

PGI Installation Guide for Intel 64 and AMD 64 CPUs

Version 2016



PGI Compilers and Tools

TABLE OF CONTENTS

Chapter 1. Introduction.....	1
1.1. Product Overview.....	1
1.1.1. PGI Workstation and PGI Server Comparison.....	1
1.1.2. PGI CDK Cluster Development Kit.....	1
1.2. Release Components.....	2
1.2.1. Additional Components for PGI CDK.....	2
1.2.2. MPI Support.....	3
1.3. Terms and Definitions.....	3
1.4. Supported Processors.....	3
1.4.1. Supported Processors.....	4
1.5. Supported Operating Systems.....	5
1.6. Hyperthreading and Numa.....	6
1.7. Java Runtime Environment (JRE).....	6
1.8. Product Support.....	6
Chapter 2. Installation Overview.....	8
2.1. Before You Begin.....	8
2.2. PGI Server and Network Installations.....	9
2.3. PGI Installations Preparation.....	10
2.3.1. Linux Installations.....	10
2.3.2. Windows.....	11
2.3.3. OS X.....	11
2.4. PGI CDK Installation Overview.....	11
2.4.1. Cluster Configurations.....	11
2.4.2. Open Source Component Overview.....	13
2.5. Further Considerations.....	13
Chapter 3. Licensing.....	15
3.1. Licensing Terminology.....	15
3.2. Licensing Keys.....	15
3.2.1. Licensing Key Options.....	15
3.2.2. Licensing Key Capabilities.....	16
3.2.3. Licensing Key Comparisons.....	16
3.2.4. Licensing Key Dependencies.....	17
3.3. PGI License Setup Tool.....	17
3.4. PGI Product Licensing.....	17
3.5. PGI Licensing Considerations.....	18
3.6. The FlexNet License Manager.....	19
3.7. License Support.....	19
Chapter 4. PGI Installations on Linux.....	20
4.1. Prepare to Install PGI Workstation or PGI Server on Linux.....	20
4.2. Installation Steps for Linux.....	21

4.3. End-user Environment Settings.....	29
4.3.1. PGI Workstation and PGI Server.....	30
4.3.2. PGI CDK.....	30
4.3.3. Open MPI access.....	31
4.3.4. MVAPICH access.....	31
Chapter 5. Installations on OS X.....	32
5.1. Preparing to Install on Apple OS X.....	32
5.2. System Configuration to Enable Debugger 'Attach'.....	34
5.3. Installation Steps for Apple OS X.....	34
5.4. End-user Environment Settings on OS X.....	38
5.4.1. Use PGI Terminal Settings.....	38
5.4.2. Initialize your Terminal Shell Manually.....	38
5.4.3. Use MPICH.....	39
Chapter 6. Installations on Microsoft Windows.....	40
6.1. Preparing to Install on Windows.....	40
6.2. Installation Steps for Windows.....	41
6.3. Customizing the Command Window.....	45
6.4. PGI Workstation Default Installation Directories.....	45
6.4.1. Default Installation Directories.....	45
6.4.2. Tool Default Versions.....	45
6.5. PGROUPD_LICENSE_FILE and FLEXLM_BATCH.....	46
6.5.1. PGROUPD_LICENSE_FILE.....	46
6.5.2. FLEXLM_BATCH.....	46
6.6. Windows Firewall and PGI Debugging.....	46
6.6.1. Automatic Additions to Windows Firewall Exceptions List.....	47
6.7. Common Windows Installation Problems.....	47
Chapter 7. Contact Information.....	49

LIST OF FIGURES

Figure 1	PGI Installation Overview	9
Figure 2	Welcome PGI Account Sample	25
Figure 3	OS X Installation Overview	33
Figure 4	Welcome PGI Account Sample	36
Figure 5	PGI Welcome Screen	43

LIST OF TABLES

Table 1	Processors Supported by PGI 2016	4
Table 2	License Key Comparisons	16
Table 3	Default Windows Installation Directories	45

Chapter 1.

INTRODUCTION

Welcome to Release 2016 of *PGI Workstation*[™], *PGI Server*[™], and *PGI CDK*[®] *Cluster Development Kit*[®], a set of compilers and development tools for 32-bit and 64-bit x86-compatible processor-based workstations, servers, and clusters running versions of the Linux operating system. *PGI Workstation* and *PGI Server* are also available on Apple OS X and Microsoft Windows operating systems.

This installation information applies to all PGI products from The Portland Group.

1.1. Product Overview

PGI Workstation, PGI Server, and the PGI CDK include exactly the same PGI compilers and tools software. The difference is the manner in which the license keys enable the software.

1.1.1. PGI Workstation and PGI Server Comparison

- ▶ All *PGI Workstation* products include a node-locked single-user license, meaning one user at a time can compile on the one system on which the *PGI Workstation* compilers and tools are installed. The product and license server are on the same local machine.
- ▶ *PGI Server* products are offered in configurations identical to *PGI Workstation*, but include network floating multi-user licenses. This means that two or more users can use the PGI compilers and tools concurrently on any compatible system networked to the *license server*, that is, the system on which the *PGI Server* license keys are installed. There can be multiple installations of the *PGI Server* compilers and tools on machines connected to the license server; and the users can use the product concurrently, provided they are issued a *license seat* by the license server. The license server manages seats sharing among compiler users.

1.1.2. PGI CDK Cluster Development Kit

A cluster is a collection of compatible computers connected by a network. The *PGI CDK* supports parallel computation on clusters of 64-bit x86-compatible Intel or AMD processor-based Linux workstations or servers interconnected by a TCP/IP-based network, such as Ethernet or InfiniBand.

Support for cluster programming does not extend to clusters combining 64-bit processor-based Linux systems with 32-bit processor-based Linux systems.



Compilers and libraries can be installed on other platforms not in the user's cluster, including other clusters, as long as all platforms use a common floating license server.

The *PGI CDK* supports 64-bit x64 (Intel 64, AMD64) processor-based Linux systems, with large array addressing in PGF77, PGF95, PGFORTRAN, PGC++, and PGCC. These systems can utilize a 64-bit address space while retaining the ability to run legacy 32-bit x86 executables at full speed.

1.2. Release Components

Release 2016 includes the following components:

- ▶ PGFORTRAN™ native OpenMP and OpenACC Fortran 2003 compiler.
- ▶ PGCC® native OpenMP and OpenACC ANSI C11 and K&R C compiler.
- ▶ PGC++® native OpenMP and OpenACC ANSI C++14 compiler.
- ▶ PGPROF® OpenACC, CUDA, OpenMP, and multi-thread graphical profiler.
- ▶ PGDBG® MPI, OpenMP, and multi-thread graphical debugger.
- ▶ Open MPI version 1.10.2 for 64-bit Linux including support for NVIDIA GPUDirect. GPUDirect requires CUDA 7.0 or later. Note that 64-bit linux86-64 MPI messages are limited to < 2 GB size each. As NVIDIA GPUDirect depends on InfiniBand support, Open MPI is also configured to use InfiniBand hardware if it is available on the system. InfiniBand support requires OFED 3.18 or later.
- ▶ MPICH libraries, version 3.2, for 64-bit OS X development environments.
- ▶ ScaLAPACK 2.0.2 linear algebra math library for distributed-memory systems for use with Open MPI, MPICH or MVAPICH, and the PGI compilers on 64-bit Linux and OS X for Intel 64 or AMD64 CPU-based installations.
- ▶ Microsoft HPC Pack 2012 MS-MPI Redistributable Pack (version 4.1) for 64-bit and 32-bit development environments (Windows only).
- ▶ BLAS and LAPACK library based on the customized OpenBLAS project source. This 64-bit library is provided for Intel 64 or AMD CPU-based installations running Linux, OS X, or Windows.
- ▶ NetLib version 3.4.2 BLAS and LAPACK library built by PGI compilers.
- ▶ A UNIX-like shell environment for 32-bit and 64-bit Windows platforms.
- ▶ FlexNet license utilities.
- ▶ Documentation in man page format and online PDFs.

1.2.1. Additional Components for PGI CDK

The PGI CDK for Linux includes additional components available for download from the PGI website, but not contained in the installation package:

- ▶ MVAPICH2 MPI libraries, version 2.0, available for 64-bit development environments.
- ▶ MPICH MPI libraries, version 3.2, available for 64-bit development environments.

1.2.2. MPI Support

You can use PGI products to develop and debug MPI applications. The PGDBG® MPI debugger included with *PGI Workstation* and *PGI Server* is limited to 16 local processes. The MPI debugger included with the *PGI CDK* supports up to 64 or 256 remote processes, depending on the purchased capabilities.

1.3. Terms and Definitions

This document contains a number of terms and definitions with which you may or may not be familiar. If you encounter an unfamiliar term in these notes, please refer to the online glossary at <http://www.pgroup.com/support/definitions.htm>.

These two terms are used throughout the documentation to reflect groups of processors:

Intel 64

A 64-bit Intel Architecture processor with Extended Memory 64-bit Technology extensions designed to be binary compatible with AMD64 processors. This includes Intel Pentium 4, Intel Xeon, Intel Core 2, Intel Core 2 Duo (Penryn), Intel Core (i3, i5, i7), both first generation (Nehalem) and second generation (Sandy Bridge) processors, as well as Ivy Bridge and Haswell processors.

AMD64

A 64-bit processor from AMD™ designed to be binary compatible with 32-bit x86 processors, and incorporating new features such as additional registers and 64-bit addressing support for improved performance and greatly increased memory range. This term includes the AMD Athlon64™, AMD Opteron™, AMD Turion™, AMD Barcelona, AMD Shanghai, AMD Istanbul, AMD Bulldozer, and AMD Piledriver processors.

1.4. Supported Processors

The following table lists the processors on which Release 2016 of the PGI compilers and tools is supported. The table also includes the CPUs available and supported in multi-core versions.

The `-tp <target>` command-line option generates executables that utilize features and optimizations specific to a given CPU and operating system environment. Compilers in a 64-bit PGI installation can produce executables targeted to any 64-bit target, including cross-targeting for AMD64 and Intel 64-bit compatible CPUs. Compilers in a 32-bit PGI installation can produce 32-bit executables targeted to any 32-bit target, including 32-bit operating systems and 64-bit operating systems (Linux, OS X, Windows).



Support for 32-bit development is deprecated in PGI 2016 and will no longer be available as of the PGI 2017 release. PGI 2017 will only be available for 64-bit operating systems and will not include the ability to compile 32-bit applications for execution on either 32- or 64-bit operating systems.

PGI products have the capability to generate binaries optimized for specific Intel or AMD processors. The PGI 2016 compilers can produce PGI Unified Binary™ object or executable files

containing code streams fully optimized and supported for both Intel and AMD x64 CPUs and NVIDIA GPUs.



Tip To determine what CPU you have, use one of the following commands:

```
pgfortran -V
```

or

```
pgcc -V
```

To produce PGI Unified Binary files, use one of the following `-tp` command-line options, where `<target>` is any of the valid values in the supported processors table.

```
-tp x64
```

or

```
-tp <target1>,<target2>,<target3> ...
```

1.4.1. Supported Processors

Table 1 Processors Supported by PGI 2016

Brand	CPU	Target Processor (-tp <target> [,target...])
AMD		
	Opteron Piledriver	piledriver
	Opteron Bulldozer	bulldozer
	Opteron Six-core Istanbul	istanbul
	Opteron Quad-core Shanghai	shanghai
	Opteron Quad-core Barcelona	barcelona
	Opteron Quad-core	k8
	Opteron Rev E, Turion	k8-64e
Intel		
	Haswell	haswell
	Ivy Bridge	ivybridge
	Sandy Bridge	sandybridge
	Core i7 - Nehalem	nehalem
	Penryn	penryn
	Pentium 4	p7
Generic		
	Generic	px

The `-tp` flag interacts with the `-m32` and `-m64` flags to select a target processor and 32-bit or 64-bit code. For example, specifying `-tp shanghai -m32` compiles 32-bit code that is optimized for the AMD shanghai processor.



Support for 32-bit development is deprecated in PGI 2016 and will no longer be available as of the PGI 2017 release. PGI 2017 will only be available for 64-bit operating systems and will not include the ability to compile 32-bit applications for execution on either 32- or 64-bit operating systems.

1.5. Supported Operating Systems

PGI supports Linux, OS X and Windows operating systems.

