



# DOCA Driver APIs

## Reference Manual

# Table of Contents

Chapter 1. Change Log.....	1
Chapter 2. Modules.....	2
2.1. Host.....	2
flexio_affinity.....	3
flexio_app_attr.....	3
flexio_cmdq_attr.....	3
flexio_cq_attr.....	3
flexio_event_handler_attr.....	3
flexio_log_dev_attr.....	3
flexio_mkey_attr.....	3
flexio_process_attr.....	3
flexio_qmem.....	3
flexio_qp_attr.....	3
flexio_qp_attr_opt_param_mask.....	3
flexio_wq_attr.....	3
flexio_wq_sq_attr.....	3
flexio_affinity_type.....	3
flexio_cmdq_state.....	4
flexio_cq_period_mode_t.....	4
flexio_cqe_comp_type.....	4
flexio_log_dev_sync_mode.....	4
flexio_log_lvl_t.....	4
flexio_memtype.....	5
flexio_qp_op_types.....	5
flexio_qp_qpc_mtu.....	5
flexio_qp_state.....	5
flexio_qp_transport_type.....	5
flexio_status.....	6
flexio_func_arg_pack_fn_t.....	6
flexio_func_t.....	6
flexio_uintptr_t.....	6
flexio_app_create.....	7
flexio_app_destroy.....	7
flexio_app_get_elf.....	8
flexio_app_get_elf_size.....	8

flexio_app_get_list.....	8
flexio_app_get_name.....	9
flexio_app_list_free.....	9
flexio_buf_dev_alloc.....	9
flexio_buf_dev_free.....	10
flexio_buf_dev_memset.....	10
flexio_cmdq_create.....	11
flexio_cmdq_destroy.....	11
flexio_cmdq_is_empty.....	12
flexio_cmdq_state_running.....	12
flexio_cmdq_task_add.....	13
flexio_copy_from_host.....	13
flexio_coredump_create.....	14
flexio_cq_create.....	14
flexio_cq_destroy.....	15
flexio_cq_get_cq_num.....	15
flexio_cq_modify_moderation.....	16
flexio_cq_query_moderation.....	16
flexio_device_mkey_create.....	17
flexio_device_mkey_destroy.....	17
flexio_err_handler_fd.....	18
flexio_err_status.....	18
flexio_event_handler_create.....	19
flexio_event_handler_destroy.....	19
flexio_event_handler_get_id.....	20
flexio_event_handler_get_thread.....	20
flexio_event_handler_run.....	20
flexio_func_get_register_info.....	21
flexio_func_pup_register.....	22
flexio_func_register.....	23
flexio_host2dev_memcpy.....	23
flexio_log_dev_destroy.....	24
flexio_log_dev_flush.....	24
flexio_log_dev_init.....	25
flexio_log_lvl_set.....	26
flexio_mkey_get_id.....	26
flexio_outbox_create.....	26
flexio_outbox_destroy.....	27

flexio_outbox_get_id.....	27
flexio_outbox_get_uar.....	28
flexio_process_call.....	28
flexio_process_create.....	28
flexio_process_destroy.....	29
flexio_process_error_handler_set.....	29
flexio_process_get_pd.....	30
flexio_qp_create.....	30
flexio_qp_destroy.....	31
flexio_qp_get_qp_num.....	31
flexio_qp_modify.....	31
flexio_rq_create.....	32
flexio_rq_destroy.....	32
flexio_rq_get_tir.....	33
flexio_rq_get_wq_num.....	33
flexio_rq_set_err_state.....	33
flexio_sq_create.....	34
flexio_sq_destroy.....	34
flexio_sq_get_wq_num.....	35
flexio_uar_create.....	35
flexio_uar_destroy.....	35
flexio_uar_get_devx_uar.....	36
flexio_window_create.....	36
flexio_window_destroy.....	37
flexio_window_get_id.....	37
FLEXIO_MAX_NAME_LEN.....	37
2.2. Dev.....	37
spinlock_s.....	38
cq_ce_mode.....	38
flexio_dev_status_t.....	38
flexio_dev_async_rpc_handler_t.....	38
flexio_dev_event_handler_t.....	38
flexio_dev_get_thread_ctx.....	39
flexio_dev_get_thread_id.....	39
flexio_dev_get_thread_local_storage.....	39
flexio_dev_log.....	40
flexio_dev_outbox_config.....	40
flexio_dev_print.....	41

flexio_dev_process_finish.....	41
flexio_dev_puts.....	41
flexio_dev_thread_finish.....	42
flexio_dev_thread_reschedule.....	42
flexio_dev_window_config.....	42
flexio_dev_window_copy_from_host.....	43
flexio_dev_window_copy_to_host.....	43
flexio_dev_window_mkey_config.....	44
flexio_dev_window_ptr_acquire.....	44
flexio_dev_yield.....	45
spin_init.....	45
spin_lock.....	46
spin_trylock.....	46
spin_unlock.....	46
2.3. DevErr.....	46
flexio_dev_error_t.....	46
__attribute__.....	47
flexio_dev_get_and_RST_errno.....	47
flexio_dev_get_errno.....	47
flexio_dev_RST_errno.....	48
2.4. DevQueueAccess.....	48
flexio_ctrl_seg_t.....	48
flexio_dev_cq_arm.....	48
flexio_dev_cqe_get_byte_cnt.....	49
flexio_dev_cqe_get_csum_ok.....	49
flexio_dev_cqe_get_opcode.....	50
flexio_dev_cqe_get_owner.....	50
flexio_dev_cqe_get_qpn.....	50
flexio_dev_cqe_get_user_index.....	51
flexio_dev_cqe_get_wqe_counter.....	51
flexio_dev_db_ctx_arm.....	51
flexio_dev_db_ctx_force_trigger.....	52
flexio_dev_dbr_cq_set_ci.....	52
flexio_dev_dbr_rq_inc_pi.....	53
flexio_dev_dbr_sq_set_pi.....	53
flexio_dev_eq_update_ci.....	54
flexio_dev_eqe_get_cqn.....	54
flexio_dev_eqe_get_owner.....	55

flexio_dev_msix_send.....	55
flexio_dev_qp_sq_ring_db.....	56
flexio_dev_rwqe_get_addr.....	56
flexio_dev_swqe_seg_atomic_set.....	57
flexio_dev_swqe_seg_ctrl_set.....	57
flexio_dev_swqe_seg_eth_set.....	58
flexio_dev_swqe_seg_inline_data_set.....	59
flexio_dev_swqe_seg_mem_ptr_data_set.....	59
flexio_dev_swqe_seg_rdma_set.....	60
<b>2.5. DevQueueTypes.....</b>	<b>60</b>
flexio_dev_cqe64.....	61
flexio_dev_eqe.....	61
flexio_dev_sqe_seg.....	61
flexio_dev_wqe_atomic_seg.....	61
flexio_dev_wqe_ctrl_seg.....	61
flexio_dev_wqe_eth_seg.....	61
flexio_dev_wqe_inline_data_seg.....	61
flexio_dev_wqe_inline_send_data_seg.....	61
flexio_dev_wqe_mem_ptr_send_data_seg.....	61
flexio_dev_wqe_rcv_data_seg.....	61
flexio_dev_wqe_rdma_seg.....	61
flexio_dev_wqe_transpose_seg.....	61
flexio_dev_wqe_eth_seg_cs_swp_flags_t.....	61
packed.....	62
LOG_SQE_NUM_SEGS.....	62
<b>Chapter 3. Data Structures.....</b>	<b>63</b>
flexio_affinity.....	63
id.....	64
type.....	64
flexio_app_attr.....	64
app_bsize.....	64
app_name.....	64
app_ptr.....	64
app_sig_sec_name.....	64
flexio_cmdq_attr.....	64
batch_size.....	64
state.....	64
workers.....	65

flexio_cq_attr.....	65
always_armed.....	65
cc.....	65
cq_dbr_daddr.....	65
cq_max_count.....	65
cq_period.....	65
cq_period_mode.....	65
cq_ring_qmem.....	65
cqe_comp_type.....	66
element_type.....	66
emulated_eqn.....	66
log_cq_depth.....	66
no_arm.....	66
overrun_ignore.....	66
thread.....	66
uar_base_addr.....	66
uar_id.....	66
flexio_dev_cqe64.....	66
byte_cnt.....	67
csum_ok.....	67
op_own.....	67
qpn.....	67
rsvd0.....	67
rsvd29.....	67
rsvd36.....	67
rsvd48.....	67
signature.....	67
srqn_uidx.....	67
wqe_counter.....	67
flexio_dev_eqe.....	68
cqn.....	68
event_data.....	68
owner.....	68
rsvd00.....	68
rsvd00.....	68
rsvd02.....	68
rsvd3c.....	68
rsvd4.....	68

signature.....	68
sub_type.....	69
type.....	69
flexio_dev_sqe_seg.....	69
atomic.....	69
ctrl.....	69
eth.....	69
inline_data.....	69
inline_send_data.....	69
mem_ptr_send_data.....	70
rdma.....	70
transpose.....	70
flexio_dev_wqe_atomic_seg.....	70
compare_data.....	70
swap_or_add_data.....	70
flexio_dev_wqe_ctrl_seg.....	70
general_id.....	70
idx_opcode.....	71
qpn_ds.....	71
signature_fm_ce_se.....	71
flexio_dev_wqe_eth_seg.....	71
cs_swp_flags.....	71
inline_hdr_bsz.....	71
inline_hdrs.....	71
mss.....	71
rsvd0.....	71
rsvd2.....	71
flexio_dev_wqe_inline_data_seg.....	72
inline_data.....	72
flexio_dev_wqe_inline_send_data_seg.....	72
byte_count.....	72
data_and_padding.....	72
flexio_dev_wqe_mem_ptr_send_data_seg.....	72
addr.....	72
byte_count.....	73
lkey.....	73
flexio_dev_wqe_rcv_data_seg.....	73
addr.....	73

byte_count.....	73
lkey.....	73
flexio_dev_wqe_rdma_seg.....	73
raddr.....	73
rkey.....	74
rsvd0.....	74
flexio_dev_wqe_transpose_seg.....	74
element_size.....	74
num_of_cols.....	74
num_of_rows.....	74
rsvd0.....	74
rsvd1.....	74
rsvd2.....	74
rsvd4.....	75
flexio_event_handler_attr.....	75
affinity.....	75
arg.....	75
continuable.....	75
host_stub_func.....	75
thread_local_storage_daddr.....	75
flexio_log_dev_attr.....	75
data_bsize.....	76
sync_mode.....	76
uar.....	76
flexio_mkey_attr.....	76
access.....	76
daddr.....	76
len.....	76
pd.....	76
flexio_process_attr.....	76
pd.....	77
flexio_qmem.....	77
daddr.....	77
humem_offset.....	77
memtype.....	77
umem_id.....	77
flexio_qp_attr.....	77
dest_mac.....	77

fl.....	77
gid_table_index.....	77
grh.....	78
log_rq_depth.....	78
log_rra_max.....	78
log_sq_depth.....	78
log_sra_max.....	78
min_rnr_nak_timer.....	78
next_rcv_psn.....	78
next_send_psn.....	78
next_state.....	78
no_sq.....	78
ops_flag.....	78
path_mtu.....	79
pd.....	79
qp_access_mask.....	79
qp_wq_buff_qmem.....	79
qp_wq_dbr_qmem.....	79
remote_qp_num.....	79
retry_count.....	79
rgid_or_rip.....	79
rlid.....	79
rq_cqn.....	80
rq_type.....	80
sq_cqn.....	80
transport_type.....	80
uar_id.....	80
udp_sport.....	80
user_index.....	80
vhca_port_num.....	80
flexio_qp_attr_opt_param_mask.....	80
min_rnr_nak_timer.....	80
qp_access_mask.....	81
flexio_wq_attr.....	81
log_wq_depth.....	81
pd.....	81
sq.....	81
uar_id.....	81

user_index.....	81
wq_dbr_qmem.....	81
wq_ring_qmem.....	81
flexio_wq_sq_attr.....	81
allow_multi_pkt_send_wqe.....	82
spinlock_s.....	82
locked.....	82
Chapter 4. Data Fields.....	83



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# Chapter 1. Change Log

This chapter list changes in API that were introduced to the library.

## 1.3.0

- ▶ Field Groups, GPU Groups, and field watches created with a handle returned from `dcgmConnect()` are now cleaned up upon disconnect. `dcgmConnect_v2()` can be used to get the old behavior of objects persisting after disconnect.
- ▶ `dcgmConnect_v2()` was added as a method for specifying additional connection options when connecting to the host engine.
- ▶ `dcgmUnwatchFields()` was added as a method of unwatching fields that were previously watched with `dcgmWatchFields()`
- ▶ `dcgmActionValidate_v2()` was added to be able to pass more parameters to the DCGM GPU Diagnostic.
- ▶ `dcgmDiagResponse_t` was increased from v2 to v3. See `dcgmDiagResponse_v3` for details

## 1.2.3

- ▶ No API changes in this version.

