



# PGI Visual Fortran® Release Notes

Version 14.3

**The Portland Group®**

PGI Visual Fortran®  
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Printed in the United States of America  
First Printing: Release 2014, version 14.1, January 2014  
Second Printing: Release 2014, version 14.2, February 2014  
Third Printing: Release 2014, version 14.3, March 2014

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# Chapter 1. PVF<sup>®</sup> Release Overview

Welcome to Release 2014 of PGI Visual Fortran<sup>®</sup>, a set of Fortran compilers and development tools for 32-bit and 64-bit Windows integrated with Microsoft<sup>®</sup> Visual Studio<sup>®</sup>.

This document describes the new features of the PVF IDE interface, differences in the PVF 2014 compilers and tools from previous releases, and late-breaking information not included in the standard product documentation.

PGI Visual Fortran (PVF<sup>®</sup>) is licensed using FLEXnet, the flexible license management system from Flexera Software\*. Instructions for obtaining a permanent license are included in your order confirmation. More information on licensing is available in the PVF Installation Guide for this release.

## Product Overview

PVF is integrated with several versions of Microsoft Visual Studio. Currently, Visual Studio 2008, 2010, 2012 and 2013 are supported. Throughout this document, "PGI Visual Fortran" refers to PVF integrated with any of the four supported versions of Visual Studio. Similarly, "Microsoft Visual Studio" refers to Visual Studio 2008, VS 2010, VS 2012 and VS 2013. When it is necessary to distinguish among the products, the document does so.

Single-user node-locked and multi-user network floating license options are available for both products. When a node-locked license is used, one user at a time can use PVF on the single system where it is installed. When a network floating license is used, a system is selected as the server and it controls the licensing, and users from any of the client machines connected to the license server can use PVF. Thus multiple users can simultaneously use PVF, up to the maximum number of users allowed by the license.

PVF provides a complete Fortran development environment fully integrated with Microsoft Visual Studio. It includes a custom Fortran Build Engine that automatically derives build dependencies, Fortran extensions to the Visual Studio editor, a custom PGI Debug Engine integrated with the Visual Studio debugger, PGI Fortran compilers, and PVF-specific property pages to control the configuration of all of these.

Release 2014 of PGI Visual Fortran includes the following components:

- PGFORTRAN OpenMP and auto-parallelizing Fortran 2003 compiler.
- PGF77 OpenMP and auto-parallelizing FORTRAN 77 compiler.
- PVF Visual Studio integration components.

- AMD Core Math Library (ACML), version 5.24.0 for Windows x64 and version 4.4.0 for 32-bit Windows
- OpenACC and CUDA Fortran Tools and libraries necessary to build executables using Accelerator GPUs, when the user's license supports these optional features.
- PVF documentation.

If you do not already have Microsoft Visual Studio on your system, be sure to get the PVF installation package that contains the Visual Studio 2013 Shell.

## Microsoft Build Tools

PVF on all Windows systems includes the Microsoft Open Tools. On some systems (Windows XP, Windows Server 2003, Windows Server 2008), these files are all the additional tools and libraries required to compile, link, and execute programs on Windows. On other systems (Windows 2008 R2, Windows 7, Windows 8, Windows 8.1, Windows Server 2012), these files are required in addition to the files Microsoft provides in the Windows 8.1 SDK.

## Terms and Definitions

This document contains a number of terms and definitions with which you may or may not be familiar. If you encounter a term in these notes with which you are not familiar, please refer to the online glossary at

[www.pgroup.com/support/definitions.htm](http://www.pgroup.com/support/definitions.htm)

These two terms are used throughout the documentation to reflect groups of processors:

- AMD64 – a 64-bit processor from AMD™ designed to be binary compatible with 32-bit x86 processors, and incorporating new features such as additional registers and 64-bit addressing support for improved performance and greatly increased memory range. This term includes the AMD Athlon64™, AMD Opteron™, AMD Turion™, AMD Barcelona, AMD Shanghai, AMD Istanbul, AMD Bulldozer, and AMD Piledriver processors.
- Intel 64 – a 64-bit IA32 processor with Extended Memory 64-bit Technology extensions designed to be binary compatible with AMD64 processors. This includes Intel Pentium 4, Intel Xeon, Intel Core 2, Intel Core 2 Duo (Penryn), Intel Core (i3, i5, i7) both first generation (Nehalem) and second generation (Sandy Bridge), Ivy Bridge, and Haswell processors.