Linux

Most Linux operating systems with GLIBC 2.5 and above:

- ▶ CentOS 5+, including CentOS 7
- ▶ Fedora 6+, including Fedora 23
- ▶ RHEL 5+, including RHEL 7.2
- ▶ SLES 11+, including SLES 12 SP 1
- ▶ SuSE 11+, including openSuSE 13.2
- ▶ Ubuntu 12.04+, including Ubuntu 15.10

Version differences in some operating system components may cause difficulties, but often these can be overcome with minor adjustments to the PGI software installation or operating system environment.

OS X

Supported versions are OS X versions 10.7 (Lion) and newer, including 10.11 (El Capitan).

Windows

- ▶ Windows Server 2008 R2
- ▶ Windows 7
- ▶ Windows 8
- ▶ Windows 8.1
- ▶ Windows 10
- ▶ Windows Server 2012



www.pgroup.com/support/install.htm lists any new operating system distributions that may be explicitly supported by the PGI compilers. If your operating system is newer than any of the operating systems in the preceding list, the installation may still be successful.

1.6. Hyperthreading and Numa

Most modern operating systems include support for Intel Hyper-threading (HT). Further, most modern Linux distributions support the *Native Posix Threads Library (NPTL)*. Parallel executables generated using the *OpenMP* and auto-parallelization features of the PGI compilers will automatically make use of NPTL on distributions where it is available. In addition, the *PGDBG* debugger is capable of debugging executables built using either NPTL or earlier *pthread* implementations.

Many modern multi-socket AMD Opteron processor-based servers use a *NUMA (Non-Uniform Memory Access)* architecture in which the memory latency from a given processor to a given portion of memory can vary. Newer Linux distributions, including SuSE 11/13 and SLES 10/11, include NUMA libraries that can be leveraged by a compiler and associated runtime libraries to optimize placement of data in memory.

1.7. Java Runtime Environment (JRE)

The PGI debugger and profiler use Java. To use these tools, a version of the Java Runtime Environment (JRE) must be installed. On 64-bit systems the tools use a 64-bit JRE; on 32-bit systems they use a 32-bit JRE. The correct JRE is important because the tools make calls to native code, which must be of compatible "bitness" to function properly.

The tools are compatible with Java 1.6 and later versions. The PGI 16.7 release includes the JRE version 1.8 update 45. On Linux and OS X, this version of the JRE is installed in the same location as the compilers and does not affect the default Java. On Windows, the JRE is installed to Java's default install location.

One can opt out of the JRE installation on both Linux and Windows. Without Java, the debugger and profiler are only available in command-line mode.

1.8. Product Support

All new PGI licenses include free PGI Subscription Service during the money-back guarantee period.

The PGI Subscription Service provides support and other benefits including:

- ▶ Ongoing technical support by email. Support requests may be sent in a number of ways:
 - ▶ By email to trs@pgroup.com
 - ▶ Faxed to +1-503-682-2637
 - ▶ By using the online support request form available at

www.pgroup.com/support/support_request.php

Phone support is not currently available.

- ▶ Release upgrades for licensed product(s) at no additional cost, except for any administrative fee that may apply.

- ▶ Notification by email when maintenance releases occur and are available for download and installation.
- ▶ Full license fee credits on Product upgrades, except for any administrative fee that may apply. "Product upgrades" refer to exchanging one Product license for a more expensive Product license, and is not the same as a Version or Release upgrade previously referenced.
- ▶ Full license fee credits on user-count upgrades, except for any administrative fee that may apply.



Important To continue receiving these benefits after the money-back guarantee period days, you can purchase an extension to your PGI Service Subscription. Extensions are available in yearly increments.

Contact sales@pgroup.com if you would like information regarding the subscription service for the PGI products you have purchased.

Chapter 2.

INSTALLATION OVERVIEW

This chapter provides an overview of the steps required to successfully install *PGI Workstation*, *PGI Server*, or the *PGI CDK*. The remaining chapters provide the details of each of the steps. Specifically, the [Licensing](#) section describes licensing. [PGI Installations on Linux](#) describes how to install *PGI Workstation*, *PGI Server* or *PGI CDK* in a generic manner on Linux, including how to install and run a FlexNet license daemon on Linux. [Installations on Microsoft Windows](#) describes how to install on a Windows system, and [Installations on OS X](#) describes how to install on an Apple OS X system.

2.1. Before You Begin

Before you begin the installation, it is advantageous to understand the flow of the installation process. There are three stages of the process:

- ▶ Prepare to install — verifying that you have all the required information, that the correct PGI software is downloaded, and any other non-PGI software that is needed is available and/or installed.
- ▶ Install the software — installing the software appropriate for your operating system.
- ▶ License the software — generating of license keys using the PGI website, installation of the license keys, and starting the license server.

The following illustration provides a high-level overview of the PGI installation process.

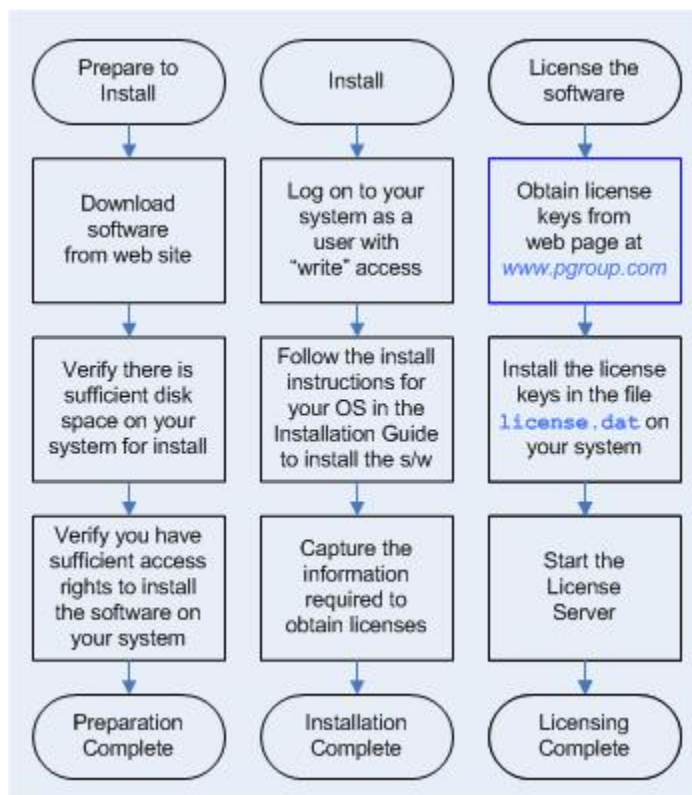


Figure 1 PGI Installation Overview

For more complete information on these steps and the specific actions to take for your operating system, refer to the remainder of this document.

2.2. PGI Server and Network Installations

Linux

On Linux, *PGI Server* may be installed locally on each machine on a network or it may be installed once on a shared file system available to each machine. If you select the second method, then after the first installation you can run a simple script on each machine in the group to add each new platform to the family of machines using the common compiler installation.

For more information on network installations, refer to [PGI Installations on Linux](#).

Apple OS X and Windows

On Apple OS X and Windows, *PGI Server* must be installed locally on each machine. A network installation using a shared file system is not supported.

2.3. PGI Installations Preparation

PGI compilers need various components installed prior to installing the PGI products. The operating system determines which components must be present before installation.

2.3.1. Linux Installations

- ▶ Linux Standard Base, *lsb*, must be present for the license utilities to work properly. Enter the command `lsb_release` to see if you have *lsb*, and, if so, which version. PGI installations require version 3.0 or newer. To install *lsb*, try running one of the following commands:
 - ▶ On Debian/Ubuntu: `[sudo] apt-get install lsb`
 - ▶ On RedHat/Fedora/CentOS: `[sudo] yum install redhat-lsb`
 - ▶ On SLES/OpenSUSE: `[sudo] yast --install lsb`
- ▶ After *lsb* has been installed, verify you have a version of *gcc* installed in your `$PATH`.
 - ▶ 64-bit PGI installations require support for 64-bit executables in *gcc* which is only available on 64-bit Linux systems.
 - ▶ 32-bit PGI installations require support for 32-bit executables in *gcc*. These are available on both 32-bit Linux systems and 64-bit Linux systems, though on 64-bit Linux systems, 32-bit is not usually installed by default.



Any changes to your *gcc* compilers requires you to reinstall your PGI compilers.

To determine if 32-bit or 64-bit *gcc* compilers are installed on your system, do the following:

1. Create a `hello.c` program.

```
#include <stdio.h>
int main()
{
    printf(" hello\n");
}
```

2. Execute these commands to determine if you have *gcc* support in your path.

For 64-bit *gcc* support:

```
% gcc -m64 -o ./hello_64 ./hello.c ! create a 64-bit executable
% file ./hello_64 ! does the file exist, and is it 64-bit?
```

Output should look similar to the following:

```
hello_64: ELF 64-bit LSB executable, AMD x86-64, version 1 (SYSV), for
GNU/Linux 2.6.9, dynamically linked (uses shared libs), for GNU/Linux
2.6.9, not stripped
```

For 32-bit *gcc* support:

```
% gcc -m32 -o ./hello_32 ./hello.c ! create a 32-bit executable
% file ./hello_32 ! does the file exist, and is it 32-bit?
```

Output should look similar to the following:

```
hello_32: ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), for
GNU/Linux 2.6.9, dynamically linked (uses shared libs), for GNU/Linux
```


2.6.9, not stripped

2.3.2. Windows

The Microsoft Windows Software Development Kit (SDK) is a prerequisite for all Windows installs. Download the Windows SDK at www.pgroup.com/microsoft-sdk.

PGI's compilers leverage the latest Microsoft tool chain. To use these tools on operating systems older than Windows 10, you must first install Microsoft's Update for Universal C Runtime. Download and install this update here: support.microsoft.com/en-us/kb/2999226. Depending on the configuration details of your system, this update may have already been installed as part of the automatic Windows Updates applied to your system.

2.3.3. OS X

OS X installations require these components:

- ▶ An installation of Xcode must be present, including the Xcode Command Line Tools. You must also first assent to any Xcode license agreements before using your PGI product.
- ▶ Enable remote login in the Sharing System Preference to enable the license server to operate.

2.4. PGI CDK Installation Overview

The following sections contain the information needed for you to successfully prepare to install the *PGI CDK* software.

Recall that a cluster is a collection of compatible computers connected by a network. The *PGI CDK* software is installed on a working cluster. It is not the purpose of this product to create a cluster nor to troubleshoot one. The *PGI CDK* release can be installed on a single node, and the node can be treated as if it is a cluster.

Support for cluster programming is limited to clusters combining Intel 64 or AMD64 CPU-based systems.

For multi-process programming of message-passing applications that execute on a cluster, the *PGI CDK* includes a 64-bit set of Open MPI libraries. These libraries implement the MPI inter-process communication standard.

Additional MPI libraries are available for *PGI CDK* from the PGI website at www.pgroup.com/support/downloads.php.

2.4.1. Cluster Configurations

Clusters are typically configured with two types of nodes:

- ▶ One "master" node from which jobs are launched
- ▶ One or more "slave" nodes that are used only for computation

The *PGI CDK* is always installed by users on the master node, and the compilers and tools are installed to run from the master node only.

Typically, the master node is accessible from the general-purpose or "public" network and shares a file system with the other computers on your network using NFS. The master node and all of the slave nodes are interconnected using a second "private" network that is only accessible from computers that are part of the cluster.

There are two common cluster configurations:

1. The master node is used only for compilation and job submission, and only the slave nodes are used for computation.
2. All nodes are used for computation, including the master node.

One way to use MPICH in the first configuration is to manage job scheduling. By default, the `mpirun` command uses the master node as one of the computation nodes. It is possible to exclude the master node as a computation node in the second configuration if `mpirun` is invoked with the `-nolocal` option. For more information, refer to the man page for `mpirun`.

Typically, a master node has two network cards to allow communication to the outside network as well as to the cluster nodes themselves, which may be on their own subnet. The installation script will prompt you for the name of the master node. If your cluster has two network cards, then you should enter the name of the network card that is connected to the same network as the cluster nodes.

For MPICH to run correctly, access from each node to every other node must be available via the `rsh` or `ssh` command. For example, if a three-node cluster consists of a master, named *master*, and two slaves named *node1* and *node2*, then from *node1* as a user you should be able to issue the commands:

```
% rsh master date
% rsh node2 date
```

or

```
% ssh master date
% ssh node2 date
```

You can issue similar commands from *node2* using *master* and *node1*.

