



**Template Struct `base_type< T, typename
std::enable_if_t< std::is_base_of_v< Resource,
std::decay_t< T > > > >`**

Table of contents

Struct Documentation

- Defined in [File type_traits.hpp](#)

Struct Documentation

```
template<typename T>  
struct base_type<T, typename std::enable_if_t<std::is_base_of_v<Resource,  
std::decay_t<T>>>>
```

Public Types

using type = [Resource](#)

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