



Program Listing for File messagelabel.hpp

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"AS IS" BASIS, * WITHOUT WARRANTIES OR CONDITIONS OF ANY KIND, either
express or implied. * See the License for the specific language governing
permissions and * limitations under the License. */ #ifndef
HOLOSCAN_CORE_MESSAGELABEL_HPP #define
HOLOSCAN_CORE_MESSAGELABEL_HPP #include <chrono> #include <iterator>
#include <string> #include <unordered_set> #include <vector> #include
"./forward_def.hpp" namespace holoscan { // The initially reserved length of each path
in message_paths #define DEFAULT_PATH_LENGTH 10 // The initially reserved number
of paths in message_paths #define DEFAULT_NUM_PATHS 5 static inline int64_t
get_current_time_us() { return static_cast<int64_t>
(std::chrono::duration_cast<std::chrono::microseconds>(
std::chrono::system_clock::now().time_since_epoch()).count()); } struct
OperatorTimestampLabel { public: OperatorTimestampLabel() = default; explicit
OperatorTimestampLabel(Operator* op) : operator_ptr(op),
rec_timestamp(get_current_time_us()), pub_timestamp(-1) {}
OperatorTimestampLabel(Operator* op, int64_t rec_t, int64_t pub_t) :
operator_ptr(op), rec_timestamp(rec_t), pub_timestamp(pub_t) {}
OperatorTimestampLabel(const OperatorTimestampLabel& o) :
operator_ptr(o.operator_ptr), rec_timestamp(o.rec_timestamp),
pub_timestamp(o.pub_timestamp) {} OperatorTimestampLabel& operator=(const
OperatorTimestampLabel& o); void set_pub_timestamp_to_current() {
pub_timestamp = get_current_time_us(); } Operator* operator_ptr = nullptr; // The
timestamp when an Operator receives from an input // For a root Operator, it is the start
of the compute call int64_t rec_timestamp = 0; // The timestamp when an Operator
publishes an output // For a leaf Operator, it is the end of the compute call int64_t
pub_timestamp = 0; }; class MessageLabel { public: using TimestampedPath =
std::vector<OperatorTimestampLabel>; using PathOperators =
```

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std::unordered_set<std::string>; MessageLabel() { // By default, allocate
DEFAULT_NUM_PATHS paths in the message_paths
message_paths.reserve(DEFAULT_NUM_PATHS); } MessageLabel(const
MessageLabel& m) : message_paths(m.message_paths),
message_path_operators(m.message_path_operators) {} MessageLabel& operator=
(const MessageLabel& m) { if (this != &m) { this->message_paths =
m.message_paths; this->message_path_operators = m.message_path_operators; }
return *this; } int num_paths() { return message_paths.size(); }
std::vector<std::string> get_all_path_names(); std::vector<TimestampedPath> paths()
{ return message_paths; } int64_t get_e2e_latency(int index); double
get_e2e_latency_ms(int index) { return ((double)get_e2e_latency(index) / 1000); }
static double get_path_e2e_latency_ms(TimestampedPath path) { int64_t latency =
path.back().pub_timestamp - path.front().rec_timestamp; return
(static_cast<double>(latency) / 1000); } TimestampedPath get_path(int index);
std::string get_path_name(int index); OperatorTimestampLabel& get_operator(int
path_index, int op_index); void set_operator_pub_timestamp(int path_index, int
op_index, int64_t pub_timestamp); void set_operator_rec_timestamp(int path_index,
int op_index, int64_t rec_timestamp); std::vector<int> has_operator(std::string
op_name); void add_new_op_timestamp(holoscan::OperatorTimestampLabel
o_timestamp); void update_last_op_publish(); void add_new_path(TimestampedPath
path); std::string to_string() const; static std::string to_string(TimestampedPath
path); void print_all(); private: std::vector<TimestampedPath> message_paths;
std::vector<PathOperators> message_path_operators; }; } // namespace holoscan
#endif/* HOLOSCAN_CORE_MESSAGELABEL_HPP */

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