

# **NVIDIA NVSHMEM**

Installation Guide

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# Chapter 1. Overview

NVIDIA® NVSHMEM™ is a programming interface that implements a Partitioned Global Address Space (PGAS) model across a cluster of NVIDIA GPUs. NVSHMEM provides an easy-to-use interface to allocate memory that is symmetrically distributed across the GPUs. In addition to a CPU-side interface, NVSHMEM also provides a CUDA kernel-side interface that allows CUDA® threads to access any location in the symmetrically-distributed memory.

# Chapter 2. Hardware And Software Requirements

NVIDIA® NVSHMEM<sup>™</sup> has the following hardware and software requirements.

# Hardware Requirements

NVSHMEM requires the following hardware:

- ▶ The x86 64 or ppc64leCPU architecture.
- NVIDIA® Data Center GPU of NVIDIA Volta™ GPU architecture or later.
  - Refer to <a href="https://developer.nvidia.com/cuda-gpus">https://developer.nvidia.com/cuda-gpus</a> for a complete list.
- All GPUs must be P2P-connected via NVLink/PCIe or via GPUDirect RDMA over InfiniBand/ RoCE with a Mellanox adapter (CX-4 or later).

Support for atomics requires a NVLink connection or a GPUDirect RDMA connection and GDRCopy. See Software Requirements for more information.

# Software Requirements

NVSHMEM requires the following software:

- ▶ 64-bit Linux.
  - For a complete compatibility matrix, see the NVIDIA CUDA Installation Guide for Linux.
- CUDA 10.1 or later.
- Mellanox OFED.
- nv peer mem for GPUDirect RDMA.
- PMI-1 (for example, Hydra), PMI-2 (for example, slurm), or a PMIx compatible launcher.
- ▶ (Optional)GDRCopy v2.0 or newer.

This software is required for atomics support on non-NVLink connections.

# Chapter 3. Installation

### 3.1. Downloading NVSHMEM

#### Procedure

To download NVSHMEM, go to NVSHMEM Downloads.

The extracted directory contains the following files and subdirectories:

File or Directory	Description
src/	Contains NVSHMEM sources and headers.
perftest/	Contains tests showing use of NVSHMEM APIs with performance reporting.
examples/	Contains examples showing use of some common use cases of NVSHMEM.
scripts/	Contains helper scripts, for example, script to download, build and install Hydra.
COPYRIGHT.txt	Copyright information.
NVSHMEM-SLA.txt	NVSHMEM service level agreement (SLA).

## 3.2. Building And Installing NVSHMEM

### Procedure

- 1. Set the CUDA HOME environment variable to point to the CUDA Toolkit.
- 2. Set the GDRCOPY HOME environment variable to point to the GDRCopy installation. To build without GDRCopy, set the environmental variable to NVSHMEM USE GDRCOPY=0.
  - Note: Without GDRCopy, atomics are only supported across NVLink connections.
- 3. If MPI and/or SHMEM support is required, set NVSHMEM MPI SUPPORT=1 and/or NVSHMEM SHMEM SUPPORT=1.

- 4. Set the MPI HOME and SHMEM HOME environment variables to point to the MPI and OpenSHMEM installations, respectively.
- 5. If NCCL will be used for host-initiated collectives, set NVSHMEM USE NCCL=1 and NCCL HOME to point to the NCCL installation.
  - You can use any NCCL 2.x version, and NVSHMEM hast been tested with NCCL 2.8.3-1.
- 6. If the MPI library is neither OpenMPI nor its derivative, set музнмем мрі із омрі=0.



#### Note: Here is some additional information:

- ▶ When using OpenMPI and OSHMEM, the paths are the same.
  - To use OSHMEM, OpenMPI needs to be built with UCX support.
- NVSHMEM has been tested with OpenMPI 4.0.1 and UCX 1.8.0.
- Other MPI and OpenSHMEM installations should also work.
- By default, MPI support is enabled, and OpenSHMEM support is disabled.
- 7. If PMIx support is required, set NVSHMEM PMIX SUPPORT=1 and PMIX HOME to point to the PMIx installation.



