



OOB Network 3-Port Switch Control

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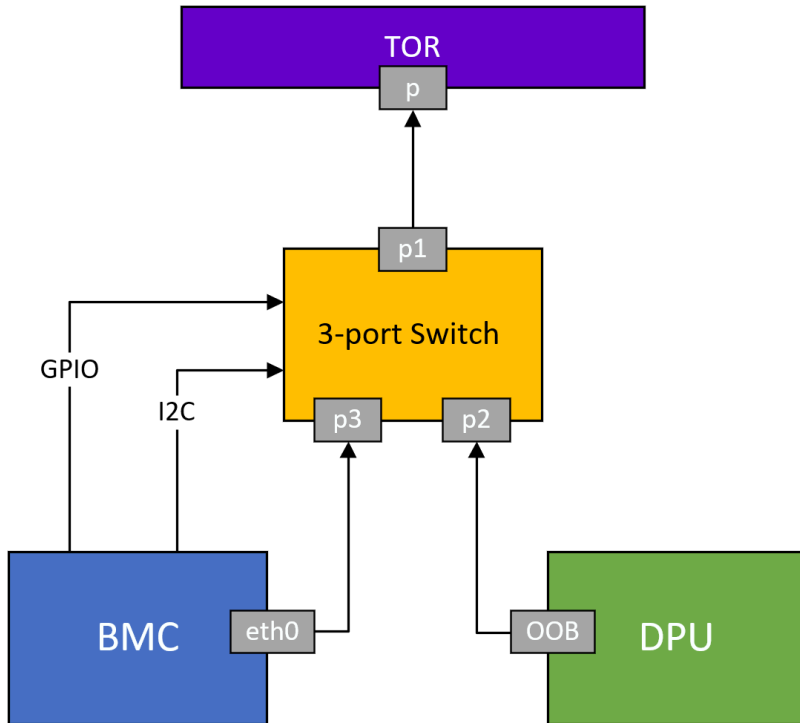
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To enable both the BMC and the Arm on NVIDIA® BlueField® to access the out-of-band (OOB) network management interface, an L2, 3-port switch has been incorporated into the system. This switch acts as a bridge, connecting the RJ45 port (OOB), the BMC, and the Arm in the DPU. It is important to note that the switch is exclusively managed by the DPU's BMC through a dedicated I2C line and a GPIO signal that controls the switch's reset function.



3-Port Switch IPMI Commands

netfunc	cmd	data	Description
0x32	0x97	N/A	Get 3-port switch ports mode. On success, it returns: <ul style="list-style-type: none"> • 0x00 – all ports are allowed access to RJ45 • 0x01 – only BMC is allowed access to RJ45

netfunc	cmd	data	Description
0x32	0x98	<ul style="list-style-type: none"> 0x00 – all ports are allowed access to RJ45 0x01 – only BMC is allowed access to RJ45 	Set 3-port switch ports mode. <ul style="list-style-type: none"> Setting this command is only possible while the user is logged on to the BMC, this command is not supported over the network interfaces (IPMI nor Redfish) Setting is persistent across power cycle and switch reset command
0x32	0xA1	0x3	Reset on-board 3-port switch

Info

In all these use cases, the internal pathway connecting the DPU and the BMC remains operational. This enables communication between the BMC and the DPU over the internal network.

Example for disabling the OOB network of the DPU Arm:

```
#bmc> ipmitool raw 0x32 0x98 0x1
```

3-Port Switch Redfish Commands

Getting 3-port Switch Ports Mode

```
curl -k -u root:<password> -H 'Content-Type: application/json' -X GET
https://<bmc_ip>/redfish/v1/Systems/Bluefield/Oem/Nvidia/Switch
```

Example output:

```

{
  "LinkStatus": {
    "BMC": "LinkUp",
    "DPU": "LinkUp",
    "RJ45": "LinkUp"
  },
  "TorSwitchMode": {
    "BmcOobEnabled": true,
    "DpuOobEnabled": true
  }
}

```

Where:

- `LinkStatus` – displays the link status of each port on the 3-port switch
 - For the `RJ45` and `DPU` ports, the link status is taken from their `PHY Basic Status Register` and from `PHY Basic Control Register` for the port's power down status on the 3-port switch
 - The BMC link is considered always `LinkUp`
- `TorSwitchMode`:
 - `BmcOobEnabled` – if `true`; enables the BMC to access the out-of-band network
 - `DpuOobEnabled` – if `true`; enables the BlueField to access the out-of-band network

Setting 3-port Switch Port Mode

```
curl -k -u root:'<password>' -H 'Content-Type: application/json' -X PATCH -d  
'{"TorSwitchMode": {"BmcOobEnabled": <Port State>, "DpuOobEnabled": <Port State>}}'  
https://<bmc_ip>/redfish/v1/Systems/Bluefield/Oem/Nvidia/Switch
```

Where `Port State`:

- True – Enable the port to access the out-of-band network
- False – Disable the port to access the out-of-band network

Note

The internal pathway connecting the BMC and RJ45 is not allowed to be disabled using a Redfish command. Therefore, the parameter `BmcOobEnabled` should be set as `true` when setting 3-port switch ports mode, otherwise the Redfish command would return an error.

Note

For the patch command request, both `BmcOobEnabled` and `DpuOobEnabled` must be set.

The following is an example of how to set only BMC is allowed access to RJ45:

```
curl -k -u root:'<password>' -H 'Content-Type: application/json' -X PATCH -d  
'{"TorSwitchMode": {"BmcOobEnabled": true, "DpuOobEnabled": false}}'  
https://<bmc_ip>/redfish/v1/Systems/Bluefield/Oem/Nvidia/Switch
```

Example output:

```
{
  "@Message.ExtendedInfo": [
    {
      "@odata.type": "#Message.v1_1_1.Message",
      "Message": "The request completed successfully.",
      "MessageArgs": [ ],
      "MessageId": "Base.1.15.0.Success",
      "MessageSeverity": "OK",
      "Resolution": "None"
    }
  ]
}
```

Resetting On-board 3-port Switch

```
curl -k -u root:<password> -H 'Content-Type: application/json' -X POST
https://<bmc_ip>/redfish/v1/Systems/Bluefield/Oem/Nvidia/Switch.Res
```

Example output:

```
{
  "@Message.ExtendedInfo": [
    {
      "@odata.type": "#Message.v1_1_1.Message",
      "Message": "The request completed successfully.",
      "MessageArgs": [ ],
      "MessageId": "Base.1.15.0.Success",
      "MessageSeverity": "OK",
      "Resolution": "None"
    }
  ]
}
```

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