



OVS L4 Firewall

Reference Guide

Table of Contents

Chapter 1. Introduction.....	1
Chapter 2. System Design.....	2
Chapter 3. Application Architecture.....	3
Chapter 4. Configuration Flow.....	4
Chapter 5. Running Application on BlueField.....	5

Chapter 1. Introduction

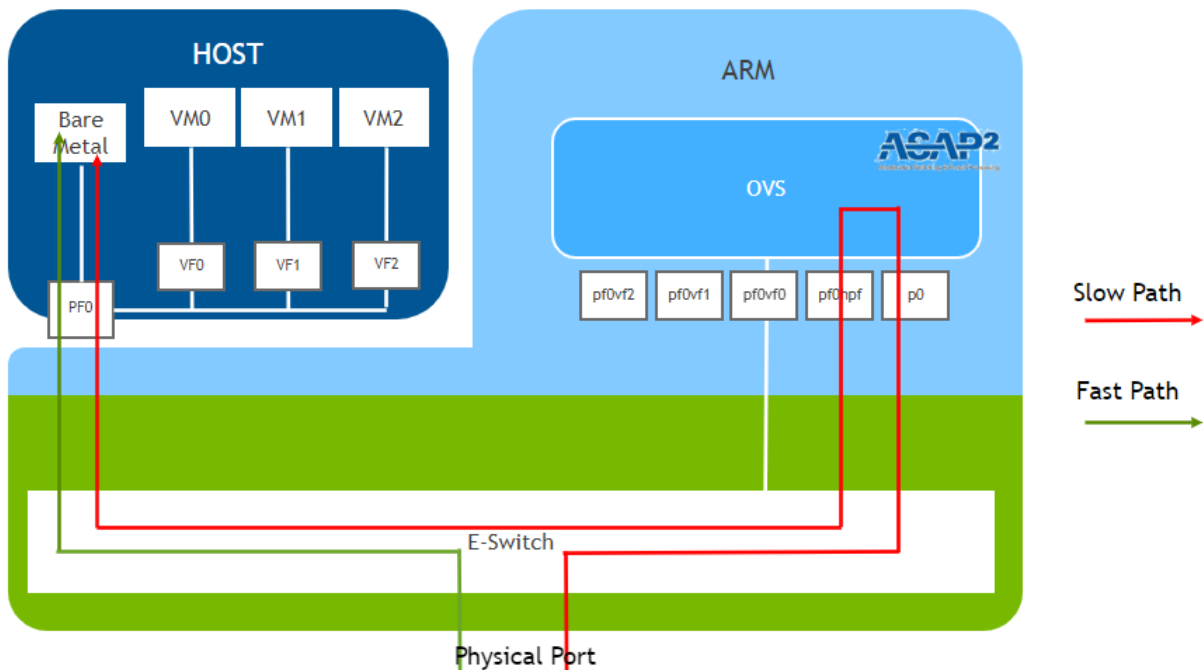
L4 Open vSwitch (OVS) firewall is used to perform basic Access Deny List (ACLs) operations. It allows to identify different flows based on L3/L4 headers and execute different actions.

One of the ways to implement OVS L4 firewall is to use the connection tracking module as part of OVS. Connection tracking refers to keeping a record of all currently open connections (stateful inspection).

OVS is an open-source implementation of a virtual switch software layer which resides in a server and supports different switching capabilities. For more information on OVS, please refer to the official documentation for [Open vSwitch](#).

Chapter 2. System Design

The following diagram illustrates packet flow on an NVIDIA® BlueField® DPU connect to the host.