# Chapter 2. New or Modified Features

This chapter contains the new or modified features of this release of PGI Visual Fortran as compared to prior releases.

## What's New in PVF Release 2014

### 14.2 and 14.3 Updates and Additions

- A number of problems are corrected in these releases. Refer to [www.pgroup.com/support/release\\_tprs.htm](http://www.pgroup.com/support/release_tprs.htm) for a complete and up-to-date table of technical problem reports, TPRs, fixed in recent releases of the PGI compilers and tools. This table contains a summary description of each problem as well as the version in which it was fixed.

### 14.1 Updates and Additions

- PGI Visual Fortran fully integrated with Visual Studio 2013, supported on Windows 8.1, including support for OpenACC and CUDA Fortran on NVIDIA Tesla GPUs, and full native OpenACC on AMD Radeon GPUs.
- These Windows releases are supported in PGI 2014, but will be deprecated in PGI 2015.
  - Windows XP
  - Windows Server 2003
  - Windows Server 2008
- Updates to PGI Accelerator OpenACC Fortran compilers, including:
  - Support for CUDA 5.5 and NVIDIA Kepler K40 GPUs
  - Support for AMD Radeon GPUs and APUs
  - Native compilation for NVIDIA and AMD GPUs
  - Ability within CUDA Fortran to generate dwarf information and debug on the host, device, or both
  - Additional OpenACC 2.0 features supported, including procedure calls (routine directive), unstructured data lifetimes; create and device\_resident clauses for the Declare directive; ability to call CUDA Fortran atomic functions on NVIDIA; and complete run-time API support.

- PGI Unified Binary for OpenACC programs across NVIDIA and AMD GPUs

For more information, refer to [“PGI Accelerator, OpenACC, and CUDA Fortran Enhancements,”](#) on page 8

- Full Fortran 2003 and incremental Fortran 2008 features including long integers, recursive I/O, type statement for intrinsic types, ISO\_FORTRAN\_ENV and ISO\_C\_BINDING module updates as well as support for F2008 `contiguous` attribute and keyword.

For more information, refer to [“New or Modified Fortran Functionality,”](#) on page 7.

- LAPACK linear algebra math library for shared-memory vector and parallel processors, version 3.4.2, supporting Level 3 BLACS (Basic Linear Algebra Communication Subroutines) for use with PGI compilers. This library is provided in both 64-bit and 32-bit versions for AMD64 or Intel 64 CPU-based installations running Linux, OS X, or Windows.
- Support for the latest Operating Systems including Windows 8.1.
- The `-ta` and `-acc` flags include additional options and functionality. The `-tp` flag functionality is now primarily for processor selection. For more information, refer to [“New or Modified Compiler Options,”](#) on page 4
- A comprehensive suite of new and updated code examples and tutorials covering Fortran 2003, CUDA Fortran, CUDA-x86, OpenACC, OpenMP parallelization, auto-parallelization and MPI.

## New or Modified Compiler Options

PVF 2014 supports a number of new command line options as well as new keyword suboptions for existing command line options.

### Required suboption

The default behavior of the OpenACC compilers has changed in 14.1 from previous releases. The OpenACC compilers now issue a compile-time error if accelerator code generation fails. You can control this behavior with the `required` suboption.

In previous releases, the compiler would issue a warning when accelerator code generation failed. Then it would generate code to run the compute kernel on the host. This previous behavior generates incorrect results if the compute kernels are inside a data region and the host and device memory values are inconsistent.

`-acc=required`, `-ta=tesla:required`, and `-ta=radeon:required` are the defaults.

You can enable the old behavior by using the `norequired` suboption with the `-ta` or `-acc` flags.

### Accelerator Options

#### Note

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The `-ta=nvidia` option is deprecated in PGI 2014. Users are urged to change their build commands and makefiles to use `-ta=tesla` in place of `-ta=nvidia`.



The `-acc` option enables the recognition of OpenACC directives. In the absence of any explicit `-ta` option, `-acc` implies `-ta=tesla,host`.

### `-ta` Option

The `-ta` option defines the target accelerator and the type of code to generate. This flag is valid for Fortran, C, and C++ on supported platforms.

