



# DOCA Driver APIs dita2.5.0

## Reference Manual

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# Chapter 1. Change Log

This chapter lists changes in API that were introduced to the library.

## 1.3.0

- ▶ Field Groups, GPU Groups, and field watches created with a handle returned from `dcgmConnect()` are now cleaned up upon disconnect. `dcgmConnect_v2()` can be used to get the old behavior of objects persisting after disconnect.
- ▶ `dcgmConnect_v2()` was added as a method for specifying additional connection options when connecting to the host engine.
- ▶ `dcgmUnwatchFields()` was added as a method of unwatching fields that were previously watched with `dcgmWatchFields()`
- ▶ `dcgmActionValidate_v2()` was added to be able to pass more parameters to the DCGM GPU Diagnostic.
- ▶ `dcgmDiagResponse_t` was increased from v2 to v3. See `dcgmDiagResponse_v3` for details

## 1.2.3

- ▶ No API changes in this version.

## 1.1.1

- ▶ `dcgmGetAllSupportedDevices()` was added as a method to get DCGM-supported GPU IDs. `dcgmGetAllDevices()` can still be used to get all GPU IDs in the system.

## 1.0.0

- ▶ Initial Release.

---

# Chapter 2. Modules

Here is a list of all modules:

- ▶ [Host](#)
- ▶ [Dev](#)
- ▶ [DevErr](#)
- ▶ [DevQueueAccess](#)
- ▶ [DevQueueTypes](#)

## 2.1. Host

Flex IO SDK host API for DPA programs. Mostly used for DPA resource management and invocation of DPA programs.

struct flexio\_affinity

struct flexio\_app\_attr

struct flexio\_cmdq\_attr

struct flexio\_cq\_attr

struct flexio\_event\_handler\_attr

struct flexio\_heap\_mem\_info

struct flexio\_mkey\_attr

struct flexio\_msg\_stream\_attr\_t

struct flexio\_outbox\_attr

struct flexio\_process\_attr

struct flexio\_qmem

struct flexio\_qp\_attr

struct flexio\_qp\_attr\_opt\_param\_mask

struct flexio\_wq\_attr

struct flexio\_wq\_sq\_attr

enum flexio\_affinity\_type

Flex IO thread affinity types.

### Values

**FLEXIO\_AFFINITY\_NONE = 0**  
**FLEXIO\_AFFINITY\_STRICT**  
**FLEXIO\_AFFINITY\_GROUP**

## enum flexio\_cmdq\_state

Flex IO command queue states.

### Values

**FLEXIO\_CMDQ\_STATE\_PENDING = 0**  
**FLEXIO\_CMDQ\_STATE\_RUNNING = 1**

## enum flexio\_cq\_period\_mode\_t

Flex IO CQ CQE compression period modes.

### Values

**FLEXIO\_CQ\_PERIOD\_MODE\_EVENT = 0x0**  
**FLEXIO\_CQ\_PERIOD\_MODE\_CQE = 0x1**

## enum flexio\_cqe\_comp\_type

Flex IO CQ CQE compression modes.

### Values

**FLEXIO\_CQE\_COMP\_NONE = 0x0**  
**FLEXIO\_CQE\_COMP\_BASIC = 0x1**  
**FLEXIO\_CQE\_COMP\_ENH = 0x2**

## enum flexio\_err\_status

Flex IO DEV error status.

### Values

**FLEXIO\_DEV\_NO\_ERROR = 0**  
**FLEXIO\_DEV\_FATAL\_ERROR = 1**  
**FLEXIO\_DEV\_USER\_ERROR = 2**

## enum flexio\_log\_lvl\_t

Flex IO SDK host logging levels



### Values

**FLEXIO\_LOG\_LVL\_ERR = 0**  
**FLEXIO\_LOG\_LVL\_WARN = 1**  
**FLEXIO\_LOG\_LVL\_INFO = 2**  
**FLEXIO\_LOG\_LVL\_DBG = 3**

## enum flexio\_memtype

Flex IO memory types.

### Values

**FLEXIO\_MEMTYPE\_DPA = 0**  
**FLEXIO\_MEMTYPE\_HOST = 1**

## enum flexio\_msg\_dev\_sync\_mode

Flex IO device messaging synchronization modes.

### Values

**FLEXIO\_LOG\_DEV\_SYNC\_MODE\_SYNC = 0**  
**FLEXIO\_LOG\_DEV\_SYNC\_MODE\_ASYNC = 1**  
**FLEXIO\_LOG\_DEV\_SYNC\_MODE\_BATCH = 2**  
**FLEXIO\_LOG\_DEV\_SYNC\_MODE\_TRACER = 3**

## enum flexio\_qp\_op\_types

Flex IO QP operation types.

### Values

**FLEXIO\_QP\_WR\_RDMA\_WRITE = 0x4**  
**FLEXIO\_QP\_WR\_RDMA\_READ = 0x8**  
**FLEXIO\_QP\_WR\_ATOMIC\_CMP\_AND\_SWAP = 0x10**

## enum flexio\_qp\_qpc\_mtu

Flex IO QP possible MTU values.

### Values

**FLEXIO\_QP\_QPC\_MTU\_BYTES\_256 = 0x1**  
**FLEXIO\_QP\_QPC\_MTU\_BYTES\_512 = 0x2**  
**FLEXIO\_QP\_QPC\_MTU\_BYTES\_1K = 0x3**  
**FLEXIO\_QP\_QPC\_MTU\_BYTES\_2K = 0x4**

**FLEXIO\_QP\_QPC\_MTU\_BYTES\_4K = 0x5**

## enum flexio\_qp\_state

Flex IO QP states.

### Values

**FLEXIO\_QP\_STATE\_RST = 0x0**

**FLEXIO\_QP\_STATE\_INIT = 0x1**

**FLEXIO\_QP\_STATE\_RTR = 0x2**

**FLEXIO\_QP\_STATE\_RTS = 0x3**

**FLEXIO\_QP\_STATE\_ERR = 0x6**

## enum flexio\_qp\_transport\_type

Flex IO QP states.

### Values

**FLEXIO\_QPC\_ST\_RC = 0x0**

**FLEXIO\_QPC\_ST\_UC = 0x1**

**FLEXIO\_QPC\_ST\_UD = 0x2**

**FLEXIO\_QPC\_ST\_XRC = 0x3**

**FLEXIO\_QPC\_ST\_IBL2 = 0x4**

**FLEXIO\_QPC\_ST\_DCI = 0x5**

**FLEXIO\_QPC\_ST\_QP0 = 0x7**

**FLEXIO\_QPC\_ST\_QP1 = 0x8**

**FLEXIO\_QPC\_ST\_RAW\_DATAGRAM = 0x9**

**FLEXIO\_QPC\_ST\_REG\_UMR = 0xc**

**FLEXIO\_QPC\_ST\_DC\_CNAK = 0x10**

## enum flexio\_status

Flex IO API function return codes.

### Values

**FLEXIO\_STATUS\_SUCCESS = 0**

**FLEXIO\_STATUS\_FAILED = 1**

**FLEXIO\_STATUS\_TIMEOUT = 2**

**FLEXIO\_STATUS\_FATAL\_ERR = 3**

## enum flexio\_tracer\_transport

Flex IO device messaging tracer transport modes.

## Values

**FLEXIO\_TRACER\_TRANSPORT\_QP = 0**

**FLEXIO\_TRACER\_TRANSPORT\_WINDOW = 1**

## typedef void (flexio\_func\_arg\_pack\_fn\_t)

Callback function to pack the arguments for a function.

This function is called internally from the FlexIO runtime upon user making a call (e.g., flexio\_process\_call). It packs the arguments for a user function into the argument buffer provided in `argbuf`. The argument list can be arbitrarily long and is represented by `ap`. The correct usage of this function requires the caller to initialize the list using `va\_start`.

## typedef void (flexio\_func\_t)

Flex IO application function prototype.

## typedef uint32\_t flexio\_uar\_device\_id

Flex IO UAR extension ID prototype.

## typedef uint64\_t flexio\_uintptr\_t

Flex IO address type.

## flexio\_status flexio\_app\_create (flexio\_app\_attr \*fattr, flexio\_app \*\*app)

Create a container for a FlexIO App.

### Parameters

**fattr**

- A pointer to the application attributes struct.

**app**

### Returns

flexio status value.

### Description

This function creates a named app with a given ELF buffer. It is called from within the constructor generated by the compiler.

## flexio\_status flexio\_app\_destroy (flexio\_app \*app)

Destroy a flexio app.

### Parameters

**app**

- App that was created before.

### Returns

flexio status value.

### Description

This function destroys the state associated with the app and all registered functions. This function will free the internal elf buffer. It is called from within the destructor generated by the compiler.

## flexio\_status flexio\_app\_get\_elf (flexio\_app \*app, uint64\_t \*bin\_buff, size\_t bin\_size)

Retrieve ELF binary associated with application.

### Parameters

**app**

- App that created before.

**bin\_buff**

- Pointer to buffer to copy ELF binary.

**bin\_size**

- Size of buffer pointed by bin\_buff. If parameter is smaller than ELF binary size function will fail.

### Returns

flexio status value.

### Description

This function registers the function name, stub address with the runtime. Compiler calls this from within the constructor.

## size\_t flexio\_app\_get\_elf\_size (flexio\_app \*app)

Gets a Flex IO application size.

### Parameters

**app**

- A pointer to a Flex IO application.

### Returns

the application's size (bytes) or NULL on error.

## flexio\_status flexio\_app\_get\_list (flexio\_appapp\_list, uint32\_t \*num\_apps)

Get a list of FlexIO Apps that are available.

### Parameters

**app\_list**

- A list of apps that are available.

**num\_apps**

### Returns

flexio status value.

### Description

This function returns a list of Flex IO apps that are loaded.

## const char \*flexio\_app\_get\_name (flexio\_app \*app)

Gets a Flex IO application name.

### Parameters

**app**

- A pointer to a Flex IO application.

### Returns

the application's name or NULL on error.

## flexio\_status flexio\_app\_list\_free (flexio\_app \*\*apps\_list)

Free the list of flexio apps.

### Returns

flexio status value.

### Description

This function frees the list of apps obtained from `flexio\_app\_get\_list`.

## flexio\_status flexio\_buf\_dev\_alloc (flexio\_process \*process, size\_t buff\_bsize, flexio\_uintptr\_t \*dest\_daddr\_p)

Allocates a buffer on Flex IO heap memory.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **buff\_bsize**

- The size of the buffer to allocate.

#### **dest\_daddr\_p**

- A pointer to the Flex IO address, where the buffer was allocated.

### Returns

flexio status value.

### Description

This function allocates a buffer with the requested size on the Flex IO heap memory. On success - sets `dest_daddr_p` to the start address of the allocated buffer. On Failure - sets `dest_daddr_p` to 0x0.

## flexio\_status flexio\_buf\_dev\_free (flexio\_process \*process, flexio\_uintptr\_t daddr)

Deallocates Flex IO heap memory buffer.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **daddr**

- A pointer to an address of allocated memory on the Flex IO heap. Zero value is valid argument.

### Returns

flexio status value.

### Description

This function frees Flex IO heap memory buffer by address.

## flexio\_status flexio\_buf\_dev\_memset (flexio\_process \*process, int value, size\_t buff\_bsize, flexio\_uintptr\_t dest\_daddr)

Sets DPA heap memory buffer to a given value.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **value**

- A value to set the DPA heap memory buffer to.

#### **buff\_bsize**

- The size of the Flex IO heap memory buffer.

#### **dest\_daddr**

- Flex IO heap memory buffer address to set.

### Returns

flexio status value.

```
flexio_status flexio_cmdq_create (flexio_process
*process, flexio_cmdq_attr *fattr, flexio_cmdq
**cmdq)
```

Create asynchronous rpc command queue.

### Parameters

#### **process**

- A pointer to the process context.

#### **fattr**

- A pointer to the command queue attributes struct.

#### **cmdq**

- A pointer to the created command queue context pointer.

### Returns

flexio status value.

### Description

This function creates the asynchronous rpc command queue infrastructure allowing background tasks execution.

```
flexio_status flexio_cmdq_destroy (flexio_cmdq
*cmdq)
```

Destroy the command queue infrastructure.

### Parameters

#### **cmdq**

- A pointer to the command queue context.

### Returns

flexio status value.

### Description

This function destroy the command queue infrastructure and release all its resources.



## flexio\_cmdq\_is\_empty (flexio\_cmdq \*cmdq)

Check if command queue is empty.

