidaf`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/engine_refit_onnx_bidaf`.

### Getting Started:

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: engine\\_refit\\_onnx\\_bidaf/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 4.3. Writing a TensorRT Plugin to Use a Custom Layer in Your ONNX Model

This sample, `onnx_custom_plugin`, demonstrates how to use plugins written in C++ to run TensorRT on ONNX models with custom or unsupported layers. This sample

implements a Hardmax layer and uses it to run a BiDAF question-answering model using the TensorRT ONNX Parser and Python API.

### Where Is This Sample Located?

This sample is maintained under the `samples/python/onnx_custom_plugin` directory in the [GitHub: onnx\\_custom\\_plugin](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/onnx_custom_plugin`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/onnx_custom_plugin`.

### Getting Started:

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: /onnx\\_custom\\_plugin/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.



---

# Chapter 5. Character Recognition

Character recognition, especially on the MNIST dataset, is a classic machine learning problem. The MNIST problem involves recognizing the digit that is present in an image of a handwritten digit.

Some examples of TensorRT character recognition samples include the following:

- ▶ [“Hello World” For TensorRT From ONNX](#)
- ▶ [Digit Recognition With Dynamic Shapes In TensorRT](#)
- ▶ [Specifying I/O Formats](#)
- ▶ [“Hello World” For TensorRT Using PyTorch And Python](#)
- ▶ [Algorithm Selection API Usage Example Based On MNIST](#)
- ▶ [Implementing CoordConv in TensorRT with a custom plugin using sampleOnnxMnistCoordConvAC In TensorRT](#)

## 5.1. “Hello World” For TensorRT From ONNX

This sample, `sampleOnnxMNIST`, converts a model trained on the MNIST in ONNX format to a TensorRT network and runs inference on the network. ONNX is a standard for representing deep learning models that enables models to be transferred between frameworks.

### Where is this sample located?

This sample is maintained under the `samples/sampleOnnxMNIST` directory in the [GitHub: sampleOnnxMNIST](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleOnnxMNIST`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleOnnxMNIST`.

### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: sampleOnnxMNIST/README.md](#) file

for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 5.2. Digit Recognition With Dynamic Shapes In TensorRT

This sample, `sampleDynamicReshape`, demonstrates how to use dynamic input dimensions in TensorRT by creating an engine for resizing dynamically shaped inputs to the correct size for an ONNX MNIST model.

### What does this sample do?

This sample creates an engine for resizing an input with dynamic dimensions to a size that an ONNX MNIST model can consume.

Specifically, this sample demonstrates how to:

- ▶ Create a network with dynamic input dimensions to act as a preprocessor for the model
- ▶ Parse an ONNX MNIST model to create a second network
- ▶ Build engines for both networks and start calibration if running in INT8
- ▶ Run inference using both engines

For more information, refer to [Working With Dynamic Shapes](#).

### Where is this sample located?

This sample is maintained under the `samples/sampleDynamicReshape` directory in the [GitHub: sampleDynamicReshape](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleDynamicReshape`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleDynamicReshape`.

### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: sampleDynamicReshape/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 5.3. Specifying I/O Formats

This sample, `sampleIOFormats`, uses an ONNX model that was trained on the MNIST dataset and performs engine building and inference using TensorRT. The correctness of outputs is then compared to the golden reference.

## What does this sample do?

Specifically, it shows how to explicitly specify I/O formats for `TensorFormat::kLINEAR`, `TensorFormat::kCHW2` and `TensorFormat::kHWC8` for Float16 and INT8 precision.

`ITensor::setAllowedFormats` is invoked to specify which format is used.

## Where is this sample located?

This sample is maintained under the directory `samples/sampleIOFormats` in the [GitHub: sampleIOFormats](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleIOFormats`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleIOFormats`.

## How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: sampleIOFormats/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

# 5.4. “Hello World” For TensorRT Using PyTorch And Python

This sample, `network_api_pytorch_mnist`, trains a convolutional model on the MNIST dataset and runs inference with a TensorRT engine.

## Where Is This Sample Located?

This sample is maintained under the `samples/python/network_api_pytorch_mnist` directory in the [GitHub: network\\_api\\_pytorch\\_mnist](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/network_api_pytorch`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/network_api_pytorch`.

## Getting Started:

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: /network\\_api\\_pytorch\\_mnist/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 5.5. Algorithm Selection API Usage Example Based On MNIST

This sample, `sampleAlgorithmSelector`, shows an example of how to use the algorithm selection API based on MNIST.

### What does this sample do?

This sample demonstrates the usage of `IAlgorithmSelector` to deterministically build TensorRT engines. It also shows the usage of `IAlgorithmSelector::selectAlgorithms` to define heuristics for selection of algorithms.

