



# NSIGHT COMPUTE COMMAND LINE INTERFACE

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**User Manual**



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# Chapter 1.

## INTRODUCTION

NVIDIA Nsight Compute CLI (ncu) provides a non-interactive way to profile applications from the command line. It can print the results directly on the command line or store them in a report file. It can also be used to simply launch the target application (see [General](#) for details) and later attach with NVIDIA Nsight Compute or another ncu instance.

For users migrating from nvprof to NVIDIA Nsight Compute, please additionally see the [Nvprof Transition Guide](#) for comparison of features and workflows.

# Chapter 2.

## QUICKSTART

### 1. Launch the target application with the command line profiler

The command line profiler launches the target application, instruments the target API, and collects profile results for the specified kernels. The CLI executable is called `ncu`. A shortcut with this name is located in the base directory of the NVIDIA Nsight Compute installation. The actual executable is located in the folder `target\windows-desktop-win7-x64` on Windows or `target/linux-desktop-glibc_2_11_3-x64` on Linux. By default, NVIDIA Nsight Compute is installed in `/usr/local/cuda-<cuda-version>/NsightCompute-<version>` on Linux and in `C:\Program Files\NVIDIA Corporation\Nsight Compute <version>` on Windows.

To collect the default set of data for all kernel launches in the target application, launch:

```
$ ncu -o profile CuVectorAddMulti.exe
```

The application runs in instrumented mode and for each kernel launch, a profile result is created. The results are written by default to `profile.nsignt-cuprof`. Each output from the compute profiler starts with `==PROF==`. The other lines are output from the application itself. For each profiled kernel, the name of the kernel function and the progress of data collection is shown. To collect all requested profile information, it may be required to replay the kernels multiple times. The total number of replay passes per kernel is shown after profiling has completed.

```
[Vector addition of 1144477 elements]
==PROF== Connected to process 5268
Copy input data from the host memory to the CUDA device
CUDA kernel launch A with 4471 blocks of 256 threads
==PROF== Profiling "vectorAdd_A" - 0: 0%...50%...100% - 46 passes
CUDA kernel launch B with 4471 blocks of 256 threads
==PROF== Profiling "vectorAdd_B" - 1: 0%...50%...100% - 46 passes
Copy output data from the CUDA device to the host memory
Done
==PROF== Disconnected from process 5268
==PROF== Report: profile.ncu-rep
```

### 2. Customizing data collection

Options are available to specify for which kernels data should be collected. `-c` limits the number of kernel launches collected. `-s` skips the given number of kernels before data collection starts. `-k` allows you to filter the kernels by a regex match of their names. `--kernel-id` allows you to filter kernels by context, stream, name and invocation, similar to `nvprof`.

To limit what should be collected for each kernel launch, specify the exact \*.section (files) by their identifier using `--section`. Each section file defines a set of metrics to be collected, grouped logically to solve a specific performance question. By default, the sections associated with the default set are collected. Use `--list-sets` to see the list of currently available sets. Use `--list-sections` to see the list of currently available sections. The default search directory and location of pre-defined section files is also called `sections/`. See the [Profiling Guide](#) for more details.

Alternatively, you can collect a set of individual metrics using `--metrics`. The available metrics can be queried using `--query-metrics`. For an explanation of the naming conventions and structuring of metrics, see [Metrics Structure](#).

Most metrics in NVIDIA Nsight Compute are named using a base name and various suffixes, e.g. `sm__throughput.avg.pct_of_peak_sustained_elapsed`. The base name is `sm__throughput` and the suffix is `avg.pct_of_peak_sustained_elapsed`. This is because most metrics follow the same structure and have the same set of suffixes. You need to pass the base or full name to NVIDIA Nsight Compute when selecting a metric for profiling. Use `--query-metrics-mode suffix --metrics <metrics list>` to see the full names for the chosen metrics.

Some additional metrics do not follow this structured naming. They are documented in the [Metrics Reference](#).

### 3. Changing command line output

By default, a temporary file is used to store profiling results, and data is printed to the command line. To permanently store the profiler report, use `-o` to specify the output filename.

Besides storing results in a report file, the command line profiler can print results using different pages. Those pages correspond to the respective pages in the UI's report. By default, the [Details page](#) is printed, if no explicit output file is specified. To select a different page or print in addition to storing in an explicit file, use the `--page=<Page>` command. Currently, the following pages are supported: `details`, `raw`, `source`.

Use `--csv` to make any output comma separated and easier to process further. See [Console Output](#) for further options, e.g. summary views.

### 4. Open the report in the UI

The UI executable is called `ncu-ui`. A shortcut with this name is located in the base directory of the NVIDIA Nsight Compute installation. The actual executable is located in the folder `host\windows-desktop-win7-x64` on Windows or `host/linux-desktop-glibc_2_11_3-x64` on Linux. In the UI window, close the *Connection* dialog and open the report file through *File > Open*, by dragging the report file into NVIDIA Nsight Compute.

You can also specify the report file as a command line parameter to the executable, i.e. as `ncu-ui <MyReport.ncu-rep>`. Alternatively, when using NVIDIA Nsight Compute CLI on a platform with host support, `--open-in-ui` can be used directly with `ncu` to open a collected report in the user interface.

The report opens in a new document window. For more information about the report, see the [Profiler Report](#) for collecting profile information through NVIDIA Nsight Compute.



# Chapter 3.

## USAGE

### 3.1. Modes

Modes change the fundamental behavior of the command line profiler. Depending on which mode is chosen, different [Command Line Options](#) become available. For example, [Launch](#) is invalid if the *Attach* mode is selected.

- ▶ **Launch-and-attach:** The target application is launched on the local system with the tool's injection libraries. Depending on which profiling options are chosen, selected kernels in the application are profiled and the results printed to the console or stored in a report file. The tool exits once the target application finishes or crashes, and once all results are processed.

This is the default, and the only mode that supports profiling of child processes on selected platforms.

- ▶ **Launch:** The target application is launched on the local system with the tool's injection libraries. As soon as the first intercepted API call is reached (commonly `cuInit()`), all application threads are suspended. The application now expects a tool to attach for profiling. You can attach using NVIDIA Nsight Compute or using the command line profiler's *Attach* mode.
- ▶ **Attach:** The tool tries to connect to a target application previously launched using NVIDIA Nsight Compute or using the command line profiler's *Launch* mode. The tool can attach to a target on the local system or using a remote connection.

### 3.2. Multi-Process Support

NVIDIA Nsight Compute CLI supports profiling multi-process applications on the following platforms: x86\_64 Windows, x86\_64 Linux, DRIVE OS Linux, DRIVE OS QNX, PowerPC. See the [Launch](#) options on how to enable this feature.

On x86\_64 Windows, NVIDIA Nsight Compute CLI supports profiling 64-bit processes launched from 32-bit applications by default. On x86\_64 Linux, launching from 32-bit applications requires you to enable the **support-32bit** option, and the required 32-bit

libraries must be installed on your system. On DRIVE OS Linux, DRIVE OS QNX and PowerPC, tracking of 32-bit applications is not supported. *Profiling* of 32-bit processes is not supported on any platform.

### Profiling MPI applications is a special case of multi-process profiling.

NVIDIA Nsight Compute CLI can be used to profile applications launched with the `mpirun` command.

- ▶ To profile all ranks on a node and store all the profiling data in a single report file:

```
ncu --target-processes all -o <report-name> mpirun [mpi arguments] <app>
[app arguments]
```

- ▶ To profile multi-node submissions, one instance of NVIDIA Nsight Compute CLI can be used per node. Ensure that you specify unique report files per rank.

```
mpirun [mpi arguments] ncu -o report_%q{OMPI_COMM_WORLD_RANK} <app> [app
arguments]
```

- ▶ To profile a single rank one can use a wrapper script. The following script (called "wrap.sh") profiles rank 0 only:

```
#!/bin/bash
if [[ $OMPI_COMM_WORLD_RANK == 0 ]]; then
    ncu -o report_{$OMPI_COMM_WORLD_RANK} --target-processes all "$@"
else
    "$@"
fi
```

and then execute:

```
mpirun [mpi arguments] ./wrap.sh <app> [app arguments]
```

## 3.3. Output Pages

The command line profiler supports printing results to the console using various pages. Each page has an equivalent in NVIDIA Nsight Compute's *Profiler Report*. In the command line profiler, they are slightly adapted to fit console output. To select a page, use the `--page` option. By default, the details page is used. Note that if `--page` is not used but `--export` is, no results will be printed to the console.

- ▶ **Details:** This page represents NVIDIA Nsight Compute's *Details* page. For every profiled kernel launch, each collected is printed as section as a three-column table, followed by any rule results applied to this section. Rule results not associated with any section are printed after the kernel's sections.

The first section table column shows the metric name. If the metric was given a label in the section, it is used instead. The second column shows the metric unit, if available. The third column shows the unit value. Both metric unit and value are automatically adjusted to the most fitting order of magnitude. By default, only

metrics defined in section headers are shown. This can be changed by passing the `--details-all` option on the command line.

Some metrics will show multiple values, separated by ";", e.g. `memory_l2_transactions_global Kbytes 240; 240; 240; 240`. Those are instanced metrics, which have one value per represented instance. An instance can be a streaming multiprocessor, an assembly source line, etc.

- ▶ **Raw:** This page represents NVIDIA Nsight Compute's *Raw* page. For every profiled kernel launch, each collected metric is printed as a three-column table. Besides metrics from sections, this includes automatically collected metrics such as device attributes and kernel launch information.

The first column shows the metric name. The second and third columns show the metric unit and value, respectively. Both metric unit and value are automatically adjusted to the most fitting order of magnitude. No unresolved regex, group, or breakdown: metrics are included.

## 3.4. Profile Import

Using the `--import` option, saved reports can be imported into the command line profiler. When using this flag, most other options are not available, except for certain result filtering options. They are marked as such in the [Profile options](#) table.

