



## **Class GXFInputContext**

# Table of contents

Inheritance Relationships

---

Class Documentation

---

- Defined in [File gxf\\_io\\_context.hpp](#)

## Inheritance Relationships

### Base Type

- `public holoscan::InputContext` ([Class InputContext](#))

## Class Documentation

```
class GXFInputContext : public holoscan::InputContext
```

Class to hold the input context for a GXF [Operator](#).

This class provides the interface to receive the input data from the operator using GXF.

Public Functions

```
GXFInputContext(ExecutionContext *execution_context, Operator *op)
```

Construct a new [GXFInputContext](#) object.

Parameters

- **execution\_context** – The pointer to the execution context.
- **op** – The pointer to the GXFOperator object.

```
GXFInputContext(ExecutionContext *execution_context, Operator *op,  
std::unordered_map<std::string, std::shared_ptr<IOSpec>> &inputs)
```

Construct a new [GXFInputContext](#) object.

Parameters

- **execution\_context** – The pointer to the execution context.
- **op** – The pointer to the GXFOperator object.

- **inputs** – inputs The references to the map of the input specs.

`gxf_context_t gxf_context() const`

Get a pointer to the GXF execution runtime.

Returns

The pointer to the GXF context.

Protected Functions

`virtual bool empty_impl(const char *name = nullptr) override`

The implementation of the `empty` method.

Parameters

**name** – The name of the input port

Returns

True if the input port is empty or by default. Otherwise, false.

`virtual std::any receive_impl(const char *name = nullptr, bool no_error_message = false) override`

The implementation of the `receive` method.

Depending on the type of the data, this method receives a message from the input port with the given name.

Parameters

- **name** – The name of the input port.
- **no\_error\_message** – Whether to print an error message when the input port is not found.

Returns

The data received from the input port.

© Copyright 2022-2024, NVIDIA.. PDF Generated on 06/06/2024