



Access the WebUI

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UFM Web UI Supported Browsers

UFM Web UI is supported on all the following web browsers: Internet Explorer, Firefox, Chrome and Opera.

For optimal UFM Web UI performance, make sure you are using the latest version available of Google Chrome.

For more information, see *UFM User Manual*.

Launching UFM Web UI Session

Before accessing the UFM Web UI:

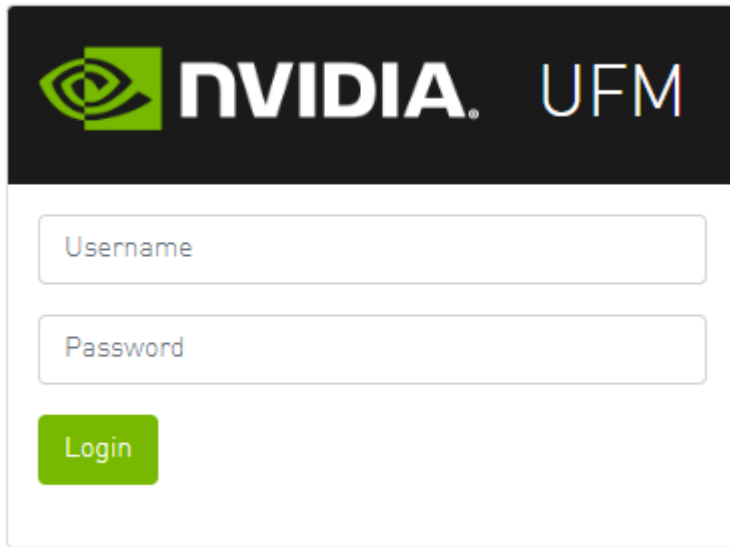
- If required, you can change the configuration of the connection (port and protocol) between the UFM server and the APACHE server in the file *gv.cfg*:
 - *ws_protocol* = http or https
 - Setting the parameter *ws_protocol* to *http* allows unsecured access
 - Setting the parameter *ws_protocol* to *https* denies unsecured access.
 - *ws_port* = port number

➤ *To launch a UFM Web UI session, do the following:*

1. Launch the Web UI by entering the following URL in your browser:

http://<UFM_server_IP>/ufm

https://<UFM_server_IP>/ufm

The image shows the login interface for NVIDIA UFM. At the top, there is a black header with the NVIDIA logo (a green eye-like shape) on the left, the word "nVIDIA" in white lowercase letters in the middle, and "UFM" in white uppercase letters on the right. Below the header, there is a white rectangular box containing the login form. Inside this box, there are two input fields: the first is labeled "Username" and the second is labeled "Password". Below these fields is a green rectangular button with the word "Login" written in white text.

2. In the Login page, enter your **User Name** and your predefined user **Password** and click **Login**.

Once you have entered your user name and password, the main window shows the UFM Dashboard. For more information, see the [Fabric Dashboard](#).

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