### Parameters

#### **cmdq**

- A pointer to the command queue context.

### Returns

boolean.

### Description

This function checks if the command queue is empty and all jobs up to this point were performed.

## flexio\_status flexio\_cmdq\_state\_running (flexio\_cmdq \*cmdq)

Move command queue to running state.

### Parameters

#### **cmdq**

- A pointer to the command queue context.

### Returns

flexio status value.

### Description

This function moves the command queue to running state in the case the queue was create in pending state. Otherwise has no affect.

## flexio\_status flexio\_cmdq\_task\_add (flexio\_cmdq \*cmdq, flexio\_func\_t \*host\_func, uint64\_t arg)

Add a task to the asynchronous rpc command queue.

### Parameters

#### **cmdq**

- A pointer to the command queue context.

**host\_func**

- host stub function for DPA function to execute.

**arg**

- user argument to function.

**Returns**

flexio status value.

**Description**

This function adds a task to the asynchronous rpc command queue to be executed by DPA in background. allowing background jobs execution.

```
flexio_status flexio_copy_from_host
(flexio_process *process, void *src_haddr, size_t
buff_bsize, flexio_uintptr_t *dest_daddr_p)
```

Copy from host memory to Flex IO heap memory buffer.

**Parameters****process**

- A pointer to the Flex IO process context.

**src\_haddr**

- An address of the buffer on the host memory.

**buff\_bsize**

- The size of the buffer to copy.

**dest\_daddr\_p**

- A pointer to the Flex IO address, where the buffer was copied to.

**Returns**

flexio status value.

**Description**

This function copies data from a buffer on the host memory to the Flex IO memory. The function allocates memory on the device heap which dest\_address points to. It is the caller responsibility to deallocate this memory when it is no longer used.

## flexio\_status flexio\_coredump\_create (flexio\_process \*process, const char \*outfile)

Create a DPA core dump of the process.

### Parameters

#### **process**

- A pointer to a flexio\_process

#### **outfile**

- pathname to write ELF formatted core dump data too. If NULL - filename will be generated in form flexio\_dev.NNN.core, where NNN is the process id. If outfile is not NULL - suffix .NNN.core will be added. If outfile starts from slash (/pathname) - it will be passed with suffix described above to fopen() otherwise outfile will be created in the current directory or (if failed) in /tmp directory

### Returns

flexio status value.

### Description

This function creates a core dump image of a process and all it's threads, and is intended to be used after a fatal error or abnormal termination to allow the user to debug DPA application code.

There must be sufficient free memory to allocate 2-3 times the maximum core file size for intermediate processing before the elf file is written.

Memory windows that may be referenced by DPA code are *\*not\** dumped by this code and must be handled separately if the data is desired.

## flexio\_status flexio\_cq\_create (flexio\_process \*process, ibv\_context \*ibv\_ctx, const flexio\_cq\_attr \*fattr, flexio\_cq \*\*cq)

Creates a Flex IO CQ.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

**fattr**

- A pointer to the CQ attributes struct.

**cq**

- A pointer to the created CQ context pointer.

**Returns**

flexio status value.

**Description**

This function creates a Flex IO CQ.

**flexio\_status flexio\_cq\_destroy (flexio\_cq \*cq)**

Destroys a Flex IO CQ.

**Parameters****cq**

- A pointer to a CQ context.

**Returns**

flexio status value.

**Description**

This function destroys a Flex IO CQ.

**uint32\_t flexio\_cq\_get\_cq\_num (flexio\_cq \*cq)**

Gets the Flex IO CQ number.

**Parameters****cq**

- A pointer to a Flex IO CQ.

**Returns**

the CQ number or UINT32\_MAX on error.

**flexio\_status flexio\_cq\_modify\_moderation**  
(flexio\_cq \*cq, uint16\_t max\_count, uint16\_t period,  
uint16\_t mode)

Modifies a Flex IO CQ moderation configuration.

#### Parameters

**cq**

- A pointer to a CQ context.

**max\_count**

- CQ moderation max count value.

**period**

- CQ moderation period value.

**mode**

- CQ moderation mode value.

#### Returns

flexio status value.

**flexio\_status flexio\_cq\_query\_moderation**  
(flexio\_cq \*cq, uint16\_t \*max\_count, uint16\_t  
\*period, uint16\_t \*mode)

Queries a Flex IO CQ moderation configuration.

#### Parameters

**cq**

- A pointer to a CQ context.

**max\_count**

- A pointer to the CQ moderation max count value.

**period**

- A pointer to the CQ moderation period value.

**mode**

- A pointer to the CQ moderation mode value.

#### Returns

flexio status value.

## flexio\_status flexio\_crash\_data (flexio\_process \*process, const char \*outfile)

Provide crash info in textual form.

### Parameters

#### **process**

- A pointer to a flexio\_process

#### **outfile**

- pathname to write ELF formatted core dump data too. If NULL - filename will be generated in form flexio\_dev.NNN.crash, where NNN is the process id. If outfile is not NULL - suffix .NNN.crash will be added. If outfile starts from slash (/pathname) - it will be passed with suffix described above to fopen() otherwise outfile will be created in the current directory or (if failed) in /tmp directory

### Returns

flexio status value.

### Description

This function displays useful crash info in textual form. Info will be printed on console and duplicated to outfile

## flexio\_status flexio\_device\_mkey\_create (flexio\_process \*process, flexio\_mkey\_attr \*fattr, flexio\_mkey \*\*mkey)

Creates an Mkey to the process device UMEM.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **fattr**

- A pointer to a Flex IO MKey attribute struct.

#### **mkey**

- A pointer to a pointer to the created MKey struct.

### Returns

flexio status value.

## Description

This function creates an MKey over the provided PD for the provided process device UMEM. The mkey\_id will point to the field in the containing flexio\_mkey object.

## flexio\_status flexio\_device\_mkey\_destroy (flexio\_mkey \*mkey)

destroys an MKey object containing the given ID

## Parameters

### **mkey**

- A pointer to the Flex IO MKey to destroy. NULL is a valid value.

## Returns

flexio status value.

## Description

This function destroys an Mkey object containing the given ID.

## flexio\_err\_handler\_fd (flexio\_process \*process)

Get file descriptor for error handler.

## Parameters

### **process**

- A pointer to the Flex IO process.

## Returns

- file descriptor.

## Description

User should get fd in order to monitor for nonrecoverable errors

User can poll all created processes, using select/poll/epoll functions family.

## flexio\_err\_status flexio\_err\_status\_get (flexio\_process \*process)

Check if unrecoverable error occurred.

### Parameters

#### **process**

- A pointer to the Flex IO process. NULL is a valid value.

### Returns

- nonzero value if error happen.

### Description

It is suggested to check error status after every negotiation with DPA and periodically later.

## flexio\_status flexio\_event\_handler\_create (flexio\_process \*process, flexio\_event\_handler\_attr \*fattr, flexio\_event\_handler \*\*event\_handler\_ptr)

Creates a Flex IO event handler.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **fattr**

- A pointer to the event handler attributes struct.

#### **event\_handler\_ptr**

- A pointer to the created event handler context pointer.

### Returns

flexio status value.

### Description

This function creates a Flex IO event handler for an existing Flex IO process.



## flexio\_status flexio\_event\_handler\_destroy (flexio\_event\_handler \*event\_handler)

Destroys a Flex IO event handler.

### Parameters

#### **event\_handler**

- A pointer to an event handler context.

### Returns

flexio status value.

### Description

This function destroys a Flex IO event handler.

## uint32\_t flexio\_event\_handler\_get\_id (flexio\_event\_handler \*event\_handler)

Gets the ID from a Flex IO event handler's thread metadata.

### Parameters

#### **event\_handler**

- A pointer to a Flex IO event handler.

### Returns

the event handler's thread ID or UINT32\_MAX on error.

## flexio\_thread \*flexio\_event\_handler\_get\_thread (flexio\_event\_handler \*event\_handler)

Gets a Flex IO thread object from a Flex IO event handler.

### Parameters

#### **event\_handler**

- A pointer to a Flex IO event handler.

### Returns

the event handler's thread or NULL on error.

```
flexio_status flexio_event_handler_run
(flexio_event_handler *event_handler, uint64_t
user_arg)
```

Run a Flex IO event handler.

### Parameters

#### **event\_handler**

- A pointer to an event handler context.

#### **user\_arg**

- A 64 bit argument for the event handler's thread.

### Returns

flexio status value.

### Description

This function makes a Flex IO event handler start running.

```
flexio_status flexio_func_get_register_info
(flexio_app *app, flexio_func_t
*host_stub_func_addr, uint32_t *pup, char
*dev_func_name, char *dev_unpack_func_name,
size_t func_name_size, size_t *argbuf_size,
flexio_func_arg_pack_fn_t **host_pack_func,
flexio_uintptr_t *dev_func_addr, flexio_uintptr_t
*dev_unpack_func_addr)
```

Obtain info for previously registered function.

### Parameters

#### **app**

- FlexIO app.

#### **host\_stub\_func\_addr**

- Known host stub func addr.

#### **pup**

- Whether function has been registered with pack/unpack support (0: No, 1:Yes).

**dev\_func\_name**

- Name of device function.

**dev\_unpack\_func\_name**

- Name of unpack routine on device, NA if pup == 0.

**func\_name\_size**

- Size of function name len allocated.

**argbuf\_size**

- Size of argument buffer, NA if pup == 0.

**host\_pack\_func**

- Function pointer to host packing routine, NA if pup == 0.

**dev\_func\_addr**

- address of device function.

**dev\_unpack\_func\_addr**

- address of device unpack function.

**Returns**

flexio status value.

**Description**

This function is used to obtain info about a previously registered function. It is used to compose higher-level libraries on top of DPACC / FlexIO interface. It is not intended to be used directly by the user.

The caller must ensure that the string pointers have been allocated and are at least ``FLEXIO_MAX_NAME_LEN + 1`` long to ensure that the call doesn't fail to copy full function name.

```
flexio_status flexio_func_pup_register (flexio_app
*app, const char *dev_func_name, const
char *dev_unpack_func_name, flexio_func_t
*host_stub_func_addr, size_t argbuf_size,
flexio_func_arg_pack_fn_t *host_pack_func)
```

Register a function name at application start.

**Parameters****app**

- App that created before.

**dev\_func\_name**

- The device function name (entry point). Length of name should be up to `FLEXIO_MAX_NAME_LEN` bytes.

**dev\_unpack\_func\_name**

- The device wrapper function that unpacks the argument buffer. Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

**host\_stub\_func\_addr**

- The host stub function that is used by the application to reference the device function.

**argbuf\_size**

- Size of the argument buffer required by this function.

**host\_pack\_func**

- Host callback function that packs the arguments.

**Returns**

flexio status value.

**Description**

This function registers the function name, stub address with the runtime. It is called from within the constructor generated by the compiler.

```
flexio_status flexio_func_register (flexio_app
*app, const char *dev_func_name, flexio_func_t
**out_func)
```

Register a function to be used later.

**Parameters****app**

- previously created flexio app.

**dev\_func\_name**

- name of flexio function on device that will be called. Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

**out\_func**

- opaque handle to use with [flexio\\_process\\_call\(\)](#), [flexio\\_event\\_handler\\_create\(\)](#), ...

**Returns**

flexio status value.

**Description**

This function is intended to be called directly by user in the situation where they don't desire pack/unpack support that is typically done by the compiler interface.

It is the user's responsibility to ensure that a function was annotated for event handler with `__dpa_global__`. The runtime will not provide any type checking. A mismatched call will result in undefined behavior.

**flexio\_status flexio\_host2dev\_memcpy**  
**(flexio\_process \*process, void \*src\_haddr, size\_t buff\_bsize, flexio\_uintptr\_t dest\_daddr)**

Copy from host memory to a pre-allocated Flex IO heap memory buffer.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **src\_haddr**

- An address of the buffer on the host memory.

#### **buff\_bsize**

- The size of the buffer to copy.

#### **dest\_daddr**

- Flex IO heap memory buffer address to copy to.

### Returns

flexio status value.

### Description

This function copies data from a buffer on the host memory to a buffer on the Flex IO heap memory.

**flexio\_status flexio\_log\_dev\_destroy**  
**(flexio\_process \*process)**

Destroys a flexio device messaging default stream environment.

### Parameters

#### **process**

- A pointer to the Flex IO process.

### Returns

flexio status value.

## Description

This function destroys and releases all resources, allocated for process messaging needs, which were allocated by [flexio\\_log\\_dev\\_init\(\)](#) in purpose of serving the default stream.