## 3.5. Metrics and Units

When available and applicable, metrics are shown along with their unit. This is to make it apparent if a metric represents cycles, threads, bytes/s, and so on.

By default, units are scaled automatically so that metric values are shown with a reasonable order of magnitude. Units are scaled using their SI-factors, i.e. byte-based units are scaled using a factor of 1000 and the prefixes K, M, G, etc. Time-based units are also scaled using a factor of 1000, with the prefixes n, u and m. This scaling can be changed using a command line option, see [Console Output](#) options for details.

## 3.6. NVTX Filtering

```
--nvtx-include <configuration> --nvtx-exclude <configuration>
```

These options are used to profile only those kernels which satisfy the conditions mentioned in the configuration. Through these options, you can choose which kernel falls into a specific range or collection of ranges.

You can use both options multiple times, mentioning all the `--nvtx-include` configurations followed by all `--nvtx-exclude` configurations. NVTX filtering requires `--nvtx` option.

NVTX ranges are of two types: `NvtxRangeStart/End` and `NvtxRangePush/Pop`. The configuration syntax for both the types are briefly described below.

► **Start-End Ranges**

Quantifier	Description	Example
,	Delimiter between range names	Range A,Range B Range B,Range A,Range C
@	Specify domain name. If not mentioned, assuming <default domain>	Domain A@Range A Domain B@Range B,Range Z

```
ncu --nvtx --nvtx-include "Domain A@Range A" CuNvtx.exe
```

The kernels wrapped inside 'Range A' of 'Domain A' in the application are profiled.

```
ncu --nvtx --nvtx-include "Range A,Range B" CuNvtx.exe
```

The kernels wrapped inside both ranges, 'Range A' and 'Range B' of '<default domain>' in the application are profiled.

```
ncu --nvtx --nvtx-include "Range A" --nvtx-include "Range B" CuNvtx.exe
```

The kernels wrapped inside ranges, 'Range A' or 'Range B' of '<default domain>' in the application are profiled.

```
ncu --nvtx --nvtx-exclude "Range A" CuNvtx.exe
```

All the kernels in the application are profiled except those which are wrapped inside 'Range A' of '<default domain>'.

```
ncu --nvtx --nvtx-include "Range B"--nvtx-exclude "Range A" CuNvtx.exe
```

The kernels wrapped inside only 'Range B' and not 'Range A' of '<default domain>' in the application are profiled.

► **Push-Pop Ranges**

Quantifier	Description	Example
/	Delimiter between range names	Range A/Range B Range A/*/Range B Range A/
[	Range is at the bottom of the stack	[Range A

Quantifier	Description	Example
		[Range A/+ /Range Z
]	Range is at the top of the stack	Range Z] Range C/* /Range Z]
+	Only one range between the two other ranges	Range B/+ /Range D
*	Zero or more range(s) between the two other ranges	Range B/* /Range Z
@	Specify domain name. If not mentioned, assuming <default domain>	Domain A@Range A Domain B@Range A/* /Range Z]

```
ncu --nvtx --nvtx-include "Domain A@Range A/" CuNvtx.exe
```

The kernels wrapped inside 'Range A' of 'Domain A' in the application are profiled.

```
ncu --nvtx --nvtx-include "[Range A" CuNvtx.exe
```

The kernels wrapped inside 'Range A' of '<default domain>' where 'Range A' is at the bottom of the stack in the application are profiled.

```
ncu --nvtx --nvtx-include "Range A/* /Range B" CuNvtx.exe
```

The kernels wrapped inside 'Range A' and 'Range B' of '<default domain>' with zero or many ranges between them in the application are profiled.

```
ncu --nvtx --nvtx-exclude "Range A/* /Range B" CuNvtx.exe
```

All the kernels in the application are profiled except those which are wrapped inside 'Range A' and 'Range B' of '<default domain>' with zero or many ranges between them.

```
ncu --nvtx --nvtx-include "Range A/" --nvtx-exclude "Range B]" CuNvtx.exe
```

The kernels wrapped inside only 'Range A' of '<default domain>' but not inside 'Range B' at the top of the stack in the application are profiled.

### ► Regular Expression Support

The configuration syntax for both the types NvtxRangeStart/End and NvtxRangePush/Pop is the same. Additionally, to use regular expressions, follow the following syntax.

- Provide prefix 'regex:' to treat nvtx config as regular expression.

```
ncu --nvtx --nvtx-include "regex:Domain[A-Z]@Range[0-9]/" CuNvtx.exe
```

The kernels wrapped inside push/pop range with matching regex 'Range[0-9]' of domain with matching regex 'Domain[A-Z]' are profiled.

- ▶ Provide '/' as a prefix to "[" or "]" only for the range part of the config if "[" or "]" is at the start or at the end of the range part, respectively. This is needed so that NCU can distinguish if "[" or "]" is part of the regex or represents the top/bottom of the stack.

```
ncu --nvtx --nvtx-include "regex:[0-9]domainA@[0-9]rangeA,RangeC[0-9]/" CuNvtx.exe
```

The kernels wrapped inside start/end ranges with matching regex '[0-9]rangeA' and 'RangeC[0-9]' of domain with matching regex '[0-9]domainA' are profiled.

- ▶ If any quantifier is part of the domain/range name, you need to use '\\' or \'\' as a prefix. For the "\$" quantifier, only the '\\' prefix is valid.

#### ▶ Additional Information

```
--nvtx-include DomainA@RangeA,DomainB@RangeB //Not a valid config
```

In a single NVTX configuration, multiple ranges with regard to a single domain can be specified. Mentioning ranges from different domains inside a single NVTX config is not supported.

```
--nvtx-include "Range A\[i\]"
```

Quantifiers '@', '[', ']', '/', '\*', '+' can be used in range names using prefix '\\'. The kernels wrapped inside 'Range A[i]' of '<default domain>' in the application are profiled.

```
--nvtx-include "Range A" //Start/End configuration
--nvtx-inlcude "Range A/" //Push/Pop configuration
--nvtx-inlcude "Range A]" //Push/Pop configuration
```

If the domain/range name contains '\\', you need to provide '\\\\' in the config.

Do not use '\\\\' before any quantifier.

Including/Excluding only single range for Push/Pop configuration without specifying stack frame position '[', ']', use '/' quantifier at the end.

```
--nvtx-include "Range A/*/RangeB"
```

The order in which you mention Push/Pop configurations is important. In the above example, 'Range A' should be below 'Range B' in the stack of ranges so that the kernel is profiled.

NVTX filtering honors `cudaProfilerStart()` and `cudaProfilerStop()`. There is no support for ranges with no name.

# Chapter 4.

## COMMAND LINE OPTIONS

For long command line options, passing a unique initial substring can be sufficient.

### 4.1. General

Table 1 General Command Line Options

Option	Description	Default
h,help	Show help message	
v,version	Show version information	
mode	Select the mode of interaction with the target application <ul style="list-style-type: none"><li>▶ <b>launch-and-attach:</b> Launch the target application and immediately attach for profiling.</li><li>▶ <b>launch:</b> Launch the target application and suspend in the first intercepted API call, wait for tool to attach.</li><li>▶ <b>attach:</b> Attach to a previously launched application to which no other tool is attached.</li></ul>	launch-and-attach
p,port	Base port used for connecting to target applications for <code>--mode launch/attach</code>	49152
max-connections	Maximum number of ports for connecting to target applications	64



## 4.2. Launch

Table 2 Launch Command Line Options

Option	Description	Default
check-exit-code	Check the application exit code and print an error if it is different than 0. If set, <code>--replay-mode application</code> will stop after the first pass if the exit code is not 0.	yes
injection-path-64	Override the default path for the injection libraries. The injection libraries are used by the tools to intercept relevant APIs (like CUDA or NVTX).	
call-stack	Enable CPU Call Stack collection.	false
nvtx	Enable NVTX support for tools.	false
target-processes	Select the processes you want to profile. Available modes are: <ul style="list-style-type: none"> <li>▶ <b>application-only</b> Profile only the root application process.</li> <li>▶ <b>all</b> Profile the application and all its child processes.</li> </ul> This option is only available for Linux and Windows targets.	application-only
target-processes-filter	Set the comma separated expressions to filter which processes are profiled. <ul style="list-style-type: none"> <li>▶ <b>&lt;process name&gt;</b> Set the process name to filter by. Only exactly matched processes are profiled.</li> <li>▶ <b>regex:&lt;expression&gt;</b> Set the regex to filter matching process name profiling. On shells that recognize regular expression symbols as special characters (e.g. Linux bash), the expression needs to be escaped with quotes, e.g. <code>--target-processes-filter regex: ". *Process"</code>.</li> </ul> The executable name will be considered as process name to match. If the process name or	<b>Examples</b> <pre>--target-processes-filter MatrixMul</pre> Filter all processes having executable name exactly as "MatrixMul". <pre>--target-processes-filter regex:Matrix</pre> Filter all processes that include the string "Matrix" in their executable name, e.g. "MatrixMul" and "MatrixAdd". <pre>--target-processes-filter MatrixMul,MatrixAdd</pre> Filter all processes having executable name exactly as "MatrixMul" or "MatrixAdd".

Option	Description	Default
	the provided expression match, the process will be profiled.	
support-32bit	Support profiling processes launched from 32-bit applications. This option is only available on x86_64 Linux. On Windows, tracking 32-bit applications is enabled by default.	no
null-stdin	Launch the application with '/dev/null' as its standard input. This avoids applications reading from standard input being stopped by <code>SIGTTIN</code> signals and hanging when running as backgrounded processes.	false

## 4.3. Attach

Table 3 Attach Command Line Options

Option	Description	Default
hostname	Set the hostname or IP address for connecting to the machine on which the target application is running. When attaching to a local target application, use 127.0.0.1.	127.0.0.1

## 4.4. Profile

Table 4 Profile Command Line Options

Option	Description	Default/Examples
devices	List the GPU devices to enable profiling on, separated by comma. <sup>1</sup>	All devices Examples <code>--devices 0,2</code>
filter-mode	Set the filtering mode for kernel launches. Available modes: <ul style="list-style-type: none"> <li>▶ <b>global:</b> Apply provided launch filters on kernel launches collectively.</li> </ul>	global

<sup>1</sup> This filtering option is available when using `--import`.