### Syntax

```
-ta=tesla(:tesla_suboptions),radeon(:radeon_suboptions),host
```

There are three major suboptions:

```
tesla(:tesla_suboptions)
radeon(:radeon_suboptions)
host
```

### Default

The default is `-ta=tesla,host`.

### Select Tesla Accelerator Target

Use the `tesla(:tesla_suboptions)` option to select the Tesla accelerator target and, optionally, to define the type of code to generate.

In the following example, Tesla is the accelerator target architecture and the accelerator generates code for compute capability 3.0:

```
$ pgfortran -ta=tesla:cc30
```

The `-ta=tesla` flag has these suboptions:

<code>cc10</code>	Generate code for compute capability 1.0.
<code>cc11</code>	Generate code for compute capability 1.1.
<code>cc12</code>	Generate code for compute capability 1.2.
<code>cc13</code>	Generate code for compute capability 1.3.
<code>cc1x</code>	Generate code for the lowest 1.x compute capability possible.
<code>cc1+</code>	Is equivalent to <code>cc1x</code> , <code>cc2x</code> , <code>cc3x</code> .
<code>cc20</code>	Generate code for compute capability 2.0.
<code>cc2x</code>	Generate code for the lowest 2.x compute capability possible.
<code>cc2+</code>	Is equivalent to <code>cc2x</code> , <code>cc3x</code> .
<code>cc30</code>	Generate code for compute capability 3.0.
<code>cc35</code>	Generate code for compute capability 3.5.
<code>cc3x</code>	Generate code for the lowest 3.x compute capability possible.
<code>cc3+</code>	Is equivalent to <code>cc3x</code> .

<code>[no]debug</code>	Enable [disable] debug information generation in device code.
<code>fastmath</code>	Use routines from the fast math library.
<code>fermi</code>	Is equivalent to <code>cc2x</code> .
<code>fermi+</code>	Is equivalent to <code>cc2+</code> .
<code>[no]flushz</code>	Enable[disable] flush-to-zero mode for floating point computations in the GPU code.
<code>keep</code>	Keep the kernel files.
<code>kepler</code>	Is equivalent to <code>cc3x</code> .
<code>kepler+</code>	Is equivalent to <code>cc3+</code> .
<code>llvm</code>	Generate code using the llvm-based back-end
<code>maxregcount:n</code>	Specify the maximum number of registers to use on the GPU.
<code>nofma</code>	Do not generate fused multiply-add instructions.
<code>noL1</code>	Prevent the use of L1 hardware data cache to cache global variables.
<code>pin</code>	Set default to pin host memory.
<code>[no]rdc</code>	Generate [do not generate] relocatable device code.
<code>[no]required</code>	Generate [do not generate] a compiler error if accelerator device code cannot be generated.

## Select Radeon Accelerator Target

Use the `radeon(:radeon_suboptions)` option to select the Radeon accelerator target and, optionally, to define the type of code to generate.

In the following example, Radeon is the accelerator target architecture and the accelerator generates code for Radeon Cape Verde architecture:

```
$ pgfortran -ta=radeon:capeverde
```

The `-ta=radeon` flag has these suboptions:

<code>buffercount:n</code>	Set the maximum number of OpenCL buffers in which to allocate data.
<code>capeverde</code>	Generate code for Radeon Cape Verde architecture.
<code>keep</code>	Keep the kernel files.
<code>llvm</code>	Generate code using the llvm-based back-end
<code>[no]required</code>	Generate [do not generate] a compiler error if accelerator device code cannot be generated.
<code>spectre</code>	Generate code for Radeon Spectre architecture.
<code>tahiti</code>	Generate code for Radeon Tahiti architecture.

## Host option

Use the `host` option to generate code to execute OpenACC regions on the host.

The `-ta=host` flag has no suboptions.

## Multiple Targets

Specifying more than one target, such as `-ta=tesla,radeon` generates code for multiple targets. When host is one of the multiple targets, such as `-ta=tesla,host`, the result is generated code that can be run with or without an attached accelerator.

## Relocatable Device Code

A `rdc` option is available for the `-ta` and `-Mcuda` flags that specifies to generate relocatable device code. Starting in PGI 14.1 on Linux and in PGI 14.2 on Windows, the default code generation and linking mode for NVIDIA-target OpenACC and CUDA Fortran is `rdc`, relocatable device code.

You can disable the default and enable the old behavior and non-relocatable code by specifying any of the following: `-ta=tesla:nordc`, `-Mcuda=nordc`, or by specifying any 1.x compute capability or any Radeon target.