This sample uses a Caffe model that was trained on the [MNIST dataset](#).

To verify whether the engine is operating correctly, this sample picks a 28x28 image of a digit at random and runs inference on it using the engine it created. The output of the network is a probability distribution on the digit, showing which digit is likely to be that in the image.

### Where is this sample located?

This sample is maintained under the `samples/sampleAlgorithmSelector` directory in the [GitHub: sampleAlgorithmSelector](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleAlgorithmSelector`.

If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleAlgorithmSelector`.

### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: /uff\\_custom\\_plugin/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 5.6. Implementing CoordConv in TensorRT with a custom plugin using sampleOnnxMnistCoordConvAC In TensorRT

This sample, `sampleOnnxMnistCoordConvAC`, converts a model trained on the MNIST dataset in Open Neural Network Exchange (ONNX) format to a TensorRT network and runs inference on the network. This model was trained in PyTorch and it contains custom CoordConv layers instead of Conv layers.

The model with the CoordConvAC layers training script and code of the CoordConv layers in PyTorch are [here](#). The original model with the Conv layers is [here](#).

This sample creates and runs a TensorRT engine on an ONNX model of MNIST trained with CoordConv layers. It demonstrates how TensorRT can parse and import ONNX models, as well as use plugins to run custom layers in neural networks.

### Where is this sample located?

This sample is maintained under the `samples/sampleOnnxMnistCoordConvAC` directory in the [GitHub:sampleOnnxMnistCoordConvAC](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleOnnxMnistCoordConvAC`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleOnnxMnistCoordConvAC`.

### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub:/sampleOnnxMnistCoordConvAC/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

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# Chapter 6. Image Classification

Image classification is the problem of identifying one or more objects present in an image. Convolutional neural networks (CNN) are a popular choice for solving this problem. They are typically composed of convolution and pooling layers.

Some examples of TensorRT image classification samples include the following:

- ▶ [Performing Inference In INT8 Precision](#)
- ▶ [Introduction To Importing ONNX Models Into TensorRT Using Python](#)
- ▶ [TensorRT Inference Of ONNX Models With Custom Layers In Python](#)
- ▶ [Scalable And Efficient Image Classification With EfficientNet Networks In Python](#)

## 6.1. Performing Inference In INT8 Precision

This sample, `sampleINT8API`, performs INT8 inference without using the INT8 calibrator; using the user-provided per activation tensor dynamic range. INT8 inference is available only on GPUs with compute capability 6.1 or 7.x and supports Image Classification ONNX models such as ResNet-50, VGG19, and MobileNet.

### What does this sample do?

Specifically, this sample demonstrates how to:

- ▶ Use `nvinfer1::ITensor::setDynamicRange` to set per tensor dynamic range
- ▶ Use `nvinfer1::ILayer::setPrecision` to set computation precision of a layer
- ▶ Use `nvinfer1::ILayer::setOutputType` to set output tensor data type of a layer
- ▶ Perform INT8 inference without using INT8 calibration

### Where is this sample located?

This sample is maintained under the `samples/sampleINT8API` directory in the [GitHub: sampleINT8API](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleINT8API`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleINT8API`.

### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: sampleINT8API/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 6.2. Introduction To Importing ONNX Models Into TensorRT Using Python

This sample, `introductory_parser_samples`, is a Python sample that uses TensorRT and its included ONNX parser, to perform inference with ResNet-50 models trained with various different frameworks.

### Where Is This Sample Located?

This sample is maintained under the `samples/python/introductory_parser_samples` directory in the [GitHub: introductory\\_parser\\_samples](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/introductory_parser_samples`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/introductory_parser_samples`.

### Getting Started:

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: introductory\\_parser\\_samples/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 6.3. TensorRT Inference Of ONNX Models With Custom Layers In Python

This sample, `onnx_packnet`, uses TensorRT to perform inference with the PackNet network. PackNet is a self-supervised monocular depth estimation network used in autonomous driving.

### What does this sample do?

This sample converts the PyTorch graph into ONNX and uses an ONNX-parser included in TensorRT to parse the ONNX graph. The sample also demonstrates how to:

- ▶ Use custom layers (plugins) in an ONNX graph. These plugins can be automatically registered in TensorRT by using `REGISTER_TENSORRT_PLUGIN` API.
- ▶ Use the ONNX GraphSurgeon (ONNX-GS) API to modify layers or subgraphs in the ONNX graph. For this network, we transform Group Normalization, upsample and pad layers to remove unnecessary nodes for inference with TensorRT.

### Where is this sample located?

This sample is maintained under the `samples/python/onnx_packnet` directory in the [GitHub: onnx\\_packnet](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/onnx_packnet`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/onnx_packnet`.

