



## **UFM Software Architecture**

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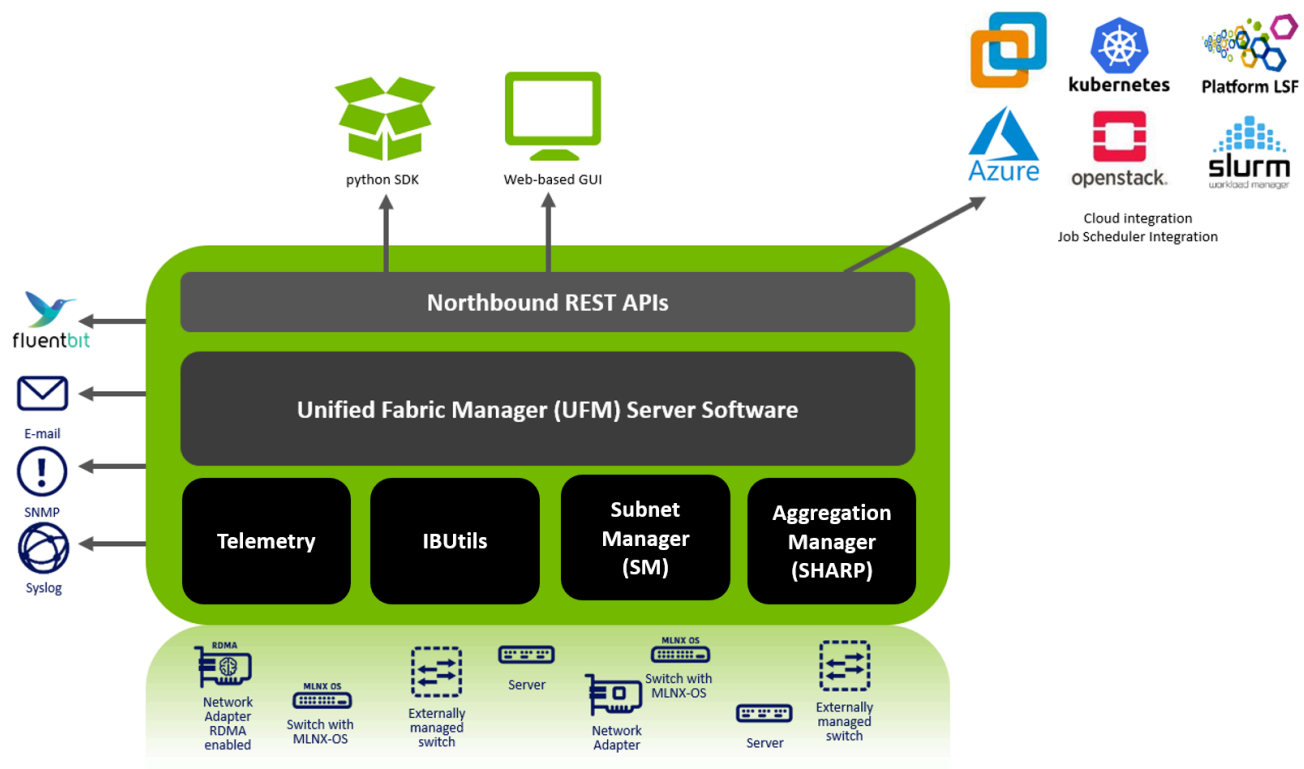
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The following figure shows the UFM high-level software architecture with the main software components and protocols. Only the main logical functional blocks are displayed and do not necessarily correspond to system processes and threads.

## UFM High-Level Software Architecture



## Graphical User Interface

UFM User Interface is a web application based on JavaScript and Angular JS, which is supported by any Web Browser. The Web application uses a standard REST API provided by the UFM server.

## Client Tier API

Third-party clients are managed by the REST API.

## Client Tier SDK Tools

Support for UFM's API and a set of tools that enhance UFM functionality and interoperability with third-party applications are provided as part of UFM.

## **UFM Server**

UFM server is a central data repository and management server that manages all physical and logical data. UFM-SDN Appliance receives all data from the Device and Network tiers and invokes Device and Network tier components for management and configuration tasks. UFM-SDN Appliance uses a database for data persistency. The UFM-SDN Appliance is built on the Python twisted framework.

## **Subnet Manager**

Subnet Manager (SM) is the InfiniBand "Routing Engine", a key component used for fabric bring-up and routing management. UFM uses the Open Fabric community OpenSM Subnet Manager. UFM uses a plug-in API for runtime management and fabric data export.

## **NVIDIA Scalable Hierarchical Aggregation and Reduction Protocol (SHARP)<sup>™</sup> Aggregation Manager**

NVIDIA Scalable Hierarchical Aggregation and Reduction Protocol (SHARP) is a technology that improves the performance of mathematical and machine learning applications by offloading collective operations from the CPU to the switch network.

Aggregation Manager (AM) is a key component of NVIDIA SHARP software, used for NVIDIA SHARP resources management.

For further information about NVIDIA SHARP AM, refer to [Appendix - NVIDIA SHARP Integration](#).

## **Performance Manager**

The UFM Performance Manager component collects performance data from the managed fabric devices and sends the data to the UFM-SDN Appliance for fabric-wide analysis and display of the data.

## **Device Manager**

The Device Manager implements the set of common device management tasks on various devices with varying management interfaces. The Device Manager uses SSH protocol and operates native device CLI (command-line interface) commands.

## UFM Switch Agent

UFM Switch Agent is an integrated part of NVIDIA switch software. The agent supports system parameter discovery and device management functionality on switches.

## Communication Protocols

UFM uses the following communication protocols:

- Web UI communicates with the UFM server utilizing **Web Services** carried on **REST API**.
- The UFM server communicates with the switch Agent located on managed switches by proprietary **TCP/UDP**-based discovery and monitoring protocol and **SSH**.
- Monitoring data is sent by the switch Agent to UFM server Listener by a proprietary **TCP**-based protocol.

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