



# NVIDIA DOCA App Shield

## Programming Guide

# Table of Contents

Chapter 1. Introduction.....	1
Chapter 2. Prerequisites.....	2
Chapter 3. Architecture.....	3
Chapter 4. Dependencies.....	4
Chapter 5. API.....	5
5.1. doca_apsh_dma_dev_set.....	5
5.2. doca_apsh_regex_dev_set.....	5
5.3. Capabilities Per System.....	6
Chapter 6. App Shield Initialization and Teardown.....	9
6.1. Init App Shield.....	9
6.2. Init System to Monitor.....	10
6.3. doca_apsh_config.....	11
Chapter 7. Samples.....	12

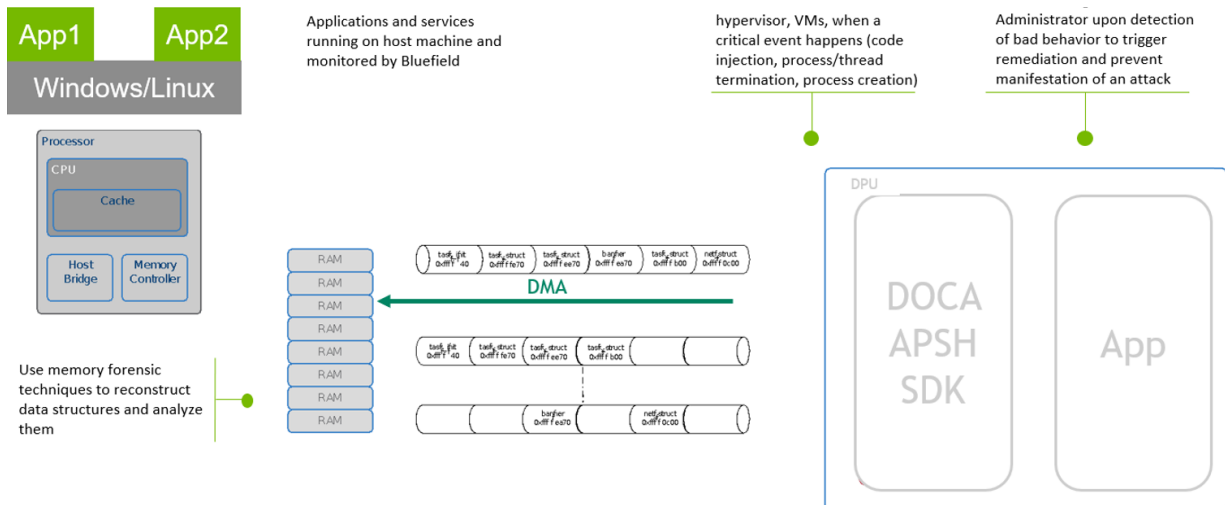
# Chapter 1. Introduction

DOCA App Shield API offers a solution for strong intrusion detection capabilities using the DPU services to collect data from the host's memory. This solution provides intrusion detection and forensics investigation in a way that is:

- ▶ Robust against attacks on a host machine
- ▶ Able to detect a wide range of attacks (including zero-day attacks)
- ▶ Least disruptive to the execution of host application (where current detection solutions hinder the performance of host applications)

The App Shield detects attacks on critical services in a system. In many systems these services are responsible for assuring the integrity/privacy of the execution of other applications (e.g., a scrubbing service responsible for erasing the private data of users).

The following figure describes the relation between the DPU and the host memory where attacks may occur. The green squares are the assets that must resume operation unhindered. DOCA App Shield is responsible for acquiring information about processes to allow attack detection. To that end, DOCA App Shield exposes an API to the user allowing them to detect malicious activities (e.g., malicious processes, DLL files) by monitoring changes in critical memory parts directly from the Arm using DMA without involving the host OS or CPU.



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## Chapter 2. Prerequisites

To enable DOCA App Shield on the DPU, perform the following:

1. Enable NVMe emulation on the firmware.
2. Create huge pages (100 pages are recommended).
3. Disable `mlnx_snap` service.

Run a config command on the host/VM. Refer to [doca\\_apsh\\_config](#) for information on creating config files specific to the host/VM.