## flexio\_status flexio\_log\_dev\_flush (flexio\_process \*process)

Flush the default msg stream's buffer in case of asynchronous messaging mode.

## Parameters

### **process**

- A pointer to the Flex IO process.

## Returns

flexio status value.

## Description

All data from the default msg stream buffer will be flushed to the file defined in [flexio\\_log\\_dev\\_init\(\)](#).

In case of synchronous device messaging this functions does nothing. This function allocates resources to support messaging from Flex IO to HOST.

## flexio\_status flexio\_log\_dev\_init (flexio\_process \*process, flexio\_msg\_stream\_attr\_t \*stream\_fattr, FILE \*out, pthread\_t \*ppthread)

Create environment to support messages output from DPA.

## Parameters

### **process**

- A pointer to the Flex IO process.

### **stream\_fattr**

- A pointer to the messaging attributes struct.

### **out**

- file to save data from Flex IO. Use stdout if you want receive data on HOST's console

### **ppthread**

- A pointer to receive pthread ID of created thread. May be NULL if user doesn't need it.

## Returns

flexio status value.

## Description

This function allocates resources to support messages output from Flex IO to HOST. It can only allocate and create the default stream.

Device messaging works in the following modes: synchronous or asynchronous. Under synchronous mode, a dedicated thread starts to receive data and outputs it immediately. When asynchronous mode is in operation, all message stream buffers will be flushed by [flexio\\_log\\_dev\\_flush\(\)](#). Buffer can be overrun.

This function doesn't have a "destroy" procedure. All messaging infrastructure will be closed and the resources will be released using the [flexio\\_process\\_destroy\(\)](#) function.

## flexio\_log\_lvl\_t flexio\_log\_lvl\_set (flexio\_log\_lvl\_t lvl)

Sets host SDK logging level.

## Parameters

### lvl

- logging level to set. All entries with this or higher priority level will be printed.

## Returns

flexio\_log\_lvl\_t.

## Description

This function sets the host logging level. Changing the logging level may change the visibility of some logging entries in the SDK code.

## uint32\_t flexio\_mkey\_get\_id (flexio\_mkey \*mkey)

Gets the Flex IO MKey ID.

## Parameters

### mkey

- A pointer to a Flex IO MKey.

## Returns

the Flex IO mkey ID or UINT32\_MAX on error.

```
flexio_status flexio_msg_stream_create
(flexio_process *process, flexio_msg_stream_attr_t
*stream_fattr, FILE *out, pthread_t *ppthread,
flexio_msg_stream **stream)
```

Create a Flex IO msg stream that can contain output messages sent from the DPA.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **stream\_fattr**

- A pointer to the flexio\_msg\_stream attributes struct.

#### **out**

- file to save data from Flex IO. Use stdout if you want receive data on HOST's console

#### **ppthread**

- A pointer to receive pthread ID of created thread. May be NULL if user doesn't need it.

#### **stream**

- A pointer to the created stream context pointer.

### Returns

flexio status value.

### Description

This function can create a flexio\_msg\_stream that could have device messages directed to it. Directing messages from the device to the host, could be done to any and all open streams, including the default stream.

The function creates the same resources created in flexio\_log\_dev\_init for any new stream. It can also create the default stream. It creates it with the FLEXIO\_MSG\_DEV\_INFO stream level, and that could be modified using flexio\_msg\_stream\_level\_set.



## flexio\_status flexio\_msg\_stream\_destroy (flexio\_msg\_stream \*stream)

Destroys a Flex IO msg stream.

### Parameters

#### **stream**

- A pointer to the stream context.

### Returns

flexio status value.

### Description

This function destroys any Flex IO msg stream.

## flexio\_status flexio\_msg\_stream\_flush (flexio\_msg\_stream \*stream)

Flush a msg stream's buffer in case of asynchronous messaging mode.

### Parameters

#### **stream**

- A pointer to the Flex IO msg stream.

### Returns

flexio status value.

### Description

All data from the msg stream buffer will be flushed to the file defined in [flexio\\_msg\\_stream\\_create\(\)](#).

In case of synchronous device messaging this functions does nothing. This function allocates resources to support messaging from Flex IO to HOST.

## flexio\_msg\_stream\_get\_id (flexio\_msg\_stream \*stream)

Gets the Flex IO device message stream's ID (aka file descriptor).

### Parameters

#### **stream**

- A pointer to a Flex IO message stream.

### Returns

the stream\_id or -1 in case of error.

### Description

Using this function on a destroyed stream will result in unpredictable behavior.

## flexio\_status flexio\_msg\_stream\_level\_set (flexio\_msg\_stream \*stream, flexio\_msg\_dev\_level level)

Change the provided device message stream's level.

### Parameters

#### **stream**

- A pointer to a Flex IO message stream.

#### **level**

- The new desired level, ranges between FLEXIO\_MSG\_DEV\_NO\_PRINT FLEXIO\_MSG\_DEV\_DEBUG. FLEXIO\_MSG\_DEV\_ALWAYS\_PRINT cannot be used here.

### Returns

flexio status value.

### Description

The default stream's level cannot be altered. Note that modifying the stream's level while messages are being sent may result in missing or unwanted messages.

```
flexio_status flexio_outbox_create (flexio_process
*process, flexio_outbox_attr *fattr, flexio_outbox
**outbox)
```

Creates a Flex IO outbox.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **fattr**

- A pointer to the outbox attributes struct.

#### **outbox**

- A pointer to the created outbox context pointer.

### Returns

flexio status value.

### Description

This function Creates a Flex IO outbox for the given process.

```
flexio_status flexio_outbox_destroy (flexio_outbox
*outbox)
```

Destroys a Flex IO outbox.

### Parameters

#### **outbox**

- A pointer to a outbox context.

### Returns

flexio status value.

### Description

This function destroys a Flex IO outbox.

## uint32\_t flexio\_outbox\_get\_id (flexio\_outbox \*outbox)

Gets the Flex IO outbox ID.

### Parameters

#### **outbox**

- A pointer to a Flex IO outbox.

### Returns

the Flex IO outbox ID or UINT32\_MAX on error.

## flexio\_uar \*flexio\_outbox\_get\_uar (flexio\_outbox \*outbox)

Gets a Flex IO UAR object from a Flex IO outbox.

### Parameters

#### **outbox**

- A pointer to a Flex IO outbox.

### Returns

the Flex IO outbox UAR object or NULL on error.

## flexio\_status flexio\_process\_call (flexio\_process \*process, flexio\_func\_t \*host\_func, uint64\_t \*func\_ret, ...)

Calls a Flex IO process.

### Parameters

#### **process**

- A pointer to the Flex IO process to run.

#### **host\_func**

- The host stub function that is used by the application to reference the device function.

#### **func\_ret**

- A pointer to the ELF function return value.

### Returns

flexio status value.

```
flexio_status flexio_process_create (ibv_context
*ibv_ctx, flexio_app *app, const flexio_process_attr
*process_attr, flexio_process **process_ptr)
```

Create a new Flex IO process.

### Parameters

#### **ibv\_ctx**

- A pointer to a device context.

#### **app**

- Device side application handle.

#### **process\_attr**

- Optional, process attributes for create. Can be NULL.

#### **process\_ptr**

- A pointer to the created process pointer.

### Returns

flexio status value.

### Description

This function creates a new Flex IO process with requested image.

```
flexio_status flexio_process_destroy
(flexio_process *process)
```

Destroys a Flex IO process.

### Parameters

#### **process**

- A pointer to a process. NULL is a valid value.

### Returns

flexio status value.

### Description

This function destroys a Flex IO process.

```
flexio_status flexio_process_error_handler_set
(flexio_process *process, flexio_func_t
*error_handler)
```

Set the Flexio process error handler.

### Parameters

#### **process**

- A pointer to a process

#### **error\_handler**

- The host stub function that is used as a reference to the error handler function.

### Returns

flexio status value.

### Description

This function sets the Flex IO process error handler. The error handler must be set after the process is created, and before the first thread is created. The function registered for error handler should be annotated with `__dpa_global__`.

```
ibv_pd *flexio_process_get_pd (flexio_process
*process)
```

Gets a Flex IO IBV PD object from a Flex IO process.

### Parameters

#### **process**

- A pointer to a Flex IO process.

### Returns

the process's PD object or NULL on error.

```
flexio_uar *flexio_process_get_uar (flexio_process
*process)
```

Gets a Flex IO UAR object from a Flex IO process.

### Parameters

#### **process**

- A pointer to a Flex IO process.

## Returns

the Flex IO process UAR object or NULL on error.

```
flexio_status flexio_process_mem_info_get (const
flexio_process *process, flexio_heap_mem_info
*info)
```

Get process memory info.

## Parameters

### **process**

- A pointer to the Flex IO process context.

### **info**

- A pointer to [flexio\\_heap\\_mem\\_info](#) struct to fill info.

## Returns

flexio status value.

## Description

This function returns the process heap memory base address and its available size.

```
flexio_status flexio_qp_create (flexio_process
*process, ibv_context *ibv_ctx, flexio_qp_attr
*qp_fattr, flexio_qp **qp_ptr)
```

Creates a Flex IO QP.

## Parameters

### **process**

- A pointer to the Flex IO process.

### **ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

### **qp\_fattr**

- A pointer to the QP attributes struct.

### **qp\_ptr**

- A pointer to the created QP context pointer.

### Returns

flexio status value.

### Description

This function creates a Flex IO QP.

## flexio\_status flexio\_qp\_destroy (flexio\_qp \*qp)

Destroys a Flex IO QP.

### Parameters

#### qp

- A pointer to the QP context.

### Returns

flexio status value.

### Description

This function destroys a Flex IO QP.

## uint32\_t flexio\_qp\_get\_qp\_num (flexio\_qp \*qp)

Gets the Flex IO QP number.

### Parameters

#### qp

- A pointer to a Flex IO QP.

### Returns

the QP number or UINT32\_MAX on error.

## flexio\_status flexio\_qp\_modify (flexio\_qp \*qp, flexio\_qp\_attr \*fattr, flexio\_qp\_attr\_opt\_param\_mask \*mask)

Modify Flex IO QP.

### Parameters

#### qp

- A pointer to the QP context.



**fattr**

- A pointer to the QP attributes struct that will also define the QP connection.

**mask**

- A pointer to the optional QP attributes mask.

**Returns**

flexio status value.

**Description**

This function modifies Flex IO QP and transition it between states. At the end of the procedure Flex IO QP would have moved from it's current state to to next state, given in the fattr, if the move is a legal transition in the QP's state machine.

**flexio\_qp\_state flexio\_qp\_state\_get (flexio\_qp \*qp)**

retrieve the device QP state.

**Parameters****qp**

- A pointer to a Flex IO QP.

**Returns**

flexio\_qp\_state.

**Description**

This function return the device QP state it is currently in.

**flexio\_status flexio\_rq\_create (flexio\_process \*process, ibv\_context \*ibv\_ctx, uint32\_t cq\_num, const flexio\_wq\_attr \*fattr, flexio\_rq \*\*flexio\_rq\_ptr)**

Creates a Flex IO RQ.

**Parameters****process**

- A pointer to the Flex IO process.

**ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

**cq\_num**

- A CQ number.

**fattr**

- A pointer to the RQ attributes struct.

**flexio\_rq\_ptr****Returns**

flexio status value.

**Description**

This function creates a Flex IO RQ.

**flexio\_status flexio\_rq\_destroy (flexio\_rq \*flexio\_rq)**

Destroys a Flex IO RQ.

**Returns**

flexio status value.

**Description**

This function destroys a Flex IO RQ.

**mlx5dv\_devx\_obj \*flexio\_rq\_get\_tir (flexio\_rq \*rq)**

Gets the Flex IO RQ TIR object.

**Parameters****rq**

- A pointer to a Flex IO RQ.

**Returns**

the RQ TIR object or NULL on error.

**uint32\_t flexio\_rq\_get\_wq\_num (flexio\_rq \*rq)**

Gets the Flex IO RQ number.

**Parameters****rq**

- A pointer to a Flex IO RQ.

### Returns

the RQ number or UINT32\_MAX on error.

## flexio\_status flexio\_rq\_set\_err\_state (flexio\_rq \*rq)

Sets a Flex IO RQ to error state.

### Parameters

**rq**

- A pointer to the RQ context to move to error state.

### Returns

flexio status value.

### Description

This function sets a Flex IO RQ to error state.

## flexio\_status flexio\_sq\_create (flexio\_process \*process, ibv\_context \*ibv\_ctx, uint32\_t cq\_num, const flexio\_wq\_attr \*fattr, flexio\_sq \*\*flexio\_sq\_ptr)

Creates a Flex IO SQ.

