



File ucx_receiver.hpp

Table of contents

Definition ([include/holoscan/core/resources/gxf/ucx_receiver.hpp](#))

Includes

Included By

Namespaces

Classes

Variables

[Parent directory](#) (`include/holoscan/core/resources/gxf`)

Contents

- `include/holoscan/core/resources/gxf/ucx_receiver.hpp`
- [Includes](#)
- [Included By](#)
- [Namespaces](#)
- [Classes](#)
- [Variables](#)

Definition

(`include/holoscan/core/resources/gxf/ucx_receiver.hpp`)

- [Program Listing for File ucx_receiver.hpp](#)

Includes

- `./receiver.hpp`
- `gxf/ucx/ucx_receiver.hpp`
- `holoscan/core/resources/gxf/ucx_serialization_buffer.hpp` ([File ucx_serialization_buffer.hpp](#))
- `memory` ([File block_memory_pool.hpp](#))
- `string`

Included By

- [File io_spec.hpp](#)
- [File holoscan.hpp](#)

Namespaces

- [Namespace holoscan](#)

Classes

- [Class UcxReceiver](#)

Variables

- [Variable holoscan::kDefaultUcxPort](#)

© Copyright 2022-2024, NVIDIA.. PDF Generated on 06/06/2024