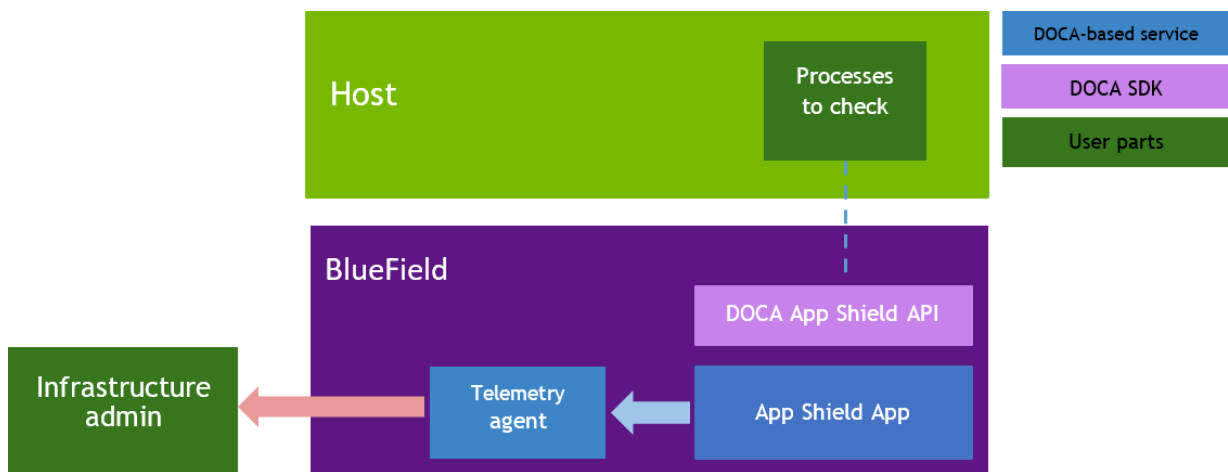
Run the following command to configure the DOCA:

```
# On the bluefield system, configure PF base address register and NVME emulation
dpu> mlxconfig -d /dev/mst/mt41686_pciconf0 s PF_BAR2_SIZE=2 PF_BAR2_ENABLE=1
NVME_EMULATION_ENABLE=1
#Do Cold boot (from host)
host> ipmitool power cycle

## repeat after every reboot
# Allocate additional 2MB huge-pages for App Shield
dpu> nr_huge=$(cat /sys/devices/system/node/node0/hugepages/hugepages-2048kB/
nr_hugepages)
nr_huge=$((100+$nr_huge))
sudo echo $nr_huge > /sys/devices/system/node/node0/hugepages/hugepages-2048kB/
nr_hugepages
# Disable the mlnx-snap service
dpu> systemctl stop mlnx_snap
```

# Chapter 3. Architecture

The following block diagram illustrates the App Shield application flow.



- ▶ App Shield App – user application implementing the specific use case
- ▶ Telemetry Agent – collect telemetry metrics
- ▶ Processes to check – the host process to track

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# Chapter 4. Dependencies

The library requires firmware version 24.32.1010 or higher.

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# Chapter 5. API

For the library API reference, refer to the DOCA APSh API documentation in the [NVIDIA DOCA Libraries API Reference Manual](#).



**Note:** The pkg-config (\*.pc file) for the App Shield library is named `doca-apsh`.

The following sections provide additional details about the library API.

## 5.1. `doca_apsh_dma_dev_set`

To attach a DOCA DMA device to App Shield, calling this function is mandatory and must be done before calling `doca_apsh_start`.

```
doca_apsh_dma_dev_set(doca_apsh_ctx, doca_dev)
```

Where:

- ▶ `doca_apsh_ctx` [in] – App Shield opaque context struct
- ▶ `doca_dev` [in] – struct for DOCA device with DMA capabilities

## 5.2. `doca_apsh_regex_dev_set`

Calling this function is not mandatory to attach a RegEx DOCA device to App Shield. If the user wants to call the function, it must be done before calling `doca_apsh_start`.

```
doca_apsh_regex_dev_set(doca_apsh_ctx, doca_dev)
```