### Parameters

**process**

- A pointer to the Flex IO process.

**ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

**cq\_num**

- A CQ number (can be Flex IO or host CQ).

**fattr**

- A pointer to the SQ attributes struct.

**flexio\_sq\_ptr**

### Returns

flexio status value.

### Description

This function creates a Flex IO SQ.

**flexio\_status flexio\_sq\_destroy (flexio\_sq \*flexio\_sq)**

Destroys a Flex IO SQ.

### Returns

flexio status value.

### Description

This function destroys a Flex IO SQ.

**uint32\_t flexio\_sq\_get\_wq\_num (flexio\_sq \*sq)**

Gets the Flex IO SQ number.

### Parameters

#### **sq**

- A pointer to a Flex IO SQ.

### Returns

the SQ number or UINT32\_MAX on error.

**flexio\_status flexio\_uar\_create (flexio\_process \*process, flexio\_uar \*\*flexio\_uar)**

Creates a Flex IO UAR object.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **flexio\_uar**

- A pointer to a pointer to the created Flex IO UAR struct.

### Returns

flexio status value.

## Description

This function creates a Flex IO UAR object.

## flexio\_status flexio\_uar\_destroy (flexio\_uar \*uar)

destroys a Flex IO UAR object

## Parameters

### **uar**

- A pointer to the Flex IO UAR to destroy.

## Returns

flexio status value.

## Description

This function destroys a Flex IO UAR object.

## flexio\_status flexio\_uar\_extend (flexio\_uar \*in\_uar, ibv\_context \*to\_extend, flexio\_uar \*\*extended)

Extend UAR to an ibv context.

## Parameters

### **in\_uar**

- A pointer to the Flex IO uar.

### **to\_extend**

- A pointer to an IBV device context to be extended to.

### **extended**

- A pointer to the UAR context pointer.

## Returns

flexio status value.

## Description

This function extend the UAR to an ibv context to allow handling its queues.

## flexio\_uar\_device\_id flexio\_uar\_get\_extended\_id (flexio\_uar \*uar)

Gets the Flex IO extended UAR ID.

### Parameters

#### **uar**

- A pointer to a Flex IO extended UAR.

### Returns

the Flex IO UAR extended ID or UINT32\_MAX on error.

## uint32\_t flexio\_uar\_get\_id (flexio\_uar \*uar)

Gets the Flex IO UAR ID.

### Parameters

#### **uar**

- A pointer to a Flex IO UAR.

### Returns

the Flex IO UAR ID or UINT32\_MAX on error.

## flexio\_status flexio\_window\_create (flexio\_process \*process, ibv\_pd \*pd, flexio\_window \*\*window)

Creates a Flex IO window.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **pd**

- A pointer to a protection domain struct to the memory the window should access.

#### **window**

- A pointer to the created window context pointer.

### Returns

flexio status value.

### Description

This function Creates a Flex IO window for the given process.

## flexio\_status flexio\_window\_destroy (flexio\_window \*window)

Destroys a Flex IO window.

### Parameters

#### **window**

- A pointer to a window context.

### Returns

flexio status value.

### Description

This function destroys a Flex IO window.

## uint32\_t flexio\_window\_get\_id (flexio\_window \*window)

Gets the Flex IO window ID.

### Parameters

#### **window**

- A pointer to a Flex IO window.

### Returns

the Flex IO window ID or UINT32\_MAX on error.

## #define FLEXIO\_MAX\_NAME\_LEN (256)

Maximum length of application and device function names

## 2.2. Dev

Flex IO SDK device API for DPA programs. Includes services for DPA programs.

Flex IO SDK message stream device API for DPA programs. Includes message stream services for DPA programs.

`struct flexio_dev_process_tracer_ctx`

`struct flexio_tracer_msg`

`struct spinlock_s`

`enum cq_ce_mode`

Flex IO dev CQ CQE creation modes.

Values

**MLX5\_CTRL\_SEG\_CE\_CQE\_ON\_CQE\_ERROR = 0x0**

**MLX5\_CTRL\_SEG\_CE\_CQE\_ON\_FIRST\_CQE\_ERROR = 0x1**

**MLX5\_CTRL\_SEG\_CE\_CQE\_ALWAYS = 0x2**

**MLX5\_CTRL\_SEG\_CE\_CQE\_AND\_EQE = 0x3**

`enum flexio_dev_status_t`

Return status of Flex IO dev API functions.

Values

**FLEXIO\_DEV\_STATUS\_SUCCESS = 0**

**FLEXIO\_DEV\_STATUS\_FAILED = 1**

`typedef uint64_t (flexio_dev_arg_unpack_func_t)`

Unpack the arguments and call the user function.

This callback function is used at runtime to unpack the arguments from the call on Host and then call the function on DPA. This function is called internally from flexio dev.

argbuf - Argument buffer that was written by Host. func - Function pointer to user function.

return uint64\_t - result of the RPC function.

`typedef void (flexio_dev_async_rpc_handler_t)`

Asynchronous RPC handler callback function type.

Defines an RPC handler callback function.

arg - argument of the RPC function.



return void.

## typedef void (flexio\_dev\_event\_handler\_t)

Event handler callback function type.

Defines an event handler callback function. On handler function end, need to call [flexio\\_dev\\_process\\_finish\(\)](#) instead of a regular return statement, in order to properly release resources back to the OS.

thread\_arg - an argument for the executing thread.

return void.

## typedef uint64\_t (flexio\_dev\_rpc\_handler\_t)

RPC handler callback function type.

Defines an RPC handler for most useful callback function.

arg - argument of the RPC function.

return uint64\_t - result of the RPC function.

## typedef uint32\_t flexio\_uar\_device\_id

Flex IO UAR extension ID prototype.

## struct flexio\_tracer\_msg ::\_\_packed\_\_

Describes Flex IO trace message. This struct is used to communicate the tracer raw data from device to host.

## flexio\_dev\_process\_tracer\_ctx \*::g\_dev\_p\_tracer\_ctx

Global process tracer context struct instance.

## uint64\_t flexio\_dev\_get\_pcc\_table\_base (uint16\_t gvmi)

get programable congestion control table base address

### Parameters

#### gvmi

- PCC table GVMI.

### Returns

PCC table base address for the given GVMI.

### Description

This function gets the programable congestion control table base address.

## flexio\_dev\_get\_thread\_ctx (flexio\_dev\_thread\_ctx \*\*dtctx)

Request thread context.

### Parameters

#### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

### Returns

0 on success negative value on failure.

### Description

This function requests the thread context. Should be called for every start of thread.

## uint32\_t flexio\_dev\_get\_thread\_id (flexio\_dev\_thread\_ctx \*dtctx)

Get thread ID from thread context.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

### Returns

thread ID value.

### Description

This function queries a thread context for its thread ID (from thread metadata).

## flexio\_uintptr\_t flexio\_dev\_get\_thread\_local\_storage (flexio\_dev\_thread\_ctx \*dtctx)

Get thread local storage address from thread context.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

### Returns

thread local storage value.

### Description

This function queries a thread context for its thread local storage (from thread metadata).

## flexio\_dev\_msg (int stream\_id, flexio\_msg\_dev\_level level, const char \*format, ...)

Creates message entry and outputs from the device to the host side. Same as a regular printf but with protection from simultaneous print from different threads.

### Returns

- same as from regular printf.

### Description

[in] stream\_id - the relevant msg stream, created and passed from the host. [in] level - messaging level. [in] format, ... - same as for regular printf.

## flexio\_dev\_status\_t flexio\_dev\_outbox\_config (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t outbox\_config\_id)

Config thread outbox object.

### Parameters

#### **dtctx**

- A pointer to flexio\_dev\_thread\_ctx structure.

**outbox\_config\_id**

- The outbox object config id.

**Returns**

flexio\_dev\_status\_t.

**Description**

This function updates the thread outbox object of the given thread context.

## flexio\_dev\_outbox\_config\_fast (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t outbox\_config\_id)

Config thread outbox object without any checks.

**Parameters****dtctx**

- A pointer to flexio\_dev\_thread\_ctx structure.

**outbox\_config\_id**

- The outbox object config id.

**Description**

This function updates the thread outbox object of the given thread context, but it doesn't check for correctness or redundancy (same ID as current configured).

## flexio\_dev\_status\_t flexio\_dev\_outbox\_config\_uar\_extension (flexio\_dev\_thread\_ctx \*dtctx, flexio\_uar\_device\_id device\_id)

set extension ID for outbox

**Parameters****dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

**device\_id**

- The device ID.

## Returns

flexio\_dev\_status\_t.

## Description

This function sets the GVMI for the outbox to operate on.

## flexio\_dev\_process\_finish (void)

Exit flexio process (no errors).

## Description

This function releases resources back to OS and returns '0x40' in dpa\_process\_status. All threads for the current process will stop executing and no new threads will be able to trigger for this process. Threads state will NOT be changes to 'finished' (will remain as is).

## flexio\_dev\_puts (flexio\_dev\_thread\_ctx \*dtctx, char \*str)

Put a string to messaging queue.

## Parameters

### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

### **str**

- A pointer to string.

## Returns

length of messaged string.

## Description

This function puts a string to host's default stream messaging queue. This queue has been serviced by host application. Would have no effect, if the host application didn't configure device messaging stream environment. In order to initialize/configure device messaging environment - On HOST side - after flexio\_process\_create, a stream should be created, therefore flexio\_msg\_stream\_create should be called, and the default stream should be created. On DEV side - before using flexio\_dev\_puts, the thread context is needed, therefore flexio\_dev\_get\_thread\_ctx should be called before.

## flexio\_dev\_thread\_finish (void)

Exit from a thread, mark it as finished.

### Description

This function releases resources back to OS. The thread will be marked as finished so next DUAR will not trigger it.

## flexio\_dev\_thread\_reschedule (void)

Exit from a thread, leave process active.

### Description

This function releases resources back to OS. For the next DUAR the thread will restart from the beginning.

## flexio\_dev\_thread\_retrigger (void)

Exit from a thread, and retrigger it.

### Description

This function asks the OS to retrigger the thread. The thread will not wait for the next DUAR to be triggered but will be triggered immediately.

## flexio\_dev\_trace\_0 (uint8\_t tracer\_id, flexio\_msg\_dev\_level level, int format\_id)

Creates trace message entry with no arguments.

### Description

Using the trace mechanism for fast logging. Call the appropriate function according to number of needed arguments.

[in] tracer\_id - the relevant msg stream id. [in] level - messaging level. [in] format\_id -the template format id to print message accordingly.

`flexio_dev_trace_1 (uint8_t tracer_id, flexio_msg_dev_level level, int format_id, uint64_t arg0)`

Creates trace message entry with 1 arguments.

#### Description

Using the trace mechanism for fast logging. Call the appropriate function according to number of needed arguments.

[in] tracer\_id - the relevant msg stream id. [in] level - messaging level. [in] format\_id -the template format id to print message accordingly. [in] arg0 - argument #0 to format into the template.

`flexio_dev_trace_2 (uint8_t tracer_id, flexio_msg_dev_level level, int format_id, uint64_t arg0, uint64_t arg1)`

Creates trace message entry with 2 arguments.

#### Description

Using the trace mechanism for fast logging. Call the appropriate function according to number of needed arguments.

[in] tracer\_id - the relevant msg stream id. [in] level - messaging level. [in] format\_id -the template format id to print message accordingly. [in] arg0 - argument #0 to format into the template. [in] arg1 - argument #1 to format into the template.

`flexio_dev_trace_3 (uint8_t tracer_id, flexio_msg_dev_level level, int format_id, uint64_t arg0, uint64_t arg1, uint64_t arg2)`

Creates trace message entry with 3 arguments.

#### Description

Using the trace mechanism for fast logging. Call the appropriate function according to number of needed arguments.

[in] tracer\_id - the relevant msg stream id. [in] level - messaging level. [in] format\_id -the template format id to print message accordingly. [in] arg0 - argument #0 to format into

the template. [in] arg1 - argument #1 to format into the template. [in] arg2 - argument #2 to format into the template.

`flexio_dev_trace_4 (uint8_t tracer_id,  
flexio_msg_dev_level level, int format_id, uint64_t  
arg0, uint64_t arg1, uint64_t arg2, uint64_t arg3)`

Creates trace message entry with 4 arguments.

### Description

Using the trace mechanism for fast logging. Call the appropriate function according to number of needed arguments.

