



Function holoscan::viz::Primitive

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- Defined in [File holoviz.hpp](#)

Function Documentation

void holoscan::viz::Primitive([PrimitiveTopology](#) topology, uint32_t primitive_count, size_t data_size, const float *data)

Draw a geometric primitive.

Parameters

- **topology** – primitive topology
- **primitive_count** – primitive count
- **data_size** – size of the data array in floats
- **data** – pointer to data, the format and size of the array depends on the primitive count and topology

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