

Program Listing for File annotated_double_buffer_receiver.hpp

Return to documentation for file (

include/holoscan/core/resources/gxf/annotated_double_buffer_receiver.hpp)

All rights reserved. * SPDX-License-Identifier: Apache-2.0 * * Licensed under the Apache License, Version 2.0 (the "License"); * you may not use this file except in compliance with the License. * You may obtain a copy of the License at * * http://www.apache.org/licenses/LICENSE-2.0 * * Unless required by applicable law or agreed to in writing, software * distributed under the License is distributed on an "AS IS" BASIS, * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either express or implied. * See the License for the specific language governing permissions and * limitations under the License. */ #ifndef HOLOSCAN CORE RESOURCES GXF ANNOTATED DOUBLE BUFFER RECEIVER HPP #define HOLOSCAN CORE RESOURCES GXF ANNOTATED DOUBLE BUFFER RECEIVER HPP #include <gxf/std/double_buffer_receiver.hpp> #include <gxf/core/component.hpp> #include <gxf/core/entity.hpp> #include <gxf/core/handle.hpp> namespace holoscan { // Forward declarations class Operator; class AnnotatedDoubleBufferReceiver: public nvidia::gxf::DoubleBufferReceiver { public: AnnotatedDoubleBufferReceiver() = default; gxf_result_t receive_abi(gxf_uid_t* uid); holoscan::Operator* op() { return op_; } void op(holoscan::Operator* op) { this->op_ = op; } private: holoscan::Operator* op_ = nullptr; }; } // namespace holoscan #endif/* HOLOSCAN CORE RESOURCES GXF ANNOTATED DOUBLE BUFFER RECEIVER HPP */

/* * SPDX-FileCopyrightText: Copyright (c) 2023 NVIDIA CORPORATION & AFFILIATES.

© Copyright 2022-2024, NVIDIA.. PDF Generated on 06/06/2024