## 1.1.1

- ▶ `dcgmGetAllSupportedDevices()` was added as a method to get DCGM-supported GPU Ids. `dcgmGetAllDevices()` can still be used to get all GPU Ids in the system.

## 1.0.0

- ▶ Initial Release.

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# Chapter 2. Modules

Here is a list of all modules:

- ▶ [Host](#)
- ▶ [Dev](#)
- ▶ [DevErr](#)
- ▶ [DevQueueAccess](#)
- ▶ [DevQueueTypes](#)

## 2.1. Host

Flex IO SDK host API for DPA programs. Mostly used for DPA resource management and invocation of DPA programs.

```
struct flexio_affinity
struct flexio_app_attr
struct flexio_cmdq_attr
struct flexio_cq_attr
struct flexio_event_handler_attr
struct flexio_log_dev_attr
struct flexio_mkey_attr
struct flexio_process_attr
struct flexio_qmem
struct flexio_qp_attr
struct flexio_qp_attr_opt_param_mask
struct flexio_wq_attr
struct flexio_wq_sq_attr
enum flexio_affinity_type
```

Flex IO thread affinity types.

#### Values

**FLEXIO\_AFFINITY\_NONE**  
**FLEXIO\_AFFINITY\_STRICT**  
**FLEXIO\_AFFINITY\_GROUP**

## enum flexio\_cmdq\_state

Flex IO command queue states.

### Values

**FLEXIO\_CMDQ\_STATE\_PENDING = 0**

**FLEXIO\_CMDQ\_STATE\_RUNNING = 1**

## enum flexio\_cq\_period\_mode\_t

Flex IO CQ CQE compression period modes.

### Values

**FLEXIO\_CQ\_PERIOD\_MODE\_EVENT = 0x0**

**FLEXIO\_CQ\_PERIOD\_MODE\_CQE = 0x1**

## enum flexio\_cqe\_comp\_type

Flex IO CQ CQE compression modes.

### Values

**FLEXIO\_CQE\_COMP\_NONE = 0x0**

**FLEXIO\_CQE\_COMP\_BASIC = 0x1**

**FLEXIO\_CQE\_COMP\_ENH = 0x2**

## enum flexio\_log\_dev\_sync\_mode

Flex IO device logging synchronization modes.

### Values

**FLEXIO\_LOG\_DEV\_SYNC\_MODE\_SYNC**

**FLEXIO\_LOG\_DEV\_SYNC\_MODE\_ASYNC**

## enum flexio\_log\_lvl\_t

Flex IO SDK host logging levels

### Values

**FLEXIO\_LOG\_LVL\_ERR = 0**

**FLEXIO\_LOG\_LVL\_WARN = 1**

**FLEXIO\_LOG\_LVL\_INFO = 2**

**FLEXIO\_LOG\_LVL\_DBG = 3**

## enum flexio\_memtype

Flex IO memory types.

### Values

**FLEXIO\_MEMTYPE\_DPA = 0**

**FLEXIO\_MEMTYPE\_HOST = 1**

## enum flexio\_qp\_op\_types

Flex IO QP operation types.

### Values

**FLEXIO\_QP\_WR\_RDMA\_WRITE = 0x4**

**FLEXIO\_QP\_WR\_RDMA\_READ = 0x8**

**FLEXIO\_QP\_WR\_ATOMIC\_CMP\_AND\_SWAP = 0x10**

## enum flexio\_qp\_qpc\_mtu

Flex IO QP possible MTU values.

### Values

**FLEXIO\_QP\_QPC\_MTU\_BYTES\_256 = 0x1**

**FLEXIO\_QP\_QPC\_MTU\_BYTES\_512 = 0x2**

**FLEXIO\_QP\_QPC\_MTU\_BYTES\_1K = 0x3**

**FLEXIO\_QP\_QPC\_MTU\_BYTES\_2K = 0x4**

**FLEXIO\_QP\_QPC\_MTU\_BYTES\_4K = 0x5**

## enum flexio\_qp\_state

Flex IO QP states.

### Values

**FLEXIO\_QP\_STATE\_RST**

**FLEXIO\_QP\_STATE\_INIT**

**FLEXIO\_QP\_STATE\_RTR**

**FLEXIO\_QP\_STATE RTS**

## enum flexio\_qp\_transport\_type

Flex IO QP states.

## Values

**FLEXIO\_QPC\_ST\_RC = 0x0**  
**FLEXIO\_QPC\_ST\_UC = 0x1**  
**FLEXIO\_QPC\_ST\_UD = 0x2**  
**FLEXIO\_QPC\_ST\_XRC = 0x3**  
**FLEXIO\_QPC\_ST\_IBL2 = 0x4**  
**FLEXIO\_QPC\_ST\_DCI = 0x5**  
**FLEXIO\_QPC\_ST\_QP0 = 0x7**  
**FLEXIO\_QPC\_ST\_QP1 = 0x8**  
**FLEXIO\_QPC\_ST\_RAW\_DATAGRAM = 0x9**  
**FLEXIO\_QPC\_ST\_REG\_UMR = 0xc**  
**FLEXIO\_QPC\_ST\_DC\_CNAK = 0x10**

## enum flexio\_status

Flex IO API function return codes.

## Values

**FLEXIO\_STATUS\_SUCCESS = 0**  
**FLEXIO\_STATUS\_FAILED = 1**  
**FLEXIO\_STATUS\_TIMEOUT = 2**  
**FLEXIO\_STATUS\_FATAL\_ERR = 3**

## typedef void (flexio\_func\_arg\_pack\_fn\_t)

Callback function to pack the arguments for a function.

This function is called internally from the FlexIO runtime upon user making a call (e.g., `flexio_process_call`). It packs the arguments for a user function into the argument buffer provided in ``argbuf``. The argument list can be arbitrarily long and is represented by ``ap``. The correct usage of this function requires the caller to initialize the list using ``va_start``.

## typedef void (flexio\_func\_t)

Flex IO application function prototype.

## typedef uint64\_t flexio\_uintptr\_t

Flex IO address type.

## flexio\_status flexio\_app\_create (flexio\_app\_attr \*fattr, flexio\_app \*\*app)

Create a container for a FlexIO App.

### Parameters

#### **fattr**

- A pointer to the application attributes struct.

#### **app**

### Returns

flexio status value.

### Description

This function creates a named app with a given ELF buffer. It is called from within the constructor generated by the compiler.

## flexio\_status flexio\_app\_destroy (flexio\_app \*app)

Destroy a flexio app.

### Parameters

#### **app**

- App that was created before.

### Returns

flexio status value.

### Description

This function destroys the state associated with the app and all registered functions. This function will free the internal elf buffer. It is called from within the destructor generated by the compiler.

## flexio\_status flexio\_app\_get\_elf (flexio\_app \*app, uint64\_t \*bin\_buff, size\_t bin\_size)

Retrieve ELF binary associated with application.

### Parameters

#### **app**

- App that created before.

#### **bin\_buff**

- Pointer to buffer to copy ELF binary.

#### **bin\_size**

- Size of buffer pointed by bin\_buff. If parameter is smaller than ELF binary size function will fail.

### Returns

flexio status value.

### Description

This function registers the function name, stub address with the runtime. Compiler calls this from within the constructor.

## size\_t flexio\_app\_get\_elf\_size (flexio\_app \*app)

Gets a Flex IO application size.

### Parameters

#### **app**

- A pointer to a Flex IO application.

### Returns

the application's size (bytes) or NULL on error.

## flexio\_status flexio\_app\_get\_list (flexio\_appapp\_list, uint32\_t \*num\_apps)

Get a list of FlexIO Apps that are available.

### Parameters

#### **app\_list**

- A list of apps that are available.

**num\_apps****Returns**

flexio status value.

**Description**

This function returns a list of Flex IO apps that are loaded.

**const char \*flexio\_app\_get\_name (flexio\_app \*app)**

Gets a Flex IO application name.

**Parameters****app**

- A pointer to a Flex IO application.

**Returns**

the application's name or NULL on error.

**flexio\_status flexio\_app\_list\_free (flexio\_app \*\*apps\_list)**

Free the list of flexio apps.

**Returns**

flexio status value.

**Description**

This function frees the list of apps obtained from `flexio\_app\_get\_list`.

**flexio\_status flexio\_buf\_dev\_alloc (flexio\_process \*process, size\_t buff\_bsize, flexio\_uintptr\_t \*dest\_daddr\_p)**

Allocates a buffer on Flex IO heap memory.

**Parameters****process**

- A pointer to the Flex IO process context.

**buff\_bsize**

- The size of the buffer to allocate.

**dest\_daddr\_p**

- A pointer to the Flex IO address, where the buffer was allocated.

**Returns**

flexio status value.

**Description**

This function allocates a buffer with the requested size on the Flex IO heap memory. On success - sets dest\_daddr\_p to the start address of the allocated buffer. On Failure - sets dest\_daddr\_p to 0x0.

## **flexio\_status flexio\_buf\_dev\_free (flexio\_process \*process, flexio\_uintptr\_t daddr)**

Deallocates Flex IO heap memory buffer.

**Parameters****process**

- A pointer to the Flex IO process context.

**daddr**

- A pointer to an address of allocated memory on the Flex IO heap. Zero value is valid argument.

**Returns**

flexio status value.

**Description**

This function frees Flex IO heap memory buffer by address.

## **flexio\_status flexio\_buf\_dev\_memset (flexio\_process \*process, int value, size\_t buff\_bsize, flexio\_uintptr\_t dest\_daddr)**

Sets DPA heap memory buffer to a given value.

**Parameters****process**

- A pointer to the Flex IO process context.

**value**

- A value to set the DPA heap memory buffer to.

**buff\_bsize**

- The size of the Flex IO heap memory buffer.

**dest\_daddr**

- Flex IO heap memory buffer address to set.

**Returns**

flexio status value.

**flexio\_status flexio\_cmdq\_create (flexio\_process \*process, flexio\_cmdq\_attr \*fattr, flexio\_cmdq \*\*cmdq)**

Create asynchronous rpc command queue.

**Parameters****process**

- A pointer to the process context.

**fattr**

- A pointer to the command queue attributes struct.

**cmdq**

- A pointer to the created command queue context pointer.

**Returns**

flexio status value.

**Description**

This function creates the asynchronous rpc command queue infrastructure allowing background tasks execution.

**flexio\_status flexio\_cmdq\_destroy (flexio\_cmdq \*cmdq)**

Destroy the command queue infrastructure.

**Parameters****cmdq**

- A pointer to the command queue context.

## Returns

flexio status value.

## Description

This function destroy the command queue infrastructure and release all its resources.

## **flexio\_cmdq\_is\_empty (flexio\_cmdq \*cmdq)**

Check if command queue is empty.

## Parameters

### **cmdq**

- A pointer to the command queue context.

## Returns

boolean.

## Description

This function checks if the command queue is empty and all jobs up to this point where performed.

## **flexio\_status flexio\_cmdq\_state\_running (flexio\_cmdq \*cmdq)**

Move command queue to running state.

## Parameters

### **cmdq**

- A pointer to the command queue context.

## Returns

flexio status value.

## Description

This function moves the command queue to running state in the case the queue was create in pending state. Otherwise has no affect.

## flexio\_status flexio\_cmdq\_task\_add (flexio\_cmdq \*cmdq, flexio\_func\_t \*host\_func, uint64\_t arg)

Add a task to the asynchronous rpc command queue.

### Parameters

#### **cmdq**

- A pointer to the command queue context.

#### **host\_func**

- host stub function for DPA function to execute.

#### **arg**

- user argument to function.

### Returns

flexio status value.

### Description

This function adds a task to the asynchronous rpc command queue to be executed by DPA in background. allowing background jobs execution.

## flexio\_status flexio\_copy\_from\_host (flexio\_process \*process, void \*src\_haddr, size\_t buff\_bsize, flexio\_uintptr\_t \*dest\_daddr\_p)

Copy from host memory to Flex IO heap memory buffer.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **src\_haddr**

- An address of the buffer on the host memory.

#### **buff\_bsize**

- The size of the buffer to copy.

#### **dest\_daddr\_p**

- A pointer to the Flex IO address, where the buffer was copied to.

### Returns

flexio status value.

## Description

This function copies data from a buffer on the host memory to the Flex IO memory. The function allocates memory on the device heap which dest\_address points to. It is the caller responsibility to deallocate this memory when it is no longer used.

## **flexio\_status flexio\_coredump\_create (flexio\_process \*process, const char \*corefile)**

Create a DPA core dump of the process.

### Parameters

#### **process**

- A pointer to a flexio\_process

#### **corefile**

- pathname to write ELF formatted core dump data too. The file/path is passed directly to fopen().

### Returns

flexio status value.

## Description

This function creates a core dump image of a process and all its threads, and is intended to be used after a fatal error or abnormal termination to allow the user to debug DPA application code.

There must be sufficient free memory to allocate 2-3 times the maximum core file size for intermediate processing before the elf file is written.