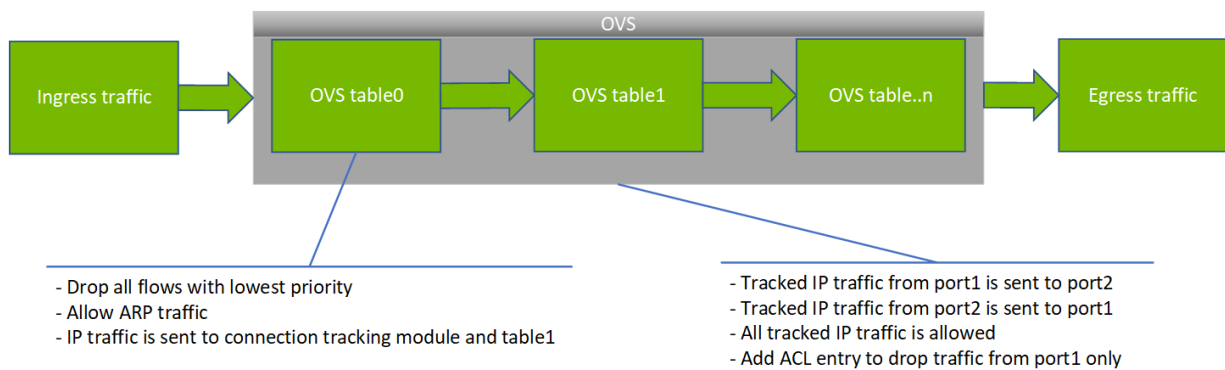


Packet flow steps:

1. Packet is received from physical port on the DPU. If the packet has no match in the e-switch flow table, it is sent to the Arm's p0.
2. According to OVS, the packet is directed to its destination. If OVS has no rule for where to send the packet, it is sent to pf0hpf (host representor).
3. pf0hpf is associated with pf0 on the host. The packet is sent from pf0hpf on the Arm to pf0 on the host.
4. The host processes the packet and responds with a packet to the Arm. OVS learns the packet and adds a rule into OVS table. Now ASAP2 adds the same rule to the e-switch.
5. When the next packet from the same flow is sent to the DPU through the physical port, it hits the e-switch flow table and is then passed to its destination.

Chapter 3. Application Architecture

The following diagram illustrates a packet's flow in different OVS tables.



Chapter 4. Configuration Flow

1. Add `table0` entry with priority 1 and action `drop`.
The lowest priority entry to drop all flows if no other match
2. Add `table0` entry with priority 10 for ARP traffic with action `normal (=forward)`.
All ARP traffic will be forwarded.
3. Add `table0` entry with priority 100 for IP traffic with action `ct (=connection tracking)` and forward to OVS `table1`.
All IP traffic will be set for connection tracking and sent to OVS `table1`.
4. Add `table1` entry for IP and tracked traffic from `port1` with action `port2`.
All tracked IP traffic from `port1` will be sent to `port2`.
5. Add `table1` entry for IP and tracked traffic from `port2` with action `port1`.
All tracked IP traffic from `port2` will be sent to `table1`.
At this point, all IP traffic is tracked by OVS connection tracking module.
6. Add access deny list (ACL) entry to `table1` to drop all tracked IP traffic from `port1`.
Traffic from `port1` should be blocked, while traffic from `port2` remains allowed.

Chapter 5. Running Application on BlueField

1. Please refer to the [DOCA Installation Guide](#) for details on how to install BlueField related software.
2. To run the application:
 - a). Configure the OVS switch, ports, and enable OVS.

```
ovs-vsctl del-br ovsbr1
ovs-vsctl del-br ovsbr2
ovs-vsctl add-br ovsbr1
ovs-vsctl add-port ovsbr1 p0;
ovs-vsctl add-port ovsbr1 pf0hpf;
ovs-vsctl set Open_vSwitch . other_config:hw-offload=true;
systemctl restart openvswitch
systemctl enable openvswitch
```

- b). Configure OVS L4 Firewall rules as detailed in section [Configuration Flow](#).

```
ovs-ofctl add-flow ovsbr1 table=0,priority=1,action=drop
ovs-ofctl add-flow ovsbr1 table=0,priority=10,arp,action=normal
ovs-ofctl add-flow ovsbr1 "table=0,priority=100,ip,ct_state=-
trk,actions=ct(table=1)"
ovs-ofctl add-flow ovsbr1 "table=1,in_port=1,ip,ct_state=
+trk,action=ct(commit),2"
ovs-ofctl add-flow ovsbr1 "table=1,in_port=2,ip,ct_state=
+trk,action=ct(commit),1"
ovs-ofctl add-flow ovsbr1 "table=1,in_port=1,ip,ct_state=+trk,action=drop"
```

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