By default, all of the PGI compilers and tools will be installed on your system. You will select which of the open source components to install.

At this point, before you start the installation, you must determine:

- ▶ Which *PGI CDK* open source components — MPICH, MVAPICH2 and/or Open MPI — are best suited for CDK development. All three are available.
- ▶ The hostnames of all the nodes that will be included in your cluster. You need a list of these during the installation.
- ▶ The type of cluster configuration — that is, whether the master node will participate as a compute node or will be strictly a front-end for compilation, job launching, and so on.
- ▶ Whether the compute nodes can share files with the master node, which is strongly recommended.
- ▶ The location of a commonly mounted disk that all nodes can access via the same pathname. This disk is very helpful for installing runtime libraries and storing executables created.

[PGI Installations on Linux](#) describes how to install the PGI Fortran, C and C++ compilers and tools on Linux using the *installcdk* script from PGI.

The PGI compilers and tools are license-managed, which is described in [Licensing](#). Further, [Installation Steps for Linux](#) provides specific information about how to use your personalized account to generate trial or permanent license keys.

2.4.2. Open Source Component Overview

The [PGI Compiler User's Guide](#) describes basic usage of the open source components of the *PGI CDK*, including the MPICH and ScaLAPACK libraries, and the example benchmark programs and tutorials.

MPICH, MVAPICH, Open MPI, and ScaLAPACK are all open source software packages that are not formally supported by The Portland Group. Support for these products is generally provided by their respective user communities, which you can learn more about at the following URLs:

- ▶ MPICH3 — www.mpich.org
- ▶ MVAPICH2 — www.mvapich.cse.ohio-state.edu/overview/mvapich contains a wealth of information, including online documentation, tutorials, FAQ files, patch distributions, and information on how to submit bug reports to its developers.



To use the *PGI CDK* version of MVAPICH2, the prerequisite OpenFabrics (OFED) software must be installed. For details on OFED, refer to www.openfabrics.org.

- ▶ Open MPI — www.open-mpi.org is a source for Open MPI information about building and using the library.
- ▶ ScaLAPACK — www.netlib.org/scalapack contains FAQ files and current distributions of ScaLAPACK, which is in the *PGI CDK*.

2.5. Further Considerations

There are a number of additional things you might consider prior to installation.

- ▶ A PGI Account

All users installing the compilers benefit by having an account at www.pgroup.com. Go to www.pgroup.com/register to create an account.

Once you have a web account, your account should be tied to any PIN that you will use to license the compilers. A PIN is connected to all non-temporary licenses, as described in [Licensing](#).

- ▶ Downloading the proper package

When ready, you can download the proper package(s) at www.pgroup.com/support/downloads.php. The file sizes can be large. To help avoid problems, a checksum is displayed for all downloaded files. After downloading `file.tar.gz`, use the command `md5sum file.tar.gz` to display the checksum value. The two values should match.

- ▶ Permissions

You will need root, sudo, or Administrator access to install the compilers and/or to set up the license service for auto restart. File ownership or permission issues are a common source of unexpected behavior.

- ▶ Firewall Issues

Systems with firewalls may encounter two problems. First, the hostname used in the license file may not be mapped properly to the IP address of your machine. Second, the license server (lmgrd) and license daemon (pgroupd) each need an assigned port to allow them access through the firewall. For lmgrd, the default port is 27000. For pgroupd, there is no default port assigned. With a firewall, you may need to change and/or specifically assign another port number.

- ▶ Laptop Installations

For PGI Workstation laptop installations, consider using localhost as the hostname, mapped to the loopback interface 127.0.0.1. Test this by pinging localhost. Also consider looking for hostids (lmutil lmhostid) in all three laptop environments (network, wi-fi, on none), and look for hostids persistent in all three environments.

Chapter 3.

LICENSING

The PGI compilers and tools are license-managed. PGI software licensing uses the FlexNet Publisher (FNP) license management system from [Flexera Software](#).

3.1. Licensing Terminology

Before discussing licensing, it is useful to have common terminology.

License

A legal agreement between NVIDIA and PGI end-users, to which users assent upon installation of any PGI product. The terms of the License are kept up-to-date in documents on [pgroup.com](#) and in the \$PGI/<platform>/<rel_number> directory of every PGI software installation.

License keys

ASCII text strings that enable use of the PGI software and are intended to enforce the terms of the License. License keys are typically stored in a file called `license.dat` that is accessible to the systems for which the PGI software is licensed.

PIN

Product Identification Number, a unique 6-digit number associated with a purchased license. This PIN is included in your PGI order confirmation. The PIN can also be found in your PGI license file after `VENDOR_STRING=`.

License PIN code

A unique 16-digit number associated with each PIN that enables users to "tie" that PIN to their [pgroup.com](#) user account. This code is provided by PIN owners to others whom they wish tied to their PIN(s).

3.2. Licensing Keys

3.2.1. Licensing Key Options

PGI offers licenses for either x64+GPU or x64 only platforms. *PGI Accelerator* products, the x64+GPU platform products, include support for the directive-based OpenACC programming model, CUDA Fortran and PGI CUDA-x86. PGI Accelerator compilers are supported on all Intel

and AMD x64 processor-based systems with CUDA-enabled NVIDIA GPUs running Linux, OS X, or Windows.

There are four types of license key options: starter, trial, developer, and permanent.

Starter License Keys

When you first register for a PGI web account, your account activation email includes *starter* license keys. Starter keys are valid for 30 days from the date the account activation email is sent. Starter license keys are not FlexNet managed.

Trial License Keys

If you already have a PGI web account, you can use it to generate *trial* license keys. Trial license keys are valid for 15 days from the date they are generated.

Developer License

Free PGI for OS X includes a permanent *developer* license that is not FlexNet managed.

Permanent License Keys

Purchased PGI licenses come with *permanent* license keys. Permanent license keys are perpetual, meaning they remain valid indefinitely with eligible versions of PGI software.

3.2.2. Licensing Key Capabilities

At the conclusion of the starter license key or trial license key evaluation interval, the PGI compilers and tools, along with any executable files generated with them will cease to function. To retain functionality, any executables, object files, or libraries created using the PGI compilers with starter or trial license keys must be recompiled once either a developer or permanent license is in place.

Executable files generated using developer licenses are restricted to running only on the same system as they were compiled. Developer licenses may not be moved between machines.

Executable files generated using permanent license keys are unconstrained, and run on any compatible system regardless of whether the PGI compilers are installed.

3.2.3. Licensing Key Comparisons

Table 2 License Key Comparisons

License Key Type	Starter	Trial	Developer	Permanent
Node-locked	No	Yes	Yes	Yes
Limited duration	Yes - 30 days	Yes - 15 days	No	No
Limited functionality	Yes	Yes	Yes	No

3.2.4. Licensing Key Dependencies

When using trial or permanent license keys, you must install the PGI software before obtaining your license keys. The license key generation process requires information generated during software installation. Starter license keys do not have this dependency.



Important If you change the configuration of your system by adding or removing hardware, your license keys may become invalid. Please contact license@pgroup.com if you expect to reconfigure your system to ensure that you do not temporarily lose the use of your PGI compilers and tools.

3.3. PGI License Setup Tool

PGI 2016 includes the PGI License Setup Tool to help automate your license retrieval and installation process. You can use this tool to obtain both trial and permanent license keys.

For Linux, this tool is normally installed at `$PGI/<platform>/<rel_number>/bin/pgi_license_tool`.

For more information on using the PGI License Setup Tool on Windows, refer to [Installation Steps for Windows](#).

3.4. PGI Product Licensing

PGI Workstation

PGI Workstation is node-locked to a single system in a way that allows any user of the system to use the PGI compilers and tools. However, only a single user is allowed to run any of the PGI compilers or tools at a given time.

PGI Server

PGI Server supports multi-user, network floating licenses. Multiple users can use the PGI compilers and tools simultaneously from multiple systems on a network when those systems have a properly configured version of *PGI Server* installed. The number of seats purchased for the license determines the limitation on the number of concurrent users.

The license server for *PGI Server* can run on either Linux or Windows.

PGI CDK

The *PGI CDK* supports multi-user, network floating licenses. Multiple users can use the PGI compilers and tools concurrently from multiple systems on a network when those systems have

a properly configured version of the *PGI CDK* installed. The number of seats purchased for the license determines the limitation on the number of concurrent users.



We recommend that the license server run on the cluster master node.

3.5. PGI Licensing Considerations

PGI licensing is the common method used by all PGI products to control access. The License Service is made up of two components:

- ▶ The `lmgrd` daemon is the common license manager component used by all FlexNet licenses. It oversees the distribution of *license seats*.
- ▶ The `pgroupd` daemon is unique to PGI and reads and decodes the PGI license file.

A license is created using the *hostname* and the *hostid* of the license server. These rules apply:

- ▶ Only one copy of `lmgrd` runs on the license server, and is used by all FlexNet-type licenses. For both floating or node-locked licenses, only a single license server is required.
- ▶ Only one PGI license per license server. You may have FlexNet licenses for other non-PGI software packages, but you may only have one PGI license per server. More than one causes the license server to malfunction.
- ▶ The *hostname* used in the license file should be understood by all of the systems using the compilers. Entering the command `ping hostname` should result in the same IP address on all of the systems, including the license server itself.
- ▶ The *hostid* is usually the MAC (inet address) of a device (`/sbin/ifconfig` on Linux and OS X, `ipconfig /all` on Windows), which can be detected by the FlexNet utilities. It is usually best to choose the MAC associated with the IP address of the server.
- ▶ *PGI Workstation* licenses are limited to allow the compilers to work only on the machine running the license service. This is a node-locked license.
- ▶ *PGI Server* and *PGI CDK* licenses allow any machine that can communicate with the license server in a timely manner (i.e. distance relative) to run the compilers. This is a floating license.
- ▶ The *PGI CDK* package does not install compilers on the ‘slave’ nodes. The ‘master’ node usually is on both the private and public networks, so the master node is the only node that needs access to the license service. The master node may even be the license server. Multiple clusters can share a single *PGI CDK* floating license by having all of the master nodes communicate with the license service. The *PGI CDK* license allows the *PGDBG* debugger and *PGPROF* profiler to run distributed across all of the cluster nodes.
- ▶ There is a sequence in which the PGI compilers look for environment variables.
 - ▶ The PGI compilers look first at the environment variable `$PGROUPD_LICENSE_FILE` for the location of the PGI license. This variable is set in the registry on Windows machines, and is specific to PGI products.
 - ▶ The PGI compilers next look at the environment variable `$LM_LICENSE_FILE` for the location of the PGI license. This is a generic variable used by every FlexNet licensed product.
 - ▶ The PGI compilers then look at the default location for `$PGI/license.dat`.

- ▶ On the license server itself, `$PGROUPD_LICENSE_FILE` and/or `$LM_LICENSE_FILE` must be the full license pathname, as in `/opt/pgi/license.dat` on Linux and OS X, or `C:\Program Files\PGI\license.dat` on Windows.
- ▶ On machines other than the license server, `$PGROUPD_LICENSE_FILE` and/or `$LM_LICENSE_FILE` can either be a full pathname to the license file, or `port@host` such as `27000@hostname`.
- ▶ When changing a license file, take care to ensure the license software can read the new license. On Windows and OS X, this means having Admin privileges or *sudo* capability to copy the license file to its destination. If the license service is already running, you may need to STOP and START it again to make sure the new file is read and not the old file that is stored in cache.
- ▶ When the FlexNet license service detects a problem or an event, it records it in either the `flexlm.log` file (Linux) or the `License.log` file (Windows, OS X). If you're having licensing problems, check this file for information.

3.6. The FlexNet License Manager

PGI is licensed using the FlexNet software license management system from Flexera Software.

As part of the installation process, you install and configure the FlexNet license management software. There are two permanent licensing options using FlexNet-style licensing.

- ▶ **Node-locked** allows any user on a single system to run the software, with access restricted to that prespecified machine.
- ▶ **Network floating license** supports a more flexible licensing system.
 - ▶ There is one license server on a network and any system on that network with a properly configured version of PGI Software installed can run the software.
 - ▶ Multiple users can use PGI Software simultaneously from multiple systems on the network.
 - ▶ The limitation on the number of users is determined by the number of seats that were purchased with the license.