Memory windows that may be referenced by DPA code are \*not\* dumped by this code and must be handled separately if the data is desired.

## **flexio\_status flexio\_cq\_create (flexio\_process \*process, ibv\_context \*ibv\_ctx, const flexio\_cq\_attr \*fattr, flexio\_cq \*\*cq)**

Creates a Flex IO CQ.

### Parameters

#### **process**

- A pointer to the Flex IO process.

**ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

**fattr**

- A pointer to the CQ attributes struct.

**cq**

- A pointer to the created CQ context pointer.

**Returns**

flexio status value.

**Description**

This function creates a Flex IO CQ.

**flexio\_status flexio\_cq\_destroy (flexio\_cq \*cq)**

Destroys a Flex IO CQ.

**Parameters****cq**

- A pointer to a CQ context.

**Returns**

flexio status value.

**Description**

This function destroys a Flex IO CQ.

**uint32\_t flexio\_cq\_get\_cq\_num (flexio\_cq \*cq)**

Gets the Flex IO CQ number.

**Parameters****cq**

- A pointer to a Flex IO CQ.

**Returns**

the CQ number or UINT32\_MAX on error.

## flexio\_status flexio\_cq\_modify\_moderation (flexio\_cq \*cq, uint16\_t max\_count, uint16\_t period, uint16\_t mode)

Modifies a Flex IO CQ moderation configuration.

### Parameters

#### cq

- A pointer to a CQ context.

#### max\_count

- CQ moderation max count value.

#### period

- CQ moderation period value.

#### mode

- CQ moderation mode value.

### Returns

flexio status value.

## flexio\_status flexio\_cq\_query\_moderation (flexio\_cq \*cq, uint16\_t \*max\_count, uint16\_t \*period, uint16\_t \*mode)

Queries a Flex IO CQ moderation configuration.

### Parameters

#### cq

- A pointer to a CQ context.

#### max\_count

- A pointer to the CQ moderation max count value.

#### period

- A pointer to the CQ moderation period value.

#### mode

- A pointer to the CQ moderation mode value.

### Returns

flexio status value.

## flexio\_status flexio\_device\_mkey\_create (flexio\_process \*process, flexio\_mkey\_attr \*fattr, flexio\_mkey \*\*mkey)

Creates an Mkey to the process device UMEM.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **fattr**

- A pointer to a Flex IO MKey attribute struct.

#### **mkey**

- A pointer to a pointer to the created MKey struct.

### Returns

flexio status value.

### Description

This function creates an MKey over the provided PD for the provided process device UMEM. The mkey\_id will point to the field in the containing flexio\_mkey object.

## flexio\_status flexio\_device\_mkey\_destroy (flexio\_mkey \*mkey)

destroys an MKey object containing the given ID

### Parameters

#### **mkey**

- A pointer to the Flex IO MKey to destroy. NULL is a valid value.

### Returns

flexio status value.

### Description

This function destroys an Mkey object containing the given ID.

## flexio\_err\_handler\_fd (flexio\_process \*process)

Get file descriptor for error handler.

### Parameters

#### **process**

- A pointer to the Flex IO process.

### Returns

- file descriptor.

### Description

User should get fd in order to monitor for nonrecoverable errors

User can poll all created processes, using select/poll/epoll functions family.

## flexio\_err\_status (flexio\_process \*process)

Check if unrecoverable error occurred.

### Parameters

#### **process**

- A pointer to the Flex IO process.

### Returns

- nonzero value if error happen.

### Description

User can call this function many times. Error status will be reset only after calling `flexio_err_display()`;

It is suggested to check error status after every negotiation with DPA and periodically later. Alternative way - to poll file descriptor got from [flexio\\_err\\_handler\\_fd\(\)](#) in order to get events about error

**flexio\_status flexio\_event\_handler\_create  
(flexio\_process \*process, flexio\_event\_handler\_attr  
\*fattr, const flexio\_outbox \*outbox,  
flexio\_event\_handler \*\*event\_handler\_ptr)**

Creates a Flex IO event handler.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **fattr**

- A pointer to the event handler attributes struct.

#### **outbox**

- Default outbox (or NULL for no default outbox).

#### **event\_handler\_ptr**

- A pointer to the created event handler context pointer.

### Returns

flexio status value.

### Description

This function creates a Flex IO event handler for an existing Flex IO process.

**flexio\_status flexio\_event\_handler\_destroy  
(flexio\_event\_handler \*event\_handler)**

Destroys a Flex IO event handler.

### Parameters

#### **event\_handler**

- A pointer to an event handler context.

### Returns

flexio status value.

### Description

This function destroys a Flex IO event handler.

## `uint32_t flexio_event_handler_get_id (flexio_event_handler *event_handler)`

Gets the ID from a Flex IO event handler's thread metadata.

### Parameters

#### **event\_handler**

- A pointer to a Flex IO event handler.

### Returns

the event handler's thread ID or UINT32\_MAX on error.

## `flexio_thread *flexio_event_handler_get_thread (flexio_event_handler *event_handler)`

Gets a Flex IO thread object from a Flex IO event handler.

### Parameters

#### **event\_handler**

- A pointer to a Flex IO event handler.

### Returns

the event handler's thread or NULL on error.

## `flexio_status flexio_event_handler_run (flexio_event_handler *event_handler, uint64_t user_arg)`

Run a Flex IO event handler.

### Parameters

#### **event\_handler**

- A pointer to an event handler context.

#### **user\_arg**

- A 64 bit argument for the event handler's thread.

### Returns

flexio status value.

### Description

This function makes a Flex IO event handler start running.

```
flexio_status flexio_func_get_register_info
(flexio_app *app, flexio_func_t
*host_stub_func_addr, uint32_t *pup, char
*dev_func_name, char *dev_unpack_func_name,
size_t func_name_size, size_t *argbuf_size,
flexio_func_arg_pack_fn_t **host_pack_func,
flexio_uintptr_t *dev_func_addr, flexio_uintptr_t
*dev_unpack_func_addr)
```

Obtain info for previously registered function.

## Parameters

### **app**

- FlexIO app.

### **host\_stub\_func\_addr**

- Known host stub func addr.

### **pup**

- Whether function has been registered with pack/unpack support (0: No, 1:Yes).

### **dev\_func\_name**

- Name of device function.

### **dev\_unpack\_func\_name**

- Name of unpack routine on device, NA if pup == 0.

### **func\_name\_size**

- Size of function name len allocated.

### **argbuf\_size**

- Size of argument buffer, NA if pup == 0.

### **host\_pack\_func**

- Function pointer to host packing routine, NA if pup == 0.

### **dev\_func\_addr**

- address of device function.

### **dev\_unpack\_func\_addr**

- address of device unpack function.

## Returns

flexio status value.

## Description

This function is used to obtain info about a previously registered function. It is used to compose higher-level libraries on top of DPACC / FlexIO interface. It is not intended to be used directly by the user.

The caller must ensure that the string pointers have been allocated and are at least `FLEXIO\_MAX\_NAME\_LEN + 1` long to ensure that the call doesn't fail to copy full function name.

```
flexio_status flexio_func_pup_register (flexio_app
*app, const char *dev_func_name, const
char *dev_unpack_func_name, flexio_func_t
*host_stub_func_addr, size_t argbuf_size,
flexio_func_arg_pack_fn_t *host_pack_func)
```

Register a function name at application start.

## Parameters

### **app**

- App that created before.

### **dev\_func\_name**

- The device function name (entry point). Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

### **dev\_unpack\_func\_name**

- The device wrapper function that unpacks the argument buffer. Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

### **host\_stub\_func\_addr**

- The host stub function that is used by the application to reference the device function.

### **argbuf\_size**

- Size of the argument buffer required by this function.

### **host\_pack\_func**

- Host callback function that packs the arguments.

## Returns

flexio status value.

## Description

This function registers the function name, stub address with the runtime. It is called from within the constructor generated by the compiler.

```
flexio_status flexio_func_register (flexio_app
*app, const char *dev_func_name, flexio_func_t
**out_func)
```

Register a function to be used later.

## Parameters

### **app**

- previously created flexio app.

### **dev\_func\_name**

- name of flexio function on device that will be called. Length of name should be up to FLEXIO\_MAX\_NAME\_LEN bytes.

### **out\_func**

- opaque handle to use with [flexio\\_process\\_call\(\)](#), [flexio\\_event\\_handler\\_create\(\)](#), ...

## Returns

flexio status value.

## Description

This function is intended to be called directly by user in the situation where they don't desire pack/unpack support that is typically done by the compiler interface.

It is the user's responsibility to ensure that a function was annotated for event handler with \_\_dpa\_global\_\_. The runtime will not provide any type checking. A mismatched call will result in undefined behavior.

```
flexio_status flexio_host2dev_memcpy
(flexio_process *process, void *src_haddr, size_t
buff_bsize, flexio_uintptr_t dest_daddr)
```

Copy from host memory to a pre-allocated Flex IO heap memory buffer.

## Parameters

### **process**

- A pointer to the Flex IO process context.

**src\_haddr**

- An address of the buffer on the host memory.

**buff\_bsize**

- The size of the buffer to copy.

**dest\_daddr**

- Flex IO heap memory buffer address to copy to.

**Returns**

flexio status value.

**Description**

This function copies data from a buffer on the host memory to a buffer on the Flex IO heap memory.

## flexio\_status flexio\_log\_dev\_destroy (flexio\_process \*process)

Destroys a flexio print environment.

**Parameters****process**

- A pointer to the Flex IO process.

**Returns**

flexio status value.

**Description**

This function destroys and releases all resources, allocated for process printing needs by [flexio\\_log\\_dev\\_init\(\)](#).

## flexio\_status flexio\_log\_dev\_flush (flexio\_process \*process)

Flush print buffer in case of asynchronous print.

**Parameters****process**

- A pointer to the Flex IO process.

## Returns

flexio status value.

## Description

All data from print buffer will be flushed to file, defined in [flexio\\_log\\_dev\\_init\(\)](#).

In case of synchronous print this functions does nothing. This function allocates resources to support printing from Flex IO to HOST.

```
flexio_status flexio_log_dev_init (flexio_process
*process, flexio_log_dev_attr *log_dev_fattr, FILE
*out, pthread_t *ppthread)
```

Create environment to support print from DPA.

## Parameters

### **process**

- A pointer to the Flex IO process.

### **log\_dev\_fattr**

- A pointer to the print attributes struct.

### **out**

- file to save data from Flex IO. Use stdout if you want receive data on HOST's console

### **ppthread**

- A pointer to receive phread ID of created thread. May be NULL if user doesn't need it.

## Returns

flexio status value.

## Description

This function allocates resources to support printing from Flex IO to HOST.

Print works in the following modes: synchronous or asynchronous. Under synchronous mode, a dedicated thread starts to receive data and prints it immediately.

When asynchronous mode is in operation, all print buffers will be flushed by [flexio\\_log\\_dev\\_flush\(\)](#). Buffer can be overrun.

This function doesn't have a "destroy" procedure. All printing infrastructure will be closed and the resources will be released using the [flexio\\_process\\_destroy\(\)](#) function.

## flexio\_log\_lvl\_t flexio\_log\_lvl\_set (flexio\_log\_lvl\_t lvl)

Sets host SDK logging level.

### Parameters

#### lvl

- logging level to set. All entries with this or higher priority level will be printed.

### Returns

flexio\_log\_lvl\_t.

### Description

This function sets the host logging level. Changing the logging level may change the visibility of some logging entries in the SDK code.

## uint32\_t flexio\_mkey\_get\_id (flexio\_mkey \*mkey)

Gets the Flex IO MKey ID.

### Parameters

#### mkey

- A pointer to a Flex IO MKey.

### Returns

the Flex IO mkey ID or UINT32\_MAX on error.

## flexio\_status flexio\_outbox\_create (flexio\_process \*process, ibv\_context \*other\_ctx, flexio\_uar \*uar, flexio\_outbox \*\*outbox)

Creates a Flex IO outbox.

### Parameters

#### process

- A pointer to the Flex IO process.

#### other\_ctx

- An IBV context for creating the PRM object (Different than process's on multi GVMI case, NULL or same as process's otherwise).

**uar**

- A Flex IO UAR struct created for the outbox's IBV device.

**outbox**

- A pointer to the created outbox context pointer.

**Returns**

flexio status value.

**Description**

This function Creates a Flex IO outbox for the given process.

## **flexio\_status flexio\_outbox\_destroy (flexio\_outbox \*outbox)**

Destroys a Flex IO outbox.

**Parameters****outbox**

- A pointer to a outbox context.

**Returns**

flexio status value.

**Description**

This function destroys a Flex IO outbox.

## **uint32\_t flexio\_outbox\_get\_id (flexio\_outbox \*outbox)**

Gets the Flex IO outbox ID.

**Parameters****outbox**

- A pointer to a Flex IO outbox.

**Returns**

the Flex IO outbox ID or UINT32\_MAX on error.