Option	Description	Default/Examples
	<ul style="list-style-type: none"> <li>▶ <b>per-gpu:</b> Apply provided launch filters on kernel launches separately on each device. Effective launch filters for this mode are <code>--launch-count</code> and <code>--launch-skip</code></li> <li>▶ <b>per-launch-config:</b> Apply kernel filters and launch filters on kernel launches separately for each GPU launch parameter i.e. Grid Size, Block Size and Shared Memory.</li> </ul>	
kernel-id	<p>Set the identifier to use for matching kernels. If the kernel does not match the identifier, it will be ignored for profiling.</p> <p>The identifier must be of the following format:  <i>context-id:stream-id:[name-operator:]kernel-name:invocation-nr</i></p> <ul style="list-style-type: none"> <li>▶ <b>context-id</b> is the CUDA context ID or regular expression to match the NVTX name.</li> <li>▶ <b>stream-id</b> is the CUDA stream ID or regular expression to match the NVTX name.</li> <li>▶ <b>name-operator</b> is an optional operator to <i>kernel-name</i>. Currently, only <i>regex</i> is the only supported operator.</li> <li>▶ <b>kernel-name</b> is the expression to match the kernel name. By default, this is a full, literal match to what is specified by <code>--kernel-name-base</code>. When specifying the optional <i>regex</i> name operator, this is a partial regular expression match to what is specified by <code>--kernel-name-base</code>.</li> <li>▶ <b>invocation-nr</b> is the N'th invocation of this kernel function. Multiple invocations can also be specified using regular expressions.</li> </ul>	<p><b>Examples</b></p> <pre>--kernel-id ::foo:2</pre> <p>For kernel "foo", match the second invocation.</p> <pre>--kernel-id :::". *5 3"</pre> <p>For all kernels, match the third invocation, and all for which the invocation number ends in "5".</p> <pre>--kernel-id ::regex:^.*foo</pre> <p>Match all kernels ending in "foo".</p> <pre>--kernel-id ::regex:^(?!foo)</pre> <p>Match all kernels except those starting with "foo". Note that depending on your OS and shell, you might need to quote the expression, e.g. using single quotes in Linux <i>bash</i>: <code>--kernel-id ::regex:'^(?!foo)'</code></p> <pre>--kernel-id 1:2::7</pre> <p>Match all seventh kernel invocations on context 1, stream 2.</p>

Option	Description	Default/Examples
	<p>If the context/stream ID is a positive number, it will be strictly matched against the CUDA context/stream ID. Otherwise it will be treated as a regular expression and matched against the context/stream name specified using the NVTX library.</p> <p>1</p>	
k, kernel-name	<p>Set the expression to use when matching kernel names.</p> <ul style="list-style-type: none"> <li>▶ <code>&lt;kernel name&gt;</code> Set the kernel name for an exact match.</li> <li>▶ <code>regex:&lt;expression&gt;</code> Set the regex to use for matching the kernel name. On shells that recognize regular expression symbols as special characters (e.g. Linux bash), the expression needs to be escaped with quotes, e.g. <code>--kernel-name regex:". *Foo"</code>.</li> </ul> <p>If the kernel name or the provided expression do not match, it will be ignored for profiling. 1</p>	<p><b>Examples</b></p> <p><code>-k foo</code> Match all kernels named exactly "foo".</p> <p><code>-k regex:foo</code> Match all kernels that include the string "foo", e.g. "foo" and "fooBar".</p> <p><code>-k regex:"foo bar"</code> Match all kernels including the strings "foo" or "bar", e.g. "foo", "foobar", "_bar2".</p>
kernel-name-base	<p>Set the basis for <code>--kernel-name</code>, and <code>--kernel-id kernel-name</code>. Options are:</p> <ul style="list-style-type: none"> <li>▶ <b>function:</b> Function name without parameters, templates etc. e.g. <code>dmatrixmul</code></li> <li>▶ <b>demangled:</b> Demangled function name, including parameters, templates, etc. e.g. <code>dmatrixmul(float*,int,int)</code></li> <li>▶ <b>mangled:</b> Mangled function name. e.g. <code>_Z10dmatrixmulPfiiS_iiS_</code></li> </ul> <p>1</p>	function
c, launch-count	<p>Limit the number of profiled kernel launches. The count is only incremented for launches that match the kernel filters. 1</p>	
s, launch-skip	<p>Set the number of kernel launches to skip before starting to profile kernels. The number</p>	0

Option	Description	Default/Examples
	takes into account only launches that match the kernel filters. <a href="#">1</a>	
launch-skip-before-match	Set the number of kernel launches to skip before starting to profile. The count is incremented for all launches, regardless of the kernel filters. <a href="#">1</a>	0
kill	Terminate the target application when the requested --launch-count was profiled. Allowed values: <ul style="list-style-type: none"> <li>▶ on/off</li> <li>▶ yes/no</li> </ul>	no
replay-mode	Mechanism used for replaying a kernel launch multiple times to collect all requested profiling data: <ul style="list-style-type: none"> <li>▶ <b>kernel:</b> Replay individual kernel launches "transparently" during the execution of the application. See <a href="#">Kernel Replay</a> for more details.</li> <li>▶ <b>application:</b> Relaunch the entire application multiple times. Requires deterministic program execution. See <a href="#">Application Replay</a> for more details.</li> <li>▶ <b>range:</b> Replay ranges of CUDA API calls and kernel launches "transparently" during the execution of the application. Ranges must be defined using <code>cu(da)ProfilerStart/stop</code> API pairs or <a href="#">NVTX expressions</a>. See <a href="#">Range Replay</a> for more details.</li> </ul>	kernel
app-replay-buffer	Application replay buffer location. <ul style="list-style-type: none"> <li>▶ <b>file:</b> Replay pass data is buffered in a temporary file. The report is created after profiling completed. This mode is more scalable, as the amount of required memory does not scale with the number of profiled kernels.</li> <li>▶ <b>memory:</b> Replay pass data is buffered in memory, and</li> </ul>	file

Option	Description	Default/Examples
	<p>the report is created while profiling. This mode can result in better performance if the filesystem is slow, but the amount of required memory scales with the number of profiled kernels.</p>	
app-replay-match	<p>Application replay kernel matching strategy. For all options, kernels are matched on a per-process and per-device (GPU) basis. Below options are used to configure the applied strategy in more detail.</p> <ul style="list-style-type: none"> <li>▶ <b>name:</b> Kernels are matched in the following order: 1. (mangled) name, 2. order of execution</li> <li>▶ <b>grid:</b> Kernels are matched in the following order: 1. (mangled) name, 2. CUDA grid/block size, 3. order of execution</li> <li>▶ <b>all:</b> Kernels are matched in the following order: 1. (mangled) name, 2. CUDA grid/block size, 3. CUDA context ID, 4. CUDA stream ID, 5. order of execution</li> </ul>	grid
app-replay-mode	<p>Application replay kernel matching mode:</p> <ul style="list-style-type: none"> <li>▶ <b>strict:</b> Requires all kernels to match across all replay passes.</li> <li>▶ <b>relaxed:</b> Produces results only for kernels that could be matched across replay passes.</li> </ul>	strict
range-replay-options	<p>Range replay options, separated by comma. Below options are supported:</p> <ul style="list-style-type: none"> <li>▶ <b>enable-greedy-sync</b> Insert ctx sync for applicable deferred APIs during capture.</li> <li>▶ <b>disable-host-restore</b> Disable restoring device-written host allocations.</li> </ul>	none
graph-profiling	CUDA graph profiling mode:	node

Option	Description	Default/Examples
	<ul style="list-style-type: none"> <li>▶ <b>node</b> Profile individual kernel nodes as regular CUDA kernels.</li> <li>▶ <b>graph</b> Profile entire graphs as one workload (but disable profiling of individual graph kernel nodes). See the <a href="#">Kernel Profiling Guide</a> for more information on this mode.</li> </ul>	
list-sets	List all section sets found in the searched section folders and exit. For each set, the associated sections are shown, as well as the estimated number of metrics collected as part of this set. This number can be used as an estimate of the relative profiling overhead per kernel launch of this set.	
set	Identifier of section set to collect. If not specified, the default set is collected. The full set of sections can be collected with <code>--set full</code> .	If no <code>--set</code> option is given, the default set is collected. If not specified and <code>--section</code> or <code>--metrics</code> are used, no sets are collected. Use <code>--list-sets</code> to see which set is the default.
list-sections	List all sections found in the searched section folders and exit.	
section	<p>Add a section identifier to collect in one of the following ways:</p> <ul style="list-style-type: none"> <li>▶ <b>&lt;section identifier&gt;</b> Set the section identifier for an exact match.</li> <li>▶ <b>regex:&lt;expression&gt;</b> Regular expression allows matching full section identifier. For example, <code>.*Stats</code>, matches all sections ending with 'Stats'. On shells that recognize regular expression symbols as special characters (e.g. Linux bash), the expression needs to be escaped with quotes, e.g. <code>--section "regex:.*Stats"</code>.</li> </ul>	If no <code>--section</code> options are given, the sections associated with the default set are collected. If no sets are found, all sections are collected.