The instructions in the following sections of this guide describe how to configure license daemons for Linux, Windows, or OS X, including installation and start-up of the license services, and proper initialization of the `LM_LICENSE_FILE` and, for Windows, `FLEXLM_BATCH` environment variables.

3.7. License Support

All new PGI licenses include free PGI Subscription Service during the money-back guarantee period. For more information about this service and how to extend it, refer to [Product Support](#).

Chapter 4.

PGI INSTALLATIONS ON LINUX

This section describes how to install *PGI Workstation*, *PGI Server*, or *PGI CDK* in a generic manner on a Linux system. It covers local and network installations and is applicable for permanent or trial installations.

- ▶ For installations of PGI compilers to create 32-bit executables on either 32-bit or 64-bit Linux systems, a download file for 32-bit PGI compiler installation is provided.
- ▶ For installations of 64-bit PGI compilers on 64-bit x86-64 systems, a download file for 64-bit PGI compiler installation is provided.

The 32-bit and 64-bit compilers, tools, and supporting components have the same command names, and the environment you target by default (linux86-64 or linux86) depends on the version of the compiler that comes first in your `$PATH` settings.

4.1. Prepare to Install PGI Workstation or PGI Server on Linux

Preparation for installing *PGI Workstation* or *PGI Server* on Linux requires:

- ▶ For 32-bit PGI compilers, support for compiling and linking 32-bit executables with `gcc` must be in your `$PATH`. This is available on 32-bit and 64-bit Linux systems.
- ▶ For 64-bit PGI compilers, support for compiling and linking 64-bit executables with `gcc` must be in your `$PATH`. This is only supported on 64-bit Linux systems.
- ▶ For PGI licensing to work properly, Linux Standard Base (`lsb`) must be installed on your system.
- ▶ For *PGI CDK* installations, access to all the nodes is required. In addition, you should be able to connect between nodes using `rsh` or `ssh`, including to/from the same node you are on. The hostnames for each node should be the same as those in the cluster machine list for the system (`machines.LINUX` file).

In a typical local installation, the default installation base directory is `/opt/pgi`.

If you choose to perform a network installation, you should specify:

- ▶ A shared file system for the installation base directory. All systems using the compilers should use a common pathname.

- ▶ A second directory name that is local to each of the systems where the PGI compilers and tools are used. This local directory contains the libraries to use when compiling and running on that machine. Use the same pathname on every system, and point to a private (i.e. non-shared) directory location.

This directory selection approach allows a network installation to support a network of machines running different versions of Linux. If all the platforms are identical, the shared installation location can perform a standard installation that all can use.

To Prepare for the Installation:

- ▶ Download the PGI compilers at www.pgroup.com/support/downloads.php.

To download you must either register or log in. Then, under the Target option, choose 64-bit only or 32-bit only. If you need both packages, download them each separately.

- ▶ Bring up a shell command window on your system.

The installation instructions assume you are using csh, sh, ksh, bash, or some compatible shell. If you are using a shell that is not compatible with one of these shells, appropriate modifications are necessary when setting environment variables.

- ▶ Verify you have enough free disk space for the PGI installation.
 - ▶ The uncompressed installation packages require 1.2 GB of total free disk space.
 - ▶ The linux86 platform requires up to 450 MB of free disk space, depending on the number of packages installed.
 - ▶ The linux86-64 platform requires up to 1.54 GB of free disk space, depending on the number of packages installed.
- ▶ If you plan to create a permanent license, your computer must be able to access the Internet. You also need to know your IP address and whatever hostname is mapped to that IP address.



If this computer is behind a firewall at your site, make sure it can access the Internet.

If a proxy server is used, you need this additional information:

- ▶ The address (URL) of the proxy server.
- ▶ Whether the proxy server requires authentication and if so, the username and password.
- ▶ To generate license keys, log in to your account on the PGI website at www.pgroup.com/login. From this page, you may also create an account or reset your password.

4.2. Installation Steps for Linux

Follow these instructions to install the software:

1. Unpack the PGI software.

In the instructions that follow, replace <tarfile> with the name of the file that you downloaded.

Use the following command sequence to unpack the tar file before installation.

```
% tar xpfz <tarfile>.tar.gz
```

2. Run the installation script(s).

Install the compilers by running `[sudo] ./install` from the directory where you unpacked the tar file. If you are installing both 32-bit and 64-bit compilers, you may install them in either order.

For *PGI CDK*, after the compilers are installed, install the additional CDK components by running the `installcdk` script. While you do not need root-level access permission to install the PGI CDK, you must have permissions to create and copy files on the cluster nodes.



Important The installation script must run to completion to properly install the software.

To successfully run this script to completion, be prepared to do the following:

- ▶ Consent to the PGI End-User License Agreement (EULA) available to preview at `install_components/common/LICENSE.txt`.
- ▶ If you are installing *PGI Server* or *PGI CDK*, determine whether to perform a local installation or a network installation.
- ▶ Determine whether to install the optional components:
 - NVIDIA CUDA components
 - AMD OpenCL components
 - Open MPI library
- ▶ Define where to place the installation directory. The default is `/opt/pgi`.
- ▶ Determine whether to use the built-in utility to generate license keys.



Linux users now have the option of automating the installation of the PGI compiler suite without interacting with the usual prompts. This may be useful in a large institutional setting, for example, where automated installation of PGI compilers over many systems could be efficiently done with a script.

To enable the silent installation feature, set the appropriate environment variables prior to running the installation script. These variables are as follows:

PGI_SILENT	(required) Set this variable to "true" to enable silent installation.
PGI_ACCEPT_EULA	(required) Set this variable to "accept" to indicate that the user has accepted the PGI EULA and all applicable third-party EULAs; these EULAs are located in the <code>install_components/common/</code> subdirectory in the directory where the PGI installation tar file was uncompressed and untarred.
PGI_INSTALL_DIR	(required) Set this variable to a string containing the desired installation location, e.g. <code>/opt/pgi</code> .
PGI_INSTALL_TYPE	(required) Set this variable to select the type of install. The accepted values are "single" for a single system install or "network" for a network install.
PGI_INSTALL_LOCAL_DIR	(required for network install) Set this variable to a string containing the path to a local file system when choosing a network install.
PGI_INSTALL_NVIDIA	(optional) Set this variable to "true" to enable the installation of the optional NVIDIA components, such as CUDA.

PGI_INSTALL_AMD	(optional) Set this variable to "true" to enable the installation of the optional AMD components.
PGI_INSTALL_JAVA	(optional) Set this variable to "true" to enable the installation of the Java Runtime Environment. The JRE is required for the PGDBG debugger and PGPROF profiler. If a JRE is already present on the system, it is not necessary to reinstall.
PGI_INSTALL_MPI	(optional) Set this variable to "true" to enable the installation of the Open MPI environment.
PGI_MPI_GPU_SUPPORT	(optional) Set this variable to "true" to enable NVIDIA GPU support in the Open MPI environment.

The PGI installation scripts install all of the binaries for the PGI compilers, tools, and libraries in the appropriate subdirectories within the specified installation directory. This main directory is defined during installation as \$PGI and the \$PGI environment variable should be set to the path of this directory before using the compilers.



Important If you choose not to generate license keys at installation time, record the FlexNet hostid and hostname that are echoed to the screen. This information is also saved to the file `/opt/pgi/license.info`, where `/opt/pgi` is the installation directory.

The PGI installation script asks if you wish to enable NVIDIA GPU support in Open MPI. If you choose to disable GPU support in Open MPI at installation time, then the installation script writes the following environment variable setting to `/opt/pgi/linux86-64/2016/mpi/openmpi-1.10.2/bin/env.sh`, where `/opt/pgi` is the installation directory:

```
export OMPI_MCA_mpi_cuda_support=0
```

Should you decide at a later time to enable NVIDIA GPU support in Open MPI, you may do so by simply commenting out this line in the file by inserting a # character at the beginning of the line.

3. Make PGI products accessible.

When the installation script has completed, execute the following commands to make the PGI products accessible and to initialize your environment for use by FlexNet.



Each user must issue the following sequence of commands to initialize the shell environment prior to using the PGI compilers and tools.

For linux86-64:

To use the linux86-64 version of the compilers and tools, execute the following commands, assuming you have installed in the default `/opt/pgi` directory.

In `csh`, use these commands:

```
% setenv PGI /opt/pgi
% set path=(/opt/pgi/linux86-64/16.7/bin $path)
% setenv MANPATH "$MANPATH:/opt/pgi/linux86-64/16.7/man"
% setenv LM_LICENSE_FILE /opt/pgi/license.dat:$LM_LICENSE_FILE
```

In `bash`, `sh`, or `ksh`, use these commands:

```
$ export PGI=/opt/pgi;
$ export PATH=/opt/pgi/linux86-64/16.7/bin:$PATH;
$ export MANPATH=$MANPATH:/opt/pgi/linux86-64/16.7/man;
```

```
$ export LM_LICENSE_FILE=$LM_LICENSE_FILE:/opt/pgi/license.dat;
```

For linux86:

To use only the linux86 version of the compilers and tools, or to target linux86 as the default, use a setup similar to the previous one, changing the path settings as illustrated in the following commands. Again, the following commands are for installations located in the default /opt/pgi directory.

In csh, use these commands:

```
% setenv PGI /opt/pgi
% set path=(/opt/pgi/linux86/16.7/bin $path)
% setenv MANPATH "$MANPATH:/opt/pgi/linux86/16.7/man"
% setenv LM_LICENSE_FILE "$LM_LICENSE_FILE:/opt/pgi/license.dat"
```

In bash, sh, or ksh, use these commands:

```
$ export PGI=/opt/pgi;
$ export PATH=/opt/pgi/linux86/16.7/bin:$PATH;
$ export MANPATH=$MANPATH:/opt/pgi/linux86/16.7/man;
$ export LM_LICENSE_FILE=$LM_LICENSE_FILE:/opt/pgi/license.dat;
```



Tip You should add these commands to your shell startup files to ensure that you have access to the PGI products in future login sessions.

4. Verify the release number of the installed software. It should say 16.7.

To verify the release number of the products you have installed, use the `-v` option on any of the compiler commands, as illustrated in the following examples. If you use `-v` instead, you can also see the sequence of steps the compiler uses to compile and link programs for execution on your system.

For Fortran 77, use:

```
pgf77 -V x.f
```

For Fortran 2003, use:

```
pgfortran -V x.f
```

For C++, use:

```
pgc++ -V x.cpp
```

For ANSI C, use:

```
pgcc -V x.c
```



These commands can be successfully executed even if the files `x.f` or `x.c` do not exist and you have not completed the licensing phase of the installation. Use them to check that you have installed the proper version of the compilers and have initialized your environment to enable access to that version.

5. Generate and install license keys.



This step is necessary only if you chose not to allow the installation script to perform these tasks for you. Alternatively, you may use the PGI License Setup Tool, normally installed at `$PGI/<platform>/<rel_number>/bin/pgi_license_tool`.

All PGI compilers and tools are license-managed using FlexNet licensing. This system requires that you possess a valid license for the licensed product. You get the license from the PGI website, www.pgroup.com/login.

Other components, such as Open MPI, are open source products that are not license-managed.

To obtain license keys, you need the following information:

- ▶ An account on the PGI website.



Tip The username (email address) and password required to connect to the pgroup.com website are the same ones you used to download the installation software from the web site.

- ▶ If you purchased a license without creating an account, one was created for you when your order was processed. Please check for an activation email from accounts-noreply@pgroup.com .
- ▶ If you don't have an account, you can create one at: www.pgroup.com/register.
- ▶ The FlexNet *hostid* and *hostname* of the computer on which the software is installed. The installer echoes this information to your screen.

You can also obtain your FlexNet hostid by using the following command after you have installed the products and initialized the environment variables:

```
% lmutil lmhostid
```

You should see a message similar to the following message with one or more hostids displayed.

```
The FlexNet host ID of this machine is "12345678abcd edcba9876543".
```

In this example, you can use either 12345678abcd or edcba9876543, but not both, as the hostid.