## `flexio_uar *flexio_outbox_get_uar (flexio_outbox *outbox)`

Gets a Flex IO UAR object from a Flex IO outbox.

### Parameters

#### **outbox**

- A pointer to a Flex IO outbox.

### Returns

the Flex IO outbox UAR object or NULL on error.

## `flexio_status flexio_process_call (flexio_process *process, flexio_func_t *host_func, uint64_t *func_ret, ...)`

Calls a Flex IO process.

### Parameters

#### **process**

- A pointer to the Flex IO process to run.

#### **host\_func**

- The host stub function that is used by the application to reference the device function.

#### **func\_ret**

- A pointer to the ELF function return value.

### Returns

flexio status value.

## `flexio_status flexio_process_create (ibv_context *ibv_ctx, flexio_app *app, const flexio_process_attr *process_attr, flexio_process **process_ptr)`

Create a new Flex IO process.

### Parameters

#### **ibv\_ctx**

- A pointer to a device context.

#### **app**

- Device side application handle.

**process\_attr**

- Optional, process attributes for create. Can be NULL.

**process\_ptr**

- A pointer to the created process pointer.

**Returns**

flexio status value.

**Description**

This function creates a new Flex IO process with requested image.

**flexio\_status flexio\_process\_destroy  
(flexio\_process \*process)**

Destroys a new Flex IO process.

**Parameters****process**

- A pointer to a process.

**Returns**

flexio status value.

**Description**

This function destroys a new Flex IO process.

**flexio\_status flexio\_process\_error\_handler\_set  
(flexio\_process \*process, flexio\_func\_t  
\*error\_handler)**

Set the Flexio process error handler.

**Parameters****process**

- A pointer to a process

**error\_handler**

- The host stub function that is used as a reference to the error handler function.

**Returns**

flexio status value.

## Description

This function sets the Flex IO process error handler. The error handler must be set after the process is created, and before the first thread is created. The function registered for error handler should be annotated with `_dpa_global_`.

## `ibv_pd *flexio_process_get_pd (flexio_process *process)`

Gets a Flex IO IBV PD object from a Flex IO process.

### Parameters

#### **process**

- A pointer to a Flex IO process.

### Returns

the process's PD object or NULL on error.

## `flexio_status flexio_qp_create (flexio_process *process, ibv_context *ibv_ctx, flexio_qp_attr *qp_fattr, flexio_qp **qp_ptr)`

Creates a Flex IO QP.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

#### **qp\_fattr**

- A pointer to the QP attributes struct.

#### **qp\_ptr**

- A pointer to the created QP context pointer.

### Returns

flexio status value.

## Description

This function creates a Flex IO QP.

## flexio\_status flexio\_qp\_destroy (flexio\_qp \*qp)

Destroys a Flex IO QP.

### Parameters

#### **qp**

- A pointer to the QP context.

### Returns

flexio status value.

### Description

This function destroys a Flex IO QP.

## uint32\_t flexio\_qp\_get\_qp\_num (flexio\_qp \*qp)

Gets the Flex IO QP number.

### Parameters

#### **qp**

- A pointer to a Flex IO QP.

### Returns

the QP number or UINT32\_MAX on error.

## flexio\_status flexio\_qp\_modify (flexio\_qp \*qp, flexio\_qp\_attr \*fattr, flexio\_qp\_attr\_opt\_param\_mask \*mask)

Modify Flex IO QP.

### Parameters

#### **qp**

- A pointer to the QP context.

#### **fattr**

- A pointer to the QP attributes struct that will also define the QP connection.

#### **mask**

- A pointer to the optional QP attributes mask.

### Returns

flexio status value.

## Description

This function modifies Flex IO QP and transition it between states. At the end of the procedure Flex IO QP would have moved from its current state to next state, given in the fattr, if the move is a legal transition in the QP's state machine.

```
flexio_status flexio_rq_create (flexio_process
*process, ibv_context *ibv_ctx, uint32_t
cq_num, const flexio_wq_attr *fattr, flexio_rq
**flexio_rq_ptr)
```

Creates a Flex IO RQ.

## Parameters

### **process**

- A pointer to the Flex IO process.

### **ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

### **cq\_num**

- A CQ number.

### **fattr**

- A pointer to the RQ attributes struct.

### **flexio\_rq\_ptr**

## Returns

flexio status value.

## Description

This function creates a Flex IO RQ.

```
flexio_status flexio_rq_destroy (flexio_rq *flexio_rq)
```

Destroys a Flex IO RQ.

## Returns

flexio status value.

## Description

This function destroys a Flex IO RQ.

### `mlx5dv_devx_obj *flexio_rq_get_tir (flexio_rq *rq)`

Gets the Flex IO RQ TIR object.

#### Parameters

##### **rq**

- A pointer to a Flex IO RQ.

#### Returns

the RQ TIR object or NULL on error.

### `uint32_t flexio_rq_get_wq_num (flexio_rq *rq)`

Gets the Flex IO RQ number.

#### Parameters

##### **rq**

- A pointer to a Flex IO RQ.

#### Returns

the RQ number or UINT32\_MAX on error.

### `flexio_status flexio_rq_set_err_state (flexio_rq *rq)`

Sets a Flex IO RQ to error state.

#### Parameters

##### **rq**

- A pointer to the RQ context to move to error state.

#### Returns

flexio status value.

## Description

This function sets a Flex IO RQ to error state.

```
flexio_status flexio_sq_create (flexio_process
 *process, ibv_context *ibv_ctx, uint32_t
 cq_num, const flexio_wq_attr *fattr, flexio_sq
 **flexio_sq_ptr)
```

Creates a Flex IO SQ.

### Parameters

#### **process**

- A pointer to the Flex IO process.

#### **ibv\_ctx**

- A pointer to an IBV device context (might be different than process'). If NULL - process' will be used.

#### **cq\_num**

- A CQ number (can be Flex IO or host CQ).

#### **fattr**

- A pointer to the SQ attributes struct.

#### **flexio\_sq\_ptr**

### Returns

flexio status value.

### Description

This function creates a Flex IO SQ.

```
flexio_status flexio_sq_destroy (flexio_sq
 *flexio_sq)
```

Destroys a Flex IO SQ.

### Returns

flexio status value.

### Description

This function destroys a Flex IO SQ.

## `uint32_t flexio_sq_get_wq_num (flexio_sq *sq)`

Gets the Flex IO SQ number.

### Parameters

#### **sq**

- A pointer to a Flex IO SQ.

### Returns

the SQ number or UINT32\_MAX on error.

## `flexio_status flexio_uar_create (flexio_process *process, mlx5dv_devx_uar *devx_uar, flexio_uar **flexio_uar)`

Creates a Flex IO UAR object.

### Parameters

#### **process**

- A pointer to the Flex IO process context.

#### **devx\_uar**

- A pointer to a DevX UAR struct.

#### **flexio\_uar**

- A pointer to a pointer to the created Flex IO UAR struct.

### Returns

flexio status value.

### Description

This function creates a Flex IO UAR object from a DevX UAR object.

## `flexio_status flexio_uar_destroy (flexio_uar *uar)`

destroys a Flex IO UAR object

### Parameters

#### **uar**

- A pointer to the Flex IO UAR to destroy.

### Returns

flexio status value.

## Description

This function destroys a Flex IO UAR object.

**mlx5dv\_devx\_uar \*flexio\_uar\_get\_devx\_uar  
(flexio\_uar \*flexio\_uar)**

Gets a DevX UAR object from a Flex IO UAR.

## Parameters

### **flexio\_uar**

- A pointer to a Flex IO UAR.

## Returns

the Flex IO UAR internal DevX object or NULL on error.

**flexio\_status flexio\_window\_create (flexio\_process  
\*process, ibv\_pd \*pd, flexio\_window \*\*window)**

Creates a Flex IO window.

## Parameters

### **process**

- A pointer to the Flex IO process.

### **pd**

- A pointer to a protection domain struct to the memory the window should access.

### **window**

- A pointer to the created window context pointer.

## Returns

flexio status value.

## Description

This function Creates a Flex IO window for the given process.

## `flexio_status flexio_window_destroy (flexio_window *window)`

Destroys a Flex IO window.

### Parameters

#### **window**

- A pointer to a window context.

### Returns

flexio status value.

### Description

This function destroys a Flex IO window.

## `uint32_t flexio_window_get_id (flexio_window *window)`

Gets the Flex IO window ID.

### Parameters

#### **window**

- A pointer to a Flex IO window.

### Returns

the Flex IO window ID or UINT32\_MAX on error.

## `#define FLEXIO_MAX_NAME_LEN (256)`

Maximum length of application and device function names

## 2.2. Dev

Flex IO SDK device API for DPA programs. Includes services for DPA programs.

## struct spinlock\_s

### enum cq\_ce\_mode

Flex IO dev CQ CQE creation modes.

#### Values

**MLX5\_CTRL\_SEG\_CE\_CQE\_ON\_CQE\_ERROR = 0x0**  
**MLX5\_CTRL\_SEG\_CE\_CQE\_ON\_FIRST\_CQE\_ERROR = 0x1**  
**MLX5\_CTRL\_SEG\_CE\_CQE\_ALWAYS = 0x2**  
**MLX5\_CTRL\_SEG\_CE\_CQE\_AND\_EQE = 0x3**

### enum flexio\_dev\_status\_t

Return status of Flex IO dev API functions.

#### Values

**FLEXIO\_DEV\_STATUS\_SUCCESS = 0**  
**FLEXIO\_DEV\_STATUS\_FAILED = 1**

### typedef void (flexio\_dev\_async\_rpc\_handler\_t)

Asynchronous RPC handler callback function type.

Defines an RPC handler callback function.

arg - argument of the RPC function.

return void.

### typedef void (flexio\_dev\_event\_handler\_t)

Event handler callback function type.

Defines an event handler callback function. On handler function end, need to call [flexio\\_dev\\_process\\_finish\(\)](#) instead of a regular return statement, in order to properly release resources back to the OS.

thread\_arg - an argument for the executing thread.

return void.

## `flexio_dev_get_thread_ctx (flexio_dev_thread_ctx **dtctx)`

Request thread context.

### Parameters

#### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

### Returns

0 on success negative value on failure.

### Description

This function requests the thread context. Should be called for every start of thread.

## `uint32_t flexio_dev_get_thread_id (flexio_dev_thread_ctx *dtctx)`

Get thread ID from thread context.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

### Returns

thread ID value.

### Description

This function queries a thread context for its thread ID (from thread metadata).

## `flexio_uintptr_t flexio_dev_get_thread_local_storage (flexio_dev_thread_ctx *dtctx)`

Get thread local storage address from thread context.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

## Returns

thread local storage value.

## Description

This function queries a thread context for its thread local storage (from thread metadata).

## `flexio_dev_log (flexio_log_dev_level level, const char *format, ...)`

Creates logging entries and outputs from the device to the host side.

## Returns

- same as from regular printf.

## Description

[in] level - logging level. [in] format, ... - same as for regular printf.

## `flexio_dev_status_t flexio_dev_outbox_config (flexio_dev_thread_ctx *dtctx, uint16_t outbox_config_id)`

Config thread outbox object.

## Parameters

### **dtctx**

- A pointer to flexio\_dev\_thread\_ctx structure.

### **outbox\_config\_id**

- The outbox object config id.

## Returns

flexio\_dev\_status\_t.

## Description

This function updates the thread outbox object of the given thread context.

## int int flexio\_dev\_print (const char \*format, ...)

Same as a regular printf but with protection from simultaneous print from different threads.

### Returns

- same as from regular printf.

### Description

[in] - same as for regular printf.

## flexio\_dev\_process\_finish (void)

Exit flexio process (no errors).

### Description

This function releases resources back to OS and returns '0x40' in dpa\_process\_status. All threads for the current process will stop executing and no new threads will be able to trigger for this process. Threads state will NOT be changes to 'finished' (will remain as is).

## flexio\_dev\_puts (flexio\_dev\_thread\_ctx \*dtctx, char \*str)

Put a string to printing queue.

### Parameters

#### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

#### **str**

- A pointer to string.

### Returns

length of printed string.

### Description

This function puts a string to host printing queue. This queue has been serviced by host application. Would have no effect, if the host application didn't configure printing environment. In order to initialize/configure printing environment - On HOST side - after flexio\_process\_create, flexio\_log\_dev\_init should be called. On DEV side - before using flexio\_dev\_puts, the thread context is needed, therefore flexio\_dev\_get\_thread\_ctx should be called before.

## flexio\_dev\_thread\_finish (void)

Exit from a thread, mark it as finished.

### Description

This function releases resources back to OS. The thread will be marked as finished so next DUAR will not trigger it.

## flexio\_dev\_thread\_reschedule (void)

Exit from a thread, leave process active.

### Description

This function releases resources back to OS. For the next DUAR the thread will restart from the beginning.

## flexio\_dev\_status\_t flexio\_dev\_window\_config (flexio\_dev\_thread\_ctx \*dtctx, uint16\_t window\_config\_id, uint32\_t mkey)

Config thread window object.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

#### **window\_config\_id**

- The window object id.

