



Typedef holoscan::FragmentEdgeDataElementType

Table of contents

Typedef Documentation

- Defined in [File graph.hpp](#)

Typedef Documentation

```
using holoscan::FragmentEdgeDataElementType = std::unordered_map<std::string,  
std::set<std::string, std::less<>>>
```

© Copyright 2022-2024, NVIDIA.. PDF Generated on 06/06/2024