Hostids come from configured network cards. If you use your computer in multiple network environments, you may need to run the following command in each environment to see which hostids are configured. Then, to reduce potential license problems, choose the hostid that occurs in all your environments.

```
% lmutil lmhostid -hostname
```

Generate License Keys

Once you have logged on at www.pgroup.com/login using your registered PGI web-user email and password, you see a screen similar to the following:

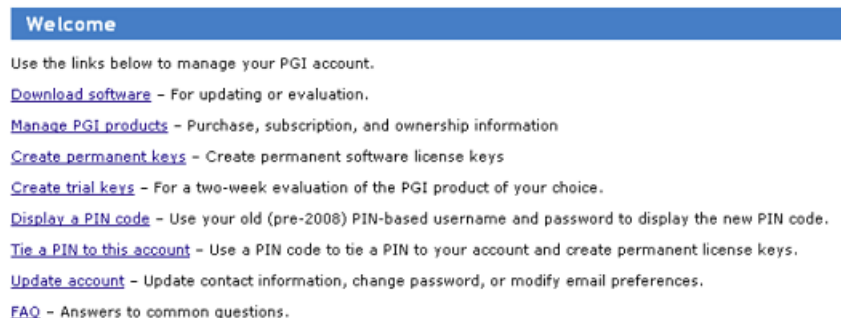


Figure 2 Welcome PGI Account Sample

Generate a Permanent License Key

1. Click **Create permanent keys**.
2. Click the PIN associated with the product for which you wish to generate license keys. If you don't see any PINs listed, you first need to tie one to your account:
 - a. Obtain your PIN code from your original PGI order confirmation email, in the section labeled: "SHARING ADMINISTRATION" or contact license@pgroup.com.
 - b. Click the link: Tie a PIN to this account.
 - c. Enter the 16-digit PIN code and follow the instructions provided.
3. Select the seat of your choice and click **Create license key** to generate the keys.

Generate a Trial License Key

1. Click **Create trial keys**.
2. Accept the terms of the agreement.
3. Enter any *one* of the FlexNet *hostids* detected, exactly as it appears in the message that is displayed during installation or when you issue the command: `lmutil lmhostid`
4. Click the **Generate License key** button.

Install License Keys

Once you have generated your trial or permanent license keys, copy and paste them into the file: `/opt/pgi/license.dat`, substituting the appropriate installation directory path if you have not installed in the default `/opt/pgi` directory.

The `license.dat` depends on the product you are installing. However, each `license.dat` file looks somewhat similar to the following sample file from a PGI Workstation installation:

```
SERVER <hostname> 0123456789ab 27000
DAEMON pgroupd
PACKAGE PGI2015-<PGI_PIN> pgroupd <subscription end date> A13AB920D570 \
<...>
6167 7015 3F05 9C37 2315 ACDF 1B73 DAA9 FBAE"
```

In your license file:

- ▶ `<hostid>` should match the *hostid* you submitted above when you generated your license keys. You should see it on the SERVER line.
- ▶ If necessary, you can enter or edit the `<hostname>` entry manually, but you cannot edit the `<hostid>` entry or you will invalidate the license keys.
- ▶ `<subscription end date>` represents the date your subscription support expires. For example, if your subscription date for your PGI PIN (Product Identification Number) is August 1, 2016, then the date in your file is 2016.0801. For information on how to renew your subscription, refer to [Product Support](#).
- ▶ `<PGI_PIN>` represents the six-digit product identification number for this license.



Please include your PIN when contacting PGI for technical support for the products you have purchased. This PIN is also in your order confirmation email.

6. Start the license manager daemon.



Important If you used the installation script to do this or if you are evaluating PGI software with trial license keys, you do not need to perform this step and can proceed to Step 7.

Installations in a directory other than the default /opt/pgi



The following refers to the shell script template for linux86-64. If you have installed only linux86, please substitute linux86 for linux86-64.

Perform the following steps if you installed the compilers in a directory other than /opt/pgi:

1. Edit the shell script template `$PGI/linux86-64/16.7/bin/lmgrd.rc`.
2. Substitute the correct installation directory for /opt/pgi in the section of the script entitled *Where to find the PGI Software*.
3. Save the file and exit the editor.

Issue the following command to start the license server and pgroupd license daemon running on your system:

```
% cd $PGI/linux86-64/16.7/bin/
% ./lmgrd.rc start
```



Tip To use the more restrictive access of invoking `lmgrd` with the `-local` switch, refer to the `lmgrd.rc` file for a description of the `-local` switch and how to use it.

If you wish to stop the license server and pgroupd license daemon at a later time, you can do so with the command:

```
% cd $PGI/linux86-64/16.7/bin/
% ./lmgrd.rc stop
```

Start license server upon reboot:

To start the license server and pgroupd license daemon each time your system is booted:

1. Log in as root.



You **must** be logged in as root to successfully execute these commands.

2. Verify you have set the PGI environment variable as described in Step 3 of this installation process.
3. Execute the following two commands:

```
% cp $PGI/linux86/16.7/bin/lmgrd.rc /etc/init.d/lmgrd
% ln -s /etc/init.d/lmgrd /etc/rc.d/rc3.d/S90lmgrd
```

There are two values in this example that may be different on your system:

- ▶ Your `rc` files may be in a directory other than the one in the example: `/etc/init.d`. If the `rc` files are in a directory such as `/etc/rc.d/init.d`, then substitute that location in the example.
- ▶ Your system's default `runlevel` may be something other than '3', the level used in this example. You can run `/sbin/runlevel` to check the system's `runlevel`. If the `runlevel` on your system is different, then you must set the correct subdirectory; use your system's `runlevel` in place of the "3" in the preceding example.

Start license server upon reboot on Ubuntu

To start the license server and pgroupd license daemon each time your system is booted:

1. Log in as root.



You **must** be logged in as root to successfully execute these commands.

2. Verify you have set the PGI environment variable as described in Step 3 of this installation process.
3. Execute the following two commands:

```
% cp $PGI/linux86/16.7/bin/lmgrd.rc /etc/init.d/lmgrd
% ln -s /etc/init.d/lmgrd /etc/rc.d/rc3.d/S90lmgrd
```

There are two values in this example that may be different on your system:

- ▶ Your `rc` files may be in a directory other than the one in the example: `/etc/init.d`. If the `rc` files are in a directory such as `/etc/rc.d/init.d`, then substitute that location in the example.
- ▶ Your system's default `runlevel` may be something other than '3', the level used in this example. You can run `/sbin/runlevel` to check the system's `runlevel`. If the `runlevel` on your system is different, then you must set the correct subdirectory; use your system's `runlevel` in place of the "3" in the preceding example.

chkconfig(8) Utility

Most Linux distributions include the `chkconfig(8)` utility which manages the `runlevel` scripts. If your system has this tool and you wish to use it, then run the following commands:

```
% cp $PGI/linux86/16.7/bin/lmgrd.rc /etc/init.d/
% /sbin/chkconfig --add lmgrd
```

These commands create the appropriate links in the `/etc/init.d` directory hierarchy. For more information on `chkconfig`, please refer to the manual page.



Important

You can co-install Release 2016 with Release 2015, 2014, 2013, 2012, 2011, 2010, 9.x, 8.x, 7.x, 6.x and/or 5.2; and you can use any of these versions of the compilers and tools with the latest versions of `lmgrd` and `pgroupd` and a single Release 2016 license file.

If you use the `lmgrd.rc` file to start `lmgrd` automatically after a reboot of your system, you need to modify your `lmgrd` script in the `/etc/rc.d` or `/etc/init.d` directory to use the latest `lmgrd` daemon.

For example, your `lmgrd` script may look like this, where `<target>` is replaced appropriately with `linux86` or `linux86-64`.

```
## Path to master daemon lmgrd
# Commented out previous path to 13.8:
#LMGRD=$PGI/<target>/13.8/bin/lmgrd
LMGRD=$PGI/<target>/16.7/bin/lmgrd

## Command to stop lmgrd
#Commented out previous path to 13.8:
#LMUTIL=$PGI/<target>/13.8/bin/lmutil
LMUTIL=$PGI/<target>/16.7/bin/lmutil
```

7. Review documentation.

All documentation for PGI compilers and tools is available online at <http://www.pgroup.com/resources/docs.htm>

8. Complete network installation tasks.



Skip this step if you are not installing *PGI Server* using a network installation.

For a network installation, you must run the local installation script on each system on the network where the compilers and tools will be available for use.

If your installation base directory is `/opt/pgi` and `/usr/pgi/shared/16.7` is the common local directory, then run the following commands on each system on the network.

```
/opt/pgi/linux86/16.7/bin/makelocalrc -x /opt/pgi/linux86/16.7 \
-net /usr/pgi/shared/16.7
/opt/pgi/linux86-64/16.7/bin/makelocalrc -x /opt/pgi/linux86-64/16.7 \
-net /usr/pgi/shared/16.7
```

These commands create a system-dependent file `localrc.machinename` in both of these directories: `/opt/pgi/linux86/16.7/bin` and `/opt/pgi/linux86-64/16.7/bin`. The commands also create the following three directories containing libraries and shared objects specific to the operating system and system libraries on that machine:

```
/usr/pgi/shared/16.7/lib
/usr/pgi/shared/16.7/liblf
/usr/pgi/shared/16.7/lib64
```



The `makelocalrc` command does allow the flexibility of having local directories with different names on different machines. However, using the same directory on different machines allows users to easily move executables between systems that use PGI-supplied shared libraries.

Installation of the PGI products for Linux is now complete. For assistance with difficulties related to the installation, send email to trs@pgroup.com.

The following two sections contain information detailing the directory structure of the PGI installation, and instructions for PGI end-users to initialize environment and path settings to use the PGI compilers and tools.

4.3. End-user Environment Settings

4.3.1. PGI Workstation and PGI Server

After software installation is complete, each user's shell environment must be initialized to use the PGI compilers and tools. Assume the license file is in `/opt/pgi/license.dat`, and the `lmgrd` license manager is running.



Each user must issue the following sequence of commands to initialize the shell environment before using the PGI compilers and tools.

64-bit as default

To make the 64-bit PGI compilers and tools the default:

In `csh`, use these commands:

```
% setenv PGI /opt/pgi
% setenv MANPATH "$MANPATH":$PGI/linux86-64/16.7/man
% setenv LM_LICENSE_FILE $PGI/license.dat
% set path = ($PGI/linux86-64/16.7/bin $path)
```

Once the 64-bit compilers are the defaults, you can make the Open MPI commands and Open MPI man pages accessible using these `csh` commands:

```
% set path = ($PGI/linux86-64/16.7/mpi/openmpi/bin $path)
% setenv MANPATH "$MANPATH":$PGI/linux86-64/16.7/mpi/openmpi/man
```

In `bash`, `sh`, or `ksh`, use these commands:

```
$ PGI=/opt/pgi; export PGI
$ MANPATH=$MANPATH:$PGI/linux86-64/16.7/man; export MANPATH
$ LM_LICENSE_FILE=$PGI/license.dat; export LM_LICENSE_FILE
$ PATH=$PGI/linux86-64/16.7/bin:$PATH; export PATH
```

Once the 64-bit compilers are the defaults, you can make the Open MPI commands and Open MPI man pages accessible using these commands.

```
$ export PATH=$PGI/linux86-64/16.7/mpi/openmpi/bin:$PATH
$ export MANPATH=$MANPATH:$PGI/linux86-64/16.7/mpi/openmpi/man
```

32-bit as default

To make the 32-bit PGI compilers and tools the default:

In `csh`, use these commands:

```
% setenv PGI /opt/pgi
% setenv MANPATH "$MANPATH":$PGI/linux86/16.7/man
% setenv LM_LICENSE_FILE $PGI/license.dat
% set path = ($PGI/linux86/16.7/bin $path)
```

4.3.2. PGI CDK

With either the trial or permanent license keys in place, choose the applicable commands from the following lists and execute them to make the products you have purchased accessible.



Important

Each user must issue the appropriate following sequence of commands to initialize their shell environment before using the PGI compilers and tools.

For the following path settings, the installation is in the default directory: `/opt/pgi`

Set Environment Variables for Licensing

Execute the following commands to initialize your environment for use of FlexNet licensing.

In `csh`, use these commands:

```
% setenv PGI /opt/pgi
% setenv LM_LICENSE_FILE "$LM_LICENSE_FILE":/opt/pgi/license.dat
```

In `bash`, `sh` or `ksh`, use these commands:

```
$ PGI=/opt/pgi; export PGI
$ LM_LICENSE_FILE=$LM_LICENSE_FILE:$PGI/license.dat; export LM_LICENSE_FILE
```

Set End-User PATH Variables

This section describes the commands required to access Open MPI as well as its associated man pages.