## -tp Modifications

The `-tp` switch now truly indicates the target processor. In prior releases a user could use the `-tp` flag to also indicate use of 32-bit or 64-bit code generation. For example, the `-tp shanghai-32` flag was equivalent to the two flags: `-tp shanghai` and `-m32`.

The `-tp` flag interacts with the `-m32` and `-m64` flags to select a target processor and 32-bit or 64-bit code generation. For example, specifying `-tp shanghai -m32` compiles 32-bit code that is optimized for the AMD Shanghai processor, while specifying `-tp shanghai -m64` compiles 64-bit code.

Specifying `-tp shanghai` without a `-m32` or `-m64` flag compiles for a 32-bit target if the PGI 32-bit compilers are on your path, and for a 64-bit target if the PGI 64-bit compilers are on your path.

## New or Modified Fortran Functionality

PVF 2014 contains additional Fortran functionality such as full Fortran 2003 and incremental Fortran 2008 features including long integers, recursive I/O, type statement for intrinsic types, `ISO_FORTRAN_ENV` and `ISO_C_BINDING` module updates and support for F2008 `contiguous` attribute and keyword.

## Contiguous Pointers

PGI 2014 supports the `contiguous` attribute as well as the `is_contiguous` intrinsic inquiry function.

### contiguous Attribute

Here is an example of a declaration using the `contiguous` keyword:

```
real*4, contiguous, pointer, dimension(:,:) :: arr1_ptr, arr2_ptr, arr3_ptr
```

It is the responsibility of the programmer to assure proper assignment and use of contiguous pointers. Contiguous pointers can result in improved performance, such as this example of using contiguous pointers as the arguments to the `matmul` intrinsic function.

```
arr3_ptr = matmul(arr1_ptr, arr2_ptr)
```

## is\_contiguous Intrinsic Inquiry Function

The `is_contiguous()` intrinsic function takes a pointer argument and returns a value of type logical. It returns true if the pointer is associated with a contiguous array section, false otherwise.

## New or Modified Runtime Library Routines

PGI 2014 supports new runtime library routines associated with the PGI Accelerator compilers. For more information, refer to the “Using an Accelerator” chapter of the PGI Visual Fortran User’s Guide.

## PGI Accelerator, OpenACC, and CUDA Fortran Enhancements

### OpenACC Directive Summary

PGI now supports the following OpenACC directives:

#### Parallel Construct

Defines the region of the program that should be compiled for parallel execution on the accelerator device.

#### Kernels Construct

Defines the region of the program that should be compiled into a sequence of kernels for execution on the accelerator device.

#### Data Directive

Defines data, typically arrays, that should be allocated in the device memory for the duration of the data region, whether data should be copied from the host to the device memory upon region entry, and copied from the device to host memory upon region exit.

#### Enter Data and Exit Data Directives

The Enter Data directive defines data, typically arrays, that should be allocated in the device memory for the duration of the program or until an exit data directive that deallocates the data, and whether data should be copied from the host to the device memory at the enter data directive.

The Exit Data directive defines data, typically arrays, that should be deallocated in the device memory, and whether data should be copied from the device to the host memory.

#### Host\_Data Construct

Makes the address of device data available on the host.

#### Loop Directive

Describes what type of parallelism to use to execute the loop and declare loop-private variables and arrays and reduction operations. Applies to a loop which must appear on the following line.

#### Combined Parallel and Loop Directive

Is a shortcut for specifying a loop directive nested immediately inside an accelerator parallel directive. The meaning is identical to explicitly specifying a parallel construct containing a loop directive.

#### Combined Kernels and Loop Directive

Is a shortcut for specifying a loop directive nested immediately inside an accelerator kernels directive. The meaning is identical to explicitly specifying a kernels construct containing a loop directive.

**Cache Directive**

Specifies array elements or subarrays that should be fetched into the highest level of the cache for the body of a loop. Must appear at the top of (inside of) the loop.

**Declare Directive**

Specifies that an array or arrays are to be allocated in the device memory for the duration of the implicit data region of a function, subroutine, or program.

Specifies whether the data values are to be transferred from the host to the device memory upon entry to the implicit data region, and from the device to the host memory upon exit from the implicit data region.

Creates a visible device copy of the variable or array.

