



File `ucx_serialization_buffer.hpp`

Table of contents

Definition

(include/holoscan/core/resources/gxf/ucx_serialization_buffer.hpp)

Includes

Included By

Namespaces

Classes

Variables

Parent directory (`include/holoscan/core/resources/gxf`)

Contents

- `include/holoscan/core/resources/gxf/ucx_serialization_buffer.hpp`
- Includes
- Included By
- Namespaces
- Classes
- Variables

Definition

(`include/holoscan/core/resources/gxf/ucx_serialization_`

- Program Listing for File ucx_serialization_buffer.hpp

Includes

- `../gxf/gxf_resource.hpp`
- `./serialization_buffer.hpp`
- `./unbounded_allocator.hpp`
- `cstdint`
- `gxf/ucx/ucx_serialization_buffer.hpp`
- `memory` (File block_memory_pool.hpp)

- `string`

Included By

- [File ucx_receiver.hpp](#)
- [File ucx_transmitter.hpp](#)
- [File holoscan.hpp](#)

Namespaces

- [Namespace holoscan](#)

Classes

- [Class UcxSerializationBuffer](#)

Variables

- [Variable holoscan::kDefaultUcxSerializationBufferSize](#)

© Copyright 2022-2024, NVIDIA.. PDF Generated on 06/06/2024