If you install only the `linux86` versions of the compilers or wish to target `linux86` as the default, use a setup similar to the `x64 linux86-64` one shown here, substituting `linux86` in place of `linux86-64` in all path settings.

4.3.3. Open MPI access

To access Open MPI and the Open MPI man pages for `x64 linux86-64`, execute these commands:

In `csh`, use these commands:

```
% set path = (/opt/pgi/linux86-64/16.7/bin \
/opt/pgi/linux86-64/16.7/mpi/openmpi/bin $path)
% setenv MANPATH "$MANPATH":/opt/pgi/linux86-64/16.7/mpi/openmpi/man
```

In `bash`, `sh` or `ksh`, use these commands:

```
$ export PATH=/opt/pgi/linux86-64/16.7/bin: \
/opt/pgi/linux86-64/16.7/mpi/openmpi/bin:$PATH
$ export MANPATH=$MANPATH:/opt/pgi/linux86-64/16.7/mpi/openmpi/man
```

4.3.4. MVAPICH access

To access MVAPICH2 and the MVAPICH2 man pages for `x64 linux86-64`, execute these commands:

In `csh`, use these commands:

```
% set path = (/opt/pgi/linux86-64/16.7/bin
/opt/pgi/linux86-64/16.7/mpi/mvapich/bin $path)
% setenv MANPATH "$MANPATH":/opt/pgi/linux86-64/16.7/mpi/mvapich/man
```

In `bash`, `sh` or `ksh`, use these commands:

```
$ export PATH=/opt/pgi/linux86-64/16.7/bin:
/opt/pgi/linux86-64/16.7/mpi/mvapich/bin:$PATH
$ export MANPATH=$MANPATH:/opt/pgi/linux86-64/16.7/mpi/mvapich/man
```

Chapter 5.

INSTALLATIONS ON OS X

This section describes how to install PGI software on an Apple computer running Apple OS X. It covers local installs, and is applicable to permanent or trial installations.



PGI products for Apple OS X are supported on Intel processor-based Macintosh computers running OS X version 10.6.0 or greater with Apple Xcode 3.2 through 7.x installed. Xcode is available from <http://developer.apple.com>.

The default installation base directory is `/opt/pgi`.

- ▶ For installations on 32-bit x86 systems, the PGI installation process installs only the `osx86` versions of the PGI compilers and tools.
- ▶ For installations on 64-bit x64 systems running an `osx86-64` execution and development environment, the PGI installation process installs the `osx86-64` version of the PGI compilers and tools.

The 32-bit and 64-bit compilers, tools, and supporting components have the same command names, and the environment you target by default, either `osx86-64` or `osx86`, depends on the version of the compiler that comes first in your path settings.

5.1. Preparing to Install on Apple OS X

To prepare for the installation:

- ▶ Verify you have enough free disk space.
 - ▶ On the `osx86` platform, PGI installation requires 650 MB of free disk space.
 - ▶ On the `osx86-64` platform, PGI installation requires 1.75 GB of free disk space.

In addition, the download file requires approximately 600 MB.

- ▶ Verify that Xcode 3.2 or greater (through 7.x) is installed.
 - ▶ If you know how to run Xcode, start Xcode and click About Xcode to verify the version is 3.2 or greater (through 7.x).

- ▶ If you do not know how to run Xcode or are uncertain if it is installed on your system, try searching for it using Spotlight, which can be found by clicking the magnifying glass in the upper-right corner of the menu bar.



PGI software for OS X requires the Xcode application, which provides several components of the tool chain, including the system assembler, linker, and runtime libraries. However, PGI software runs in Terminal, not in the Xcode IDE, and the *PGDBG* debugger and *PGPROF* profiler have their own GUIs.

In preparation for installing PGI software on OS X, first review [Figure 3](#), an overview of the installation process.

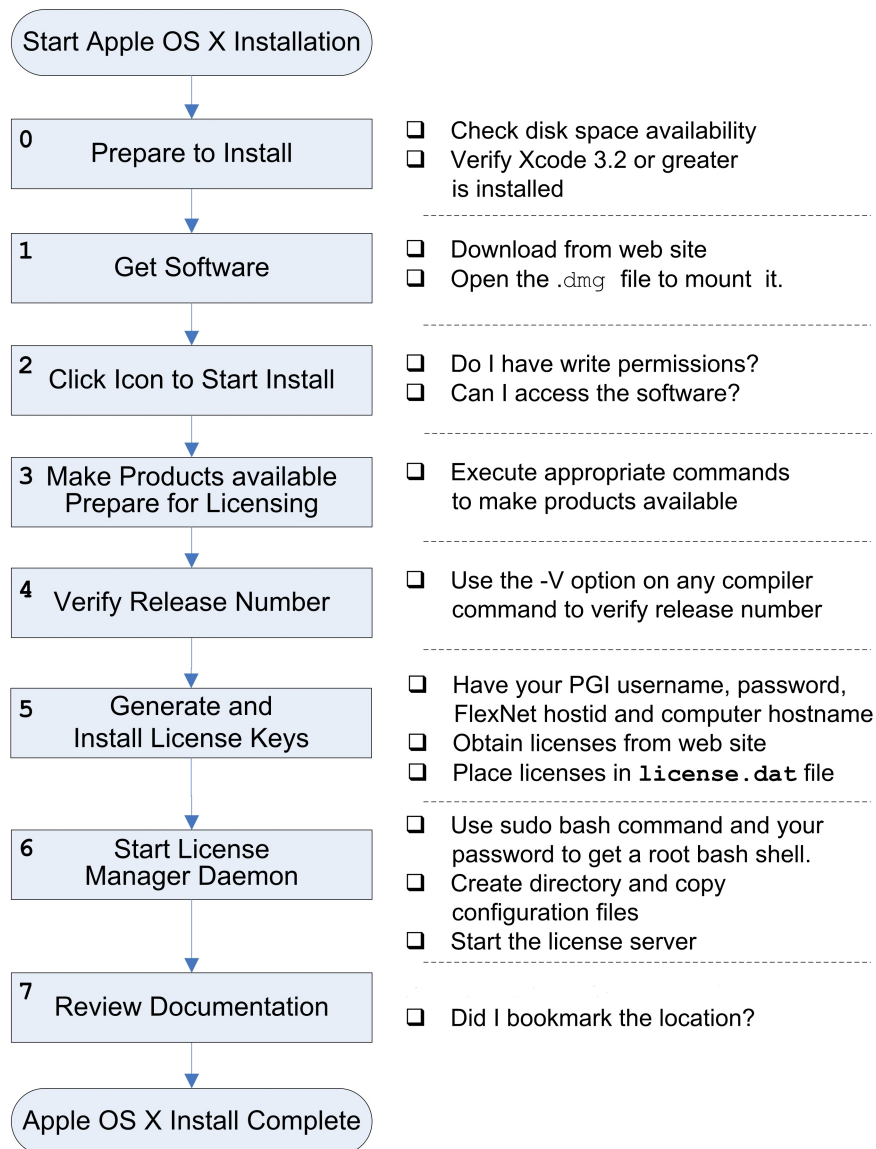


Figure 3 OS X Installation Overview

5.2. System Configuration to Enable Debugger ‘Attach’

The PGDBG debugger can debug programs that are launched by the debugger, either by specifying the program on the PGDBG command line, using the `debug` or `load` commands, or by specifying a program in the Connections tab of the PGDBG GUI.

OS X security features prevent PGDBG from attaching to a running program unless some configuration is performed. Users who need to attach PGDBG to a running program must be able to enter the authentication credentials for a user that is a member of the `_developer` group. Users can be added to a group using the following command:

```
sudo dseditgroup -o edit -a username to add -t user _developer
```

5.3. Installation Steps for Apple OS X

Once you have prepared for the installation, follow these instructions to install the software:

1. Access the installation package.

Download the software from www.pgroup.com or another electronic distribution site. If it does not mount automatically, open this file to mount it.

2. Install the software.

Double-click the `PGI Workstation 16.7.pkg` icon, which is part of the mounted disk. Follow the installation instructions.

1. When you see the initial system check dialog, click continue to allow the installation script to check that your system has the required components for installing the software, such as Xcode 3.2 or greater (through 7.x) and `gcc`.
2. Select the installation drive. The compilers will be automatically be installed into the default directory: `/opt/pgi`.

After the software is installed, the installation script performs some system-specific customization and then initializes for licensing.

3. Make PGI products accessible and prepare for licensing.

To initialize the PGI compilers and tools, import the `PGI 2016` terminal settings file located in the PGI installation directory using Terminal's `Shell | Import` command. You can access the installation directory in the Open file dialog by typing `Command-Shift-G` and entering the path, for example `/opt/pgi`.

Once initialized, you can open a Terminal session preconfigured with the PGI environment directly from within Terminal. To do this, bring up a PGI window by using either the `Shell | New Window` or `Shell | New Tab` menu commands; and then select `PGI 2016`.

For more information on configuring to make either 32-bit or 64-bit compilers the default, refer to [End-user Environment Settings](#).

4. Verify the release number of the installed software. It should say 16.7.

To verify the release number of the products you have installed, use the `-V` option on any of the compiler commands, as illustrated in the following examples. If you use `-v` instead, you can also see the sequence of steps the compiler uses to compile and link programs for execution on your system.

For Fortran 77, use:	<code>pgf77 -V x.f</code>
For Fortran 2003, use:	<code>pgfortran -V x.f</code>
For C++, use:	<code>pgc++ -V x.cpp</code>
For ANSI C, use:	<code>pgcc -V x.c</code>



These commands can be successfully executed even if the files `x.f` or `x.c` do not exist and you have not completed the licensing phase of the installation. Use them to check that you have installed the proper version of the compilers and have initialized your environment to enable access to that version.

5. Generate and install license keys.

All PGI compilers and tools are license-managed using FlexNet licensing. This system requires that you possess a valid license for the licensed product. You get the license from the PGI website, www.pgroup.com/login.

Other components, such as Open MPI, are open source products that are not license-managed.

To obtain license keys, you need the following information:

- ▶ An account on the PGI website.



Tip The username (email address) and password required to connect to the [pgroup.com](http://www.pgroup.com) website are the same ones you used to download the installation software from the web site.

- ▶ If you purchased a license without creating an account, one was created for you when your order was processed. Please check for an activation email from accounts-noreply@pgroup.com.
- ▶ If you don't have an account, you can create one at: www.pgroup.com/register.
- ▶ The FlexNet *hostid* and *hostname* of the computer on which the software is installed. The installer echoes this information to your screen.

You can also obtain your FlexNet *hostid* by using the following command after you have installed the products and initialized the environment variables:

```
% lmutil lmhostid
```

You should see a message similar to the following message with one or more *hostids* displayed.

```
The FlexNet host ID of this machine is "12345678abcd edcba9876543".
```

In this example, you can use either `12345678abcd` or `edcba9876543`, but not both, as the *hostid*.



Hostids come from configured network cards. If you use your computer in multiple network environments, you may need to run the following command in each environment to see which *hostids*

are configured. Then, to reduce potential license problems, choose the hostid that occurs in all your environments.

```
% lmutil lmhostid -hostname
```

The preceding command returns output in the form: `HOSTNAME=xxxxxx`. However, when you create a license, use only the actual hostname, that is `xxxxxx` in the `hostname` field. For example, if the information displayed is `HOSTNAME=abcd1234`, then use only `abcd1234`. The goal is to have the `hostname` map to the IP address of the license server. Every system on the network should be able to *ping hostname* and get the correct IP address.

Generate License Keys

Once you have logged on at www.pgroup.com/login using your registered PGI web-user email and password, you see a screen similar to the following:

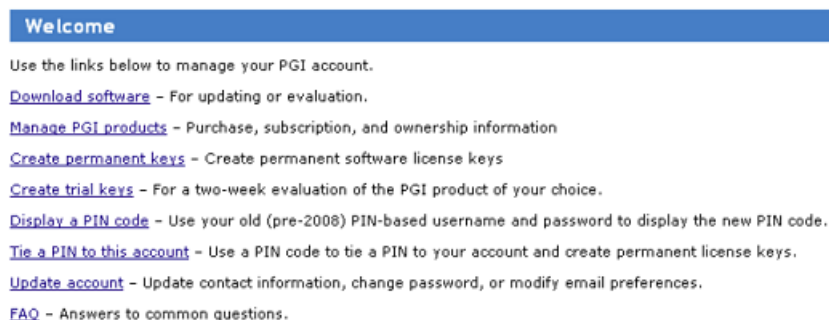


Figure 4 Welcome PGI Account Sample

Generate a Permanent License Key

1. Click **Create permanent keys**.
2. Click the PIN associated with the product for which you wish to generate license keys. If you don't see any PINs listed, you first need to tie one to your account:
 - a. Obtain your PIN code from your original PGI order confirmation email, in the section labeled: "SHARING ADMINISTRATION" or contact license@pgroup.com.
 - b. Click the link: Tie a PIN to this account.
 - c. Enter the 16-digit PIN code and follow the instructions provided.
3. Select the seat of your choice and click **Create license key** to generate the keys.