**Update Directive**

Used during the lifetime of accelerator data to update all or part of a host memory array with values from the corresponding array in device memory, or to update all or part of a device memory array with values from the corresponding array in host memory.

**Routine Directive**

Used to tell the compiler to compile a given procedure for an accelerator as well as the host. In a file or routine with a procedure call, the routine directive tells the implementation the attributes of the procedure when called on the accelerator.

**Wait Directive**

Specifies to wait until all operations on a specific device async queue or all async queues are complete.

For more information on each of these directives and which clauses they accept, refer to the “*Using an Accelerator*” chapter of the *PGI Visual Fortran User’s Guide*.

**CUDA Toolkit Version**

The PGI Accelerator x64+accelerator compilers with OpenACC and CUDA Fortran compilers support the CUDA 5.0 toolkit as the default. The compilers and tools also support the CUDA 5.5 Toolkit. To specify the version of the CUDA Toolkit that is targeted by the compilers, use one of the following properties:

**For OpenACC Directives:**

Use the property: `Fortran | Target Accelerators | Tesla: CUDA Toolkit`

When Target NVIDIA Tesla is set to `Yes`, you can specify the version of the CUDA Toolkit targeted by the compilers.

**Default:** The compiler selects the default CUDA Toolkit version, which is 5.0 for this release.

`5.5:` Specifies use of toolkit version 5.5.

`5.0:` Specifies use of toolkit version 5.0. This is the default.

Selecting one of these properties is equivalent to adding the associated switch to the PVF compilation and link lines:

```
-ta=tesla[:cuda5.0 | cuda5.5]
```

## For CUDA Fortran:

Use the property: `Fortran | Language | CUDA Fortran Toolkit`

When Enable CUDA Fortran is set to `Yes`, you can specify the version of the CUDA Toolkit targeted by the compilers.

**Default:** The compiler selects the default CUDA Toolkit version, which for 14.3 is version 5.0

`5.5`: Specifies use of toolkit version 5.5.

`5.0`: Specifies use of toolkit version 5.0. This is the default.

Selecting one of these properties is equivalent to adding the associated switch to the PVF compilation and link lines:

```
-Mcuda[=cuda5.0 | cuda5.5]
```

# Chapter 3. Selecting an Alternate Compiler

Each release of PGI Visual Fortran contains two components - the newest release of PVF and the newest release of the PGI compilers and tools that PVF targets.

When PVF is installed onto a system that contains a previous version of PVF, the previous version of PVF is replaced. The previous version of the PGI compilers and tools, however, remains installed side-by-side with the new version of the PGI compilers and tools. By default, the new version of PVF will use the new version of the compilers and tools. Previous versions of the compilers and tools may be uninstalled using Control Panel | Add or Remove Programs.

There are two ways to use previous versions of the compilers:

- Use a different compiler release for a single project.
- Use a different compiler release for all projects.

The method to use depends on the situation.

## For a Single Project

To use a different compiler release for a single project, you use the compiler flag `-V<ver>` to target the compiler with version `<ver>`. This method is the recommended way to target a different compiler release.

For example, `-V13.8` causes the compiler driver to invoke the 13.8 version of the PGI compilers if these are installed.

To use this option within a PVF project, add it to the Additional options section of the Fortran | Command Line and Linker | Command Line property pages.

## For All Projects

You can use a different compiler release for all projects.

The Tools | Options dialog within PVF contains entries that can be changed to use a previous version of the PGI compilers. Under Projects and Solutions | PVF Directories, there are entries for Executable Directories, Include and Module Directories, and Library Directories.

- For the x64 platform, each of these entries includes a line containing `$(PGIToolsDir)`. To change the compilers used for the x64 platform, change each of the lines containing `$(PGIToolsDir)` to contain the path to the desired bin, include, and lib directories.
- For the 32-bit Windows platform, these entries include a line containing `$(PGIToolsDir)` on 32-bit Windows systems or `$(PGIToolsDir32)` on 64-bit Windows systems. To change the compilers used for the 32-bit Windows platform, change each of the lines containing `$(PGIToolsDir)` or `$(PGIToolsDir32)` to contain the path to the desired bin, include, and lib directories.

### Warning

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The debug engine in PVF 2014 is not compatible with previous releases. If you use Tools | Options to target a release prior to 2014, you cannot use PVF to debug. Instead, use the `-v` method described earlier in this chapter to select an alternate compiler.