Option	Description	Default/Examples
	This option is ignored when used with <code>--import</code> and <code>--page raw</code> or <code>--page source. 1</code>	
<code>section-folder</code>	Add a non-recursive search path for <code>.section</code> files. Section files in this folder will be made available to the <code>--section</code> option.	If no <code>--section-folder</code> options are given, the <code>sections</code> folder is added by default.
<code>section-folder-recursive</code>	Add a recursive search path for <code>.section</code> files. Section files in this folder and all folders below will be made available to the <code>--section</code> option.	If no <code>--section-folder</code> options are given, the <code>sections</code> folder is added by default.
<code>list-rules</code>	List all rules found in the searched section folders and exit.	
<code>apply-rules</code>	Apply active and applicable rules to each profiling result. Use <code>--rule</code> to limit which rules to apply. Allowed values: <ul style="list-style-type: none"> <li>▶ on/off</li> <li>▶ yes/no</li> </ul>	yes
<code>rule</code>	Add a rule identifier to apply. Implies <code>--apply-rules yes</code> .	If no <code>--rule</code> options are given, all applicable rules in the <code>sections</code> folder are applied.
<code>import-source</code>	If available from <code>-lineinfo</code> , correlated CUDA source files are permanently imported into the report. Allowed values: <ul style="list-style-type: none"> <li>▶ on/off</li> <li>▶ yes/no</li> </ul>	no
<code>list-metrics</code>	List all metrics collected from active sections. If the list of active sections is restricted using the <code>--section</code> option, only metrics from those sections will be listed.	
<code>query-metrics</code>	Query available metrics for the devices on system. Use <code>--devices</code> and <code>--chips</code> to filter which devices to query. Note that by default, listed metric names need to be appended a valid suffix in order for them to become valid metrics. See <code>--query-metrics-mode</code> for how to get the list of valid suffixes, or check the <a href="#">Kernel Profiling Guide</a> .	



Option	Description	Default/Examples
query-metrics-mode	<p>Set the mode for querying metrics. Implies <code>--query-metrics</code>. Available modes:</p> <ul style="list-style-type: none"> <li>▶ <b>base</b>: Only the base names of the metrics.</li> <li>▶ <b>suffix</b>: Suffix names for the base metrics. This gives the list of all metrics derived from the base metrics. Use <code>--metrics</code> to specify the base metrics to query.</li> <li>▶ <b>all</b>: Full names for all metrics. This gives the list of all base metrics and their suffix metrics.</li> </ul>	base
metrics	<p>Specify all metrics to be profiled, separated by comma. If no <code>--section</code> options are given, only the temporary section containing all metrics listed using this option is collected. If <code>--section</code> options are given in addition to <code>--metrics</code>, all metrics from those sections and from <code>--metrics</code> are collected.</p> <p>Names passed to this option support the following prefixes:</p> <p><b>regex</b>:<code>&lt;expression&gt;</code> expands to all metrics that partially match the expression. Enclose the regular expression in <code>^...\$</code> to force a full match.</p> <p><b>group</b>:<code>&lt;name&gt;</code> lists all metrics of the metric group with that name. See section files for valid group names.</p> <p><b>breakdown</b>:<code>&lt;metric&gt;</code> expands to the input metrics of the high-level throughput metric. If the specified metric does not support a breakdown, no metrics are added.</p> <p>If a metric requires a suffix to be valid, and neither <b>regex</b>: nor <b>group</b>: are used, this option automatically expands the name to all available first-level sub-metrics.</p> <p>When importing a report <code>:group</code> and <code>:breakdown</code> are not supported.</p> <p>1</p>	

Option	Description	Default/Examples
list-chips	List all supported chips that can be used with <code>--chips</code> .	
chips	Specify the chips for querying metrics, separated by comma.	<b>Examples</b> <code>--chips gv100,tu102</code>
profile-from-start	Set if application should be profiled from its start. Allowed values: <ul style="list-style-type: none"> <li>▶ on/off</li> <li>▶ yes/no</li> </ul>	yes
disable-profiler-start-stop	Disable profiler start/stop. When enabled, <code>cu(da)ProfilerStart/Stop</code> API calls are ignored.	
quiet	Suppress all profiling output.	
cache-control	Control the behavior of the GPU caches during profiling. Allowed values: <ul style="list-style-type: none"> <li>▶ <b>all</b>: All GPU caches are flushed before each kernel replay iteration during profiling. While metric values in the execution environment of the application might be slightly different without invalidating the caches, this mode offers the most reproducible metric results across the replay passes and also across multiple runs of the target application.</li> <li>▶ <b>none</b>: No GPU caches are flushed during profiling. This can improve performance and better replicates the application behavior if only a single kernel replay pass is necessary for metric collection. However, some metric results will vary depending on prior GPU work, and between replay iterations. This can lead to inconsistent and out-of-bounds metric values.</li> </ul>	all
clock-control	Control the behavior of the GPU clocks during profiling. Allowed values:	base

Option	Description	Default/Examples
	<ul style="list-style-type: none"> <li>▶ <b>base:</b> GPC and memory clocks are locked to their respective base frequency during profiling. This has no impact on thermal throttling. Note that actual clocks might still vary, depending on the level of driver support for this feature. As an alternative, use <code>nvidia-smi</code> to lock the clocks externally and set this option to <code>none</code>.</li> <li>▶ <b>none:</b> No GPC or memory frequencies are changed during profiling.</li> <li>▶ <b>reset:</b> Reset GPC and memory clocks for all or the selected devices and exit. Use if a previous, killed execution of ncu left the GPU clocks in a locked state.</li> </ul>	
<code>nvtx-include</code>	Adds an include statement to the <a href="#">NVTX filter</a> , which allows selecting kernels to profile based on NVTX ranges. <a href="#">1</a>	
<code>nvtx-exclude</code>	Adds an exclude statement to the <a href="#">NVTX filter</a> , which allows selecting kernels to profile based on NVTX ranges. <a href="#">1</a>	

## 4.5. Sampling

Table 5 Sampling Command Line Options

Option	Description	Default
<code>sampling-interval</code>	Set the sampling period in the range of [0..31]. The actual frequency is $2^{(5 + \text{value})}$ cycles. If set to 'auto', the profiler tries to automatically determine a high sampling frequency without skipping samples or overflowing the output buffer.	auto
<code>sampling-max-passes</code>	Set maximum number of passes used for sampling (see the <a href="#">Kernel Profiling Guide</a> for more details on profiling overhead).	5

Option	Description	Default
sampling-buffer-size	Set the size of the device-sided allocation for samples in bytes.	32*1024*1024

## 4.6. File

Table 6 File Command Line Options

Option	Description	Default
log-file	Send all tool output to the specified file, or one of the standard channels. The file will be overwritten. If the file doesn't exist, a new one will be created. "stdout" as the whole file name indicates standard output channel (stdout). "stderr" as the whole file name indicates standard error channel (stderr)."	If <code>--log-file</code> is not set, profile results will be printed on the console.
o,export	Set the output file for writing the profile report. If not set, a temporary file will be used which is removed afterwards. The specified name supports macro expansion. See <a href="#">File Macros</a> for more details.	If <code>--export</code> is set and no <code>--page</code> option is given, no profile results will be printed on the console.
f,force-overwrite	Force overwriting all output files.	By default, the profiler won't overwrite existing output files and show an error instead.
i,import	Set the input file for reading the profile results.	
open-in-ui	Open report in UI instead of showing result on terminal. (Only available on host platforms)	
section-folder-restore	Restores stock files to the default section folder or the folder specified by an accompanying <code>--section-folder</code> option. If the operation will overwrite modified files then the <code>--force-overwrite</code> option is required.	

## 4.7. Console Output

Table 7 Console Output Command Line Options

Option	Description	Default
csv	Use comma-separated values as console output. Implies --print-units base by default.	
page	<p>Select the report page to print console output for. Available pages are:</p> <ul style="list-style-type: none"> <li>▶ <b>details</b> Show results grouped as sections, include rule results. Some metrics that are collected by default (e.g. device attributes) are omitted if not specified explicitly in any section or using --metrics.</li> <li>▶ <b>raw</b> Show all collected metrics by kernel launch.</li> <li>▶ <b>source</b> Show source. See --print-source to select the source view.</li> <li>▶ <b>session</b> Show launch settings, session info, process info and device attributes.</li> </ul>	<b>details</b> . If no --page option is given and --export is set, no results are printed to the console output.
print-source	<p>Select the source view:</p> <ul style="list-style-type: none"> <li>▶ <b>sass</b> Show SASS (assembly) instructions for each kernel launch.</li> <li>▶ <b>ptx</b> Show PTX source of every cubin whose at least one kernel is profiled.</li> <li>▶ <b>cuda</b> Show entire CUDA-C source file which has kernel code as per kernel launch. CLI shows CUDA source only if file exists on the host machine.</li> <li>▶ <b>cuda,sass</b> Show SASS CUDA-C source correlation for each kernel launch. CLI shows CUDA source only if file exists on the host machine.</li> </ul> <p>Metric correlation with source is available in <b>sass</b>, and <b>cuda,sass</b></p>	sass

Option	Description	Default
	source view. Metrics specified with <code>--metrics</code> and specified section file with <code>--section</code> are correlated. Consider restricting the number of selected metrics such that values fit into a single output row.	
<code>resolve-source-file</code>	Resolve CUDA source file in the <code>--page source</code> output. Provide comma separated files full path.	
<code>print-details</code>	Select which part of a section should be shown in the details page output: <ul style="list-style-type: none"> <li>▶ <b>header</b> Show all metrics from header of the section.</li> <li>▶ <b>body</b> Show all metrics from body of the section.</li> <li>▶ <b>all</b> Show all metrics from the section.</li> </ul> Replaces deprecated option <code>--details-all</code> .	header
<code>print-metric-name</code>	Select one of the option to show it in the Metric Name column: <ul style="list-style-type: none"> <li>▶ <b>label</b> Show metric label.</li> <li>▶ <b>name</b> Show metric name.</li> <li>▶ <b>label-name</b> Show both metric label and metric name.</li> </ul>	label
<code>print-units</code>	Select the mode for scaling of metric units. Available modes are: <ul style="list-style-type: none"> <li>▶ <b>auto</b> Show all metrics automatically scaled to the most fitting order of magnitude.</li> <li>▶ <b>base</b> Show all metrics in their base unit.</li> </ul>	auto
<code>print-fp</code>	Show all numeric metrics in the console output as floating point numbers.	false
<code>print-kernel-base</code>	Set the basis for kernel name output. See <code>--kernel-regex-base</code> for options.	demangled
<code>print-metric-instances</code>	Set output mode for metrics with instance values: <ul style="list-style-type: none"> <li>▶ <b>none</b> Only show GPU aggregate value.</li> </ul>	none