### How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: onnx\\_packnet/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 6.4. Scalable And Efficient Image Classification With EfficientNet Networks In Python

This sample, `efficientnet`, shows how to convert and execute a Google EfficientNet model with TensorRT.

### What does this sample do?

The sample supports models from the original EfficientNet implementation, as well as newer EfficientNet V2 models. The sample code converts a TensorFlow saved model to ONNX and then builds a TensorRT engine with it. Inference and accuracy validation can also be performed with the helper scripts provided in the sample.

### Where is this sample located?

This sample is maintained under the `samples/python/efficientnet` directory in the [GitHub: efficientnet](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/efficientnet`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/efficientnet`.



## How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: efficientnet/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

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# Chapter 7. Object Detection

Object detection is one of the classic computer vision problems. The task, for a given image, is to detect, classify and localize all objects of interest. For example, imagine that you are developing a self-driving car and you need to do pedestrian detection - the object detection algorithm would then, for a given image, return bounding box coordinates for each pedestrian in an image.

There have been many advances in recent years in designing models for object detection.

Some examples of TensorRT object detection samples include the following:

- ▶ [Object Detection With The ONNX TensorRT Backend In Python](#)
- ▶ [Scalable And Efficient Object Detection With EfficientDet Networks In Python](#)
- ▶ [Object Detection with TensorFlow Object Detection API Model Zoo Networks in Python](#)
- ▶ [Object Detection with Detectron 2 Mask R-CNN R50-FPN 3x Network in Python](#)

## 7.1. Object Detection With The ONNX TensorRT Backend In Python

This sample, `yolov3_onnx`, implements a full ONNX-based pipeline for performing inference with the YOLOv3 network, with an input size of 608x608 pixels, including pre and post-processing.

### What Does This Sample Do?

This sample is based on the [YOLOv3-608](#) paper.



Note: This sample is not supported on Ubuntu 14.04 and older. Additionally, the `yolov3_to_onnx.py` script does not support Python 3.

### Where Is This Sample Located?

This sample is maintained under the `samples/python/yolov3_onnx` directory in the [GitHub: yolov3\\_onnx](#) repository. If using the Debian or RPM package, the sample is

located at `/usr/src/tensorrt/samples/python/yolov3_onnx`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/yolov2_onnx`.

### Getting Started:

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: yolov3\\_onnx/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 7.2. Scalable And Efficient Object Detection With EfficientDet Networks In Python

This sample, `efficientdet`, demonstrates the conversion and execution of [Google EfficientDet](#) models with [TensorRT](#).

### What does this sample do?

The code converts a TensorFlow checkpoint or saved model to ONNX, adapts the ONNX graph for TensorRT compatibility, and then builds a TensorRT engine with it. Inference and accuracy validation can then be performed using the corresponding scripts provided in the sample.

### Where is this sample located?

This sample is maintained under the `samples/python/efficientdet` directory in the [GitHub: efficientdet](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/efficientdet`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/efficientdet`

### How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: efficientdet/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 7.3. Object Detection with TensorFlow Object Detection API Model Zoo Networks in Python

This sample, `tensorflow_object_detection_api`, demonstrates the conversion and execution of the [Tensorflow Object Detection API Model Zoo](#) models with [TensorRT](#).

### What does this sample do?

The code converts a TensorFlow checkpoint or saved model to ONNX, adapts the ONNX graph for TensorRT compatibility, and then builds a TensorRT engine with it. Inference and accuracy validation can then be performed using the corresponding scripts provided in the sample.

### Where is this sample located?

This sample is maintained under the `samples/python/tensorflow_object_detection_api` directory in the [GitHub: tensorflow\\_object\\_detection\\_api](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/tensorflow_object_detection_api`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/tensorflow_object_detection_api`.

### How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: tensorflow\\_object\\_detection\\_api/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 7.4. Object Detection with Detectron 2 Mask R-CNN R50-FPN 3x Network in Python

This sample, `detectron2`, demonstrates the conversion and execution of [Detectron 2 Model Zoo Mask R-CNN R50-FPN 3x](#) model with [TensorRT](#).

## What does this sample do?

The project provides steps to export Detectron 2 model to ONNX, code adapts the ONNX graph for TensorRT compatibility, and then builds a TensorRT engine with it. Inference and accuracy validation can then be performed using the corresponding scripts provided in the sample.

## Where is this sample located?

This sample is maintained under the `samples/python/detectron2` directory in the [GitHub: detectron2](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/detectron2`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/detectron2`.

## How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: detectron2/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.



Note: This sample cannot be run on Jetson platforms as `torch.distributed` is not available. To check whether your platform supports `torch.distributed`, open a Python shell and confirm that `torch.distributed.is_available()` returns `True`.