# Chapter 4. Distribution and Deployment

Once you have successfully built, debugged and tuned your application, you may want to distribute it to users who need to run it on a variety of systems. This chapter addresses how to effectively distribute applications built using PGI compilers and tools.

## Application Deployment and Redistributables

Programs built with PGI compilers may depend on runtime library files. These library files must be distributed with such programs to enable them to execute on systems where the PGI compilers are not installed. There are PGI redistributable files for all platforms. On Windows, PGI also supplies Microsoft redistributable files.

### PGI Redistributables

PGI Visual Fortran includes redistributable directories which contain all of the PGI dynamically linked libraries that can be re-distributed by PVF 2014 licensees under the terms of the PGI End-User License Agreement (EULA). For reference, a copy of the PGI EULA in PDF form is included in the release.

The following paths for the redistributable directories assume 'C:' is the system drive.

- On a 32-bit Windows system, the redistributable directory is:

```
C:\Program Files\PGI\win32\14.3\REDIST
```

- On a 64-bit Windows system, there are two redistributable directories:

```
C:\Program Files\PGI\win64\14.3\REDIST
```

```
C:\Program Files (x86)\PGI\win32\14.3\REDIST
```

The redistributable directories contain the PGI runtime library DLLs for all supported targets. This enables users of the PGI compilers to create packages of executables and PGI runtime libraries that execute successfully on almost any PGI-supported target system, subject to the requirement that end-users of the executable have properly initialized their environment to use the relevant version of the PGI DLLs.

## Microsoft Redistributables

PGI Visual Fortran includes Microsoft Open Tools, the essential tools and libraries required to compile, link, and execute programs on Windows. PVF 2014 installed on Windows 7, 8, 8.1, and Server 2012 includes the latest version, version 12, of the Microsoft Open Tools. PVF 2014 installed on Windows XP, Server 2003, and Server 2008 includes the Microsoft Open Tools version 10.

The Microsoft Open Tools directory contains a subdirectory named REDIST. PGI 2014 licensees may redistribute the files contained in this directory in accordance with the terms of the associated license agreements.

### Note

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On Windows, runtime libraries built for debugging (e.g. `msvcrtd` and `libcmtd`) are not included with PGI Visual Fortran. When a program is linked with `-g` for debugging, the standard non-debug versions of both the PGI runtime libraries and the Microsoft runtime libraries are always used. This limitation does not affect debugging of application code.

# Chapter 5. Troubleshooting Tips and Known Limitations

This chapter contains information about known limitations, documentation errors, and corrections that have occurred to PVF 2014. Whenever possible, a workaround is provided.

For up-to-date information about the state of the current release, visit the frequently asked questions (FAQ) section on pgroup.com at: [www.pgroup.com/support/index.htm](http://www.pgroup.com/support/index.htm).

## PVF IDE Limitations

The issues in this section are related to IDE limitations.

- When moving a project from one drive to another, all .d files for the project should be deleted and the whole project should be rebuilt. When moving a solution from one system to another, also delete the solution's Visual Studio Solution User Options file (.suo).
- The Resources property pages are limited. Use the Resources | Command Line property page to pass arguments to the resource compiler. Resource compiler output must be placed in the intermediate directory for build dependency checking to work properly on resource files.
- Dragging and dropping files in the Solution Explorer that are currently open in the Editor may result in a file becoming "orphaned." Close files before attempting to drag-and-drop them.

## PVF Debugging Limitations

The following limitations apply to PVF debugging:

- Debugging of unified binaries is not fully supported. The names of some subprograms are modified in the creation of the unified binary, and the PVF debug engine does not translate these names back to the names used in the application source code. For more information on debugging a unified binary, see [www.pgroup.com/support/tools.htm](http://www.pgroup.com/support/tools.htm).
- In some situations, using the Watch window may be unreliable for local variables. Calling a function or subroutine from within the scope of the watched local variable may cause missed events and/or false

positive events. Local variables may be watched reliably if program scope does not leave the scope of the watched variable.

- Rolling over Fortran arrays during a debug session is not supported when Visual Studio is in Hex mode. This limitation also affects Watch and Quick Watch windows.

*Workaround:* deselect Hex mode when rolling over arrays.

## PGI Compiler Limitations

The frequently asked questions (FAQ) section on the pgroup.com web page at [www.pgroup.com/support/index.htm](http://www.pgroup.com/support/index.htm) provides more up to date information about the state of the current release.