[in] tracer\_id - the relevant msg stream id. [in] level - messaging level. [in] format\_id -the template format id to print message accordingly. [in] arg0 - argument #0 to format into the template. [in] arg1 - argument #1 to format into the template. [in] arg2 - argument #2 to format into the template. [in] arg3 - argument #3 to format into the template.

`flexio_dev_trace_5 (uint8_t tracer_id,  
flexio_msg_dev_level level, int format_id, uint64_t  
arg0, uint64_t arg1, uint64_t arg2, uint64_t arg3,  
uint64_t arg4)`

Creates trace message entry with 5 arguments.

### Description

Using the trace mechanism for fast logging. Call the appropriate function according to number of needed arguments.

[in] tracer\_id - the relevant msg stream id. [in] level - messaging level. [in] format\_id -the template format id to print message accordingly. [in] arg0 - argument #0 to format into the template. [in] arg1 - argument #1 to format into the template. [in] arg2 - argument #2 to format into the template. [in] arg3 - argument #3 to format into the template. [in] arg4 - argument #4 to format into the template.



**flexio\_dev\_trace\_6** (uint8\_t tracer\_id, flexio\_msg\_dev\_level level, int format\_id, uint64\_t arg0, uint64\_t arg1, uint64\_t arg2, uint64\_t arg3, uint64\_t arg4, uint64\_t arg5)

Creates trace message entry with 6 arguments.

### Description

Using the trace mechanism for fast logging. Call the appropriate function according to number of needed arguments.

[in] tracer\_id - the relevant msg stream id. [in] level - messaging level. [in] format\_id -the template format id to print message accordingly. [in] arg0 - argument #0 to format into the template. [in] arg1 - argument #1 to format into the template. [in] arg2 - argument #2 to format into the template. [in] arg3 - argument #3 to format into the template. [in] arg4 - argument #4 to format into the template. [in] arg5 - argument #5 to format into the template.

**flexio\_dev\_tracer\_flush** (uint8\_t tracer\_id)

Flush not full buffer.

### Description

As soon as a buffer is fully occupied it is internal sent to host, however user can ask partially occupied buffer to be sent to host. Its intended use is at end of run to flush whatever messages left. Flush is also performed by the host stream destroy call.

NOTE: this call is not thread safe, user responsibility to avoid calling it while any device trace APIs are in use. Frequent call to this API might cause performance issues.

[in] tracer\_id - ID of tracer to flush.

**flexio\_dev\_tracer\_notify\_host** (uint8\_t tracer\_id, uint32\_t num\_msg)

Send a tracer buffer to host side.

### Description

Send current used buffer to the host. Main usage is to send a full buffer to not risk writing to the buffer from other threads while sending.

NOTE: this call is not thread safe, user responsibility to avoid calling it while any device trace APIs are in use.

[in] `tracer_id` - ID of tracer to send a notification for.

`flexio_dev_status_t flexio_dev_window_config`  
 (`flexio_dev_thread_ctx *dtctx`, `uint16_t`  
`window_config_id`, `uint32_t mkey`)

Config thread window object.

### Parameters

#### **dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

#### **window\_config\_id**

- The window object id.

#### **mkey**

- mkey object.

### Returns

`flexio_dev_status_t`.

### Description

This function updates the thread window object of the given thread context.

`flexio_dev_status_t`  
`flexio_dev_window_copy_from_host`  
 (`flexio_dev_thread_ctx *dtctx`, `void *daddr`, `uint64_t`  
`haddr`, `uint32_t size`)

Copy a buffer from host memory to device memory.

### Parameters

#### **dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

#### **daddr**

- A pointer to the device memory buffer.

#### **haddr**

- A pointer to the host memory allocated buffer.

**size**

- Number of bytes to copy.

**Returns**

flexio\_dev\_status\_t.

**Description**

This function copies specified number of bytes from host memory to device memory. UNSUPPORTED at this time.

**flexio\_dev\_status\_t****flexio\_dev\_window\_copy\_to\_host**

(flexio\_dev\_thread\_ctx \*dtctx, uint64\_t haddr, const void \*daddr, uint32\_t size)

Copy a buffer from device memory to host memory.

**Parameters****dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

**haddr**

- A pointer to the host memory allocated buffer.

**daddr**

- A pointer to the device memory buffer.

**size**

- Number of bytes to copy.

**Returns**

flexio\_dev\_status\_t.

**Description**

This function copies specified number of bytes from device memory to host memory.

`flexio_dev_status_t`  
`flexio_dev_window_mkey_config`  
`(flexio_dev_thread_ctx *dtctx, uint32_t mkey)`

Config thread window mkey object.

### Parameters

#### **dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

#### **mkey**

- mkey object.

### Returns

`flexio_dev_status_t`.

### Description

This function updates the thread window mkey object of the given thread context.

`flexio_dev_status_t flexio_dev_window_ptr_acquire`  
`(flexio_dev_thread_ctx *dtctx, uint64_t haddr,`  
`flexio_uintptr_t *daddr)`

Generate device address from host allocated memory.

### Parameters

#### **dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

#### **haddr**

- Host allocated address.

#### **daddr**

- A pointer to write the device generated matching address.

### Returns

`flexio_dev_status_t`.

### Description

This function generates a memory address to be used by device to access host side memory, according to already create window object. from a host allocated address.

## flexio\_dev\_yield (flexio\_dev\_thread\_ctx \*dtctx)

exit point for continuable event handler routine

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

### Description

This function is used to mark the exit point on continuable event handler where user wishes to continue execution on next event. In order to use this API the event handler must be created with continuable flag enabled, otherwise call will have no effect.

```
#define flexio_dev_msg_broadcast
flexio_dev_msg(FLEXIO_MSG_DEV_BROADCAST_STREAM,
lvl, __VA_ARGS__)
```

Create message entry and outputs from the device to all of the host's open streams. Same as a regular printf but with protection from simultaneous print from different threads.

[in] level - messaging level. [in] ... - format and the parameters. Same as for regular printf.

```
#define flexio_dev_msg_dflt
flexio_dev_msg(FLEXIO_MSG_DEV_DEFAULT_STREAM_ID,
lvl, __VA_ARGS__)
```

Create message entry and outputs from the device to host's default stream. Same as a regular printf but with protection from simultaneous print from different threads.

[in] level - messaging level. [in] ... - format and the parameters. Same as for regular printf.

```
#define flexio_dev_print
flexio_dev_msg(FLEXIO_MSG_DEV_DEFAULT_STREAM_ID,
FLEXIO_MSG_DEV_INFO, __VA_ARGS__)
```

Create message entry and outputs from the device to host's default stream, with FLEXIO\_MSG\_DEV\_INFO message level. Same as a regular printf but with protection from simultaneous print from different threads.

[in] ... - format and the parameters. Same as for regular printf.

```
#define spin_init __atomic_store_n(&((lock)->locked), 0, __ATOMIC_SEQ_CST)
```

Initialize a spinlock mechanism.

Initialize a spinlock mechanism, must be called before use.

```
#define spin_lock do { \ while  
(__atomic_exchange_n(&((lock)->locked), 1,  
__ATOMIC_SEQ_CST)) {;} \ } while (0)
```

Lock a spinlock mechanism.

Lock a spinlock mechanism.

```
#define spin_trylock  
__atomic_exchange_n(&((lock)->locked), 1,  
__ATOMIC_SEQ_CST)
```

Atomic try to catch lock.

makes attempt to take lock. Returns immediately.

```
#define spin_unlock __atomic_store_n(&((lock)->locked), 0, __ATOMIC_SEQ_CST)
```

Unlock a spinlock mechanism.

Unlock a spinlock mechanism.

## 2.3. DevErr

Flex IO SDK device API for DPA programs error handling.

```
enum flexio_dev_error_t
```

Flex IO dev errors.

## Values

**FLEXIO\_DEV\_ERROR\_ILLEGAL\_ERR = 0x42**

## `__attribute__((__noreturn__))`

Exit the process and return a user (fatal) error code.

## Description

Error codes returned to the host in the `dpa_process_status` field of the `DPA_PROCESS` object are defined as follows: 0: OK 1-63: RTOS or Firmware errors 64-127: Flexio-SDK errors 129-255: User defined

## `uint64_t flexio_dev_get_and_rst_errno (flexio_dev_thread_ctx *dtctx)`

Get and Reset thread error flag (errno) of recoverable (non fatal) error.

## Parameters

### **dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

## Returns

- void.

## `uint64_t flexio_dev_get_errno (flexio_dev_thread_ctx *dtctx)`

Get thread error flag (errno) of recoverable (non fatal) error.

## Parameters

### **dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

## Returns

thread error code.

## Description

This function queries an `errno` field from thread context.

## flexio\_dev\_rst\_errno (flexio\_dev\_thread\_ctx \*dtctx)

Reset thread error flag (errno) of recoverable (non fatal) error.

### Parameters

#### dtctx

- A pointer to a flexio\_dev\_thread\_ctx structure.

## 2.4. DevQueueAccess

Flex IO SDK device API for DPA programs queue access. Provides an API for handling networking queues (WQs/CQs).

## enum flexio\_ctrl\_seg\_t

Flex IO dev WQE control segment types.

### Values

**FLEXIO\_CTRL\_SEG\_SEND\_EN = 0**

**FLEXIO\_CTRL\_SEG\_SEND\_RC = 1**

**FLEXIO\_CTRL\_SEG\_LDMA = 2**

**FLEXIO\_CTRL\_SEG\_RDMA\_WRITE = 3**

**FLEXIO\_CTRL\_SEG\_RDMA\_READ = 4**

**FLEXIO\_CTRL\_SEG\_ATOMIC\_COMPARE\_AND\_SWAP = 5**

**FLEXIO\_CTRL\_SEG\_LSO = 6**

**FLEXIO\_CTRL\_SEG\_NOP = 7**

**FLEXIO\_CTRL\_SEG\_RDMA\_WRITE\_IMM = 8**

**FLEXIO\_CTRL\_SEG\_TRANSPOSE = 9**

## enum flexio\_dev\_cc\_db\_next\_act\_t

Flex IO dev congestion control next action types.

### Values

**CC\_DB\_NEXT\_ACT\_SINGLE = 0x0**

**CC\_DB\_NEXT\_ACT\_MULTIPLE = 0x1**

**CC\_DB\_NEXT\_ACT\_FW = 0x2**



```
flexio_dev_status_t flexio_dev_cc_ring_db
(flexio_dev_thread_ctx *dtctx, uint16_t
ccq_id, uint32_t rate, uint32_t rtt_req,
flexio_dev_cc_db_next_act_t next_act)
```

Rings CC doorbell.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### **ccq\_id**

- CC queue ID to update.

#### **rate**

- Rate to set.

#### **rtt\_req**

- RTT measure request to set.

#### **next\_act**

- Next action to set.

### Returns

flexio\_dev\_status\_t.

### Description

This function rings CC doorbell for the requested CC queue, which sets the requested rate, RTT request and next action.

```
flexio_dev_status_t flexio_dev_cq_arm
(flexio_dev_thread_ctx *dtctx, uint32_t ci, uint32_t
qnum)
```

Arm CQ function.

### Parameters

#### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### **ci**

- Current CQ consumer index.

#### **qnum**

- Number of the CQ to arm.

## Returns

flexio\_dev\_status\_t.

## Description

Moves a CQ to 'armed' state. This means that next CQE created for this CQ will result in an EQE on the relevant EQ.

## uint32\_t flexio\_dev\_cqe\_get\_byte\_cnt (flexio\_dev\_cqe64 \*cqe)

Get byte count field from CQE function.

## Parameters

### **cqe**

- CQE to parse.

## Returns

uint32\_t - Byte count field value of the CQE.

## Description

Parse a CQE for its byte count field.

## uint8\_t flexio\_dev\_cqe\_get\_csum\_ok (flexio\_dev\_cqe64 \*cqe)

Get csum OK field from CQE function.

## Parameters

### **cqe**

- CQE to parse.

## Returns

uint8\_t - csum\_ok field value of the CQE.

## Description

Parse a CQE for its csum OK field.

## uint8\_t flexio\_dev\_cqe\_get\_opcode (flexio\_dev\_cqe64 \*cqe)

Get the opcode field from CQE function.

### Parameters

#### **cqe**

- CQE to parse.

### Returns

uint8\_t - Opcode field value of the CQE.

## uint8\_t flexio\_dev\_cqe\_get\_owner (flexio\_dev\_cqe64 \*cqe)

Get owner field from CQE function.

### Parameters

#### **cqe**

- CQE to parse.

### Returns

uint8\_t - Owner field value of the CQE.