#### **mkey**

- mkey object.

### Returns

flexio\_dev\_status\_t.

### Description

This function updates the thread window object of the given thread context.

## flexio\_dev\_status\_t

### flexio\_dev\_window\_copy\_from\_host

(flexio\_dev\_thread\_ctx \*dtctx, void \*daddr, uint64\_t haddr, uint32\_t size)

Copy a buffer from host memory to device memory.

#### Parameters

##### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

##### **daddr**

- A pointer to the device memory buffer.

##### **haddr**

- A pointer to the host memory allocated buffer.

##### **size**

- Number of bytes to copy.

#### Returns

flexio\_dev\_status\_t.

#### Description

This function copies specified number of bytes from host memory to device memory.  
UNSUPPORTED at this time.

## flexio\_dev\_status\_t

### flexio\_dev\_window\_copy\_to\_host

(flexio\_dev\_thread\_ctx \*dtctx, uint64\_t haddr, const void \*daddr, uint32\_t size)

Copy a buffer from device memory to host memory.

#### Parameters

##### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

##### **haddr**

- A pointer to the host memory allocated buffer.

##### **daddr**

- A pointer to the device memory buffer.

**size**

- Number of bytes to copy.

**Returns**

flexio\_dev\_status\_t.

**Description**

This function copies specified number of bytes from device memory to host memory.

**flexio\_dev\_status\_t**

**flexio\_dev\_window\_mkey\_config**

**(flexio\_dev\_thread\_ctx \*dtctx, uint32\_t mkey)**

Config thread window mkey object.

**Parameters****dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

**mkey**

- mkey object.

**Returns**

flexio\_dev\_status\_t.

**Description**

This function updates the thread window mkey object of the given thread context.

**flexio\_dev\_status\_t flexio\_dev\_window\_ptr\_acquire**

**(flexio\_dev\_thread\_ctx \*dtctx, uint64\_t haddr,**

**flexio\_uintptr\_t \*daddr)**

Generate device address from host allocated memory.

**Parameters****dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

**haddr**

- Host allocated address.

**daddr**

- A pointer to write the device generated matching address.

**Returns**

`flexio_dev_status_t`.

**Description**

This function generates a memory address to be used by device to access host side memory, according to already create window object. from a host allocated address.

**int int void flexio\_dev\_yield (flexio\_dev\_thread\_ctx \*dtctx)**

exit point for continuable event handler routine

**Parameters****dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

**Returns**

Function does not return.

**Description**

This function is used to mark the exit point on continuable event handler where user wishes to continue execution on next event. In order to use this API the event handler must be created with continuable flag enabled, otherwise call will have no effect.

**#define spin\_init \_\_atomic\_store\_n(&((lock)->locked), 0, \_\_ATOMIC\_SEQ\_CST)**

Initialize a spinlock mechanism.

Initialize a spinlock mechanism, must be called before use.

```
#define spin_lock do { \while  
    (__atomic_exchange_n(&((lock)->locked), 1,  
    __ATOMIC_SEQ_CST)); \ } while (0)
```

Lock a spinlock mechanism.

Lock a spinlock mechanism.

```
#define spin_trylock  
    __atomic_exchange_n(&((lock)->locked), 1,  
    __ATOMIC_SEQ_CST)
```

Atomic try to catch lock.

makes attempt to take lock. Returns immediately.

```
#define spin_unlock __atomic_store_n(&((lock)-  
    >locked), 0, __ATOMIC_SEQ_CST)
```

Unlock a spinlock mechanism.

Unlock a spinlock mechanism.

## 2.3. DevErr

Flex IO SDK device API for DPA programs error handling.

```
enum flexio_dev_error_t
```

Flex IO dev errors.

Values

```
FLEXIO_DEV_ERROR_ILLEGAL_ERR = 0x42
```

## **\_\_attribute\_\_ ((\_\_noreturn\_\_))**

Exit the process and return a user (fatal) error code.

### Description

Error codes returned to the host in the dpa\_process\_status field of the DPA\_PROCESS object are defined as follows: 0: OK 1-63: RTOS or Firmware errors 64-127: Flexio-SDK errors 129-255: User defined

## **uint64\_t flexio\_dev\_get\_and\_RST\_errno (flexio\_dev\_thread\_ctx \*dtctx)**

Get and Reset thread error flag (errno) of recoverable (non fatal) error.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

### Returns

- void.

## **uint64\_t flexio\_dev\_get\_errno (flexio\_dev\_thread\_ctx \*dtctx)**

Get thread error flag (errno) of recoverable (non fatal) error.

### Parameters

#### **dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

### Returns

thread error code.

### Description

This function queries an errno field from thread context.

## `flexio_dev_RST_errno (flexio_dev_thread_ctx *dtctx)`

Reset thread error flag (errno) of recoverable (non fatal) error.

### Parameters

**dtctx**

- A pointer to a flexio\_dev\_thread\_ctx structure.

## 2.4. DevQueueAccess

Flex IO SDK device API for DPA programs queue access. Provides an API for handling networking queues (WQs/CQs).

### `enum flexio_ctrl_seg_t`

Flex IO dev WQE control segment types.

#### Values

```
FLEXIO_CTRL_SEG_SEND_EN = 0
FLEXIO_CTRL_SEG_SEND_RC = 1
FLEXIO_CTRL_SEG_LDMA = 2
FLEXIO_CTRL_SEG_RDMA_WRITE = 3
FLEXIO_CTRL_SEG_RDMA_READ = 4
FLEXIO_CTRL_SEG_ATOMIC_COMPARE_AND_SWAP = 5
FLEXIO_CTRL_SEG_LSO = 6
FLEXIO_CTRL_SEG_NOP = 7
FLEXIO_CTRL_SEG_RDMA_WRITE_IMM = 8
```

## `flexio_dev_status_t flexio_dev_cq_arm (flexio_dev_thread_ctx *dtctx, uint32_t ci, uint32_t qnum)`

Arm CQ function.

### Parameters

**dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

**ci**

- Current CQ consumer index.

**qnum**

- Number of the CQ to arm.

## Returns

flexio\_dev\_status\_t.

## Description

Moves a CQ to 'armed' state. This means that next CQE created for this CQ will result in an EQE on the relevant EQ.

**uint32\_t flexio\_dev\_cqe\_get\_byte\_cnt  
(flexio\_dev\_cqe64 \*cqe)**

Get byte count field from CQE function.

## Parameters

### cqe

- CQE to parse.

## Returns

uint32\_t - Byte count field value of the CQE.

## Description

Parse a CQE for its byte count field.

**uint8\_t flexio\_dev\_cqe\_get\_csum\_ok  
(flexio\_dev\_cqe64 \*cqe)**

Get csum OK field from CQE function.

## Parameters

### cqe

- CQE to parse.

## Returns

uint8\_t - csum\_ok field value of the CQE.

## Description

Parse a CQE for its csum OK field.

## `uint8_t flexio_dev_cqe_get_opcode (flexio_dev_cqe64 *cqe)`

Get the opcode field from CQE function.

### Parameters

#### **cqe**

- CQE to parse.

### Returns

`uint8_t` - Opcode field value of the CQE.

## `uint8_t flexio_dev_cqe_get_owner (flexio_dev_cqe64 *cqe)`

Get owner field from CQE function.

### Parameters

#### **cqe**

- CQE to parse.

### Returns

`uint8_t` - Owner field value of the CQE.

### Description

Parse a CQE for its owner field.

## `uint32_t flexio_dev_cqe_get_qpn (flexio_dev_cqe64 *cqe)`

Get QP number field from CQE function.

### Parameters

#### **cqe**

- CQE to parse.

### Returns

`uint32_t` - QP number field value of the CQE.

## Description

Parse a CQE for its QP number field.

**uint32\_t flexio\_dev\_cqe\_get\_user\_index  
(flexio\_dev\_cqe64 \*cqe)**

Get the user index field from CQE function.

## Parameters

### cqe

- CQE to parse.

## Returns

uint32\_t - User index field value of the CQE.

**uint16\_t flexio\_dev\_cqe\_get\_wqe\_counter  
(flexio\_dev\_cqe64 \*cqe)**

Get WQE counter filed from CQE function.

## Parameters

### cqe

- CQE to parse.

## Returns

uint16\_t - WQE counter field value of the CQE.

## Description

Parse a CQE for its WQE counter field.

**flexio\_dev\_status\_t flexio\_dev\_db\_ctx\_arm  
(flexio\_dev\_thread\_ctx \*dtctx, uint32\_t cqn,  
uint32\_t emu\_ctx\_id)**

arm the emulation context

## Parameters

### dtctx

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

**cqn**

- CQ number provided by host.

**emu\_ctx\_id**

- Emulation context ID, provided by a call on the host to flexio\_emu\_db\_to\_cq\_ctx\_get\_id.

**flexio\_dev\_status\_t****flexio\_dev\_db\_ctx\_force\_trigger**

(flexio\_dev\_thread\_ctx \*dtctx, uint32\_t cqn,  
uint32\_t emu\_ctx\_id)

force trigger of emulation context

**Parameters****dtctx****cqn**

- CQ number provided by host.

**emu\_ctx\_id**

- Emulation context ID, provided by a call on the host to flexio\_emu\_db\_to\_cq\_ctx\_get\_id.

**flexio\_dev\_status\_t flexio\_dev\_dbr\_cq\_set\_ci**  
(uint32\_t \*cq\_dbr, uint32\_t ci)

Set consumer index value for a CQ function.

**Parameters****cq\_dbr**

- A pointer to the CQ's doorbell record address.

**ci**

- The consumer index value to update.

**Returns**

flexio\_dev\_status\_t.

**Description**

Writes an updated consumer index number to a CQ's doorbell record

## flexio\_dev\_status\_t flexio\_dev\_dbr\_rq\_inc\_pi (uint32\_t \*rq\_dbr)

Increment producer index of an RQ by 1 function.

### Parameters

#### **rq\_dbr**

- A pointer to the CQ's doorbell record address.

### Returns

flexio\_dev\_status\_t.

### Description

Mark a WQE for reuse by incrementing the relevant RQ producer index by 1

## flexio\_dev\_status\_t flexio\_dev\_dbr\_sq\_set\_pi (uint32\_t \*sq\_dbr, uint32\_t pi)

Set producer index value for an SQ function.

### Parameters

#### **sq\_dbr**

- A pointer to the SQ's doorbell record address.

#### **pi**

- The producer index value to update.

### Returns

flexio\_dev\_status\_t.

### Description

Writes an updated producer index number to an SQ's doorbell record

## `flexio_dev_status_t flexio_dev_eq_update_ci (flexio_dev_thread_ctx *dtctx, uint32_t ci, uint32_t qnum)`

Update an EQ consumer index function.

### Parameters

#### **dtctx**

- A pointer to a pointer of `flexio_dev_thread_ctx` structure.

#### **ci**

- Current EQ consumer index.

#### **qnum**

- Number of the EQ to update.

### Returns

`flexio_dev_status_t`.

### Description

Updates the consumer index of an EQ after handling an EQE.

## `uint32_t flexio_dev_eqe_get_cqn (flexio_dev_eqe *eqe)`

Get CQ number field from EQE function.

### Parameters

#### **eqe**

- EQE to parse.

### Returns

`uint32_t` - CQ number field value of the EQE.

### Description

Parse an EQE for its CQ number field.

## `uint8_t flexio_dev_eqe_get_owner (flexio_dev_eqe *eqe)`

Get owner field from EQE function.

### Parameters

#### **eqe**

- EQE to parse.

### Returns

`uint32_t` - owner field value of the EQE.

### Description

Parse an EQE for its owner field.

## `flexio_dev_status_t flexio_dev_msix_send (flexio_dev_thread_ctx *dtctx, uint32_t cqn)`

Send msix on the cq linked to the msix eq.

### Parameters

#### **dtctx**

- A pointer to a `flexio_dev_thread_ctx` structure.

#### **cqn**

- CQ number to trigger db on. Trigger is done via currently configured outbox, this can be changed with outbox config API according to CQ.

### Returns

`flexio_dev_status_t`.

### Description

This function trigger msix on the given cq.

**flexio\_dev\_status\_t flexio\_dev\_qp\_sq\_ring\_db  
(flexio\_dev\_thread\_ctx \*dtctx, uint16\_t pi, uint32\_t  
qnum)**

QP/SQ ring doorbell function.

#### Parameters

##### **dtctx**

- A pointer to a pointer of flexio\_dev\_thread\_ctx structure.

##### **pi**

- Current queue producer index.

##### **qnum**

- Number of the queue to update.

#### Returns

flexio\_dev\_status\_t.

#### Description

Rings the doorbell of a QP or SQ in order to alert the HW of pending work.

**void \*flexio\_dev\_rwqe\_get\_addr  
(flexio\_dev\_wqe\_rcv\_data\_seg \*rwqe)**

Get address field from receive WQE function.