Generate a Trial License Key

1. Click **Create trial keys**.
2. Accept the terms of the agreement.
3. Enter any *one* of the FlexNet *hostids* detected, exactly as it appears in the message that is displayed during installation or when you issue the command: `lmutil lmhostid`
4. Click the **Generate License key** button.

Install License Keys

Once you have generated your starter, trial or permanent license keys, copy and paste them into the file `/opt/pgi/license.dat`, or substitute the appropriate installation directory path if you have not installed in the default `/opt/pgi` directory.

For example, if you have purchased *PGI Workstation* for OS X and generated a permanent licence key as previously described, the `license.dat` file should look similar to the following:

```
SERVER <hostname> <hostid> 27000
DAEMON pgroupd
PACKAGE PGI2016-<PGI_PIN> pgroupd <subscription end date> \
<...>
6167 7015 3F05 9C37 2315 ACDF 1B73 DAA9 FBAE"
```

In your license file:

- ▶ `<hostid>` should match the *hostid* you submitted above when you generated your license keys. You should see it on the `SERVER` line.
- ▶ If necessary, you can enter or edit the `<hostname>` entry manually, but you cannot edit the `<hostid>` entry or you will invalidate the license keys.
- ▶ `<subscription end date>` represents the date your subscription support expires. For example, if your subscription date for your PGI PIN (Product Identification Number) is August 1, 2016, then the date in your file is 2016.0801. For information on how to renew your subscription, refer to [Product Support](#).
- ▶ `<PGI_PIN>` represents the six-digit product identification number for this license.



Please include your PIN when contacting PGI for technical support for the products you have purchased. This PIN is also in your order confirmation email.

6. Start the license manager daemon.



Important If you are evaluating *PGI Workstation* with starter or trial keys, you do not need to perform this step.

If this is your first installation of PGI software, you need to configure and start up the license server. This is not a requirement for subsequent installations.

Follow these steps to start the license server and `pgroupd` license daemon running on your system:



Please make sure that `com.pgroup.flexlm.plist` is owned and readable by root only

1. In Terminal, use the `sudo` command to get a root bash shell; enter your password:

```
% sudo bash
<password>
```

2. From the PGI bin directory, copy the PGI license configuration files:

```
% sudo cp com.pgroup.flexlm.plist /Library/LaunchDaemons
```

3. Change the file ownership:

```
% sudo chown root:wheel /Library/LaunchDaemons/com.pgroup.flexlm.plist
```

4. Change file access permissions:

```
% sudo chmod 0644 /Library/LaunchDaemons/com.pgroup.flexlm.plist
```

5. Start the license server:

```
% sudo launchctl load /Library/LaunchDaemons/com.pgroup.flexlm.plist
```

The license server should now be running. Enable remote login under the Sharing option in your System Preferences to have the license server restart automatically whenever you reboot.

Installation of your FlexNet licensing is now complete. For assistance with difficulties related to the installation, send email to trs@pgroup.com.

7. Review documentation.

The documentation is in PDF format and located online at <http://www.pgroup.com/resources/docs.htm>

5.4. End-user Environment Settings on OS X

Once software installation is complete, each user must initialize their environment to use the compilers successfully. You can either use the PGI Terminal settings or you can initialize your Terminal shell manually.

5.4.1. Use PGI Terminal Settings

There are two methods to use the PGI Terminal Settings:

- ▶ Use the PGI Terminal Settings by bringing up a PGI command window and double-clicking the `PGI2016.terminal` file. PGI compilers and tools are accessible and your environment is pre-initialized.
- ▶ Use the PGI Terminal Settings by launching the Terminal application located in the Applications | Utilities folder. Under the Shell menu, select either New Window | PGI2016 or New Tab | PGI2016. Both commands open a bash shell that is preconfigured with the PGI environment.

5.4.2. Initialize your Terminal Shell Manually

To initialize your Terminal shell manually, for either 32-bit or 64-bit environments, you launch the Terminal application located in the Applications | Utilities folder and enter the commands described for the desired compilers.

Each of the following commands assume this:

The license file is in `/opt/pgi/license.dat`.

The `lmgrd` license manager is running.

Make 32-bit compilers the default

Launch the Terminal application located in the Applications | Utilities folder and enter the following commands to make the 32-bit compilers the default.

In bash, sh, or ksh, use these commands:

```
$ PGI=/opt/pgi; export PGI
$ LM_LICENSE_FILE=$PGI/license.dat; export LM_LICENSE_FILE
$ PATH=$PGI/osx86/16.7/bin:$PATH; export PATH
```

In csh, use these commands:

```
% setenv PGI /opt/pgi
```

```
% setenv LM_LICENSE_FILE $PGI/license.dat
% set path = ($PGI/osx86/16.7/bin $path)
```

Make 64-bit compilers the default

Launch the Terminal application located in the Applications | Utilities folder and enter the following commands to make the 64-bit PGI compilers and tools the default.

In bash, sh, or ksh, use these commands:

```
$ PGI=/opt/pgi; export PGI
$ LM_LICENSE_FILE=$PGI/license.dat; export LM_LICENSE_FILE
$ PATH=$PGI/osx86-64/16.7/bin:$PATH; export PATH
```

In csh, use these commands:

```
% setenv PGI /opt/pgi
% setenv LM_LICENSE_FILE $PGI/license.dat
% set path = ($PGI/osx86-64/16.7/bin $path)
```

5.4.3. Use MPICH

To use the version of MPICH that comes with *PGI Workstation*, use these commands:

For 32-bit compilers:

In bash, sh, or ksh, use these commands:

```
$ PATH=$PGI/osx86/2016/mpi/mpich/bin:$PATH
$ export PATH
```

In csh, use this command:

```
% set path = ($PGI/osx86/2016/mpi/mpich/bin $path)
```

For 64-bit compilers:

In bash, sh, or ksh, use these commands:

```
$ PATH=$PGI/osx86-64/2016/mpi/mpich/bin:$PATH
$ export PATH
```

In csh, use this command:

```
% set path = ($PGI/osx86-64/2016/mpi/mpich/bin $path)
```

Chapter 6.

INSTALLATIONS ON MICROSOFT WINDOWS

This section describes how to install *PGI Workstation* on a system running a Microsoft Windows operating system. These instructions are valid for both 64-bit and 32-bit platforms, though supported platforms vary by product. Further, this installation information is applicable to both permanent and trial installations.

For installations on 64-bit x64 systems running a 64-bit operating system, the PGI installer installs the 64-bit and 32-bit versions of the PGI compilers and tools. For installations on 32-bit x86 systems, the PGI installer installs only the 32-bit versions of the PGI compilers and tools.

6.1. Preparing to Install on Windows

Prerequisite: Microsoft Windows SDK

The Microsoft Windows Software Development Kit (SDK) is a prerequisite for all Windows installs. Download the Windows SDK at www.pgroup.com/microsoft-sdk.

Prerequisite: Microsoft Update for Universal C Runtime

PGI's compilers leverage the latest Microsoft tool chain. To use these tools on operating systems older than Windows 10, you must first install Microsoft's Update for Universal C Runtime. Download and install this update here: support.microsoft.com/en-us/kb/2999226. Depending on the configuration details of your system, this update may have already been installed as part of the automatic Windows Updates applied to your system.



Verify you have enough free disk space. PGI software requires 750 MB of free disk space during the installation. This does not include the space needed for the download file itself.

6.2. Installation Steps for Windows

Download the software from www.pgroup.com or another electronic distribution site. Select the install package appropriate for your OS.



If you are using Internet Explorer 9, be sure to set the *compatibility mode* option when reading the download page, as it may look blank otherwise.

The installation executables are:

pgiws32-167.exe	32-bit Windows 2008r2/7/8/8.1/10/2012
pgiws64-167.exe	64-bit Windows 2008r2/7/8/8.1/10/2012

Once you have prepared for the installation, follow these instructions to install the software:

1. Run the installation executables as Administrator.

Administrator privileges are required to install PGI software.

2. Run PGI Licensing.

At the conclusion of the installation process, the installer will ask you if you would like to run the PGI Licensing Setup tool. This tool automates steps three (3) through six (6) in this process.

To use the PGI Licensing Setup tool, your computer must meet these requirements:

- ▶ Be connected to the Internet.
- ▶ Have Microsoft .NET Framework 4.0 installed.
- ▶ Have Internet Explorer Version 6.0 or higher installed and configured.

If your computer does not meet these prerequisites, then you can either make any necessary changes to your system and run the PGI Licensing Setup tool later, or follow steps three through six in this process.



Important If you choose to run the PGI Licensing Setup tool later, you can find it in the *PGI Workstation* folder under the Start menu or as an icon on the Start screen.

When you run the program, the PGI Licensing Setup tool walks you through the license generation and installation process. It prompts you for your PGI username and password as well as the type of license you wish to install, such as a trial license or a permanent license. The tool also informs you of any problems it experiences with installation and provides instructions on how to proceed.



If the PGI Licensing Setup tool reports a successful license installation, installation is complete.

3. Make PGI products accessible and prepare for licensing.

Once software installation is complete, PGI compilers and tools are accessible and your environment is pre-initialized whenever you bring up a PGI command window. To bring up a PGI command window, double-click on the *PGI Workstation* desktop icon.

4. Verify release number.

Verify the release number of the products you have installed. Open *PGI Workstation* from your desktop by double-clicking the PGI icon and entering one of the following commands. The release number is in the first line displayed in the BASH shell window.

For Fortran 77, use:	pgf77 -V
For Fortran 95, use:	pgfortran -V
For ANSI C, use:	pgcc -V



These commands can be successfully executed even if you have not completed the licensing phase of the installation. Use it to check that you have installed the proper version of the compilers and have initialized your environment to enable access to that version.

5. Generate and install license keys.

All of the PGI compilers and tools are license-managed and require installation of license keys to make the PGI software operational.

To obtain license keys, you need the following information:

- ▶ An account on the PGI website.

You probably created this account when you downloaded the PGI software.

- ▶ If you purchased a license without creating an account, one was created for you when your order was processed. Please check for an activation email from `accounts-noreply@pgroup.com`.
- ▶ If you don't have an account, you can create one at: www.pgroup.com/register
- ▶ The FlexNet hostid and hostname of the computer on which the software is installed. The installer echoes this information to your screen.



Hostids come from configured network cards. If you use your computer in multiple network environments, you may need to run the following command in each environment to see which hostids are configured. Then, to reduce potential license problems, choose the hostid that occurs in all your environments.

```
% lmutil lmhostid -hostname
```

After you have installed the PGI software, you can obtain your FlexNet hostid by double-left-clicking on the *PGI Workstation* desktop icon to open a *PGI Workstation* command window, and typing these commands:

```
PGI$ cd $PGI
PGI$ cat license.info
```

You should see information similar to the following:

For a permanent license, please read the order acknowledgment that you received. Connect to www.pgroup.com/login with the registered email and password in your order acknowledgment.

```
FlexNet Host ID: 0123456789ab
Installation: C:\Program Files\PGI\
PGI Release: 2016
```

You can also obtain evaluation license keys by logging in at www.pgroup.com/login with your existing PGI user account or by creating a new account if you have not previously registered.