Option	Description	Default
	<ul style="list-style-type: none"> <li>▶ <b>values</b> Show GPU aggregate followed by all instance values.</li> </ul>	
print-nvtx-rename	Select how NVTX should be used for renaming: <ul style="list-style-type: none"> <li>▶ <b>none</b> Don't use NVTX for renaming.</li> <li>▶ <b>kernel</b> Rename kernels with the most recent enclosing NVTX push/pop range.</li> </ul>	none
print-rule-details	Print additional details for rule results, such as the triggering metrics. Currently has no effect in CSV mode.	false
print-summary	Select the summary output mode. Available modes are: <ul style="list-style-type: none"> <li>▶ <b>none</b> No summary.</li> <li>▶ <b>per-gpu</b> Summary for each GPU.</li> <li>▶ <b>per-kernel</b> Summary for each kernel type.</li> <li>▶ <b>per-nvtx</b> Summary for each NVTX context.</li> </ul>	none

## 4.8. Response File

Response files can be specified by adding **@FileName** to the command line. The file name must immediately follow the @ character. The content of each response file is inserted in place of the corresponding response file option.

## 4.9. File Macros

The file name specified with option **-o** or **--export** supports the following macro expansions. Occurrences of these macros in the report file name are replaced by the corresponding character sequence. If not specified otherwise, the macros cannot be used as part of the file path.

Table 8 Macro Expansions

Macro	Description
%h	Expands to the host name of the machine on which the command line profiler is running.
%q{ENV_NAME}	Expands to the content of the variable with the given name <b>ENV_NAME</b> from the environment of the command line profiler.

Macro	Description
%p	Expands to the process ID of the command line profiler.
%i	Expands to the lowest unused positive integer number that guarantees the resulting file name is not yet used. This macro can only be used once in the output file name.
%%	Expands to a single % character in the output file name. This macro can be used in the file path and the file name.



# Chapter 5. ENVIRONMENT VARIABLES

The following environment variables can be set before launching NVIDIA Nsight Compute CLI, or the UI, respectively.

Table 9 Environment Variables

Name	Description	Default/Values
NV_COMPUTE_PROFILER_DISABLE_STOCK_FILE_DEPLOYMENT	<p>Disable file deployment to the versioned <code>sections</code> directory, using section and rule files from the stock directory within the installation instead.</p> <p>By default, the versioned directory from the user's documents folder is used to ensure that any potential user updates are taken into account.</p> <p>Only supported in the NVIDIA Nsight Compute CLI.</p>	<p>Default: unset</p> <p>Set to "1" to disable deployment.</p>
NV_COMPUTE_PROFILER_LOCAL_CONNECTION_OVERRIDE	<p>Override the default local connection mechanism between frontend and profiled target processes. The default mechanism is platform-dependent. This should only be used if there are connection problems between frontend and target processes in a local launch.</p>	<p>Default: unset (use default mechanism)</p> <p>Set to "uds" to use Unix Domain Socket connections (available on Posix platforms, only). Set to "tcp" to use TCP (available on all platforms). Set to "named-pipes" to use Windows Named Pipes (available on Windows, only).</p>
NV_COMPUTE_PROFILER_DISABLE_SW_PRE_PASS	<p>Disable the instruction-level software (SW) metric pre-pass. When collecting SW-patched metrics, such as <code>inst_executed</code>, the pre-pass is used to determine which functions are executed as part of the kernel and should be patched. This requires a</p>	<p>Default: unset (use pre-pass when applicable)</p> <p>Set to "1" to disable pre-pass.</p>

Name	Description	Default/Values
	separate replay pass and if only instruction-level SW metrics are to be collected, prevents single-pass data collection. Disabling the pre-pass can improve performance if memory save-and-restore is undesirable and application replay is not possible.	

# Chapter 6.

## NVPROF TRANSITION GUIDE

This guide provides tips for moving from nvprof to NVIDIA Nsight Compute CLI. NVIDIA Nsight Compute CLI tries to provide as much feature and usage parity as possible with nvprof, but some features are now covered by different tools and some command line options have changed their name or meaning.

### 6.1. Trace

- ▶ **GPU and API trace**

NVIDIA Nsight Compute CLI does not support any form of tracing GPU or API activities. This functionality is covered by [NVIDIA Nsight Systems](#).

### 6.2. Metric Collection

- ▶ **Finding available metrics**

For nvprof, you can use `--query-metrics` to see the list of metrics available for the current devices on your machine. You can also use `--devices` to filter which local devices to query. For NVIDIA Nsight Compute CLI, this functionality is the same. However, in addition, you can combine `--query-metrics` with `--chip [chipname]` to query the available metrics for any chip, not only the ones in your present CUDA devices.

Note that metric names have changed between nvprof and NVIDIA Nsight Compute CLI and metric names also differ between chips after (and including) GV100 and those before. See [Metric Comparison](#) for a comparison of nvprof and NVIDIA Nsight Compute metric names.

On Volta and newer GPUs, most metrics are named using a base name and various suffixes, e.g. `sm__throughput.avg.pct_of_peak_sustained_elapsed`. The base name is `sm__throughput` and the suffix is `avg.pct_of_peak_sustained_elapsed`. This is because most metrics follow the same structure and have the same set of suffixes. You need to pass the full name to NVIDIA Nsight Compute when selecting a metric for profiling.

To reduce the number of metrics shown for Volta and newer GPUs when using `--query-metrics`, by default only the base names are shown. Use `--query-metrics-mode suffix --metrics <metrics list>` to see the full names for the chosen metrics. Use `--query-metrics-mode all` to see all metrics with their full name directly.

- ▶ **Selecting which metrics to collect**

In both nvprof and NVIDIA Nsight Compute CLI, you can specify a comma-separated list of metric names to the `--metrics` option. While nvprof would allow you to collect either a list or all metrics, in NVIDIA Nsight Compute CLI you can use regular expressions to select a more fine-granular subset of all available metrics. For example, you can use `--metrics "regex:.*"` to collect all metrics, or `--metrics "regex:smsp__cycles_elapsed"` to collect all "smsp\_\_cycles\_elapsed" metrics.

- ▶ **Selecting which events to collect**

You cannot collect any events in NVIDIA Nsight Compute CLI.

- ▶ **Selecting which section to collect**

In nvprof, you can either collect individual metrics or events, or a pre-configured set (all, analysis-metrics). NVIDIA Nsight Compute CLI adds the concept of a *section*. A section is a file that describes which metrics to collect for which GPU architecture, or architecture range. Furthermore, it defines how those metrics will be shown in both the command line output or the user interface. This includes structuring in tables, charts, histograms etc.

NVIDIA Nsight Compute CLI comes with a set of pre-defined sections, located in the `sections` directory. You can inspect, modify or extend those, as well as add new ones, e.g. to easily collect recurring metric sets. Each section specifies a unique *section identifier*, and there must not be two sections with the same identifier in the search path.

By default, the sections associated with the default section set are collected. You can select one or more individual sections using the `--section [section identifier]` option one or more times. If no `--section` option is given, but `--metrics` is used, no sections will be collected.

- ▶ **Selecting which section set to collect**

In nvprof, you can either collect individual metrics or events, or a pre-configured set (all, analysis-metrics). NVIDIA Nsight Compute CLI adds the concept of *section sets*. A section set defines a group of sections to collect together, in order to achieve different profiling overheads, depending on the required analysis level of detail.

If no other options are selected, the default section set is collected. You can select one or more sets using the `--set [set identifier]` option one or more times. If no `--set` option is given, but `--section` or `--metrics` is used, no sets will be collected.

## 6.3. Metric Comparison

NVIDIA Nsight Compute uses two groups of metrics, depending on which GPU architecture is profiled. For nvprof metrics, the following table lists the equivalent metrics in NVIDIA Nsight Compute, if available. For a detailed explanation of the structuring of PerfWorks metrics, see [Metrics Structure](#).

Metrics starting with *sm\_\_* are collected per-SM. Metrics starting with *smsp\_\_* are collected per-SM subpartition. However, all corresponding nvprof events are collected per-SM, only. Check the [Metrics Guide](#) for more details on these terms.