### Description

Parse a CQE for its owner field.

## uint32\_t flexio\_dev\_cqe\_get\_qpn (flexio\_dev\_cqe64 \*cqe)

Get QP number field from CQE function.

### Parameters

#### **cqe**

- CQE to parse.

### Returns

uint32\_t - QP number field value of the CQE.

## Description

Parse a CQE for its QP number field.

```
uint32_t flexio_dev_cqe_get_user_index
(flexio_dev_cqe64 *cqe)
```

Get the user index field from CQE function.

## Parameters

### **cqe**

- CQE to parse.

## Returns

uint32\_t - User index field value of the CQE.

```
uint16_t flexio_dev_cqe_get_wqe_counter
(flexio_dev_cqe64 *cqe)
```

Get WQE counter field from CQE function.

## Parameters

### **cqe**

- CQE to parse.

## Returns

uint16\_t - WQE counter field value of the CQE.

## Description

Parse a CQE for its WQE counter field.

```
flexio_dev_status_t flexio_dev_db_ctx_arm
(flexio_dev_thread_ctx *dtctx, uint32_t qnum,
uint32_t emu_ctx_id)
```

arm the emulation context

## Parameters

### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

**qnum****emu\_ctx\_id**

- Emulation context ID, provided by a call on the host to flexio\_emu\_db\_to\_cq\_ctx\_get\_id.

**flexio\_dev\_status\_t****flexio\_dev\_db\_ctx\_force\_trigger**

(flexio\_dev\_thread\_ctx \*dtctx, uint32\_t cqnum, uint32\_t emu\_ctx\_id)

force trigger of emulation context

### Parameters

**dtctx****cqn**

- CQ number provided by host.

**emu\_ctx\_id**

- Emulation context ID, provided by a call on the host to flexio\_emu\_db\_to\_cq\_ctx\_get\_id.

**flexio\_dev\_status\_t flexio\_dev\_dbr\_cq\_set\_ci**  
(uint32\_t \*cq\_dbr, uint32\_t ci)

Set consumer index value for a CQ function.

### Parameters

**cq\_dbr**

- A pointer to the CQ's doorbell record address.

**ci**

- The consumer index value to update.

### Returns

flexio\_dev\_status\_t.

### Description

Writes an updated consumer index number to a CQ's doorbell record

## flexio\_dev\_status\_t flexio\_dev\_dbr\_rq\_inc\_pi (uint32\_t \*rq\_dbr)

Increment producer index of an RQ by 1 function.

### Parameters

#### **rq\_dbr**

- A pointer to the CQ's doorbell record address.

### Returns

flexio\_dev\_status\_t.

### Description

Mark a WQE for reuse by incrementing the relevant RQ producer index by 1

## flexio\_dev\_status\_t flexio\_dev\_eq\_update\_ci (flexio\_dev\_thread\_ctx \*dtctx, uint32\_t ci, uint32\_t qnum)

Update an EQ consumer index function.

### Parameters

#### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### **ci**

- Current EQ consumer index.

#### **qnum**

- Number of the EQ to update.

### Returns

flexio\_dev\_status\_t.

### Description

Updates the consumer index of an EQ after handling an EQE.

## uint32\_t flexio\_dev\_eqe\_get\_cqn (flexio\_dev\_eqe \*eqe)

Get CQ number field from EQE function.

### Parameters

#### **eqe**

- EQE to parse.

### Returns

uint32\_t - CQ number field value of the EQE.

### Description

Parse an EQE for its CQ number field.

## uint8\_t flexio\_dev\_eqe\_get\_owner (flexio\_dev\_eqe \*eqe)

Get owner field from EQE function.

### Parameters

#### **eqe**

- EQE to parse.

### Returns

uint32\_t - owner field value of the EQE.

### Description

Parse an EQE for its owner field.

## flexio\_dev\_status\_t flexio\_dev\_msix\_send (flexio\_dev\_thread\_ctx \*dtctx, uint32\_t cqn)

Send msix on the cq linked to the msix eq.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

**cqn**

- CQ number to trigger db on. Trigger is done via currently configured outbox, this can be changed with outbox config API according to CQ.

**Returns**

flexio\_dev\_status\_t.

**Description**

This function trigger msix on the given cq.

```
flexio_dev_status_t flexio_dev_qp_sq_ring_db
(flexio_dev_thread_ctx *dtctx, uint16_t pi, uint32_t
qnum)
```

QP/SQ ring doorbell function.

**Parameters****dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

**pi**

- Current queue producer index.

**qnum**

- Number of the queue to update.

**Returns**

flexio\_dev\_status\_t.

**Description**

Rings the doorbell of a QP or SQ in order to alert the HW of pending work.

```
void *flexio_dev_rwqe_get_addr
(flexio_dev_wqe_rcv_data_seg *rwqe)
```

Get address field from receive WQE function.

**Parameters****rwqe**

- WQE to parse.



## Returns

void\* - Address field value of the receive WQE.

## Description

Parse a receive WQE for its address field.

## flexio\_dev\_status\_t

## flexio\_dev\_swqe\_seg\_atomic\_set

(flexio\_dev\_sqe\_seg \*swqe, uint64\_t  
swap\_or\_add\_data, uint64\_t compare\_data)

Fill out an Atomic send queue wqe segment function.

## Parameters

### **swqe**

- Send WQE segment to fill.

### **swap\_or\_add\_data**

- The data that will be swapped in or the data that will be added.

### **compare\_data**

- The data that will be compared with. Unused in fetch & add operation.

## Returns

flexio\_dev\_status\_t.

## Description

Fill the fields of a send WQE segment (2 DWORDs) with Atomic segment information.

This segment can service a compare & swap or fetch & add operation.

```
flexio_dev_status_t flexio_dev_swqe_seg_ctrl_set
(flexio_dev_sqe_seg *swqe, uint32_t sq_pi,
uint32_t sq_number, uint32_t ce, flexio_ctrl_seg_t
ctrl_seg_type)
```

Fill out a control send queue wqe segment function.

### Parameters

#### **swqe**

- Send WQE segment to fill.

#### **sq\_pi**

- Producer index of the send WQE.

#### **sq\_number**

- SQ number that holds the WQE.

#### **ce**

- wanted CQ policy for CQEs. Value is taken from cq\_ce\_mode enum.

#### **ctrl\_seg\_type**

- Type of control segment.

### Returns

flexio\_dev\_status\_t.

### Description

Fill the fields of a send WQE segment (4 DWORDs) with control segment information. This should always be the 1st segment of the WQE.

```
flexio_dev_status_t flexio_dev_swqe_seg_eth_set
(flexio_dev_sqe_seg *swqe, uint16_t cs_swp_flags,
uint16_t mss, uint16_t inline_hdr_bsz, uint8_t
inline_hdrs)
```

Fill out an ethernet send queue wqe segment function.

### Parameters

#### **swqe**

- Send WQE segment to fill.

#### **cs\_swp\_flags**

- Flags for checksum and swap, see PRM section 8.9.4.2, Send WQE Construction Summary.

**mss**

- Maximum Segment Size - For LSO WQEs - the number of bytes in the TCP payload to be transmitted in each packet. Must be 0 on non LSO WQEs.

**inline\_hdr\_bsz**

- Length of inlined packet headers in bytes. This includes the headers in the inline\_data segment as well.

**inline\_hdrs**

- First 2 bytes of the inlined packet headers.

**Returns**

flexio\_dev\_status\_t.

**Description**

Fill the fields of a send WQE segment (4 DWORDs) with Ethernet segment information.

**flexio\_dev\_status\_t****flexio\_dev\_swqe\_seg\_inline\_data\_set**

(flexio\_dev\_sqe\_seg \*swqe, uint32\_t data\_sz, uint32\_t \*data)

Fill out an inline data send queue wqe segment function.

**Parameters****swqe**

- Send WQE segment to fill.

**data\_sz**

- Size of the data.

**data**

- Inline data array (3 DWORDs).

**Returns**

flexio\_dev\_status\_t.

**Description**

Fill the fields of a send WQE segment (4 DWORDs) with inline data segment information.

`flexio_dev_status_t`  
`flexio_dev_swqe_seg_mem_ptr_data_set`  
(`flexio_dev_sqe_seg *swqe`, `uint32_t data_sz`,  
`uint32_t lkey`, `uint64_t data_addr`)

Fill out a memory pointer data send queue wqe segment function.

### Parameters

#### **swqe**

- Send WQE segment to fill.

#### **data\_sz**

- Size of the data.

#### **lkey**

- Local memory access key for the data operation.

#### **data\_addr**

- Address of the data for the data operation.

### Returns

`flexio_dev_status_t`.

### Description

Fill the fields of a send WQE segment (4 DWORDs) with memory pointer data segment information.

`flexio_dev_status_t flexio_dev_swqe_seg_rdma_set`  
(`flexio_dev_sqe_seg *swqe`, `uint32_t rkey`, `uint64_t`  
`raddr`)

Fill out an RDMA send queue wqe segment function.

### Parameters

#### **swqe**

- Send WQE segment to fill.

#### **rkey**

- Remote memory access key for the RDMA operation.

#### **raddr**

### Returns

`flexio_dev_status_t`.

## Description

Fill the fields of a send WQE segment (4 DWORDs) with RDMA segment information.

## flexio\_dev\_status\_t

## flexio\_dev\_swqe\_seg\_transpose\_set

(flexio\_dev\_sqe\_seg \*swqe, uint8\_t element\_size, uint8\_t num\_of\_cols, uint8\_t num\_of\_rows)

Fill out a Transpose send wqe segment function.

## Parameters

### swqe

- Send WQE segment to fill.

### element\_size

- The Matrix element\_size.

### num\_of\_cols

- Number of columns in the matrix.

### num\_of\_rows

- Number of rows in the matrix.

## Returns

flexio\_dev\_status\_t.

## Description

Fill the fields of a send WQE segment (4 DWORDs) with Transpose segment information.

# 2.5. Change Log

This chapter list changes in API that were introduced to the library.

## 1.3.0

- ▶ Field Groups, GPU Groups, and field watches created with a handle returned from `dcgmConnect()` are now cleaned up upon disconnect. `dcgmConnect_v2()` can be used to get the old behavior of objects persisting after disconnect.
- ▶ `dcgmConnect_v2()` was added as a method for specifying additional connection options when connecting to the host engine.

- ▶ `dcgmUnwatchFields()` was added as a method of unwatching fields that were previously watched with `dcgmWatchFields()`
- ▶ `dcgmActionValidate_v2()` was added to be able to pass more parameters to the DCGM GPU Diagnostic.
- ▶ `dcgmDiagResponse_t` was increased from v2 to v3. See `dcgmDiagResponse_v3` for details

### 1.2.3

- ▶ No API changes in this version.

### 1.1.1

- ▶ `dcgmGetAllSupportedDevices()` was added as a method to get DCGM-supported GPU Ids. `dcgmGetAllDevices()` can still be used to get all GPU Ids in the system.

### 1.0.0

- ▶ Initial Release.

---

# Chapter 3. Data Structures

Here are the data structures with brief descriptions:

**flexio\_affinity**

**flexio\_app\_attr**

**flexio\_cmdq\_attr**

**flexio\_cq\_attr**

**flexio\_dev\_cqe64**

**flexio\_dev\_eqe**

**flexio\_dev\_process\_tracer\_ctx**

**flexio\_dev\_sqe\_seg**

**flexio\_dev\_wqe\_atomic\_seg**

**flexio\_dev\_wqe\_ctrl\_seg**

**flexio\_dev\_wqe\_eth\_seg**

**flexio\_dev\_wqe\_inline\_data\_seg**

**flexio\_dev\_wqe\_inline\_send\_data\_seg**

**flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg**

**flexio\_dev\_wqe\_rcv\_data\_seg**

**flexio\_dev\_wqe\_rdma\_seg**

**flexio\_dev\_wqe\_transpose\_seg**

**flexio\_event\_handler\_attr**

**flexio\_heap\_mem\_info**

**flexio\_mkey\_attr**

**flexio\_msg\_stream\_attr\_t**

**flexio\_outbox\_attr**

**flexio\_process\_attr**

**flexio\_qmem**

**flexio\_qp\_attr**

**flexio\_qp\_attr\_opt\_param\_mask**

**flexio\_tracer\_msg**

**flexio\_wq\_attr**

**flexio\_wq\_sq\_attr**

**spinlock\_s**

### 3.1. flexio\_affinity Struct Reference

Describes Flex IO thread affinity information.