#### Parameters

##### **rwqe**

- WQE to parse.

#### Returns

void\* - Address field value of the receive WQE.

#### Description

Parse a receive WQE for its address field.

**flexio\_dev\_status\_t**  
**flexio\_dev\_swqe\_seg\_atomic\_set**  
 (flexio\_dev\_sqe\_seg \*swqe, uint64\_t  
 swap\_or\_add\_data, uint64\_t compare\_data)

Fill out an Atomic send queue wqe segment function.

### Parameters

**swqe**

- Send WQE segment to fill.

**swap\_or\_add\_data**

- The data that will be swapped in or the data that will be added.

**compare\_data**

- The data that will be compared with. Unused in fetch & add operation.

### Returns

flexio\_dev\_status\_t.

### Description

Fill the fields of a send WQE segment (2 DWORDs) with Atomic segment information.  
 This segment can service a compare & swap or fetch & add operation.

**flexio\_dev\_status\_t flexio\_dev\_swqe\_seg\_ctrl\_set**  
 (flexio\_dev\_sqe\_seg \*swqe, uint32\_t sq\_pi,  
 uint32\_t sq\_number, uint32\_t ce, flexio\_ctrl\_seg\_t  
 ctrl\_seg\_type)

Fill out a control send queue wqe segment function.

### Parameters

**swqe**

- Send WQE segment to fill.

**sq\_pi**

- Producer index of the send WQE.

**sq\_number**

- SQ number that holds the WQE.

**ce**

- wanted CQ policy for CQEs. Value is taken from cq\_ce\_mode enum.

**ctrl\_seg\_type**

- Type of control segment.

**Returns**

`flexio_dev_status_t`.

**Description**

Fill the fields of a send WQE segment (4 DWORDs) with control segment information. This should always be the 1st segment of the WQE.

**flexio\_dev\_status\_t flexio\_dev\_swqe\_seg\_eth\_set  
(flexio\_dev\_sqe\_seg \*swqe, uint16\_t cs\_swp\_flags,  
uint16\_t mss, uint16\_t inline\_hdr\_bsz, uint8\_t  
inline\_hdrs)**

Fill out an ethernet send queue wqe segment function.

**Parameters****swqe**

- Send WQE segment to fill.

**cs\_swp\_flags**

- Flags for checksum and swap, see PRM section 8.9.4.2, Send WQE Construction Summary.

**mss**

- Maximum Segment Size - For LSO WQEs - the number of bytes in the TCP payload to be transmitted in each packet. Must be 0 on non LSO WQEs.

**inline\_hdr\_bsz**

- Length of inlined packet headers in bytes. This includes the headers in the inline\_data segment as well.

**inline\_hdrs**

- First 2 bytes of the inlined packet headers.

**Returns**

`flexio_dev_status_t`.

**Description**

Fill the fields of a send WQE segment (4 DWORDs) with Ethernet segment information.

```
flexio_dev_status_t  
flexio_dev_swqe_seg_inline_data_set  
(flexio_dev_sqe_seg *swqe, uint32_t data_sz,  
uint32_t *data)
```

Fill out an inline data send queue wqe segment function.

### Parameters

**swqe**

- Send WQE segment to fill.

**data\_sz**

- Size of the data.

**data**

- Inline data array (3 DWORDs).

### Returns

flexio\_dev\_status\_t.

### Description

Fill the fields of a send WQE segment (4 DWORDs) with inline data segment information.

```
flexio_dev_status_t  
flexio_dev_swqe_seg_mem_ptr_data_set  
(flexio_dev_sqe_seg *swqe, uint32_t data_sz,  
uint32_t lkey, uint64_t data_addr)
```

Fill out a memory pointer data send queue wqe segment function.

### Parameters

**swqe**

- Send WQE segment to fill.

**data\_sz**

- Size of the data.

**lkey**

- Local memory access key for the data operation.

**data\_addr**

- Address of the data for the data operation.

## Returns

flexio\_dev\_status\_t.

## Description

Fill the fields of a send WQE segment (4 DWORDs) with memory pointer data segment information.

**flexio\_dev\_status\_t flexio\_dev\_swqe\_seg\_rdma\_set  
(flexio\_dev\_sqe\_seg \*swqe, uint32\_t rkey, uint64\_t  
data\_addr)**

Fill out an RDMA send queue wqe segment function.

## Parameters

### **swqe**

- Send WQE segment to fill.

### **rkey**

- Remote memory access key for the RDMA operation.

### **data\_addr**

- Address of the data for the RDMA operation.

## Returns

flexio\_dev\_status\_t.

## Description

Fill the fields of a send WQE segment (4 DWORDs) with RDMA segment information.

## 2.5. DevQueueTypes

Flex IO SDK device queue types for DPA programs. Defines basic networking elements structure.

```
struct flexio_dev_cqe64
struct flexio_dev_eqe
union flexio_dev_sqe_seg
struct flexio_dev_wqe_atomic_seg
struct flexio_dev_wqe_ctrl_seg
struct flexio_dev_wqe_eth_seg
struct flexio_dev_wqe_inline_data_seg
struct flexio_dev_wqe_inline_send_data_seg
struct flexio_dev_wqe_mem_ptr_send_data_seg
struct flexio_dev_wqe_rcv_data_seg
struct flexio_dev_wqe_rdma_seg
struct flexio_dev_wqe_transpose_seg
enum flexio_dev_wqe_eth_seg_cs_swp_flags_t
```

Flex IO dev ethernet segment bitmask for CS / SWP flags

#### Values

```
FLEXIO_ETH_SEG_L4CS = 0x8000
FLEXIO_ETH_SEG_L3CS = 0x4000
FLEXIO_ETH_SEG_L4CS_INNER = 0x2000
FLEXIO_ETH_SEG_L3CS_INNER = 0x1000
FLEXIO_ETH_SEG_TRAILER_ALIGN = 0x0200
FLEXIO_ETH_SEG_SWP_OUTER_L4_TYPE = 0x0040
FLEXIO_ETH_SEG_SWP_OUTER_L3_TYPE = 0x0020
```

**FLEXIO\_ETH\_SEG\_SWP\_INNER\_L4\_TYPE = 0x0002**  
**FLEXIO\_ETH\_SEG\_SWP\_INNER\_L3\_TYPE = 0x0001**

## struct flexio\_dev\_eqe ::packed

Describes Flex IO dev EQE.

Describes Flex IO dev CQE.

Describes Flex IO dev WQE memory pointer send data segment.

Describes Flex IO dev WQE inline send data segment.

Describes Flex IO dev WQE receive data segment.

Describes Flex IO dev WQE control segment.

Describes Flex IO dev WQE ethernet segment.

Describes Flex IO dev WQE inline data segment.

Describes Flex IO dev WQE RDMA segment.

Describes Flex IO dev WQE ATOMIC segment.

Describes Flex IO dev WQE transpose segment.

## #define LOG\_SQE\_NUM\_SEGS 2

SQ depth (log\_sq\_depth) is measured in WQEBS, each one is 64B. We have to understand difference between wqe\_idx and seg\_idx. For example wqe with index 5 built from 4 segments with indexes 20, 21, 22 and 23.

---

# Chapter 3. Data Structures

Here are the data structures with brief descriptions:

[flexio\\_affinity](#)  
[flexio\\_app\\_attr](#)  
[flexio\\_cmdq\\_attr](#)  
[flexio\\_cq\\_attr](#)  
[flexio\\_dev\\_cqe64](#)  
[flexio\\_dev\\_eqe](#)  
[flexio\\_dev\\_sqe\\_seg](#)  
[flexio\\_dev\\_wqe\\_atomic\\_seg](#)  
[flexio\\_dev\\_wqe\\_ctrl\\_seg](#)  
[flexio\\_dev\\_wqe\\_eth\\_seg](#)  
[flexio\\_dev\\_wqe\\_inline\\_data\\_seg](#)  
[flexio\\_dev\\_wqe\\_inline\\_send\\_data\\_seg](#)  
[flexio\\_dev\\_wqe\\_mem\\_ptr\\_send\\_data\\_seg](#)  
[flexio\\_dev\\_wqe\\_rcv\\_data\\_seg](#)  
[flexio\\_dev\\_wqe\\_rdma\\_seg](#)  
[flexio\\_dev\\_wqe\\_transpose\\_seg](#)  
[flexio\\_event\\_handler\\_attr](#)  
[flexio\\_log\\_dev\\_attr](#)  
[flexio\\_mkey\\_attr](#)  
[flexio\\_process\\_attr](#)  
[flexio\\_qmem](#)  
[flexio\\_qp\\_attr](#)  
[flexio\\_qp\\_attr\\_opt\\_param\\_mask](#)  
[flexio\\_wq\\_attr](#)  
[flexio\\_wq\\_sq\\_attr](#)  
[spinlock\\_s](#)

## 3.1. [flexio\\_affinity](#) Struct Reference

Describes Flex IO thread affinity information.

## `uint32_t flexio_affinity::id`

ID of the chosen resource (HART / DPA HART group). Reserved if affinity type none is set.

## `enumflexio_affinity_type flexio_affinity::type`

Affinity type to use for a Flex IO thread (none, strict or group).

## 3.2. `flexio_app_attr` Struct Reference

Describes process attributes for creating a Flex IO application.

### `size_t flexio_app_attr::app_bsize`

DPA application size (bytes).

### `const char *flexio_app_attr::app_name`

DPA application name.

### `void *flexio_app_attr::app_ptr`

Pointer in the ELF file for the DPA application.

### `char *flexio_app_attr::app_sig_sec_name`

Application signature section name.

## 3.3. `flexio_cmdq_attr` Struct Reference

Describes process attributes for creating a Flex IO command queue (async RPC).

### `int flexio_cmdq_attr::batch_size`

Number of tasks to be executed to completion by invoked thread.

### `enumflexio_cmdq_state flexio_cmdq_attr::state`

Command queue initial state.

## **int flexio\_cmdq\_attr::workers**

Number of available workers, each worker can handle up to batch\_size number of tasks in a single invocation.

## **3.4. flexio\_cq\_attr Struct Reference**

Describes attributes for creating a Flex IO CQ.

### **uint8\_t flexio\_cq\_attr::always\_armed**

Indication to always arm for the created CQ

### **bool flexio\_cq\_attr::cc**

Indication to enable collapsed CQE for the created CQ.

### **flexio\_uintptr\_t flexio\_cq\_attr::cq\_dbr\_daddr**

DBR memory address for the created CQ.

### **uint16\_t flexio\_cq\_attr::cq\_max\_count**

CQE compression max count (number of CQEs before creating an event).

### **uint16\_t flexio\_cq\_attr::cq\_period**

CQE compression period (number of usecs before creating an event).

### **flexio\_cq\_period\_mode\_t**

### **flexio\_cq\_attr::cq\_period\_mode**

CQE compression period mode (by CQE or by event).

### **struct flexio\_qmem flexio\_cq\_attr::cq\_ring\_qmem**

Ring memory info for the created CQ.

**flexio\_cqe\_comp\_type****flexio\_cq\_attr::cqe\_comp\_type**

CQE compression type to use for the CQ (none, basic or enhanced).

**uint8\_t flexio\_cq\_attr::element\_type**

Type of the element attached to the created CQ (thread, EQ, none, emulated EQ).

**uint32\_t flexio\_cq\_attr::emulated\_eqn**

Emulated EQ number to attach to the created CQ

**uint8\_t flexio\_cq\_attr::log\_cq\_depth**

Log number of entries for the created CQ.

**bool flexio\_cq\_attr::no\_arm**

Indication to not arm the CQ on creation.

**uint8\_t flexio\_cq\_attr::overrun\_ignore**

Indication to ignore overrun for the created CQ.

**flexio\_thread \*flexio\_cq\_attr::thread**

Thread object to attach to the created CQ (only valid for element type thread).

**void \*flexio\_cq\_attr::uar\_base\_addr**

CQ UAR base address.

**uint32\_t flexio\_cq\_attr::uar\_id**

CQ UAR ID.

## 3.5. flexio\_dev\_cqe64 Struct Reference

Describes Flex IO dev CQE.

**\_\_be32 flexio\_dev\_cqe64::byte\_cnt**

0Bh - Byte count.

**uint8\_t flexio\_dev\_cqe64::csum\_ok**

07h 24..26 - checksum ok bits.

**uint8\_t flexio\_dev\_cqe64::op\_own**

0Fh 0 - Ownership bit.

**\_\_be32 flexio\_dev\_cqe64::qpn**

0Eh - QPN.

**\_\_be32 flexio\_dev\_cqe64::rsvd0**

00h..06h - Reserved.

**uint8\_t flexio\_dev\_cqe64::rsvd29**

07h 0..23 - Reserved.

**\_\_be32 flexio\_dev\_cqe64::rsvd36**

09h..0Ah - Reserved.

**\_\_be32 flexio\_dev\_cqe64::rsvd48**

0Ch..0Dh - Reserved.