Table 10 Metrics Mapping Table from CUPTI to PerfWorks

nvprof Metric	PerfWorks Metric or Formula (>= SM 7.0)
achieved_occupancy	sm__warps_active.avg.pct_of_peak_sustained_active
atomic_transactions	l1tex__t_set_accesses_pipe_lsu_mem_global_op_atom.sum + l1tex__t_set_accesses_pipe_lsu_mem_global_op_red.sum
atomic_transactions_per_request	$(l1tex__t_sectors_pipe_lsu_mem_global_op_atom.sum + l1tex__t_sectors_pipe_lsu_mem_global_op_red.sum) / (l1tex__t_requests_pipe_lsu_mem_global_op_atom.sum + l1tex__t_requests_pipe_lsu_mem_global_op_red.sum)$
branch_efficiency	smsp__sass_average_branch_targets_threads_uniform.pct
cf_executed	smsp__inst_executed_pipe_cbu.sum + smsp__inst_executed_pipe_adu.sum
cf_fu_utilization	n/a
cf_issued	n/a
double_precision_fu_utilization	smsp__inst_executed_pipe_fp64.avg.pct_of_peak_sustained_active
dram_read_bytes	dram__bytes_read.sum
dram_read_throughput	dram__bytes_read.sum.per_second
dram_read_transactions	dram__sectors_read.sum
dram_utilization	dram__throughput.avg.pct_of_peak_sustained_elapsed
dram_write_bytes	dram__bytes_write.sum
dram_write_throughput	dram__bytes_write.sum.per_second
dram_write_transactions	dram__sectors_write.sum
eligible_warps_per_cycle	smsp__warps_eligible.sum.per_cycle_active
flop_count_dp	$smsp\_sass\_thread\_inst\_executed\_op\_dadd\_pred\_on.sum + smsp\_sass\_thread\_inst\_executed\_op\_dmul\_pred\_on.sum + smsp\_sass\_thread\_inst\_executed\_op\_dfma\_pred\_on.sum * 2$
flop_count_dp_add	smsp__sass_thread_inst_executed_op_dadd_pred_on.sum
flop_count_dp_fma	smsp__sass_thread_inst_executed_op_dfma_pred_on.sum
flop_count_dp_mul	smsp__sass_thread_inst_executed_op_dmul_pred_on.sum
flop_count_hp	$smsp\_sass\_thread\_inst\_executed\_op\_hadd\_pred\_on.sum + smsp\_sass\_thread\_inst\_executed\_op\_hmul\_pred\_on.sum + smsp\_sass\_thread\_inst\_executed\_op\_hfma\_pred\_on.sum * 2$
flop_count_hp_add	smsp__sass_thread_inst_executed_op_hadd_pred_on.sum
flop_count_hp_fma	smsp__sass_thread_inst_executed_op_hfma_pred_on.sum
flop_count_hp_mul	smsp__sass_thread_inst_executed_op_hmul_pred_on.sum
flop_count_sp	$smsp\_sass\_thread\_inst\_executed\_op\_fadd\_pred\_on.sum + smsp\_sass\_thread\_inst\_executed\_op\_fmul\_pred\_on.sum + smsp\_sass\_thread\_inst\_executed\_op\_ffma\_pred\_on.sum * 2$
flop_count_sp_add	smsp__sass_thread_inst_executed_op_fadd_pred_on.sum
flop_count_sp_fma	smsp__sass_thread_inst_executed_op_ffma_pred_on.sum
flop_count_sp_mul	smsp__sass_thread_inst_executed_op_fmul_pred_on.sum
flop_count_sp_special	n/a
flop_dp_efficiency	smsp__sass_thread_inst_executed_ops_dadd_dmul_dfma_pred_on.avg.pct_of_peak_sustained_elapsed

nvprof Metric	PerfWorks Metric or Formula (>= SM 7.0)
flop_hp_efficiency	smsp__sass_thread_inst_executed_ops_hadd_hmul_hfma_pred_on.avg.pct_of_peak_sustained_elapsed
flop_sp_efficiency	smsp__sass_thread_inst_executed_ops_fadd_fmuls_ffma_pred_on.avg.pct_of_peak_sustained_elapsed
gld_efficiency	smsp__sass_average_data_bytes_per_sector_mem_global_op_ld.pct
gld_requested_throughput	n/a
gld_throughput	l1tex__t_bytes_pipe_lsu_mem_global_op_ld.sum.per_second
gld_transactions	l1tex__t_sectors_pipe_lsu_mem_global_op_ld.sum
gld_transactions_per_request	l1tex__average_t_sectors_per_request_pipe_lsu_mem_global_op_ld.ratio
global_atomic_requests	l1tex__t_requests_pipe_lsu_mem_global_op_atom.sum
global_hit_rate	(l1tex__t_sectors_pipe_lsu_mem_global_op_ld_lookup_hit.sum + l1tex__t_sectors_pipe_lsu_mem_global_op_st_lookup_hit.sum + l1tex__t_sectors_pipe_lsu_mem_global_op_red_lookup_hit.sum + l1tex__t_sectors_pipe_lsu_mem_global_op_atom_lookup_hit.sum) / (l1tex__t_sectors_pipe_lsu_mem_global_op_ld.sum + l1tex__t_sectors_pipe_lsu_mem_global_op_st.sum + l1tex__t_sectors_pipe_lsu_mem_global_op_red.sum + l1tex__t_sectors_pipe_lsu_mem_global_op_atom.sum)
global_load_requests	l1tex__t_requests_pipe_lsu_mem_global_op_ld.sum
global_reduction_requests	l1tex__t_requests_pipe_lsu_mem_global_op_red.sum
global_store_requests	l1tex__t_requests_pipe_lsu_mem_global_op_st.sum
gst_efficiency	smsp__sass_average_data_bytes_per_sector_mem_global_op_st.pct
gst_requested_throughput	n/a
gst_throughput	l1tex__t_bytes_pipe_lsu_mem_global_op_st.sum.per_second
gst_transactions	l1tex__t_sectors_pipe_lsu_mem_global_op_st.sum
gst_transactions_per_request	l1tex__average_t_sectors_per_request_pipe_lsu_mem_global_op_st.ratio
half_precision_fu_utilization	smsp__inst_executed_pipe_fp16.avg.pct_of_peak_sustained_active
inst_bit_convert	smsp__sass_thread_inst_executed_op_conversion_pred_on.sum
inst_compute_ld_st	smsp__sass_thread_inst_executed_op_memory_pred_on.sum
inst_control	smsp__sass_thread_inst_executed_op_control_pred_on.sum
inst_executed	smsp__inst_executed.sum
inst_executed_global_atomics	smsp__sass_inst_executed_op_global_atom.sum
inst_executed_global_loads	smsp__inst_executed_op_global_ld.sum
inst_executed_global_reductions	smsp__inst_executed_op_global_red.sum
inst_executed_global_stores	smsp__inst_executed_op_global_st.sum
inst_executed_local_loads	smsp__inst_executed_op_local_ld.sum
inst_executed_local_stores	smsp__inst_executed_op_local_st.sum
inst_executed_shared_atomics	smsp__inst_executed_op_shared_atom.sum + smsp__inst_executed_op_shared_atom_dot_alu.sum + smsp__inst_executed_op_shared_atom_dot_cas.sum
inst_executed_shared_loads	smsp__inst_executed_op_shared_ld.sum
inst_executed_shared_stores	smsp__inst_executed_op_shared_st.sum
inst_executed_surface_atomics	smsp__inst_executed_op_surface_atom.sum
inst_executed_surface_loads	smsp__inst_executed_op_surface_ld.sum + smsp__inst_executed_op_shared_atom_dot_alu.sum + smsp__inst_executed_op_shared_atom_dot_cas.sum
inst_executed_surface_reductions	smsp__inst_executed_op_surface_red.sum
inst_executed_surface_stores	smsp__inst_executed_op_surface_st.sum
inst_executed_tex_ops	smsp__inst_executed_op_texture.sum
inst_fp_16	smsp__sass_thread_inst_executed_op_fp16_pred_on.sum
inst_fp_32	smsp__sass_thread_inst_executed_op_fp32_pred_on.sum
inst_fp_64	smsp__sass_thread_inst_executed_op_fp64_pred_on.sum
inst_integer	smsp__sass_thread_inst_executed_op_integer_pred_on.sum
inst_inter_thread_communication	smsp__sass_thread_inst_executed_op_inter_thread_communication_pred_on.sum
inst_issued	smsp__inst_issued.sum
inst_misc	smsp__sass_thread_inst_executed_op_misc_pred_on.sum