`uint32_t flexio_affinity::id`

ID of the chosen resource (EU / DPA EU group). Reserved if affinity type none is set.

`enum flexio_affinity_type flexio_affinity::type`

Affinity type to use for a Flex IO thread (none, strict or group).

### 3.2. flexio\_app\_attr Struct Reference

Describes process attributes for creating a Flex IO application.

`size_t flexio_app_attr::app_bsize`

DPA application size (bytes).

`const char *flexio_app_attr::app_name`

DPA application name.

`void *flexio_app_attr::app_ptr`

Pointer in the ELF file for the DPA application.

`char *flexio_app_attr::app_sig_sec_name`

Application signature section name.

### 3.3. flexio\_cmdq\_attr Struct Reference

Describes process attributes for creating a Flex IO command queue (async RPC).

`int flexio_cmdq_attr::batch_size`

Number of tasks to be executed to completion by invoked thread.



## enum flexio\_cmdq\_state flexio\_cmdq\_attr::state

Command queue initial state.

## int flexio\_cmdq\_attr::workers

Number of available workers, each worker can handle up to batch\_size number of tasks in a single invocation.

### 3.4. flexio\_cq\_attr Struct Reference

Describes attributes for creating a Flex IO CQ.

## uint8\_t flexio\_cq\_attr::always\_armed

Indication to always arm for the created CQ

## bool flexio\_cq\_attr::cc

Indication to enable collapsed CQE for the created CQ.

## flexio\_uintptr\_t flexio\_cq\_attr::cq\_dbr\_daddr

DBR memory address for the created CQ.

## uint16\_t flexio\_cq\_attr::cq\_max\_count

CQE compression max count (number of CQEs before creating an event).

## uint16\_t flexio\_cq\_attr::cq\_period

CQE compression period (number of usecs before creating an event).

## flexio\_cq\_period\_mode\_t

## flexio\_cq\_attr::cq\_period\_mode

CQE compression period mode (by CQE or by event).

## struct flexio\_qmem flexio\_cq\_attr::cq\_ring\_qmem

Ring memory info for the created CQ.

`flexio_cqe_comp_type`

`flexio_cq_attr::cqe_comp_type`

CQE compression type to use for the CQ (none, basic or enhanced).

`uint8_t flexio_cq_attr::element_type`

Type of the element attached to the created CQ (thread, EQ, none, emulated EQ).

`uint32_t flexio_cq_attr::emulated_eqn`

Emulated EQ number to attach to the created CQ

`uint8_t flexio_cq_attr::log_cq_depth`

Log number of entries for the created CQ.

`bool flexio_cq_attr::no_arm`

Indication to not arm the CQ on creation.

`uint8_t flexio_cq_attr::overrun_ignore`

Indication to ignore overrun for the created CQ.

`flexio_thread *flexio_cq_attr::thread`

Thread object to attach to the created CQ (only valid for element type thread).

`void *flexio_cq_attr::uar_base_addr`

CQ UAR base address, relevant for devx UAR only, otherwise must be NULL.

`uint32_t flexio_cq_attr::uar_id`

CQ UAR ID (devx UAR ID for host queues, otherwise `flexio_uar`).

### 3.5. `flexio_dev_cqe64` Struct Reference

Describes Flex IO dev CQE.

`__be32 flexio_dev_cqe64::byte_cnt`

0Bh - Byte count.

`uint8_t flexio_dev_cqe64::csum_ok`

07h 24..26 - checksum ok bits.

`uint8_t flexio_dev_cqe64::op_own`

0Fh 0 - Ownership bit.

`__be32 flexio_dev_cqe64::qpn`

0Eh - QPN.

`__be32 flexio_dev_cqe64::rsvd0`

00h..06h - Reserved.

`uint8_t flexio_dev_cqe64::rsvd29`

07h 0..23 - Reserved.

`__be32 flexio_dev_cqe64::rsvd36`

09h..0Ah - Reserved.

`__be32 flexio_dev_cqe64::rsvd48`

0Ch..0Dh - Reserved.

`uint8_t flexio_dev_cqe64::signature`

0Fh 8..15 - Signature.

`__be32 flexio_dev_cqe64::srqn_uidx`

08h - SRQ number or user index.

`__be16 flexio_dev_cqe64::wqe_counter`

0Fh 16..31 - WQE counter.

## 3.6. flexio\_dev\_eqe Struct Reference

Describes Flex IO dev EQE.

`__be32 flexio_dev_eqe::cqn`

18h 24 lsb - CQN.

`flexio_dev_eqe::@10 flexio_dev_eqe::event_data`

20h - Event data.

`uint8_t flexio_dev_eqe::owner`

3Fh - Owner.

`__be32 flexio_dev_eqe::rsvd00`

00h..17h - Reserved.

`uint8_t flexio_dev_eqe::rsvd00`

00h - Reserved.

`uint8_t flexio_dev_eqe::rsvd02`

02h - Reserved.

`__be16 flexio_dev_eqe::rsvd3c`

3Ch - Reserved.

`uint8_t flexio_dev_eqe::rsvd4`

04h..1fh - Reserved.

`uint8_t flexio_dev_eqe::signature`

3Eh - Signature.

`uint8_t flexio_dev_eqe::sub_type`

03h - Sub type.

`uint8_t flexio_dev_eqe::type`

01h - EQE type.

### 3.7. flexio\_dev\_process\_tracer\_ctx Struct Reference

Describes Flex IO process trace context. This struct is used for managing different tracers for a DPA process.

`flexio_tracer_streams_data`

`*flexio_dev_process_tracer_ctx::tracer_ctx`

< Process trace contexts.

### 3.8. flexio\_dev\_sqe\_seg Union Reference

Describes Flex IO dev send WQE segments. Only one segment can be set at a given time.

`struct flexio_dev_wqe_atomic_seg`

`flexio_dev_sqe_seg::atomic`

Atomic segment.

`struct flexio_dev_wqe_ctrl_seg`

`flexio_dev_sqe_seg::ctrl`

Control segment.

```
struct flexio_dev_wqe_eth_seg
flexio_dev_sqe_seg::eth
```

Ethernet segment.

```
struct flexio_dev_wqe_inline_data_seg
flexio_dev_sqe_seg::inline_data
```

Inline data segment.

```
struct flexio_dev_wqe_inline_send_data_seg
flexio_dev_sqe_seg::inline_send_data
```

Inline send data segment.

```
struct flexio_dev_wqe_mem_ptr_send_data_seg
flexio_dev_sqe_seg::mem_ptr_send_data
```

Memory pointer send data segment.

```
struct flexio_dev_wqe_rdma_seg
flexio_dev_sqe_seg::rdma
```

RDMA segment.

```
struct flexio_dev_wqe_transpose_seg
flexio_dev_sqe_seg::transpose
```

Transpose segment.

### 3.9. flexio\_dev\_wqe\_atomic\_seg Struct Reference

Describes Flex IO dev WQE ATOMIC segment.

```
__be64 flexio_dev_wqe_atomic_seg::compare_data
```

02h..03h - Compare operation data.

`__be64`

`flexio_dev_wqe_atomic_seg::swap_or_add_data`

00h..01h - Swap or Add operation data.

### 3.10. `flexio_dev_wqe_ctrl_seg` Struct Reference

Describes Flex IO dev WQE control segment.

`__be32 flexio_dev_wqe_ctrl_seg::general_id`

03h - Control general ID.

`__be32 flexio_dev_wqe_ctrl_seg::idx_opcode`

00h - WQE index and opcode.

`__be32 flexio_dev_wqe_ctrl_seg::qpn_ds`

01h - QPN and number of data segments.

`__be32`

`flexio_dev_wqe_ctrl_seg::signature_fm_ce_se`

02h - Signature, fence mode, completion mode and solicited event.

### 3.11. `flexio_dev_wqe_eth_seg` Struct Reference

Describes Flex IO dev WQE ethernet segment.

`__be16 flexio_dev_wqe_eth_seg::cs_swp_flags`

01h 16..31 - CS and SWP flags.

`__be16 flexio_dev_wqe_eth_seg::inline_hdr_bsz`

03h 16..31 - Inline headers size (bytes).

`uint8_t flexio_dev_wqe_eth_seg::inline_hdrs`

03h 0..15 - Inline headers (first two bytes).

`__be16 flexio_dev_wqe_eth_seg::mss`

01h 0..15 - Max segment size.

`__be32 flexio_dev_wqe_eth_seg::rsvd0`

00h - Reserved.

`__be32 flexio_dev_wqe_eth_seg::rsvd2`

02h - Reserved.

### 3.12. flexio\_dev\_wqe\_inline\_data\_seg Struct Reference

Describes Flex IO dev WQE inline data segment.

`uint8_t flexio_dev_wqe_inline_data_seg::inline_data`

00h..03h - Inline data.

### 3.13. flexio\_dev\_wqe\_inline\_send\_data\_seg Struct Reference

Describes Flex IO dev WQE inline send data segment.

`__be32`

`flexio_dev_wqe_inline_send_data_seg::byte_count`

00h - Byte count.



`__be32``flexio_dev_wqe_inline_send_data_seg::data_and_padding`

01h..03h - Data and padding array.

### 3.14. flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg Struct Reference

Describes Flex IO dev WQE memory pointer send data segment.

`__be64``flexio_dev_wqe_mem_ptr_send_data_seg::addr`

02h..03h - Address.

`__be32``flexio_dev_wqe_mem_ptr_send_data_seg::byte_count`

00h - Byte count.

`__be32``flexio_dev_wqe_mem_ptr_send_data_seg::lkey`

01h - Local key.

### 3.15. flexio\_dev\_wqe\_rcv\_data\_seg Struct Reference

Describes Flex IO dev WQE receive data segment.

`__be64 flexio_dev_wqe_rcv_data_seg::addr`

02h..03h - Address.

`__be32 flexio_dev_wqe_rcv_data_seg::byte_count`

00h - Byte count.

`__be32 flexio_dev_wqe_rcv_data_seg::lkey`

01h - Local key.

### 3.16. flexio\_dev\_wqe\_rdma\_seg Struct Reference

Describes Flex IO dev WQE RDMA segment.

`__be64 flexio_dev_wqe_rdma_seg::raddr`

00h..01h - Remote address.

`__be32 flexio_dev_wqe_rdma_seg::rkey`

02h - Remote key.

`__be32 flexio_dev_wqe_rdma_seg::rsvd0`

03h - Reserved.

### 3.17. flexio\_dev\_wqe\_transpose\_seg Struct Reference

Describes Flex IO dev WQE transpose segment.

`uint8_t`

`flexio_dev_wqe_transpose_seg::element_size`

00h 0..7 - Matrix element size.

`uint8_t`

`flexio_dev_wqe_transpose_seg::num_of_cols`

01h 16..22 - Number of columns in matrix (7b).

`uint8_t`

`flexio_dev_wqe_transpose_seg::num_of_rows`

01h 0..6 - Number of rows in matrix (7b).

`uint8_t flexio_dev_wqe_transpose_seg::rsvd0`

00h 8..31 - Reserved.

`uint8_t flexio_dev_wqe_transpose_seg::rsvd1`

01h - Reserved.

`uint8_t flexio_dev_wqe_transpose_seg::rsvd2`

01h - Reserved.

`uint8_t flexio_dev_wqe_transpose_seg::rsvd4`

02h..03h - Reserved.

### 3.18. flexio\_event\_handler\_attr Struct Reference

Describes attributes for creating a Flex IO event handler.

`struct flexio_affinity`

`flexio_event_handler_attr::affinity`

Thread's affinity information.

`uint64_t flexio_event_handler_attr::arg`

Thread argument.

`int flexio_event_handler_attr::continuable`

Thread continuable flag.

`flexio_func_t`

`*flexio_event_handler_attr::host_stub_func`

Stub for the entry function of the thread.

`flexio_uintptr_t`

`flexio_event_handler_attr::thread_local_storage_daddr`

Address of the local storage buffer of the thread.

### 3.19. `flexio_heap_mem_info` Struct Reference

Describes process heap memory information

`size_t flexio_heap_mem_info::allocated`

Process heap memory allocated in bytes.

`uint64_t flexio_heap_mem_info::base_addr`

Process heap memory base address.

`size_t flexio_heap_mem_info::requested`

Process heap memory requested in bytes.

`size_t flexio_heap_mem_info::size`

Process heap memory size in bytes.

### 3.20. `flexio_mkey_attr` Struct Reference

Describes process attributes for creating a Flex IO MKey.

