



Function holoscan::viz::BeginGeometryLayer

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- Defined in [File holoviz.hpp](#)

Function Documentation

`void holoscan::viz::BeginGeometryLayer()`

Start a geometry layer.

Layer properties (priority and opacity) are set to the defaults. Coordinates start with (0, 0) in the top left and end with (1, 1) in the bottom right.

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