



Class AppWorkerClient

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- Defined in [File client.hpp](#)

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Public Functions

AppWorkerClient(const std::string &worker_address, std::shared_ptr<grpc::Channel> channel)

const std::string &ip_address() const

std::vector<int32_t> available_ports(uint32_t number_of_ports, uint32_t min_port = [kMinNetworkPort](#), uint32_t max_port = [kMaxNetworkPort](#), const std::vector<uint32_t> &used_ports = {})

[MultipleFragmentsPortMap](#) fragment_port_info(const std::vector<std::string> &fragment_names)

bool fragment_execution(const std::vector<std::shared_ptr<[Fragment](#)>> &fragments, const std::unordered_map<std::shared_ptr<[FragmentConnectionItem](#)>>> &connection_map)

bool terminate_worker([AppWorkerTerminationCode](#) code)

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