**uint8\_t flexio\_dev\_cqe64::signature**

0Fh 8..15 - Signature.

**\_\_be32 flexio\_dev\_cqe64::srqn\_uidx**

08h - SRQ number or user index.

**\_\_be16 flexio\_dev\_cqe64::wqe\_counter**

0Fh 16..31 - WQE counter.

## 3.6. flexio\_dev\_eqe Struct Reference

Describes Flex IO dev EQE.

**\_\_be32 flexio\_dev\_eqe::cqn**

18h 24 lsb - CQN.

**flexio\_dev\_eqe::@8 flexio\_dev\_eqe::event\_data**

20h - Event data.

**uint8\_t flexio\_dev\_eqe::owner**

3Fh - Owner.

**\_\_be32 flexio\_dev\_eqe::rsvd00**

00h..17h - Reserved.

**uint8\_t flexio\_dev\_eqe::rsvd00**

00h - Reserved.

**uint8\_t flexio\_dev\_eqe::rsvd02**

02h - Reserved.

**\_\_be16 flexio\_dev\_eqe::rsvd3c**

3Ch - Reserved.

**uint8\_t flexio\_dev\_eqe::rsvd4**

04h..1fh - Reserved.

**uint8\_t flexio\_dev\_eqe::signature**

3Eh - Signature.

`uint8_t flexio_dev_eqe::sub_type`

03h - Sub type.

`uint8_t flexio_dev_eqe::type`

01h - EQE type.

### 3.7. `flexio_dev_sqe_seg` Union Reference

Describes Flex IO dev send WQE segments. Only one segment can be set at a given time.

`struct flexio_dev_wqe_atomic_seg`  
`flexio_dev_sqe_seg::atomic`

Atomic segment.

`struct flexio_dev_wqe_ctrl_seg`  
`flexio_dev_sqe_seg::ctrl`

Control segment.

`struct flexio_dev_wqe_eth_seg`  
`flexio_dev_sqe_seg::eth`

Ethernet segment.

`struct flexio_dev_wqe_inline_data_seg`  
`flexio_dev_sqe_seg::inline_data`

Inline data segment.

`struct flexio_dev_wqe_inline_send_data_seg`  
`flexio_dev_sqe_seg::inline_send_data`

Inline send data segment.

```
struct flexio_dev_wqe_mem_ptr_send_data_seg
flexio_dev_sqe_seg::mem_ptr_send_data
```

Memory pointer send data segment.

```
struct flexio_dev_wqe_rdma_seg
flexio_dev_sqe_seg::rdma
```

RDMA segment.

```
struct flexio_dev_wqe_transpose_seg
flexio_dev_sqe_seg::transpose
```

Transpose segment.

### 3.8. **flexio\_dev\_wqe\_atomic\_seg** Struct Reference

Describes Flex IO dev WQE ATOMIC segment.

```
_be64 flexio_dev_wqe_atomic_seg::compare_data
```

02h..03h - Compare operation data.

```
_be64
```

```
flexio_dev_wqe_atomic_seg::swap_or_add_data
```

00h..01h - Swap or Add operation data.

### 3.9. **flexio\_dev\_wqe\_ctrl\_seg** Struct Reference

Describes Flex IO dev WQE control segment.

```
_be32 flexio_dev_wqe_ctrl_seg::general_id
```

03h - Control general ID.

**\_be32 flexio\_dev\_wqe\_ctrl\_seg::idx\_opcode**

00h - WQE index and opcode.

**\_be32 flexio\_dev\_wqe\_ctrl\_seg::qpn\_ds**

01h - QPN and number of data segments.

**\_be32****flexio\_dev\_wqe\_ctrl\_seg::signature\_fm\_ce\_se**

02h - Signature, fence mode, completion mode and solicited event.

### 3.10. **flexio\_dev\_wqe\_eth\_seg Struct Reference**

Describes Flex IO dev WQE ethernet segment.

**\_be16 flexio\_dev\_wqe\_eth\_seg::cs\_swp\_flags**

01h 16..31 - CS and SWP flags.

**\_be16 flexio\_dev\_wqe\_eth\_seg::inline\_hdr\_bsz**

03h 16..31 - Inline headers size (bytes).

**uint8\_t flexio\_dev\_wqe\_eth\_seg::inline\_hdrs**

03h 0..15 - Inline headers (first two bytes).

**\_be16 flexio\_dev\_wqe\_eth\_seg::mss**

01h 0..15 - Max segment size.

**\_be32 flexio\_dev\_wqe\_eth\_seg::rsvd0**

00h - Reserved.

**\_be32 flexio\_dev\_wqe\_eth\_seg::rsvd2**

02h - Reserved.

### 3.11. flexio\_dev\_wqe\_inline\_data\_seg Struct Reference

Describes Flex IO dev WQE inline data segment.

`uint8_t flexio_dev_wqe_inline_data_seg::inline_data`  
00h..03h - Inline data.

### 3.12. flexio\_dev\_wqe\_inline\_send\_data\_seg Struct Reference

Describes Flex IO dev WQE inline send data segment.

`_be32`  
`flexio_dev_wqe_inline_send_data_seg::byte_count`  
00h - Byte count.  
  
`_be32`  
`flexio_dev_wqe_inline_send_data_seg::data_and_padding`  
01h..03h - Data and padding array.

### 3.13. flexio\_dev\_wqe\_mem\_ptr\_send\_data\_seg Struct Reference

Describes Flex IO dev WQE memory pointer send data segment.

`_be64`  
`flexio_dev_wqe_mem_ptr_send_data_seg::addr`  
02h..03h - Address.

\_be32

`flexio_dev_wqe_mem_ptr_send_data_seg::byte_count`

00h - Byte count.

\_be32

`flexio_dev_wqe_mem_ptr_send_data_seg::lkey`

01h - Local key.

### 3.14. `flexio_dev_wqe_rcv_data_seg` Struct Reference

Describes Flex IO dev WQE receive data segment.

\_be64 `flexio_dev_wqe_rcv_data_seg::addr`

02h..03h - Address.

\_be32 `flexio_dev_wqe_rcv_data_seg::byte_count`

00h - Byte count.

\_be32 `flexio_dev_wqe_rcv_data_seg::lkey`

01h - Local key.

### 3.15. `flexio_dev_wqe_rdma_seg` Struct Reference

Describes Flex IO dev WQE RDMA segment.

\_be64 `flexio_dev_wqe_rdma_seg::raddr`

00h..01h - Remote address.

**\_be32 flexio\_dev\_wqe\_rdma\_seg::rkey**

02h - Remote key.

**\_be32 flexio\_dev\_wqe\_rdma\_seg::rsvd0**

03h - Reserved.

### 3.16. **flexio\_dev\_wqe\_transpose\_seg** Struct Reference

Describes Flex IO dev WQE transpose segment.

**uint8\_t****flexio\_dev\_wqe\_transpose\_seg::element\_size**

00h 0..7 - Matrix element size.

**uint8\_t****flexio\_dev\_wqe\_transpose\_seg::num\_of\_cols**

01h 16..22 - Number of columns in matrix (7b).

**uint8\_t****flexio\_dev\_wqe\_transpose\_seg::num\_of\_rows**

01h 0..6 - Number of rows in matrix (7b).

**uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd0**

00h 8..31 - Reserved.

**uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd1**

01h - Reserved.

**uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd2**

01h - Reserved.

**uint8\_t flexio\_dev\_wqe\_transpose\_seg::rsvd4**

02h..03h - Reserved.

### 3.17. **flexio\_event\_handler\_attr** Struct Reference

Describes attributes for creating a Flex IO event handler.

#### **struct flexio\_affinity flexio\_event\_handler\_attr::affinity**

Thread's affinity information.

#### **uint64\_t flexio\_event\_handler\_attr::arg**

Thread argument.

#### **int flexio\_event\_handler\_attr::continuable**

Thread continuable flag.

#### **flexio\_func\_t \*flexio\_event\_handler\_attr::host\_stub\_func**

Stub for the entry function of the thread.

#### **flexio\_uintptr\_t flexio\_event\_handler\_attr::thread\_local\_storage\_daddr**

Address of the local storage buffer of the thread.

### 3.18. **flexio\_log\_dev\_attr** Struct Reference

Describes DPA log thread attributes for logging from the Device to the Host side.

**size\_t flexio\_log\_dev\_attr::data-bsize**

Size of buffer, used for data transfer from Flex IO to HOST MUST be power of two and be at least 2Kb.

**enumflexio\_log\_dev\_sync\_mode  
flexio\_log\_dev\_attr::sync\_mode**

Select between sync/async modes.

**flexio\_uar \*flexio\_log\_dev\_attr::uar**

A pointer to a Flex IO UAR object created by the caller for the device side.

### 3.19. flexio\_mkey\_attr Struct Reference

Describes process attributes for creating a Flex IO MKey.

**int flexio\_mkey\_attr::access**

access contains the access mask for the MKey (Expected values: IBV\_ACCESS\_REMOTE\_WRITE, IBV\_ACCESS\_LOCAL\_WRITE).

**flexio\_uintptr\_t flexio\_mkey\_attr::daddr**

DPA address the MKey is created for.

**size\_t flexio\_mkey\_attr::len**

Length of the address space the MKey is created for.

**ibv\_pd \*flexio\_mkey\_attr::pd**

IBV protection domain information for the created MKey.

### 3.20. flexio\_process\_attr Struct Reference

Describes attributes for creating a Flex IO process.

**`ibv_pd *flexio_process_attr::pd`**

IBV protection domain information for the created process. Passing NULL will result in an internal PD being created and used for the process.

## 3.21. `flexio_qmem` Struct Reference

Describes queue memory, which may be either host memory or DPA memory

**`flexio_uintptr_t flexio_qmem::daddr`**

DPA address of the queue memory (only valid for memtype FLEXIO\_MEMTYPE\_DPA).

**`uint64_t flexio_qmem::humem_offset`**

Address offset in the umem of the queue memory (only valid for memtype FLEXIO\_MEMTYPE\_HOST).

**`enumflexio_memtype flexio_qmem::memtype`**

Type of memory to use (FLEXIO\_MEMTYPE\_DPA or FLEXIO\_MEMTYPE\_HOST).

**`uint32_t flexio_qmem::umem_id`**

UMEM ID of the queue memory.

## 3.22. `flexio_qp_attr` Struct Reference

Describes attributes for creating a Flex IO QP.

**`uint8_t *flexio_qp_attr::dest_mac`**

Destination MAC address to set for the modified QP

**`uint8_t flexio_qp_attr::fl`**

Indication to enable force loopback for the modified QP.

**`uint8_t flexio_qp_attr::gid_table_index`**

GID table index to set for the modified QP

**uint8\_t flexio\_qp\_attr::grh**

GRH to set for the modified QP.

**int flexio\_qp\_attr::log\_rq\_depth**

Log number of entries of the QP's RQ.

**uint8\_t flexio\_qp\_attr::log\_rra\_max**

Log of the number of allowed outstanding RDMA read/atomic operations

**int flexio\_qp\_attr::log\_sq\_depth**

Log number of entries of the QP's SQ.

**uint8\_t flexio\_qp\_attr::log\_sra\_max**

Log of the number of allowed outstanding RDMA read/atomic operations as requester

**uint32\_t flexio\_qp\_attr::min\_rnr\_nak\_timer**

Minimal RNR NACK timer to set for the modified QP.

**uint32\_t flexio\_qp\_attr::next\_rcv\_psn**

Next receive PSN to set for the modified QP.

**uint32\_t flexio\_qp\_attr::next\_send\_psn**

Next send PSN to set for the modified QP.

**flexio\_qp\_state flexio\_qp\_attr::next\_state**

QP state to move the QP to (reset, init, RTS, RTR).

**int flexio\_qp\_attr::no\_sq**

Indication to create the QP without an SQ.

**int flexio\_qp\_attr::ops\_flag**

Bitmask of enum flexio\_qp\_op\_types, used to calculate WQE sizes.

**enumflexio\_qp\_qpc\_mtu flexio\_qp\_attr::path\_mtu**

Path MTU to set for the modified QP.

**ibv\_pd \*flexio\_qp\_attr::pd**

IBV protection domain information for the created QP.

**int flexio\_qp\_attr::qp\_access\_mask**

QP's access permission (Expected values: IBV\_ACCESS\_REMOTE\_WRITE, IBV\_ACCESS\_REMOTE\_READ, IBV\_ACCESS\_REMOTE\_ATOMIC, IBV\_ACCESS\_LOCAL\_WRITE).

**struct flexio\_qmem****flexio\_qp\_attr::qp\_wq\_buff\_qmem**

Ring memory info for the created QP's WQ.

**struct flexio\_qmem****flexio\_qp\_attr::qp\_wq\_dbr\_qmem**

DBR memory info for the created QP's WQ.

**uint32\_t flexio\_qp\_attr::remote\_qp\_num**

Remote QP number to set for the modified QP.

**uint8\_t flexio\_qp\_attr::retry\_count**

Retry count to set for the modified QP.