#### Note:

- PMI-1 and PMI-2 support is always included in the build, and PMI-1 is the default PMI.
  - To change the default PMI NVSHMEM DEFAULT PMIX=1 (to select PMIX) or NVSHMEM DEFAULT PMI2=1 (to select PMI-2) can be set. At runtime, NVSHMEM BOOTSTRAP PMI can be used to override the default. The possible values are PMIX, PMI-2, and PMI.
- OpenMPI ships with its own copy of PMIx.
  - To avoid conflicting PMIx shared libraries, we recommend that you build a standalone PMIx and configure OpenMPI with --with-pmix=external to point to that installation.
- 8. To specify the location where NVSHMEM will be installed, set NVSHMEM PREFIX.
- 9. To change the directory where NVSHMEM will be built, set NVSHMEM BUILDDIR. The default is NVSHMEM DIR/build.
- 10. To build and install the library, run make -j8 install.

### 3.3. Using NVSHMEM In Your Applications

## Using NVSHMEM With Your C Or C++ 3.3.1. Program

### Procedure

- 1. Include nvshmem.h and nvshmemx.h from include/.
- 2. Point to the include/ and lib/ paths.

3. NVSHMEM users: If your C or C++ program only uses NVSHMEM, install Hydra Process Manager using the bash script install hydra.sh under the scripts/directory. Provide the download and install location as arguments, for example:

./install hydra.sh <download\_path> <install\_path>

Use nvshmrun launcher under bin/ (of the Hydra install path) to run the NVSHMEM job.

# Using NVSHMEM With Your MPI Program

### About this task



Note: The only MPI library currently tested is OpenMPI, however, derivatives of OpenMPI such as SpectrumMPI as well as MPICH derivatives are expected to work.

To run a Hybrid MPI + NVSHMEM program, use the mpirun launcher available in the MPI installation.

Similarly, NVSHMEM can be used from OpenSHMEM programs. In this case, you cannot use the launchers that are in the NVSHMEM package. The only OpenSHMEM version that has been tested is OSHMEM in OpenMPI. Other OpenSHMEM implementations such as Sandia OpenSHMEM (SOS) should also work. To run the hybrid OpenSHMEM/NVSHMEM job, use the oshrun launcher in the OpenMPI installation or follow the launcher specification of your OpenSHMEM library.

### Running Performance Tests 3.4.

Before you can run performance tests, you first must build them.

### Procedure

1. Set the CUDA HOME, NVSHMEM HOME and MPI HOME (if the NVSHMEM library was built with NVSHMEM MPI SUPPORT=1) environment variables to build NVSHMEM performance tests:

CUDA HOME=<path to supported CUDA installation> NVSHMEM HOME=<path to directory where NVSHMEM is installed> MPI HOME = <path to MPI installation>

Configuring OpenMPI using the -with-ucx option is required for OpenMPI/OSHMEM interoperability. If you have built NVSHMEM with MPI and OpenSHMEM support (NVSHMEM MPI SUPPORT=1 and NVSHMEM SHMEM SUPPORT=1), building perftest/also requires MPI and OpenSHMEM support to be enabled.

Build without SHMEM interoperability: To build NVSHMEM performance tests without SHMEM interoperability, set the environment variable NVSHMEM SHMEM SUPPORT to 0. By default, performance tests are installed under perftest/perftest install. To install to a different path, set NVSHMEM PERFTEST INSTALL to point to the desired path.