Generate License Keys

Log in to your PGI web account at www.pgroup.com/login. You should see a screen similar to the following:

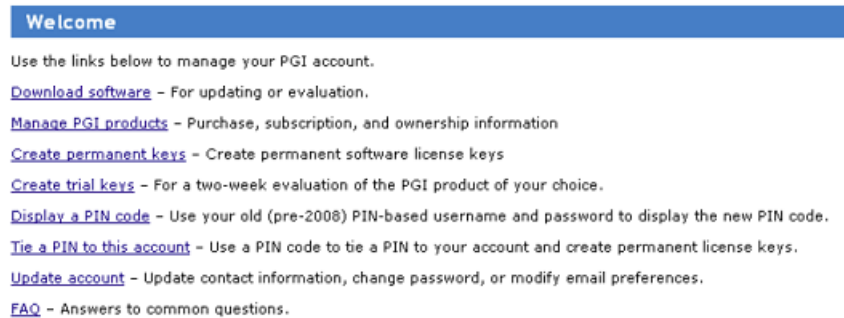


Figure 5 PGI Welcome Screen

To generate permanent license keys:

1. Click Create permanent keys.
2. Click the PIN associated with the product for which you wish to generate license keys. If you don't see any PINs listed, you first need to tie one to your account.
 - a. Obtain your PIN code from your original PGI order confirmation email, in the section labeled: 'SHARING ADMINISTRATION' or contact license@pgroup.com.
 - b. Click the link: Tie a PIN to this account.
 - c. Enter the 16-digit PIN code and follow the instructions provided.
3. Click License keys to generate the keys.

To generate trial license keys:

1. Click Create trial keys.
2. Accept the terms of the agreement.
3. Enter the hostid exactly as it appears in the message that is displayed during installation or when you issue the command:

```
PGI$ cd $PGI
PGI$ cat license.info
```

4. Click the *Generate license key* button.

Install License Keys

Once you have generated your trial or permanent license keys, cut and paste them into your `license.dat` file. In a typical configuration, where `C:\` is the system drive and you

installed the software using the default location, this file would be found in `C:\Program Files\PGI\license.dat`.

- ▶ If you have not previously received license keys from PGI, replace the contents of the `license.dat` file created during installation with the license keys you generated using the preceding steps.



You must have Administrator privileges to modify or replace the `license.dat` file.

- ▶ If your `license.dat` file already contains keys that you previously received from PGI, first make a copy of the existing `license.dat` file in case you encounter a problem with the new license. Then do one of the following:
 - ▶ If the license keys in the file are for a previous release of the same product, overwrite the keys.
 - ▶ If the license keys in the file are for different PGI products, append the new keys to the keys already in this file.

6. Start the PGI license server.



If you are evaluating a PGI product using trial or starter keys, you do not need to start the license server.

The PGI License Server is a Windows Service. To start it, follow these steps:

1. Open the Services dialog from the Control Panel:
Control Panel | Administrative Tools | Services
2. Select *PGI License Server*.
3. Select *Start*, if the PGI service is stopped. If the PGI service is running, *STOP* and then *START* it. This process guarantees that the new PGI license is served and that the older, cached PGI license is no longer active.



The PGI License Server service starts automatically on system reboot, provided that the `license.dat` file contains valid keys.

7. Review documentation.

You can view the online documentation by pointing your web browser to the following URL:

www.pgroup.com/resources/docs.htm



Tip You may want to bookmark this location for easy future reference to the online manuals.

8. Customize *PGI Workstation*

Optionally, you can customize the setup as described in [Customizing the Command Window](#) and [PGI Workstation Default Installation Directories](#) below.

6.3. Customizing the Command Window

By default, when you double-click on the *PGI Workstation* desktop icon, a standard black-background command window appears on your screen. This window is pre-initialized with environment and path settings for use of the *PGI Workstation* compilers and tools. If you prefer different background or text colors, font style, window size, or scrolling capability, you can customize the “shortcut” that creates the *PGI Workstation* command window.

To customize your window, right-click the *PGI Workstation* desktop icon, and select “Properties” from the pop-up menu. In the *PGI Workstation* Properties dialog box, select the tabs for the features you want to customize, and make the desired modifications.

6.4. PGI Workstation Default Installation Directories

This section contains information about the default installation directories. The default installation directory depends on your platform.

The following table lists the default installation directories, indicating the related platform or tool.

6.4.1. Default Installation Directories

Table 3 Default Windows Installation Directories

Platform or tool	Default Installation Directory
32-bit	%SYSTEMDRIVE%\Program Files\PGI
64-bit	%SYSTEMDRIVE%\Program Files\PGI %SYSTEMDRIVE%\Program Files (x86)\PGI
Cygwin	%SYSTEMDRIVE%\cygwin

6.4.2. Tool Default Versions

PGI ships a subset of Cygwin with its products on Windows. Beginning with PGI release 14.4, the version of Cygwin bundled with PGI is Cygwin 1.7.27. This was the version of Cygwin current as of January 2014. In general, PGI users should not notice significant differences in Cygwin behavior from the previous version, which was Cygwin 1.7.16. For information about configuring and troubleshooting Cygwin, you can visit the following websites:

Cygwin FAQ: <http://cygwin.com/faq.html>

Cygwin Users Guide: <http://cygwin.com/cygwin-ug-net.html>

Cygwin mailing lists and archives: <http://cygwin.com/lists.html>

6.5. PGROUPD_LICENSE_FILE and FLEXLM_BATCH

This section describes two environment variables that you can use with FlexNet:

PGROUPD_LICENSE_FILE
FLEXLM_BATCH

6.5.1. PGROUPD_LICENSE_FILE

The recommended installation location is the default `C:\Program Files\PGI` folder; the recommended location for storing your license keys is as the file `C:\Program Files\PGI\license.dat`.

The system environment variable `PGROUPD_LICENSE_FILE` is not required by PGI products on Windows but you can use it to override the default location that is searched for the `license.dat` file.

To use the system environment variable `PGROUPD_LICENSE_FILE`, set it to the full path of the license key file. To do this, follow these steps:

1. Open the System Properties dialog from the Control Panel's `System` option.
2. Select the `Advanced` tab.
3. Click the `Environment Variables` button.
 - ▶ If `PGROUPD_LICENSE_FILE` is not already an environment variable, create a new system variable for it. Set its value to the full path of your `license.dat` file.
 - ▶ If `PGROUPD_LICENSE_FILE` already exists as an environment variable, append the path to the license file in the variable's current value using a semi-colon to separate entries.

6.5.2. FLEXLM_BATCH

By default, on Windows, the license server creates interactive pop-up messages to issue warnings and errors. This behavior is controlled by the environment variable `FLEXLM_BATCH`.

Although it is not recommended, you can prevent interactive pop-ups from appearing. To do this, set the environment variable `FLEXLM_BATCH` to 1.

6.6. Windows Firewall and PGI Debugging

Microsoft Windows Firewall runs by default on some Windows systems. Unless the PGI debugger is included in the Windows Firewall Exceptions list, Windows Firewall may try to block the PGI debugger engine when you debug a program.

6.6.1. Automatic Additions to Windows Firewall Exceptions List

When PGI software is installed

If Windows Firewall is enabled when PGI software is installed, certain components are automatically added to the Exceptions list. These components appear as follows:

PGI Debugger 2016 (32-bit)

PGI Debugger 2016 (64-bit) - not added to the Exceptions list on 32-bit systems.

When PGI software is uninstalled

If Windows Firewall is enabled when PGI software is uninstalled, the components previously listed are automatically removed from the Exceptions list.

When using PGDBG to Debug

If PGDBG is not listed in the Exceptions list and Windows Firewall is enabled when you use PGDBG to debug, the Firewall displays a dialog that allows you to Unblock the application named `pgdebug`. If you choose the Unblock option, Windows Firewall adds the debugger (`pgdebug`) to its list of Exceptions and you do not see the pop-up dialog again unless you reinstall.



On rare occasions, this pop-up may prevent the debug session from starting correctly. If this occurs, use the Task Manager to end the debug session.



You can manually add these components to the Windows Firewall list of Exceptions.

6.7. Common Windows Installation Problems

The most common installation problems on Windows are related to licensing.

To troubleshoot your installation, first check that the `license.dat` file you are using contains valid license keys. Second, check that the PGI License Server, a Windows Service, has been started (Control Panel > Admin Tools > Services > PGI).

Typical FlexNet errors encountered may include the following:

- ▶ When using a PGI compiler or tool, a FlexNet License Manager dialog appears that states: `'LICENSE MANAGER PROBLEM: No such feature exists.'`

This message may appear because the `license.dat` file accessed by the FlexNet License Manager does not contain valid license keys. Possible reasons for an invalid license key include:

- ▶ Bad format license file – if you stored it from Word, make sure it was stored in plain text format.
- ▶ License does not support this release or this operating system - Make sure your license covers the release you are installing, and is a Windows license.

- ▶ When using a PGI compiler or tool, you may see one of the following FlexNet License Manager dialog messages: 'LICENSE MANAGER PROBLEM: Cannot connect to license server system.' or 'LICENSE MANAGER PROBLEM: Failed to checkout license'

This message may appear as a result of one of the following conditions:

- ▶ The PGI License Server is not running.
- ▶ Firewall problems exist.
- ▶ The hostname in the license is not one the license server can locate.

Refer to the information earlier in this section on restarting the license server.

The hostname must map to the IP address of the license server. You should be able to `ping hostname` and find that it is mapped to the IP address of the license service. If not, double-check the hostname of the license server and/or your network configuration.

Every machine using the license server, including the server itself, should be able to successfully ping the hostname and get back the IP address of the server. If your system is using a Firewall, you need to enable two ports for the licensing daemons `lmgrd` and `pgroupd` to communicate with the PGI compilers and tools. Edit or add these ports to the `license.dat` file.

- ▶ On the SERVER line, change the default port 27000 to the `lmgrd` port.
- ▶ On the DAEMON line, append `PORT=###` just after `pgroupd`, replacing `###` with the port number `pgroupd` is allowed to use.
- ▶ By default, on Windows, the license server generates interactive pop-up messages to issue warning and errors. You can use the environment variable `FLEXLM_BATCH` to prevent interactive pop-up windows.

To do this, set the environment variable `FLEXLM_BATCH` to 1.

For assistance with difficulties related to the installation, send email to trs@pgroup.com.

Chapter 7.

CONTACT INFORMATION

You can contact PGI at:

20400 NW Amberwood Drive Suite 100
Beaverton, OR 97006

Or electronically using any of the following means:

Fax: +1-503-682-2637

Sales: sales@pgroup.com

Support: trs@pgroup.com

WWW: <http://www.pgroup.com>

The PGI User Forum is monitored by members of the PGI engineering and support teams as well as other PGI customers. The forum newsgroups may contain answers to commonly asked questions. Log in to the PGI website to access the forum:

<http://www.pgroup.com/userforum/index.php>

Many questions and problems can be resolved by following instructions and the information available at our frequently asked questions (FAQ) site:

<http://www.pgroup.com/support/faq.htm>

All technical support is by email or submissions using an online form at:

<http://www.pgroup.com/support>

Phone support is not currently available.

PGI documentation is available at <http://www.pgroup.com/resources/docs.htm>.

Notice

ALL NVIDIA DESIGN SPECIFICATIONS, REFERENCE BOARDS, FILES, DRAWINGS, DIAGNOSTICS, LISTS, AND OTHER DOCUMENTS (TOGETHER AND SEPARATELY, "MATERIALS") ARE BEING PROVIDED "AS IS." NVIDIA MAKES NO WARRANTIES, EXPRESSED, IMPLIED, STATUTORY, OR OTHERWISE WITH RESPECT TO THE MATERIALS, AND EXPRESSLY DISCLAIMS ALL IMPLIED WARRANTIES OF NONINFRINGEMENT, MERCHANTABILITY, AND FITNESS FOR A PARTICULAR PURPOSE.

Information furnished is believed to be accurate and reliable. However, NVIDIA Corporation assumes no responsibility for the consequences of use of such information or for any infringement of patents or other rights of third parties that may result from its use. No license is granted by implication of otherwise under any patent rights of NVIDIA Corporation. Specifications mentioned in this publication are subject to change without notice. This publication supersedes and replaces all other information previously supplied. NVIDIA Corporation products are not authorized as critical components in life support devices or systems without express written approval of NVIDIA Corporation.

Trademarks

PGI Workstation, PGI Server, PGI Accelerator, PGF95, PGF90, PGFORTRAN, and PGI Unified Binary are trademarks; and PGI, PGHPF, PGF77, PGCC, PGC++, PGI Visual Fortran, PVF, PGI CDK, Cluster Development Kit, PGPROF, PGDBG, and The Portland Group are registered trademarks of NVIDIA Corporation in the U.S. and other countries. Other company and product names may be trademarks of the respective companies with which they are associated.

Copyright

© 2013–2016 NVIDIA Corporation. All rights reserved.

PGI[®]