---

## Chapter 8. Other Features

### 8.1. Working With ONNX Models With Named Input Dimensions

This sample, `sampleNamedDimensions`, illustrates the feature of named input dimensions.

#### What does this sample do?

Specifically, a simple one-layer ONNX model with named dimension parameters in the model input is generated and then passed to TensorRT for parsing and engine building.

#### Where is this sample located?

This sample is maintained under the `samples/sampleNamedDimensions` directory in the [GitHub: sampleNamedDimensions](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleNamedDimensions`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleNamedDimensions`.

#### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: sampleNamedDimensions/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

### 8.2. Usage of Progress Monitor During Engine Build

`sampleProgressMonitor` and `simple_progress_reporter` use the Progress Monitor during engine build.

### What do these samples do?

sampleProgressMonitor is a C++ sample that shows an example of how to use the progress monitor API. This sample demonstrates the usage of `IProgressMonitor` to report the status of TensorRT engine-building operations.

simple\_progress\_reporter is a Python sample that uses TensorRT and its included ONNX parser, to perform inference with ResNet-50 models saved in ONNX format. It displays animated progress bars while TensorRT builds the engine.

### Where are these samples located?

sampleProgressMonitor is maintained under the `samples/sampleProgressMonitor` directory in the [GitHub: sampleProgressMonitor](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleProgressMonitor`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleProgressMonitor`.

simple\_progress\_reporter sample is maintained under the `samples/python/simple_progress_reporter` directory in the [GitHub: simple\\_progress\\_reporter](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/simple_progress_reporter`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/simple_progress_reporter`.

### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#) and [Getting Started With Python Samples](#). For specifics about these samples, refer to the [GitHub: sampleProgressMonitor/README.md](#) and [GitHub: simple\\_progress\\_reporter/README.md](#) file for detailed information about how these samples work, sample code, and step-by-step instructions on how to run them.

## 8.3. Python-Based TensorRT Plugins

### What does this sample do?

python\_plugin showcases the Python-based plugin definitions in TensorRT. No changes to existing TensorRT APIs have been made to deliver this feature, so using the updated bindings should not break any existing code.

`circ_pad_plugin_multi_tactic.py` demonstrates the custom tactic functionality and timing caching functionality provided by `IPluginV3`.

### Where is this sample located?

This sample is maintained under the `samples/python/python_plugin` directory in the [GitHub: python\\_plugin](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/python_plugin`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/python_plugin`.

### How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: python\\_plugin/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 8.4. Building and Refitting Weight-Stripping Engines

This sample, `sample_weight_stripping`, is a Python sample that showcases building and refitting weight-stripping engines from ONNX models in TensorRT.

### Where is this sample located?

This sample is maintained under the `samples/python/sample_weight_stripping` directory in the [GitHub: sample\\_weight\\_stripping](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/sample_weight_stripping`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/sample_weight_stripping`.

### How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: sample\\_weight\\_stripping/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 8.5. Plugin with Data-Dependent Output Shapes: NonZero

This sample, `sampleNonZeroPlugin`, is a C++ sample that showcases, by taking the `NonZero` operator as an example, how to implement a TensorRT plugin with data-dependent output shapes, using the `IPluginV3` interface.



### Where is this sample located?

This sample is maintained under the `samples/sampleNonZeroPlugin` directory in the [GitHub: sampleNonZeroPlugin](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/sampleNonZeroPlugin`. If using the tar or zip package, the sample is at `<extracted_path>/samples/sampleNonZeroPlugin`.

### How do I get started?

For more information about getting started, refer to [Getting Started With C++ Samples](#). For specifics about this sample, refer to the [GitHub: sampleNonZeroPlugin/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

## 8.6. Python Plugin with Data-Dependent Output Shapes: NonZero

This sample, `non_zero_plugin`, is a Python sample that showcases, by taking the `NonZero` operator as an example, how to implement a TensorRT plugin with data-dependent output shapes, using the `IPluginV3` interface.

### What does this sample do?

It is a Python-based version of the C++ sample `sampleNonZeroPlugin`.

### Where is this sample located?

This sample is maintained under the `samples/python/non_zero_plugin` directory in the [GitHub: non\\_zero\\_plugin](#) repository. If using the Debian or RPM package, the sample is located at `/usr/src/tensorrt/samples/python/non_zero_plugin`. If using the tar or zip package, the sample is at `<extracted_path>/samples/python/non_zero_plugin`.

### How do I get started?

For more information about getting started, refer to [Getting Started With Python Samples](#). For specifics about this sample, refer to the [GitHub: non\\_zero\\_plugin/README.md](#) file for detailed information about how this sample works, sample code, and step-by-step instructions on how to run and verify its output.

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