2. Update LD LIBRARY PATH to point to \$CUDA HOME/lib64 and \$MPI HOME/lib.

Run performance tests as NVSHMEM jobs (assuming Hydra is installed under HYDRA HOME), hybrid MPI+NVSHMEM jobs, or hybrid OpenSHMEM+NVSHMEM jobs with the following commands (using perftest/device/pt-to-pt/put.cu as an example):

### NVSHMEM job using Hydra (PM-1):

```
$HYDRA HOME/bin/nvshmrun -n <up to number of P2P or InfiniBand
NIC accessible GPUs>
$NVSHMEM PERFTEST INSTALL/device/pt-to-pt/shmem put bw
```

#### NVSHMEM job using slurm:

```
srun -n <up to number of P2P or InfiniBand NIC accessible GPUs>
$NVSHMEM_PERFTEST_INSTALL/device/pt-to-pt/shmem_put_bw
```



Note: When slurm was built with a PMI that does not match the default of NVSHMEM, for example, if slurm was built with PMIx support and NVSHMEM DEFAULT PMIX=1 was not set when building NVSHMEM, NVSHMEM BOOTSTRAP PMI can be used to override the default. Possible values are PMIX, PMI-2, and PMI.

### Hybrid MPI/NVSHMEM job:

```
$MPI HOME/bin/mpirun -n <up to number of GPUs accessible by P2P
or InfiniBand NIC> -x NVSHMEMTEST USE MPI LAUNCHER=1
$NVSHMEM_PERFTEST_INSTALL/device/pt-to-pt/shmem_put_bw
```

#### Hybrid OpenSHMEM/NVSHMEM job:

```
$MPI HOME/bin/oshrun -n <up to number of GPUs accessible by P2P
or InfiniBand NIC> -x USE SHMEM IN TEST=1
$NVSHMEM_PERFTEST_INSTALL/device/pt-to-pt/shmem_put_bw
```

# "Hello World" Example

#### Procedure

1. Save the following code as nvshmemHelloWorld.cu:

```
#include <stdio.h>
#include <cuda.h>
#include <nvshmem.h>
#include <nvshmemx.h>
global void simple shift(int *destination) {
   int mype = nvshmem_my_pe();
    int npes = nvshmem_n_pes();
   int peer = (mype + 1) % npes;
   nvshmem int p(destination, mype, peer);
int main(void) {
   int mype node, msg;
   cudaStream t stream;
   nvshmem init();
   mype node = nvshmem team my pe(NVSHMEMX TEAM NODE);
   cudaSetDevice(mype_node);
   cudaStreamCreate(&stream);
   int *destination = (int *) nvshmem malloc(sizeof(int));
   simple shift<<<1, 1, 0, stream>>>(destination);
```

```
nvshmemx_barrier_all_on_stream(stream);
  cudaMemcpyAsync(&msg, destination, sizeof(int), cudaMemcpyDeviceToHost,
stream);

cudaStreamSynchronize(stream);
  printf("%d: received message %d\n", nvshmem_my_pe(), msg);

nvshmem_free(destination);
  nvshmem_finalize();
  return 0;
}
```

2. Build nvshmemHelloWorld.cu with the following command:

```
nvcc -rdc=true -ccbin g++ -gencode=$NVCC_GENCODE -I $NVSHMEM_HOME/include
nvshmemHelloWorld.cu -o nvshmemHelloWorld.out -L $NVSHMEM_HOME/lib -lnvshmem
-lcuda
```

Where arch=compute 70, code=sm 70 is the value of NVCC GENCODE for V100 GPUs.

3. Run the nvshmemHelloWorld sample with one of the following commands:

When running on a single host with 2 GPUs (connected by PCI-E, NVLink or Infiniband):

\$HYDRA\_HOME/bin/nvshmrun -n 2 -ppn 2 ./nvshmemHelloWorld.out

When running on two hosts with 1 GPU per host (connected by InfiniBand):

\$HYDRA\_HOME/bin/nvshmrun -n 2 -ppn 1 --hosts hostname1,hostname2 ./nvshmemHelloWorld.out

# Chapter 4. Support

Report bugs and submit feature requests using <u>NVONLINE</u> or by emailing nvshmem@nvidia.com.

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