



**Program Listing for File message\_available.hpp**

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`include/holoscan/core/conditions/gxf/message_available.hpp` )

```
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or agreed to in writing, software * distributed under the License is distributed on an
"AS IS" BASIS, * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either
express or implied. * See the License for the specific language governing
permissions and * limitations under the License. */ #ifndef
HOLOSCAN_CORE_CONDITIONS_GXF_MESSAGE_AVAILABLE_HPP #define
HOLOSCAN_CORE_CONDITIONS_GXF_MESSAGE_AVAILABLE_HPP #include
<memory> #include "../gxf/gxf_condition.hpp" namespace holoscan { class
MessageAvailableCondition : public gxf::GXFCondition { public:
HOLOSCAN_CONDITION_FORWARD_ARGS_SUPER(MessageAvailableCondition,
GXFCondition) MessageAvailableCondition() = default; explicit
MessageAvailableCondition(size_t min_size) : min_size_(min_size) {}
MessageAvailableCondition(size_t min_size, size_t front_stage_max_size) :
min_size_(min_size), front_stage_max_size_(front_stage_max_size) {} const char*
gxf_typename() const override { return
"nvidia::gxf::MessageAvailableSchedulingTerm"; } void
receiver(std::shared_ptr<gxf::GXFResource> receiver) { receiver_ = receiver; }
std::shared_ptr<gxf::GXFResource> receiver() { return receiver_.get(); } void
min_size(uint64_t min_size); size_t min_size() { return min_size_; } void
front_stage_max_size(size_t front_stage_max_size); size_t front_stage_max_size() {
return front_stage_max_size_; } void setup(ComponentSpec& spec) override; void
initialize() override { GXFCondition::initialize(); }
nvidia::gxf::MessageAvailableSchedulingTerm* get() const; // TODO(GXF4):
Expected<void> setReceiver(Handle<Receiver> value) private: // TODO(GXF4): this is now
a std::set<Handle<Receiver>> receivers_
Parameter<std::shared_ptr<gxf::GXFResource>> receiver_; Parameter<uint64_t>
```

```
min_size_; Parameter<size_t> front_stage_max_size_; }; } // namespace holoscan
#endif/* HOLOSCAN_CORE_CONDITIONS_GXF_MESSAGE_AVAILABLE_HPP */
```

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