Where:





- ▶ `doca_apsh_ctx` [in] – App Shield opaque context struct
- ▶ `doca_dev` [in] – struct for DOCA device with RegEx capabilities


## 5.3. Capabilities Per System

For each initialized system, App Shield retrieves an array of the requested object according to the getter's name:

Function Name	Functions Information	Functions Signature	Return Type
Get modules	Returns an array with information about the system modules (drivers) loaded into the kernel of the OS.	<pre>doca_error_t doca_apsh_modules_get(struct doca_apsh_system *system, struct doca_apsh_module ***modules, int *modules_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_module</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Get processes	Returns an array with information about each process running on the system.	<pre>doca_error_t doca_apsh_processes_get(struct doca_apsh_system *system, struct doca_apsh_proces ***processes, int *processes_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_proces</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Get library	For a specified process, this function returns an array with information about each library loaded into this process.	<pre>doca_error_t doca_apsh_libs_get(struct doca_apsh_process *process, struct doca_apsh_lib ***libs, int *libs_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_lib</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Get threads	For a specified process, this function returns an array with information about each thread running within this process.	<pre>doca_error_t doca_apsh_threads_get(struct doca_apsh_process *process, struct doca_apsh_thread ***threads, int *threads_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_thread</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Get virtual memory areas/virtual address description	For a specified process, this function returns an array with information about each virtual memory area within this process.	<pre>doca_error_t doca_apsh_vads_get(struct doca_apsh_process *process, struct doca_apsh_vad ***vads, int *vads_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_vma</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Get privileges	For a specified process, this function returns an array with information about each possible privilege for this	<pre>doca_error_t doca_apsh_privileges_get(struct doca_apsh_process *process, struct doca_apsh_privilege ***privileges, int *privileges_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_privilege</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>



Function Name	Functions Information	Functions Signature	Return Type
	<p>process, as described <a href="#">here</a>.</p> <p> <b>Note:</b> Available on a Windows host only.</p>		
Get environment variables	<p>For a specified process, this function returns an array with information about each environment variable within this process.</p> <p> <b>Note:</b> Available on a Windows host only.</p>	<pre>doca_error_t doca_apsh_envvars_get(     struct doca_apsh_process     *process, struct doca_apsh_envvar     ***envvars, int     *envvars_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_envvar</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Get handles	<p>For a specified process, this function returns an array with information about each handle this process holds.</p> <p> <b>Note:</b> Available on a Windows host only.</p>	<pre>doca_error_t doca_apsh_handles_get(     struct doca_apsh_process     *process, struct doca_apsh_handle     ***handles, int     *handles_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_handle</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Get LDR modules	<p>For a specified process, this function returns an array with information about each loaded module within this process.</p> <p> <b>Note:</b> Available on a Windows host only.</p>	<pre>doca_error_t doca_apsh_ldrmodules_get(     struct doca_apsh_process     *process, struct doca_apsh_ldrmodule     ***ldrmodules, int     *ldrmodules_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_ldrmodule</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>
Process attestation	<p>For a specified process, this function attests the memory pages of the process according to a precomputed golden</p>	<pre>doca_error_t doca_apsh_attestation_get(     struct doca_apsh_process     *process, const char     *exec_hash_map_path, struct doca_apsh_attestation     ***attestation, int);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_attestation</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>

Function Name	Functions Information	Functions Signature	Return Type
	hash file given as an input.  <div style="border: 1px solid black; padding: 5px; background-color: #f0f0f0;">  <b>Note:</b> Single-threaded processes are supported at beta level.                     </div>	<pre>* attestation_size);</pre>	
Attestation refresh	Refreshes a single attestation handler of a process with a new snapshot.	<pre>doca_error_t doca_apsh_attst_refresh( doca_apsh_attestation ***attestation, int * attestation_size);</pre>	<ul style="list-style-type: none"> <li>▶ Array of struct doca_apsh_attestation</li> <li>▶ int: Size of the returned array</li> <li>▶ doca_error status</li> </ul>

