



## **Program Listing for File condition.hpp**

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```
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or agreed to in writing, software * distributed under the License is distributed on an
"AS IS" BASIS, * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either
express or implied. * See the License for the specific language governing
permissions and * limitations under the License. */ #ifndef
HOLOSCAN_CORE_CONDITION_HPP #define HOLOSCAN_CORE_CONDITION_HPP
#include <gxf/core/gxf.h> #include <any> #include <iostream> #include <memory>
#include <optional> #include <string> #include <typeindex> #include <typeinfo>
#include <unordered_map> #include <utility> #include "../common.hpp" #include
"./component.hpp" #include "../gxf/gxf_component.hpp" #include
"./gxf/gxf_utils.hpp" #define HOLOSCAN_CONDITION_FORWARD_TEMPLATE() \
template <typename ArgT, \ typename... ArgsT, \ typename = \
std::enable_if_t!std::is_base_of_v<::holoscan::Condition, std::decay_t<ArgT>> && \
(std::is_same_v<::holoscan::Arg, std::decay_t<ArgT>> || \
std::is_same_v<::holoscan::ArgList, std::decay_t<ArgT>>)>> #define
HOLOSCAN_CONDITION_FORWARD_ARGS(class_name) \
HOLOSCAN_CONDITION_FORWARD_TEMPLATE() \ class_name(ArgT&& arg,
ArgsT&&... args) \ : Condition(std::forward<ArgT>(arg), std::forward<ArgsT>(args)...)
{} #define HOLOSCAN_CONDITION_FORWARD_ARGS_SUPER(class_name,
super_class_name) \ HOLOSCAN_CONDITION_FORWARD_TEMPLATE() \
class_name(ArgT&& arg, ArgsT&&... args) \ : super_class_name(std::forward<ArgT>
(arg), std::forward<ArgsT>(args)...) {} namespace holoscan { // Forward declarations
class Operator; // Note: Update `IOSpec::to_yaml_node()` if you add new condition types
enum class ConditionType { kNone, kMessageAvailable,
kDownstreamMessageAffordable, kCount, kBoolean, kPeriodic, kAsynchronous, };
class Condition : public Component { public: Condition() = default;
Condition(Condition&&) = default; HOLOSCAN_CONDITION_FORWARD_TEMPLATE()
explicit Condition(ArgT&& arg, ArgsT&&... args) { add_arg(std::forward<ArgT>(arg));
(add_arg(std::forward<ArgsT>(args)), ...); } ~Condition() override = default; using
```

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Component::name; Condition& name(const std::string& name) & { name_ = name;
return *this; } Condition&& name(const std::string& name) && { name_ = name;
return std::move(*this); } using Component::fragment; Condition&
fragment(Fragment* fragment) { fragment_ = fragment; return *this; } Condition&
spec(const std::shared_ptr<ComponentSpec>& spec) { spec_ = spec; return *this; }
ComponentSpec* spec() { return spec_.get(); } std::shared_ptr<ComponentSpec>
spec_shared() { return spec_; } using Component::add_arg; virtual void
setup(ComponentSpec& spec) { (void)spec; } YAML::Node to_yaml_node() const
override; protected: // Add friend classes that can call reset_graph_entites friend class
holoscan::Operator; using Component::reset_graph_entities; bool is_initialized_ =
false; }; } // namespace holoscan #endif/* HOLOSCAN_CORE_CONDITION_HPP */

```

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