nvprof Metric	PerfWorks Metric or Formula (>= SM 7.0)
inst_per_warp	smsp__average_inst_executed_per_warp.ratio
inst_replay_overhead	n/a
ipc	smsp__inst_executed.avg.per_cycle_active
issue_slot_utilization	smsp__issue_active.avg.pct_of_peak_sustained_active
issue_slots	smsp__inst_issued.sum
issued_ipc	smsp__inst_issued.avg.per_cycle_active
l1_sm_lg_utilization	l1tex__lsu_writeback_active.avg.pct_of_peak_sustained_active
l2_atomic_throughput	$2 * ( lts\_t\_sectors\_op\_atom.sum.per\_second + lts\_t\_sectors\_op\_red.sum.per\_second )$
l2_atomic_transactions	$2 * ( lts\_t\_sectors\_op\_atom.sum + lts\_t\_sectors\_op\_red.sum )$
l2_global_atomic_store_bytes	lts__t_bytes_equiv_l1sectormiss_pipe_lsu_mem_global_op_atom.sum
l2_global_load_bytes	lts__t_bytes_equiv_l1sectormiss_pipe_lsu_mem_global_op_ld.sum
l2_local_global_store_bytes	lts__t_bytes_equiv_l1sectormiss_pipe_lsu_mem_local_op_st.sum + lts__t_bytes_equiv_l1sectormiss_pipe_lsu_mem_global_op_st.sum
l2_local_load_bytes	lts__t_bytes_equiv_l1sectormiss_pipe_lsu_mem_local_op_ld.sum
l2_read_throughput	lts__t_sectors_op_read.sum.per_second + lts__t_sectors_op_atom.sum.per_second + lts__t_sectors_op_red.sum.per_second <sup>2</sup>
l2_read_transactions	lts__t_sectors_op_read.sum + lts__t_sectors_op_atom.sum + lts__t_sectors_op_red.sum <sup>2</sup>
l2_surface_load_bytes	lts__t_bytes_equiv_l1sectormiss_pipe_tex_mem_surface_op_ld.sum
l2_surface_store_bytes	lts__t_bytes_equiv_l1sectormiss_pipe_tex_mem_surface_op_st.sum
l2_tex_hit_rate	lts__t_sector_hit_rate.pct
l2_tex_read_hit_rate	lts__t_sector_op_read_hit_rate.pct
l2_tex_read_throughput	lts__t_sectors_srcunit_tex_op_read.sum.per_second
l2_tex_read_transactions	lts__t_sectors_srcunit_tex_op_read.sum
l2_tex_write_hit_rate	lts__t_sector_op_write_hit_rate.pct
l2_tex_write_throughput	lts__t_sectors_srcunit_tex_op_write.sum.per_second
l2_tex_write_transactions	lts__t_sectors_srcunit_tex_op_write.sum
l2_utilization	lts__t_sectors.avg.pct_of_peak_sustained_elapsed
l2_write_throughput	lts__t_sectors_op_write.sum.per_second + lts__t_sectors_op_atom.sum.per_second + lts__t_sectors_op_red.sum.per_second
l2_write_transactions	lts__t_sectors_op_write.sum + lts__t_sectors_op_atom.sum + lts__t_sectors_op_red.sum
ldst_executed	n/a
ldst_fu_utilization	smsp__inst_executed_pipe_lsu.avg.pct_of_peak_sustained_active
ldst_issued	n/a
local_hit_rate	n/a
local_load_requests	l1tex__t_requests_pipe_lsu_mem_local_op_ld.sum
local_load_throughput	l1tex__t_bytes_pipe_lsu_mem_local_op_ld.sum.per_second
local_load_transactions	l1tex__t_sectors_pipe_lsu_mem_local_op_ld.sum
local_load_transactions_per_request	l1tex__average_t_sectors_per_request_pipe_lsu_mem_local_op_ld.ratio
local_memory_overhead	n/a
local_store_requests	l1tex__t_requests_pipe_lsu_mem_local_op_st.sum
local_store_throughput	l1tex__t_sectors_pipe_lsu_mem_local_op_st.sum.per_second
local_store_transactions	l1tex__t_sectors_pipe_lsu_mem_local_op_st.sum
local_store_transactions_per_request	l1tex__average_t_sectors_per_request_pipe_lsu_mem_local_op_st.ratio
nvlink_data_receive_efficiency	n/a
nvlink_data_transmission_efficiency	n/a
nvlink_overhead_data_received	$(nvlrx\_bytes\_data\_protocol.sum / nvlrx\_bytes.sum) * 100$
nvlink_overhead_data_transmitted	$(nvltx\_bytes\_data\_protocol.sum / nvltx\_bytes.sum) * 100$

<sup>2</sup> Sector reads from reductions are added here only for compatibility to the current definition of the metric in nvprof. Reductions do not cause data to be communicated from L2 back to L1.

nvprof Metric	PerfWorks Metric or Formula (>= SM 7.0)
nvlink_receive_throughput	nvrx__bytes.sum.per_second
nvlink_total_data_received	nvrx__bytes.sum
nvlink_total_data_transmitted	nvltx__bytes.sum
nvlink_total_nratom_data_transmitted	n/a
nvlink_total_ratom_data_transmitted	n/a
nvlink_total_response_data_received	n/a
nvlink_total_write_data_transmitted	n/a
nvlink_transmit_throughput	nvltx__bytes.sum.per_second
nvlink_user_data_received	nvrx__bytes_data_user.sum
nvlink_user_data_transmitted	nvltx__bytes_data_user.sum
nvlink_user_nratom_data_transmitted	n/a
nvlink_user_ratom_data_transmitted	n/a
nvlink_user_response_data_received	n/a
nvlink_user_write_data_transmitted	n/a
pcie_total_data_received	pcie__read_bytes.sum
pcie_total_data_transmitted	pcie__write_bytes.sum
shared_efficiency	smsp__sass_average_data_bytes_per_wavefront_mem_shared.pct
shared_load_throughput	l1tex__data_pipe_lsu_wavefronts_mem_shared_op_ld.sum.per_second
shared_load_transactions	l1tex__data_pipe_lsu_wavefronts_mem_shared_op_ld.sum
shared_load_transactions_per_request	n/a
shared_store_throughput	l1tex__data_pipe_lsu_wavefronts_mem_shared_op_st.sum.per_second
shared_store_transactions	l1tex__data_pipe_lsu_wavefronts_mem_shared_op_st.sum
shared_store_transactions_per_request	n/a
shared_utilization	l1tex__data_pipe_lsu_wavefronts_mem_shared.avg.pct_of_peak_sustained_elapsed
single_precision_fu_utilization	smsp__pipe_fma_cycles_active.avg.pct_of_peak_sustained_active
sm_efficiency	smsp__cycles_active.avg.pct_of_peak_sustained_elapsed
sm_tex_utilization	l1tex__texin_sm2tex_req_cycles_active.avg.pct_of_peak_sustained_elapsed
special_fu_utilization	smsp__inst_executed_pipe_xu.avg.pct_of_peak_sustained_active
stall_constant_memory_dependency	smsp__warp_issue_stalled_imc_miss_per_warp_active.pct
stall_exec_dependency	smsp__warp_issue_stalled_short_scoreboard_per_warp_active.pct + smsp__warp_issue_stalled_wait_per_warp_active.pct
stall_inst_fetch	smsp__warp_issue_stalled_no_instruction_per_warp_active.pct
stall_memory_dependency	smsp__warp_issue_stalled_long_scoreboard_per_warp_active.pct
stall_memory_throttle	smsp__warp_issue_stalled_drain_per_warp_active.pct + smsp__warp_issue_stalled_lg_throttle_per_warp_active.pct
stall_not_selected	smsp__warp_issue_stalled_not_selected_per_warp_active.pct
stall_other	smsp__warp_issue_stalled_dispatch_stall_per_warp_active.pct + smsp__warp_issue_stalled_misc_per_warp_active.pct
stall_pipe_busy	smsp__warp_issue_stalled_math_pipe_throttle_per_warp_active.pct + smsp__warp_issue_stalled_mio_throttle_per_warp_active.pct
stall_sleeping	smsp__warp_issue_stalled_sleeping_per_warp_active.pct
stall_sync	smsp__warp_issue_stalled_barrier_per_warp_active.pct + smsp__warp_issue_stalled_membar_per_warp_active.pct
stall_texture	smsp__warp_issue_stalled_tex_throttle_per_warp_active.pct
surface_atomic_requests	l1tex__t_requests_pipe_tex_mem_surface_op_atom.sum
surface_load_requests	l1tex__t_requests_pipe_tex_mem_surface_op_ld.sum
surface_reduction_requests	l1tex__t_requests_pipe_tex_mem_surface_op_red.sum
surface_store_requests	l1tex__t_requests_pipe_tex_mem_surface_op_st.sum
system_read_bytes	lts__t_sectors_aperture_systemem_op_read * 32
system_read_throughput	lts__t_sectors_aperture_systemem_op_read.sum.per_second
system_read_transactions	lts__t_sectors_aperture_systemem_op_read.sum



nvprof Metric	PerfWorks Metric or Formula (>= SM 7.0)
sysmem_read_utilization	n/a
sysmem_utilization	n/a
sysmem_write_bytes	lts__t_sectors_aperture_sysmem_op_write * 32
sysmem_write_throughput	lts__t_sectors_aperture_sysmem_op_write.sum.per_second
sysmem_write_transactions	lts__t_sectors_aperture_sysmem_op_write.sum
sysmem_write_utilization	n/a
tensor_precision_fu_utilization	sm__pipe_tensor_op_hmma_cycles_active.avg.pct_of_peak_sustained_active
tensor_precision_int_utilization	sm__pipe_tensor_op_imma_cycles_active.avg.pct_of_peak_sustained_active (SM 7.2+)
tex_cache_hit_rate	l1tex__t_sector_hit_rate.pct
tex_cache_throughput	n/a
tex_cache_transactions	l1tex__lsu_writeback_active.avg.pct_of_peak_sustained_active + l1tex__tex_writeback_active.avg.pct_of_peak_sustained_active
tex_fu_utilization	smsp__inst_executed_pipe_tex.avg.pct_of_peak_sustained_active
tex_sm_tex_utilization	l1tex__f_tex2sm_cycles_active.avg.pct_of_peak_sustained_elapsed
tex_sm_utilization	sm__mio2rf_writeback_active.avg.pct_of_peak_sustained_elapsed
tex_utilization	n/a
texture_load_requests	l1tex__t_requests_pipe_tex_mem_texture.sum
warp_execution_efficiency	smsp__thread_inst_executed_per_inst_executed.ratio
warp_nonpred_execution_efficiency	smsp__thread_inst_executed_per_inst_executed.pct

## 6.4. Event Comparison

For nvprof events, the following table lists the equivalent metrics in NVIDIA Nsight Compute, if available. For a detailed explanation of the structuring of PerfWorks metrics, see [Metrics Structure](#).

Metrics starting with *sm\_\_* are collected per-SM. Metrics starting with *smsp\_\_* are collected per-SM subpartition. However, all corresponding nvprof events are collected per-SM, only. Check the [Metrics Guide](#) for more details on these terms.