- Take extra care when using `-Mprof` with PVF runtime library DLLs. To build an executable for profiling, use of the static libraries is recommended. The static libraries are used by default in the absence of `-Bdynamic`.
- Using `-Mpfi` and `-mp` together is not supported. The `-Mpfi` flag disables `-mp` at compile time, which can cause runtime errors in programs that depend on interpretation of OpenMP directives or pragmas. Programs that do not depend on OpenMP processing for correctness can still use profile feedback. Using the `-Mpfo` flag does not disable OpenMP processing.
- The `-i8` option can make programs incompatible with the ACML library; use of any `INTEGER*8` array size argument can cause failures with these libraries. Visit [developer.amd.com](http://developer.amd.com) to check for compatible ACML libraries.
- ACML is built using the `-fastsse` compile/link option, which includes `-Mcache_align`. When linking with ACML on 32-bit Windows, all program units must be compiled with `-Mcache_align`, or an aggregate option such as `-fastsse`, which incorporates `-Mcache_align`. This process is not an issue on 64-bit targets where the stack is 16-byte aligned by default. You can use the lower-performance, but fully portable, `blas` and `lapack` libraries on CPUs that do not support SSE instructions.

## CUDA Fortran Toolkit Issues

The CUDA 5.0 Toolkit is set as the default in PGI 14.3. To use the CUDA 5.0 Toolkit, first download the CUDA 5.0 driver from NVIDIA at [www.nvidia.com/cuda](http://www.nvidia.com/cuda).

You can compile with the CUDA 5.5 Toolkit either by adding the `-ta=tesla:cuda5.5` option to the command line or by adding `set CUDAVERSION=5.5` to the `siterc` file.

`pgaccelinfo` prints the driver version as the first line of output. For a 5.0 driver, it prints:

```
CUDA Driver Version 5000
```

## OpenACC Issues

This section includes the known limitations to OpenACC directives.

PGI plans to support these features in a future release, though separate compilation and extern variables for Radeon will be deferred until OpenCL 2.0 is released.

## ACC routine directive limitations

- The routine directive is not yet supported in C++.
- The routine directive has limited support on AMD Radeon. Separate compilation is not supported on Radeon, and selecting `-ta=radeon` disables `rdc` for `-ta=tesla`.
- The `bind` clause on the routine directive is not supported.
- The `nohost` clause on the routine directive is not supported.
- Extern variables may not be used with `acc routine` procedures.
- Reductions in procedures with `acc routine` are not fully supported.
- Fortran assumed-shape arguments are not yet supported.

## Clause Support Limitations

- The `wait` clause on OpenACC directives is not supported.
- The `async` clause on the `wait` directive is not supported.
- The `device_type` clause is not supported on any directive.

## Corrections

Refer to [www.pgroup.com/support/release\\_tprs.htm](http://www.pgroup.com/support/release_tprs.htm) for a complete, up-to-date table of technical problem reports, TPRs, fixed in recent releases of the PGI compilers and tools. The table contains a summary description of each problem as well as the version in which it was fixed.



# Chapter 6. Contact Information

You can contact PGI at:

Two Centerpointe Drive, Suite 320  
Lake Oswego, OR 97035 USA

The PGI User Forum is monitored by members of the PGI engineering and support teams as well as other PGI customers. The forum newsgroups may contain answers to commonly asked questions. Log in to the PGI website to access the forum:

[www.pgroup.com/userforum/index.php](http://www.pgroup.com/userforum/index.php)

Or contact us electronically using any of the following means:

Fax	+1-503-682-2637
Sales	<a href="mailto:sales@pgroup.com">sales@pgroup.com</a>
Support	<a href="mailto:trs@pgroup.com">trs@pgroup.com</a>
WWW	<a href="http://www.pgroup.com">www.pgroup.com</a>

All technical support is by email or submissions using an online form at [www.pgroup.com/support](http://www.pgroup.com/support). Phone support is not currently available.

Many questions and problems can be resolved at our frequently asked questions (FAQ) site at [www.pgroup.com/support/faq.htm](http://www.pgroup.com/support/faq.htm).

PGI documentation is available at [www.pgroup.com/resources/docs.htm](http://www.pgroup.com/resources/docs.htm) or in your local copy of the documentation in the release.

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