`int flexio_mkey_attr::access`

`access` contains the access mask for the MKey (Expected values: `IBV_ACCESS_REMOTE_WRITE`, `IBV_ACCESS_LOCAL_WRITE`).

`flexio_uintptr_t flexio_mkey_attr::daddr`

DPA address the MKey is created for.

`size_t flexio_mkey_attr::len`

Length of the address space the MKey is created for.

`ibv_pd *flexio_mkey_attr::pd`

IBV protection domain information for the created MKey.

## 3.21. `flexio_msg_stream_attr_t` Struct Reference

Describes DPA msg thread attributes for messaging from the Device to the Host side.

`size_t flexio_msg_stream_attr_t::data_bsize`

Size of buffer, used for data transfer from Flex IO to HOST MUST be power of two and be at least 2Kb.

`flexio_msg_dev_level`

`flexio_msg_stream_attr_t::level`

Log level of the stream.

`struct flexio_affinity`

`flexio_msg_stream_attr_t::mgmt_affinity`

EU affinity for stream management operations creation, modification and destruction  
Passing a nullified struct will set affinity type to 'NONE'.

`char *flexio_msg_stream_attr_t::stream_name`

The name of the stream.

`flexio_msg_dev_sync_mode`  
`flexio_msg_stream_attr_t::sync_mode`

Select sync mode scheme.

`enum flexio_tracer_transport`  
`flexio_msg_stream_attr_t::tracer_mode`

Tracer transport mode.

**`**flexio_msg_stream_attr_t::tracer_msg_formats`**

Tracer print format templates array, last entry must be NULL. Device message format ID is used as index to this array.

`flexio_uar *flexio_msg_stream_attr_t::uar`

Deprecated field. Value will be ignored. `flexio_process` UAR be used instead.

## 3.22. `flexio_outbox_attr` Struct Reference

Describes attributes for creating a Flex IO outbox.

`uint32_t flexio_outbox_attr::en_pcc`

Create outbox with support for CC operations.

`flexio_uar *flexio_outbox_attr::uar`

Deprecated field. Value will be ignored. `flexio_process` UAR will be used instead.

## 3.23. `flexio_process_attr` Struct Reference

Describes attributes for creating a Flex IO process.

## `int flexio_process_attr::en_pcc`

Enable PCC configuration for the created process.

## `ibv_pd *flexio_process_attr::pd`

IBV protection domain information for the created process. Passing NULL will result in an internal PD being created and used for the process.

## 3.24. `flexio_qmem` Struct Reference

Describes queue memory, which may be either host memory or DPA memory

### `flexio_uintptr_t flexio_qmem::daddr`

DPA address of the queue memory (only valid for memtype FLEXIO\_MEMTYPE\_DPA).

### `uint64_t flexio_qmem::humem_offset`

Address offset in the umem of the queue memory (only valid for memtype FLEXIO\_MEMTYPE\_HOST).

### `enumflexio_memtype flexio_qmem::memtype`

Type of memory to use (FLEXIO\_MEMTYPE\_DPA or FLEXIO\_MEMTYPE\_HOST).

### `uint32_t flexio_qmem::umem_id`

UMEM ID of the queue memory.

## 3.25. `flexio_qp_attr` Struct Reference

Describes attributes for creating a Flex IO QP.

### `uint8_t *flexio_qp_attr::dest_mac`

Destination MAC address to set for the modified QP

### `uint8_t flexio_qp_attr::fl`

Indication to enable force loopback for the modified QP.

## `uint8_t flexio_qp_attr::gid_table_index`

GID table index to set for the modified QP

## `uint8_t flexio_qp_attr::grh`

GRH to set for the modified QP.

## `uint8_t flexio_qp_attr::isolate_vl_tc`

When set, the QP will transmit on an isolated VL/TC if available.

## `int flexio_qp_attr::log_rq_depth`

Log number of entries of the QP's RQ.

## `uint8_t flexio_qp_attr::log_rra_max`

Log of the number of allowed outstanding RDMA read/atomic operations

## `int flexio_qp_attr::log_sq_depth`

Log number of entries of the QP's SQ.

## `uint8_t flexio_qp_attr::log_sra_max`

Log of the number of allowed outstanding RDMA read/atomic operations as requester

## `uint32_t flexio_qp_attr::min_rnr_nak_timer`

Minimal RNR NACK timer to set for the modified QP.

## `uint32_t flexio_qp_attr::next_rcv_psn`

Next receive PSN to set for the modified QP.

## `uint32_t flexio_qp_attr::next_send_psn`

Next send PSN to set for the modified QP.

## `flexio_qp_state flexio_qp_attr::next_state`

QP state to move the QP to (reset, init, RTS, RTR).



`int flexio_qp_attr::no_sq`

Indication to create the QP without an SQ.

`int flexio_qp_attr::ops_flag`

deprecated.

`enum flexio_qp_qpc_mtu flexio_qp_attr::path_mtu`

Path MTU to set for the modified QP.

`ibv_pd *flexio_qp_attr::pd`

IBV protection domain information for the created QP.

`int flexio_qp_attr::qp_access_mask`

QP's access permission (Expected values: IBV\_ACCESS\_REMOTE\_WRITE, IBV\_ACCESS\_REMOTE\_READ, IBV\_ACCESS\_REMOTE\_ATOMIC, IBV\_ACCESS\_LOCAL\_WRITE).

`struct flexio_qmem`

`flexio_qp_attr::qp_wq_buff_qmem`

Ring memory info for the created QP's WQ.

`struct flexio_qmem`

`flexio_qp_attr::qp_wq_dbr_qmem`

DBR memory info for the created QP's WQ.

`uint32_t flexio_qp_attr::remote_qp_num`

Remote QP number to set for the modified QP.

`uint8_t flexio_qp_attr::retry_count`

Retry count to set for the modified QP.

`ibv_gid flexio_qp_attr::rgid_or_rip`

Remote GID or remote IP to set for the modified QP.

`uint16_t flexio_qp_attr::rlid`

Remote LID to set for the modified QP.

`uint32_t flexio_qp_attr::rq_cqn`

CQ number of the QP's RQ.

`int flexio_qp_attr::rq_type`

QP's RQ type (regular, SRQ, zero-RQ)

`uint32_t flexio_qp_attr::sq_cqn`

CQ number of the QP's SQ.

`uint32_t flexio_qp_attr::transport_type`

QP's transport type (currently only FLEXIO\_QPC\_ST\_RC is supported).

`uint32_t flexio_qp_attr::uar_id`

QP UAR ID.

`uint16_t flexio_qp_attr::udp_sport`

UDP port to set for the modified QP.

`uint32_t flexio_qp_attr::user_index`

User defined user\_index for the created QP.

`uint8_t flexio_qp_attr::vhca_port_num`

VHCA port number to set for the modified QP.

## 3.26. flexio\_qp\_attr\_opt\_param\_mask Struct Reference

Describes QP modify operation mask.

**bool**

**flexio\_qp\_attr\_opt\_param\_mask::min\_rnr\_nak\_timer**

Indication to modify the QP's min\_rnr\_nak\_timer field.

**bool**

**flexio\_qp\_attr\_opt\_param\_mask::qp\_access\_mask**

Indication to modify the QP's qp\_access\_mask field.

## 3.27. flexio\_tracer\_msg Struct Reference

Describes Flex IO trace message. This struct is used to communicate the tracer raw data from device to host.

**uint64\_t flexio\_tracer\_msg::arg0**

Argument 0 for trace string format.

**uint64\_t flexio\_tracer\_msg::arg1**

Argument 1 for trace string format.

**uint64\_t flexio\_tracer\_msg::arg2**

Argument 2 for trace string format.

**uint64\_t flexio\_tracer\_msg::arg3**

Argument 3 for trace string format.

**uint64\_t flexio\_tracer\_msg::arg4**

Argument 4 for trace string format.

`uint64_t flexio_tracer_msg::arg5`

Argument 5 for trace string format.

`uint32_t flexio_tracer_msg::format_id`

Format ID for trace string template to use.

## 3.28. flexio\_wq\_attr Struct Reference

Describes attributes for creating a Flex IO WQ.

`uint8_t flexio_wq_attr::log_wq_depth`

Log number of entries for the created WQ.

`uint8_t flexio_wq_attr::log_wq_stride`

Log size of entry for the created WQ. If this parameter is not provided, it will be set to default value 4.

`ibv_pd *flexio_wq_attr::pd`

IBV protection domain struct to use for creating the WQ.

`struct flexio_wq_sq_attr flexio_wq_attr::sq`

SQ attributes (used only for SQs).

`uint32_t flexio_wq_attr::uar_id`

WQ UAR ID.

`uint32_t flexio_wq_attr::user_index`

User defined user\_index for the created WQ.

`struct flexio_qmem flexio_wq_attr::wq_dbr_qmem`

DBR memory address for the created WQ.

`struct flexio_qmem flexio_wq_attr::wq_ring_qmem`

Ring memory info for the created WQ.

### 3.29. `flexio_wq_sq_attr` Struct Reference

Describes attributes for creating a Flex IO SQ.

`uint8_t`

`flexio_wq_sq_attr::allow_multi_pkt_send_wqe`

Indication enable multi packet send WQE for the created SQ.

### 3.30. `spinlock_s` Struct Reference

Describes Flex IO dev spinlock.

`uint32_t spinlock_s::locked`

Indication for spinlock lock state.

---

# Chapter 4. Data Fields

Here is a list of all documented struct and union fields with links to the struct/union documentation for each field:

## A

### **access**

[flexio\\_mkey\\_attr](#)

### **addr**

[flexio\\_dev\\_wqe\\_mem\\_ptr\\_send\\_data\\_seg](#)

[flexio\\_dev\\_wqe\\_rcv\\_data\\_seg](#)

### **affinity**

[flexio\\_event\\_handler\\_attr](#)

### **allocated**

[flexio\\_heap\\_mem\\_info](#)

### **allow\_multi\_pkt\_send\_wqe**

[flexio\\_wq\\_sq\\_attr](#)

### **always\_armed**

[flexio\\_cq\\_attr](#)

### **app\_bsize**

[flexio\\_app\\_attr](#)

### **app\_name**

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### **app\_ptr**

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### **app\_sig\_sec\_name**

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### **arg**

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### **arg0**

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### **arg1**

[flexio\\_tracer\\_msg](#)

### **arg2**

[flexio\\_tracer\\_msg](#)

**arg3**[flexio\\_tracer\\_msg](#)**arg4**[flexio\\_tracer\\_msg](#)**arg5**[flexio\\_tracer\\_msg](#)**atomic**[flexio\\_dev\\_sqe\\_seg](#)**B****base\_addr**[flexio\\_heap\\_mem\\_info](#)**batch\_size**[flexio\\_cmdq\\_attr](#)**byte\_cnt**[flexio\\_dev\\_cqe64](#)**byte\_count**[flexio\\_dev\\_wqe\\_mem\\_ptr\\_send\\_data\\_seg](#)[flexio\\_dev\\_wqe\\_inline\\_send\\_data\\_seg](#)[flexio\\_dev\\_wqe\\_rcv\\_data\\_seg](#)**C****cc**[flexio\\_cq\\_attr](#)**compare\_data**[flexio\\_dev\\_wqe\\_atomic\\_seg](#)**continuable**[flexio\\_event\\_handler\\_attr](#)**cq\_dbr\_daddr**[flexio\\_cq\\_attr](#)**cq\_max\_count**[flexio\\_cq\\_attr](#)**cq\_period**[flexio\\_cq\\_attr](#)**cq\_period\_mode**[flexio\\_cq\\_attr](#)**cq\_ring\_qmem**[flexio\\_cq\\_attr](#)**cqe\_comp\_type**[flexio\\_cq\\_attr](#)**cqn**[flexio\\_dev\\_eqe](#)

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**log\_sq\_depth**  
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**log\_sra\_max**  
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**log\_wq\_depth**  
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**rkey**

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**rlid**

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**uar\_id**[flexio\\_cq\\_attr](#)[flexio\\_wq\\_attr](#)[flexio\\_qp\\_attr](#)**udp\_sport**[flexio\\_qp\\_attr](#)**umem\_id**[flexio\\_qmem](#)**user\_index**[flexio\\_wq\\_attr](#)[flexio\\_qp\\_attr](#)**V****vhca\_port\_num**[flexio\\_qp\\_attr](#)**W****workers**[flexio\\_cmdq\\_attr](#)**wq\_dbr\_qmem**[flexio\\_wq\\_attr](#)**wq\_ring\_qmem**[flexio\\_wq\\_attr](#)**wqe\_counter**[flexio\\_dev\\_cqe64](#)

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