The following attribute getters return a specific attribute of an object, obtained from the array returned from the getter functions listed above, depending on the requested attribute:

```
doca_apsh_process_info_get(struct doca_apsh_process *process, enum
doca_apsh_process_attr attr);
doca_apsh_module_info_get(struct doca_apsh_module *module, enum
doca_apsh_module_attr attr);
doca_apsh_lib_info_get(struct doca_apsh_lib *lib, enum doca_apsh_lib_attr attr);
doca_apsh_thread_info_get(struct doca_apsh_thread *thread, enum doca_apsh_lib_attr
attr);
doca_apsh_vad_info_get(struct doca_apsh_vad *vad, enum doca_apsh_vad_attr attr);
doca_apsh_privilege_info_get(struct doca_apsh_privilege *privilege, enum
doca_apsh_privilege_attr attr);
doca_apsh_envar_info_get(struct doca_apsh_envar *envar, enum doca_apsh_envar_attr
attr);
doca_apsh_handle_info_get(struct doca_apsh_handle *handle, enum
doca_apsh_handle_attr attr);
doca_apsh_ldrmodule_info_get(struct doca_apsh_ldrmodule *ldrmodule, enum
doca_apsh_ldrmodule_attr attr);
doca_apsh_attst_info_get(struct doca_apsh_attestation *attestation, enum
doca_apsh_attestation_attr attr);
```

The return type of that attribute getters, based on the attribute, can be found in doca\_apsh\_attr.h.

Usage example:

```
const uint pid = doca_apsh_process_info_get(processes[i], DOCA_APSH_PROCESS_PID);
const char *proc_name = doca_apsh_process_info_get(processes[i],
DOCA_APSH_PROCESS_COMM);
```

---

# Chapter 6. App Shield Initialization and Teardown

There are different structures in App Shield that must be used for a BlueField client to be able to introspect into a system running on the host side, whether it is a bare-metal machine or a virtual machine.

## 6.1. Init App Shield

The App Shield context structure is used to init the devices on the DPU required to start monitoring App Shield systems.

To use `doca_apsh_ctx`, call:

```
struct doca_apsh_ctx *doca_apsh_create(void);
```

For `doca_app_shield_ctx` to work, an RDMA device must be set using the following function:

```
doca_error_t doca_apsh_dma_dev_set(struct doca_apsh_ctx *ctx, struct doca_dev *dma_dev);
```

For example:

```
doca_error_t ret = doca_apsh_dma_dev_set(ctx, dma_dev);
```

For `doca_app_shield_ctx` to use `doca_regex`, a RegEx device must be set using the following function:

```
doca_error_t doca_apsh_regex_dev_set(struct doca_apsh_ctx *ctx, struct doca_dev *regex_dev);
```

For example:

```
doca_error_t ret = doca_apsh_regex_dev_set(ctx, regex_dev);
```

After the above devices are set, the following function should be invoked:

```
doca_error_t doca_apsh_start(struct doca_apsh_ctx *ctx);
```

This establishes a connection to the devices.

When App Shield lib is no longer needed, a destruction must be called to release all the allocated resources:

```
void doca_apsh_destroy(struct doca_apsh_ctx *ctx);
```

## 6.2. Init System to Monitor

The system structure represents a system on the host that should be monitored. To instantiate an App Shield system, the following function must be called:

```
struct doca_apsh_system *doca_apsh_system_create(struct doca_apsh_ctx *ctx);
```

A single `doca_apsh_ctx` instance may be associated with many App Shield systems.

The App Shield system has the following attributes:

- ▶ Layer – specifies the system type. Types: Bare metal, virtual machine, or a container (for future use).
- ▶ System DOCA device – the reosentor device obtained from the DPU. The device should be connected to the host/VM and functions as a representor VF/PF. To query/obtain the DOCA device, refer to the [NVIDIA DOCA Libraries API Reference Manual](#).
- ▶ System/symbol map – includes information about the OS that App Shield needs to introspect (e.g., Window 10 Build 18363/Linux Ubuntu 20.04) and the size and fields of the OS structures such as process struct, which helps App Shield with the memory forensic techniques it uses to access and analyze these structures in the host's memory. This can be obtained by running the `doca_apsh_config.py` tool on the host.
- ▶ Memory regions – contains the allowed physical memory regions that App Shield can access. This information is needed since there are memory regions reserved by different PCIe devices. Some of these regions map device registers which change the device's state each time the regions (certain physical addresses in these regions) are read. These changes may confuse the device firmware and may, therefore, cause the system to crash/freeze. This must be avoided. This can be obtained by running the `doca_apsh_config.py` tool on the host.
- ▶ KPGD file (optional and relevant only for Linux OS) – contains the KPGD physical address and the virtual address of `init_task`. This information is required since App Shield extracts data from the kernel struct in the physical memory. Thus, the kernel page directory table must translate the virtual addresses of these structs. This can be obtained by running the `doca_apsh_config.py` tool on the host with the flag `find_kpgd`.

Each one of these attributes (except for the KPGD file since it is optional) must be set by calling its respective function:

```
doca_error_t doca_apsh_sys_system_layer_set(struct doca_apsh_system *system, enum
doca_apsh_system_layer layer_type);
doca_error_t doca_apsh_sys_dev_set(struct doca_apsh_system *system, struct
doca_dev_remote *dev);
doca_error_t doca_apsh_sys_os_symbol_map_set(struct doca_apsh_system
*system, const char *system_os_symbol_map_path);
doca_error_t doca_apsh_sys_mem_region_set(struct doca_apsh_system
*system, const char *system_mem_region_path);
doca_error_t doca_apsh_sys_kpgd_file_set(struct doca_apsh_system *system, const char
*system_kpgd_file_path);
```

For each system, after all the attributes are set, the following function must be called to start App Shield system monitoring:

```
doca_error_t doca_apsh_system_start(struct doca_apsh_system *system);
```

Other functions can be called to retrieve information from the system's memory after the App Shield system is started. These functions (also called capabilities) are expanded on in [Capabilities Per System](#).

When the App Shield system is no longer needed, a destruction must be called to deallocate internal system memory:

```
void doca_apsh_system_destroy(struct doca_apsh_system *system);
```

## 6.3. doca\_apsh\_config

`doca_apsh_config` is used to get the config files necessary for running system analysis. Run the `doca_apsh_config` tool once system is up.

```
/opt/mellanox/doca/tools/doca_apsh_config.py --pid <pid> --os <os> --path  
<dwarf2json-path/pdbparse-to-json.py> --find_kpgd <0/1>
```

- ▶ Get the `dwarf2json` executable (relevant for Linux OS) which can be found [here](#). Note that the executable must be compiled using Go Programming Language. For instructions, refer to the `dwarf2json` library.
- ▶ Get the `pdbparse-to-json.py` (relevant for Windows OS) which can be found [here](#).

The tool creates the following files:

- ▶ Symbol map – this file changes once the system kernel is updated or the kernel module is installed. The file does not change on system reboot.
- ▶ Memory regions – this file changes when adding/removing hardware or drivers that affect the system's memory map (e.g., when adding register addresses). The file does not change on system reboot.
- ▶ `hash.zip` – this file is required for attestation API but is unnecessary for all other APIs. The zip file contains the required documentation to attest to a single process. The file changes on lib/executable update.
- ▶ `kpgd_file.conf` – this file is optional (relevant for Linux OS) and helps with faster initialization of the library. The file changes on system reboot.

Flags:

- ▶ `pid` – the process ID of the hashed process (only mandatory if the user wants to create `hash.zip`)
- ▶ `os` – `linux/windows`
- ▶ `path` –
  - ▶ Linux – path to the `dwarf2json` executable. Default `./dwarf2json`.
  - ▶ Windows – path to `pdbparse-to-json.py`. Default `./pdbparse-to-json.py`.
- ▶ `find_kpgd` – a flag to enable/disable creating `kpgd_file.conf` (relevant only to Linux OS). Default 0.

For example:

```
/opt/mellanox/doca/tools/doca_apsh_config.py --pid 100 --os linux --path ./  
dwarf2json --find_kpgd 1
```

---

# Chapter 7. Samples

Please refer to [NVIDIA DOCA App Shield Sample Guide](#) for more information about the API of this DOCA library.

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