Table 11 Events Mapping Table from CUPTI Events to PerfWorks Metrics for Compute Capability >= 7.0

nvprof Event	PerfWorks Metric or Formula (>= SM 7.0)
active_cycles	sm__cycles_active.sum
active_cycles_pm	sm__cycles_active.sum
active_cycles_sys	sys__cycles_active.sum
active_warps	sm__warps_active.sum
active_warps_pm	sm__warps_active.sum
atom_count	smsp__inst_executed_op_generic_atom_dot_alu.sum
elapsed_cycles_pm	sm__cycles_elapsed.sum
elapsed_cycles_sm	sm__cycles_elapsed.sum
elapsed_cycles_sys	sys__cycles_elapsed.sum
fb_subp0_read_sectors	dram__sectors_read.sum
fb_subp1_read_sectors	dram__sectors_read.sum
fb_subp0_write_sectors	dram__sectors_write.sum
fb_subp1_write_sectors	dram__sectors_write.sum

nvprof Event	PerfWorks Metric or Formula (>= SM 7.0)
global_atom_cas	smsp__inst_executed_op_generic_atom_dot_cas.sum
gred_count	smsp__inst_executed_op_global_red.sum
inst_executed	sm__inst_executed.sum
inst_executed_fma_pipe_s0	smsp__inst_executed_pipe_fma.sum
inst_executed_fma_pipe_s1	smsp__inst_executed_pipe_fma.sum
inst_executed_fma_pipe_s2	smsp__inst_executed_pipe_fma.sum
inst_executed_fma_pipe_s3	smsp__inst_executed_pipe_fma.sum
inst_executed_fp16_pipe_s0	smsp__inst_executed_pipe_fp16.sum
inst_executed_fp16_pipe_s1	smsp__inst_executed_pipe_fp16.sum
inst_executed_fp16_pipe_s2	smsp__inst_executed_pipe_fp16.sum
inst_executed_fp16_pipe_s3	smsp__inst_executed_pipe_fp16.sum
inst_executed_fp64_pipe_s0	smsp__inst_executed_pipe_fp64.sum
inst_executed_fp64_pipe_s1	smsp__inst_executed_pipe_fp64.sum
inst_executed_fp64_pipe_s2	smsp__inst_executed_pipe_fp64.sum
inst_executed_fp64_pipe_s3	smsp__inst_executed_pipe_fp64.sum
inst_issued1	sm__inst_issued.sum
l2_subp0_read_sector_misses	lts__t_sectors_op_read_lookup_miss.sum
l2_subp1_read_sector_misses	lts__t_sectors_op_read_lookup_miss.sum
l2_subp0_read_sysmem_sector_queries	lts__t_sectors_aperture_sysmem_op_read.sum
l2_subp1_read_sysmem_sector_queries	lts__t_sectors_aperture_sysmem_op_read.sum
l2_subp0_read_tex_hit_sectors	lts__t_sectors_srcunit_tex_op_read_lookup_hit.sum
l2_subp1_read_tex_hit_sectors	lts__t_sectors_srcunit_tex_op_read_lookup_hit.sum
l2_subp0_read_tex_sector_queries	lts__t_sectors_srcunit_tex_op_read.sum
l2_subp1_read_tex_sector_queries	lts__t_sectors_srcunit_tex_op_read.sum
l2_subp0_total_read_sector_queries	lts__t_sectors_op_read.sum + lts__t_sectors_op_atom.sum + lts__t_sectors_op_red.sum
l2_subp1_total_read_sector_queries	lts__t_sectors_op_read.sum + lts__t_sectors_op_atom.sum + lts__t_sectors_op_red.sum
l2_subp0_total_write_sector_queries	lts__t_sectors_op_write.sum + lts__t_sectors_op_atom.sum + lts__t_sectors_op_red.sum
l2_subp1_total_write_sector_queries	lts__t_sectors_op_write.sum + lts__t_sectors_op_atom.sum + lts__t_sectors_op_red.sum
l2_subp0_write_sector_misses	lts__t_sectors_op_write_lookup_miss.sum
l2_subp1_write_sector_misses	lts__t_sectors_op_write_lookup_miss.sum
l2_subp0_write_sysmem_sector_queries	lts__t_sectors_aperture_sysmem_op_write.sum
l2_subp1_write_sysmem_sector_queries	lts__t_sectors_aperture_sysmem_op_write.sum
l2_subp0_write_tex_hit_sectors	lts__t_sectors_srcunit_tex_op_write_lookup_hit.sum
l2_subp1_write_tex_hit_sectors	lts__t_sectors_srcunit_tex_op_write_lookup_hit.sum
l2_subp0_write_tex_sector_queries	lts__t_sectors_srcunit_tex_op_write.sum
l2_subp1_write_tex_sector_queries	lts__t_sectors_srcunit_tex_op_write.sum
not_predicated_off_thread_inst_executed	smsp__thread_inst_executed_pred_on.sum
pcie_rx_active_pulse	n/a
pcie_tx_active_pulse	n/a
prof_trigger_00	n/a
prof_trigger_01	n/a
prof_trigger_02	n/a
prof_trigger_03	n/a
prof_trigger_04	n/a
prof_trigger_05	n/a
prof_trigger_06	n/a

nvprof Event	PerfWorks Metric or Formula (>= SM 7.0)
prof_trigger_07	n/a
inst_issued0	smsp__issue_inst0.sum
sm_cta_launched	sm__ctas_launched.sum
shared_load	smsp__inst_executed_op_shared_ld.sum
shared_store	smsp__inst_executed_op_shared_st.sum
generic_load	smsp__inst_executed_op_generic_ld.sum
generic_store	smsp__inst_executed_op_generic_st.sum
global_load	smsp__inst_executed_op_global_ld.sum
global_store	smsp__inst_executed_op_global_st.sum
local_load	smsp__inst_executed_op_local_ld.sum
local_store	smsp__inst_executed_op_local_st.sum
shared_atom	smsp__inst_executed_op_shared_atom.sum
shared_atom_cas	smsp__inst_executed_shared_atom_dot_cas.sum
shared_ld_bank_conflict	l1tex__data_bank_conflicts_pipe_lsu_mem_shared_op_ld.sum
shared_st_bank_conflict	l1tex__data_bank_conflicts_pipe_lsu_mem_shared_op_st.sum
shared_ld_transactions	l1tex__data_pipe_lsu_wavefronts_mem_shared_op_ld.sum
shared_st_transactions	l1tex__data_pipe_lsu_wavefronts_mem_shared_op_st.sum
tensor_pipe_active_cycles_s0	smsp__pipe_tensor_cycles_active.sum
tensor_pipe_active_cycles_s1	smsp__pipe_tensor_cycles_active.sum
tensor_pipe_active_cycles_s2	smsp__pipe_tensor_cycles_active.sum
tensor_pipe_active_cycles_s3	smsp__pipe_tensor_cycles_active.sum
thread_inst_executed	smsp__thread_inst_executed.sum
warps_launched	smsp__warps_launched.sum

## 6.5. Filtering

### ► Filtering by kernel name

Both nvprof and NVIDIA Nsight Compute CLI support filtering which kernels' data should be collected. In nvprof, the option is **--kernels** and applies to following metric collection options. In NVIDIA Nsight Compute CLI, the option is named **--kernel-regex** and applies to the complete application execution. In other words, NVIDIA Nsight Compute CLI does not currently support collecting different metrics for different kernels, unless they execute on different GPU architectures.

### ► Filtering by kernel ID

Nvprof allows users to specify which kernels to profile using a kernel ID description, using the same **--kernels** option. In NVIDIA Nsight Compute CLI, the syntax for this kernel ID is identical, but the option is named **--kernel-id**.

### ► Filtering by device

Both nvprof and NVIDIA Nsight Compute CLI use **--devices** to filter the devices which to profile. In contrast to nvprof, in NVIDIA Nsight Compute CLI the option applies globally, not only to following options.

## 6.6. Output

- ▶ **API trace and summary**

NVIDIA Nsight Compute CLI does not support any form of API-usage related output. No API data is captured during profiling.

- ▶ **Dependency analysis**

NVIDIA Nsight Compute CLI does not support any dependency analysis. No API data is captured during profiling.

- ▶ **GPU trace**

NVIDIA Nsight Compute CLI does not support any GPU trace output. Due to kernel replay during profiling, kernel executions are serialized, and start and end timestamps do not necessarily match those during application execution. In addition, no records for memory activities are recorded.

- ▶ **Print summary**

While nvprof has several command line options to specify which summary information to print, NVIDIA Nsight Compute CLI uses further arguments to the `--print-summary` options. Profiling data can be summarized `per-gpu`, `per-kernel` or `per-nvtx` context.

- ▶ **Kernel name demangling**

Nvprof allows users to decide between name demangling on or off using the `--demangling` options. NVIDIA Nsight Compute CLI currently always demangles kernel names in the output. In addition, the option `--kernel-regex-base` can be used to decide which name format should be used when matching kernel names during filtering.

- ▶ **Pages**

Nvprof has no concept of output pages, all data is shown as a list or summarized. NVIDIA Nsight Compute CLI uses *pages* to define how data should be structured and printed. Those correspond to the report pages used in the GUI variant. The option `--page` can be used to select which page to show, and `details` is selected by default. All pages also support printing in CSV format for easier post-processing, using the `--csv` option.

## 6.7. Launch and Attach

- ▶ **Launching a process for profiling**

In nvprof, the application to profile is passed to the tool as a command line argument. The application must be a local executable. Alternatively, you can choose to use the tool in a *daemon mode* and profile all applicable processes on the local machine (nvprof option `--profile-all-processes`). In nvprof, the decision to profile the complete process tree or only the root process is done via the `--`

**profile-child-processes** flag. In NVIDIA Nsight Compute CLI, the **--target-processes** option is used for this.

NVIDIA Nsight Compute CLI has several modes to determine which application to collect data for. By default, the executable passed via the command line to the tool is started, connected to, and profiled. This mode is called **launch-and-attach**.

- ▶ **Launching a process for attach**

In contrast to `nvprof`, you can choose to only launch a local executable. In this mode (**--mode launch**), the process is started, connected to, but then suspended at the first CUDA API call. Subsequently, there is a third mode (**--mode attach**) to attach to any process launched using the aforementioned mode. In this case, all profiling and output options would be passed to the attaching instance of NVIDIA Nsight Compute CLI.

- ▶ **Remote profiling**

Finally, using **launch** and **attach**, you can connect to a launched process on a remote machine, which could even run a different operating system than the local host. Use **--hostname** to select which remote host to connect to.

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