



Class NetworkContext

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Inheritance Relationships

Base Type

- `public holoscan::Component` ([Class Component](#))

Derived Type

- `public holoscan::gxf::GXFNetworkContext` ([Class GXFNetworkContext](#))

Class Documentation

`class NetworkContext : public holoscan::Component`

Base class for all network contexts.

This class is the base class for all network contexts (e.g. [holoscan::UcxContext](#)). It is used to define the common interface for all network contexts.

Subclassed by [holoscan::gxf::GXFNetworkContext](#)

Public Functions

`NetworkContext() = default`

`NetworkContext(NetworkContext&&) = default`

```
template<typename ArgT, typename ...ArgsT, typename =
std::enable_if_t<!std::is_base_of_v<::holoscan::NetworkContext, std::decay_t<ArgT>>
&& (std::is_same_v<::holoscan::Arg, std::decay_t<ArgT>> ||
std::is_same_v<::holoscan::ArgList, std::decay_t<ArgT>>)>>
inline explicit NetworkContext(ArgT &&arg, ArgsT&&... args)
```

Construct a new [NetworkContext](#) object.

`~NetworkContext() override = default`

`inline NetworkContext &id(int64_t id)`

Set the NetworkContext ID.

Parameters

id – The ID of the network context.

Returns

The reference to this network context.

inline NetworkContext &name(const std::string &name) &

Set the name of the network context.

Parameters

name – The name of the network context.

Returns

The reference to the network context.

inline NetworkContext &&name(const std::string &name) &&

Set the name of the network context.

Parameters

name – The name of the network context.

Returns

The reference to the network context.

inline NetworkContext &fragment(Fragment *fragment)

Set the fragment of the network context.

Parameters

fragment – The pointer to the fragment of the network context.

Returns

The reference to the network context.

inline NetworkContext &spec(const std::shared_ptr<ComponentSpec> &spec)

Set the component specification to the network context.

Parameters

spec – The component specification.

Returns

The reference to the network context.

inline ComponentSpec *spec()

Get the component specification of the network context.

Returns

The pointer to the component specification.

inline std::shared_ptr<ComponentSpec> spec_shared()

Get the shared pointer to the component spec.

Returns

The shared pointer to the component spec.

inline void add_arg(const std::shared_ptr<Resource> &arg)

Add a resource to the network context.

Parameters

arg – The resource to add.

inline void add_arg(std::shared_ptr<Resource> &&arg)

Add a resource to the network context.

Parameters

arg – The resource to add.

```
inline std::unordered_map<std::string, std::shared_ptr<Resource>> &resources()
```

Get the resources of the network context.

Returns

The resources of the network context.

```
inline virtual void setup(ComponentSpec &spec)
```

Define the network context specification.

Parameters

spec – The reference to the component specification.

```
virtual void initialize() override
```

Initialize the network context.

This function is called after the network context is created by
holoscan::Fragment::make_network_context().

```
virtual YAML::Node to_yaml_node() const override
```

Get a YAML representation of the network context.

Returns

YAML node including the base component properties, component spec and resources.

Protected Functions

```
virtual void reset_graph_entities() override
```

Reset the GXF GraphEntity of any components associated with the scheduler.

Protected Attributes

`std::unordered_map<std::string, std::shared_ptr<Resource>> resources_`

The resources used by the network context.

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