**ibv\_gid flexio\_qp\_attr::rgid\_or\_rip**

Remote GID or remote IP to set for the modified QP.

**uint16\_t flexio\_qp\_attr::rlid**

Remote LID to set for the modified QP.

**uint32\_t flexio\_qp\_attr::rq\_cqn**

CQ number of the QP's RQ.

**int flexio\_qp\_attr::rq\_type**

QP's RQ type (regular, SRQ, zero-RQ)

**uint32\_t flexio\_qp\_attr::sq\_cqn**

CQ number of the QP's SQ.

**uint32\_t flexio\_qp\_attr::transport\_type**

QP's transport type (currently only FLEXIO\_QPC\_ST\_RC is supported).

**uint32\_t flexio\_qp\_attr::uar\_id**

QP UAR ID.

**uint16\_t flexio\_qp\_attr::udp\_sport**

UDP port to set for the modified QP.

**uint32\_t flexio\_qp\_attr::user\_index**

User defined user\_index for the created QP.

**uint8\_t flexio\_qp\_attr::vhca\_port\_num**

VHCA port number to set for the modified QP.

### 3.23. **flexio\_qp\_attr\_opt\_param\_mask** Struct Reference

Describes QP modify operation mask.

**bool****flexio\_qp\_attr\_opt\_param\_mask::min\_rnr\_nak\_timer**

Indication to modify the QP's min\_rnr\_nak\_timer field.

```
bool  
flexio_qp_attr_opt_param_mask::qp_access_mask
```

Indication to modify the QP's qp\_access\_mask field.

## 3.24. flexio\_wq\_attr Struct Reference

Describes attributes for creating a Flex IO WQ.

```
uint8_t flexio_wq_attr::log_wq_depth
```

Log number of entries for the created WQ.

```
ibv_pd *flexio_wq_attr::pd
```

IBV protection domain struct to use for creating the WQ.

```
struct flexio_wq_sq_attr flexio_wq_attr::sq
```

SQ attributes (used only for SQs).

```
uint32_t flexio_wq_attr::uar_id
```

WQ UAR ID.

```
uint32_t flexio_wq_attr::user_index
```

User defined user\_index for the created WQ.

```
struct flexio_qmem flexio_wq_attr::wq_dbr_qmem
```

DBR memory address for the created WQ.

```
struct flexio_qmem flexio_wq_attr::wq_ring_qmem
```

Ring memory info for the created WQ.

## 3.25. flexio\_wq\_sq\_attr Struct Reference

Describes attributes for creating a Flex IO SQ.

`uint8_t flexio_wq_sq_attr::allow_multi_pkt_send_wqe`

Indication enable multi packet send WQE for the created SQ.

## 3.26. spinlock\_s Struct Reference

Describes Flex IO dev spinlock.

`uint32_t spinlock_s::locked`

Indication for spinlock lock state.

---

# Chapter 4. Data Fields

Here is a list of all documented struct and union fields with links to the struct/union documentation for each field:

## A

**access**

[flexio\\_mkey\\_attr](#)

**addr**

[flexio\\_dev\\_wqe\\_mem\\_ptr\\_send\\_data\\_seg](#)  
[flexio\\_dev\\_wqe\\_rcv\\_data\\_seg](#)

**affinity**

[flexio\\_event\\_handler\\_attr](#)

**allow\_multi\_pkt\_send\_wqe**

[flexio\\_wq\\_sq\\_attr](#)

**always\_armed**

[flexio\\_cq\\_attr](#)

**app\_bsize**

[flexio\\_app\\_attr](#)

**app\_name**

[flexio\\_app\\_attr](#)

**app\_ptr**

[flexio\\_app\\_attr](#)

**app\_sig\_sec\_name**

[flexio\\_app\\_attr](#)

**arg**

[flexio\\_event\\_handler\\_attr](#)

**atomic**

[flexio\\_dev\\_sqe\\_seg](#)

## B

**batch\_size**

[flexio\\_cmdq\\_attr](#)

**byte\_cnt**

[flexio\\_dev\\_cqe64](#)

**byte\_count**  
[flexio\\_dev\\_wqe\\_inline\\_send\\_data\\_seg](#)  
[flexio\\_dev\\_wqe\\_mem\\_ptr\\_send\\_data\\_seg](#)  
[flexio\\_dev\\_wqe\\_rcv\\_data\\_seg](#)

**C**

**cc**  
[flexio\\_cq\\_attr](#)  
**compare\_data**  
[flexio\\_dev\\_wqe\\_atomic\\_seg](#)  
**continuable**  
[flexio\\_event\\_handler\\_attr](#)  
**cq\_dbr\_daddr**  
[flexio\\_cq\\_attr](#)  
**cq\_max\_count**  
[flexio\\_cq\\_attr](#)  
**cq\_period**  
[flexio\\_cq\\_attr](#)  
**cq\_period\_mode**  
[flexio\\_cq\\_attr](#)  
**cq\_ring\_qmem**  
[flexio\\_cq\\_attr](#)  
**cqe\_comp\_type**  
[flexio\\_cq\\_attr](#)  
**cqn**  
[flexio\\_dev\\_eqe](#)  
**cs\_swp\_flags**  
[flexio\\_dev\\_wqe\\_eth\\_seg](#)  
**csum\_ok**  
[flexio\\_dev\\_cqe64](#)  
**ctrl**  
[flexio\\_dev\\_sqe\\_seg](#)

**D**

**daddr**  
[flexio\\_qmem](#)  
[flexio\\_mkey\\_attr](#)  
**data\_and\_padding**  
[flexio\\_dev\\_wqe\\_inline\\_send\\_data\\_seg](#)  
**data\_bsize**  
[flexio\\_log\\_dev\\_attr](#)  
**dest\_mac**  
[flexio\\_qp\\_attr](#)

**E****element\_size**[flexio\\_dev\\_wqe\\_transpose\\_seg](#)**element\_type**[flexio\\_cq\\_attr](#)**emulated\_eqn**[flexio\\_cq\\_attr](#)**eth**[flexio\\_dev\\_sqe\\_seg](#)**event\_data**[flexio\\_dev\\_eqe](#)**F****fl**[flexio\\_qp\\_attr](#)**G****general\_id**[flexio\\_dev\\_wqe\\_ctrl\\_seg](#)**gid\_table\_index**[flexio\\_qp\\_attr](#)**grh**[flexio\\_qp\\_attr](#)**H****host\_stub\_func**[flexio\\_event\\_handler\\_attr](#)**humem\_offset**[flexio\\_qmem](#)**I****id**[flexio\\_affinity](#)**idx\_opcode**[flexio\\_dev\\_wqe\\_ctrl\\_seg](#)**inline\_data**[flexio\\_dev\\_sqe\\_seg](#)[flexio\\_dev\\_wqe\\_inline\\_data\\_seg](#)**inline\_hdr\_bsz**[flexio\\_dev\\_wqe\\_eth\\_seg](#)**inline\_hdrs**[flexio\\_dev\\_wqe\\_eth\\_seg](#)

**inline\_send\_data**[flexio\\_dev\\_sqe\\_seg](#)**L****len**[flexio\\_mkey\\_attr](#)**lkey**[flexio\\_dev\\_wqe\\_mem\\_ptr\\_send\\_data\\_seg](#)[flexio\\_dev\\_wqe\\_rcv\\_data\\_seg](#)**locked**[spinlock\\_s](#)**log\_cq\_depth**[flexio\\_cq\\_attr](#)**log\_rq\_depth**[flexio\\_qp\\_attr](#)**log\_rra\_max**[flexio\\_qp\\_attr](#)**log\_sq\_depth**[flexio\\_qp\\_attr](#)**log\_sra\_max**[flexio\\_qp\\_attr](#)**log\_wq\_depth**[flexio\\_wq\\_attr](#)**M****mem\_ptr\_send\_data**[flexio\\_dev\\_sqe\\_seg](#)**memtype**[flexio\\_qmem](#)**min\_rnr\_nak\_timer**[flexio\\_qp\\_attr](#)[flexio\\_qp\\_attr\\_opt\\_param\\_mask](#)**mss**[flexio\\_dev\\_wqe\\_eth\\_seg](#)**N****next\_rcv\_psn**[flexio\\_qp\\_attr](#)**next\_send\_psn**[flexio\\_qp\\_attr](#)**next\_state**[flexio\\_qp\\_attr](#)

**no\_arm**  
flexio\_cq\_attr  
**no\_sq**  
flexio\_qp\_attr  
**num\_of\_cols**  
flexio\_dev\_wqe\_transpose\_seg  
**num\_of\_rows**  
flexio\_dev\_wqe\_transpose\_seg

**O**

**op\_own**  
flexio\_dev\_cqe64  
**ops\_flag**  
flexio\_qp\_attr  
**overrun\_ignore**  
flexio\_cq\_attr  
**owner**  
flexio\_dev\_eqe

**P**

**path\_mtu**  
flexio\_qp\_attr  
**pd**  
flexio\_mkey\_attr  
flexio\_qp\_attr  
flexio\_process\_attr  
flexio\_wq\_attr

**Q**

**qp\_access\_mask**  
flexio\_qp\_attr\_opt\_param\_mask  
flexio\_qp\_attr  
**qp\_wq\_buff\_qmem**  
flexio\_qp\_attr  
**qp\_wq\_dbr\_qmem**  
flexio\_qp\_attr  
**qpn**  
flexio\_dev\_cqe64  
**qpn\_ds**  
flexio\_dev\_wqe\_ctrl\_seg

**R****raddr**[flexio\\_dev\\_wqe\\_rdma\\_seg](#)**rdma**[flexio\\_dev\\_sqe\\_seg](#)**remote\_qp\_num**[flexio\\_qp\\_attr](#)**retry\_count**[flexio\\_qp\\_attr](#)**rgid\_or\_rip**[flexio\\_qp\\_attr](#)**rkey**[flexio\\_dev\\_wqe\\_rdma\\_seg](#)**rlid**[flexio\\_qp\\_attr](#)**rq\_cqn**[flexio\\_qp\\_attr](#)**rq\_type**[flexio\\_qp\\_attr](#)**rsvd0**[flexio\\_dev\\_cqe64](#)[flexio\\_dev\\_wqe\\_eth\\_seg](#)[flexio\\_dev\\_wqe\\_rdma\\_seg](#)[flexio\\_dev\\_wqe\\_transpose\\_seg](#)**rsvd00**[flexio\\_dev\\_eqe](#)**rsvd02**[flexio\\_dev\\_eqe](#)**rsvd1**[flexio\\_dev\\_wqe\\_transpose\\_seg](#)**rsvd2**[flexio\\_dev\\_wqe\\_eth\\_seg](#)[flexio\\_dev\\_wqe\\_transpose\\_seg](#)**rsvd29**[flexio\\_dev\\_cqe64](#)**rsvd36**[flexio\\_dev\\_cqe64](#)**rsvd3c**[flexio\\_dev\\_eqe](#)**rsvd4**[flexio\\_dev\\_eqe](#)[flexio\\_dev\\_wqe\\_transpose\\_seg](#)

**rsvd48**[flexio\\_dev\\_cqe64](#)**S****signature**[flexio\\_dev\\_eqe](#)[flexio\\_dev\\_cqe64](#)**signature\_fm\_ce\_se**[flexio\\_dev\\_wqe\\_ctrl\\_seg](#)**sq**[flexio\\_wq\\_attr](#)**sq\_cqn**[flexio\\_qp\\_attr](#)**srqn\_uidx**[flexio\\_dev\\_cqe64](#)**state**[flexio\\_cmdq\\_attr](#)**sub\_type**[flexio\\_dev\\_eqe](#)**swap\_or\_add\_data**[flexio\\_dev\\_wqe\\_atomic\\_seg](#)**sync\_mode**[flexio\\_log\\_dev\\_attr](#)**T****thread**[flexio\\_cq\\_attr](#)**thread\_local\_storage\_daddr**[flexio\\_event\\_handler\\_attr](#)**transport\_type**[flexio\\_qp\\_attr](#)**transpose**[flexio\\_dev\\_sqe\\_seg](#)**type**[flexio\\_affinity](#)[flexio\\_dev\\_eqe](#)**U****uar**[flexio\\_log\\_dev\\_attr](#)**uar\_base\_addr**[flexio\\_cq\\_attr](#)

**uar\_id**  
flexio\_wq\_attr  
flexio\_qp\_attr  
flexio\_cq\_attr  
**udp\_sport**  
flexio\_qp\_attr  
**umem\_id**  
flexio\_qmem  
**user\_index**  
flexio\_wq\_attr  
flexio\_qp\_attr

V

**vhca\_port\_num**  
flexio\_qp\_attr

W

**workers**  
flexio\_cmdq\_attr  
**wq\_dbr\_qmem**  
flexio\_wq\_attr  
**wq\_ring\_qmem**  
flexio\_wq\_attr  
**wqe\_counter**  
flexio\_dev\_cqe64

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